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import numpy as np
from math import cos, sin, pi
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CS2300 - Computational Linear Algebra
Project 4
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Questions:
Yes, Every point can be drawn back to another point located on the image plane
No. Because projection matrices are not full rank.
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# Test data from assignment handout
MATRICES = [[10, 10, 10], [-10, 10, 10], [10, -10, 10], [-10, -10, 10]]
FOCAL LENGTHS = [1, 5]
def main():
  # iterate over test data and calculate the image
  for matrix in MATRICES:
    for focal length in FOCAL LENGTHS:
      print(f"The image projection of point {matrix} and focal length {focal length} is "
          f"{calculate image(matrix, focal length)}")
    # add a case for rotating the matrix with f=2
    print(f"The image projection of point {matrix} rotated pi/4 radians and focal length 2 is "
       f"{calculate image(matrix, 2, pi / 4)}")
    print('\n')
def calculate image(point, f, rotation=None):
  homo point = convert to homogeneous(point)
  # if we supplied a rotation, do the rotation using another function
  if rotation is not None:
    homo_point = rotate_point(homo_point, rotation)
  # matrix to calculate the image
  focal_matrix = [[f, 0, 0, 0],
           [0, f, 0, 0],
           [0, 0, 1, 0]
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# multiply the projection matrix by the point.
  mat = np.matmul(focal matrix, homo point)
  # normalize the point and round answer to 2 decimal points. Need to round bc of rotation
issues
  image points = np.divide(mat, mat[2]).round(2)
  return image points[:-1]
def rotate point(point, theta):
  # Rotate the homogeneous point around the z-axis. There is no translation so T = 0
  rotation_matrix = [[cos(theta), sin(theta) * -1, 0, 0],
            [sin(theta), cos(theta), 0, 0],
            [0, 0, 1, 0],
            [0, 0, 0, 1]
  return np.matmul(rotation matrix, point)
def convert to homogeneous(matrix):
  # function to convert to homogeneous point. We don't necessarily need to copy matrix, but
we did
  t = matrix.copy()
  t.append(1)
  return t
if name == ' main ':
  print("Samuel Haberkorn\nProject 4\n----")
  main()
```