



**Course title: Introduction to basic computer Architecture and Networking**

**Course Prerequisite: None**

**Course duration: 2 training days**

**Course coordinator: INTELL VISION**

### **Course overview**

In this short course, students will be introduced to basic computer architecture, how a computer works internally, network components and the OSI and TCP/IP models, how computers communicate through the local areas, wide area and internet network, and finally types of software deployment models such as local host, on-premise, cloud and hybrid deployment models will be covered.

### **Course objective**

By the end of this course students should be able to:

- Understand the fundamentals of computer architecture such as CPU organization, memory hierarchy and input/output systems
- Gain knowledge about network components, OSI and TCP/IP models
- Understand how computer communicates through Local area, wide area and internet networks
- Understand types of software deployment models such as localhost, on-premise, cloud and hybrid deployment.

## **Course content**

### **1. Basic computer architecture**

- Motherboard
- Processors
- RAM
- Chipsets

### **2. Introduction to networking**

- Point-to-point connection
- Local area networks
- Wide area networks
- The internet

### **3. Introduction to cloud deployment models**

- Private cloud
- Public cloud (AWS, Azure and google cloud)
- Hybrid

### **4. Module discussion forum**

### **5. Module survey(optional)**

#### **References**

Books:

- "TCP/IP Illustrated, Volume 1: The Protocols" by W. Richard Stevens
- "Computer Organization and Design: The Hardware/Software Interface" by David A. Patterson and John L. Hennessy
- "MuleSoft Cookbook" by Dr. Zakir Laliwala, Abdul Samad, and Azaz Desai