

R training Achmea Bank week 2

Analysis, documentation and version control

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Introduction

Today:

- Remaining questions from last week
- Version control using Git
- Building a predictive model
- Documentation and structurizing your code

Introduction to Version Control

- For keeping track of your code, instead of saving separate files named `project_v12_final_final_final.R` etc. we can use Git in combination with a remote repository (e.g. Github or BitBucket)
- Git is a program (written by Linus Thorvalds) that can be accessed via the terminal. Luckily, R studio (and many other editors) has good Graphical User Interfaces for Git
- With Git you can restore previous versions, collaborate on a project at the same time, review each other's code, separate development versions from production versions and more

Set up a project

- Create a repository on BitBucket or use an existing one (You need admin rights to be able to create a repository)
- Make a new project in R-Studio in your home directory from version control
- Clone the repository

Track code

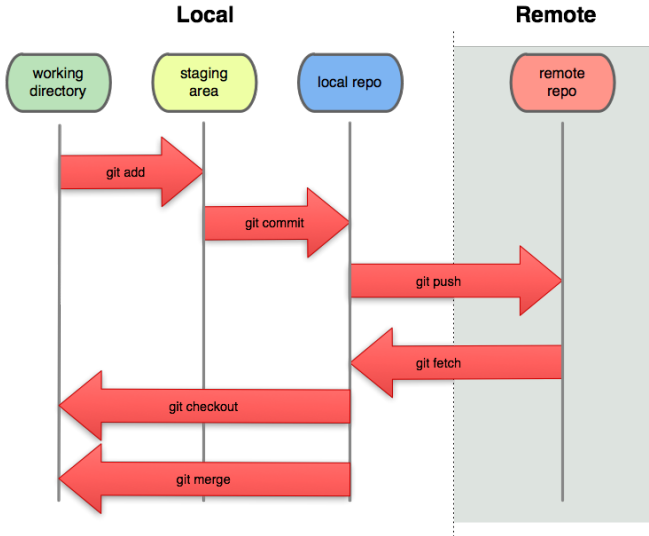


Figure 1: Git Overview

Track code

- When you are happy with your code, use `git add` and `git commit` to 'save' this version of your code in the local repository
- As a rule of thumb, only commit when there are no fatal bugs in your code and your code satisfies the coding standards
- One can regard a commit as an anchor point when climbing a mountain: If you will fall later, you can always return to this point

Track code

- If you want other collaborators to be able to access your code, use `git push`.
- Also do this once every few commits when you are working on a project on your own
- The code will now become available on the remote repository
- Use `git pull` to get code that has been pushed to the remote repository. Rule of thumb: pull before push

Merge conflict

- It can occur that you and someone else have been working on the same part of the code at the same time
- If you pull this code, you will have a so-called merge conflict
- You need to resolve the conflicts manually and subsequently commit and push
- Test the new code for fatal bugs before committing

Branching

- If you want to work on a feature without being disturbed by others, you can create a branch
- The master branch should be the branch that is always working (e.g. in production)
- On a develop branch you can develop new features for your code
- When you are happy with your code, you can merge your branch with a target branch

Branching

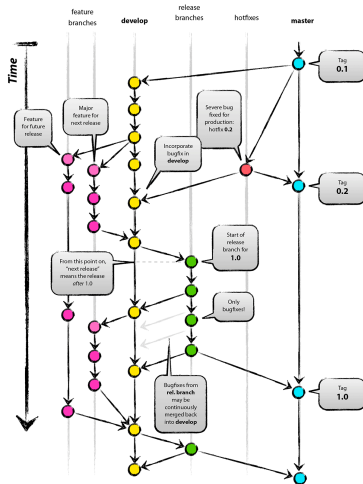
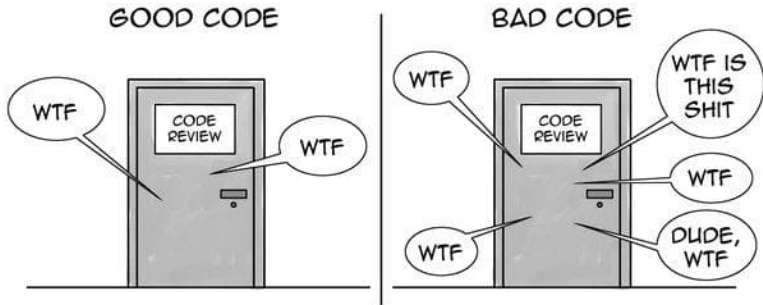


Figure 2: Branching Overview

Pull Requests

- If you are working in teams on a project and you want to merge a branch with another branch, you can create a pull request
- Your colleagues can review your code, add comments/suggestions and approve or deny a pull request
- In this way, the code in your project is double checked and the top “layers” of the branching stay clean of bugs
- You can create a pull request in BitBucket (or GitHub)

Pull Requests



THE ONLY VALID MEASUREMENT OF CODE QUALITY: WTFs/MINUTE

Figure 3: Code Reviews

Ignore

- There are always some files that you do not want to be tracked by Git
- e.g. passwords, (large) datasets, API keys, outputs, plots, sensitive information etc.
- Use the file `.gitignore` to specify the folders or files that git should never track

Documentation

- Use roxygen skeletons to document your functions
- Add a top header to every script including the author, date, description and usage of the file
- When reviewing code, review comments and documentation as well
- Add a ReadMe to the project
- Be consistent in your code
- Use meaningful variable names

Structurizing

- Keep your code as general as possible
- Functions should be reusable
- Restrict the creation of global variables (variables than can be assessed from anywhere) to only those that are necessary
- Do not hardcode any values. Use parameters instead
- Use files as input, limit the number of manual steps by the end-user to the absolute minimum
- (Visually) describe the dependencies between functions in your documentation

Analysis

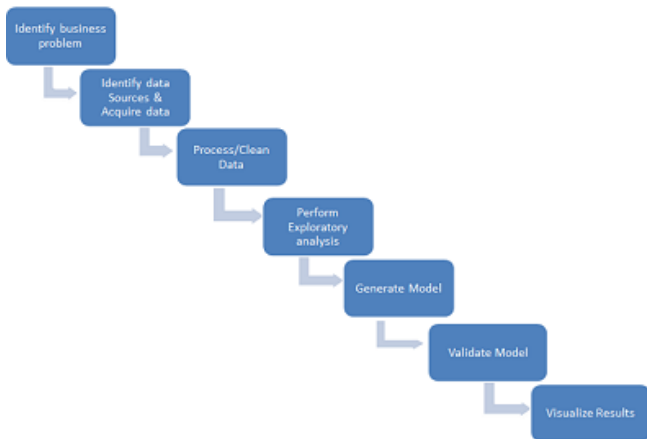


Figure 4: Data Analysis Overview

Analysis

- Think mathematically on what kind of model you would like to use
- Google what package in R can create such a model
- Build and train the model
- Validate your model on unseen data
- Implement the model

Tutorial

Two parts: - I. Write a function that is as general as possible - II.
Work together on a model via Git

Model in Git

- Create teams of 2-3 persons
- If you are working on a private/non-Achmea laptop, make sure your teammates are as well
- Clone the project from BitBucket (Achmea laptop) or GitHub (Private laptop)
- For every team, I have created a branch
- First, work together on this branch
- Later, create a branch from this branch and make a pull request. Add your team mates and me as reviewer.