

Master Mathematical Analysis and Applications

Course M1 - S2

Computer vision

Fitting and alignment

Week 5

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Plan

1. Fitting and alignment

SVD and QR decomposition

Factorization SVD

- Any matrix X can be decomposed as $X_{n \times p} = U_{n \times n} \Sigma_{n \times p} V_{p \times p}^T$,
 - U, V are orthogonal and $\sigma_1 \geq \dots \geq \sigma_r$ are the singular values.
- $$\Sigma = \begin{pmatrix} \sigma_1 & & & \\ & \ddots & & \\ & & \sigma_r & \\ & & & \bigcirc \end{pmatrix} \text{ or } \Sigma = \begin{pmatrix} \sigma_1 & & & \\ & \ddots & & \\ & & \sigma_r & \bigcirc \end{pmatrix}.$$
- Columns of V are normalized eigenvectors of $X^T X$.
- Columns of U are normalized eigenvectors of XX^T .
- \mathbf{u}_j and \mathbf{v}_j share the same eigenvalue λ_j , where $\sigma_j = \sqrt{\lambda_j}$.
- Every matrix X of rank r has exactly r nonzero singular values.

Factorization SVD

- Full and compact (reduced) SVD

$$\begin{array}{ccc}
 \begin{array}{c} U_1 \ (m \times r) \\ \left[\begin{array}{c|c} \boxed{\begin{matrix} \mathbf{u}_1 & \cdots & \mathbf{u}_r \end{matrix}} & \begin{matrix} \mathbf{u}_{r+1} & \cdots & \mathbf{u}_m \end{matrix} \end{array} \right] \\ \\ U \ (m \times m)
 \end{array}
 &
 \begin{array}{c} \Sigma_1 \ (r \times r) \\ \left[\begin{array}{c|c} \boxed{\begin{matrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{matrix}} & \begin{matrix} 0 \\ \vdots \\ 0 \end{matrix} \end{array} \right] \\ \\ \Sigma \ (m \times n)
 \end{array}
 &
 \begin{array}{c} V_1^H \ (r \times n) \\ \left[\begin{array}{c} \boxed{\begin{matrix} \mathbf{v}_1^H \\ \vdots \\ \mathbf{v}_r^H \end{matrix}} \\ \mathbf{v}_{r+1}^H \\ \vdots \\ \mathbf{v}_n^H \end{array} \right] \\ \\ V^H \ (n \times n)
 \end{array}
 \end{array}$$

- Full SVD : $X = U\Sigma V^T$
- Compact SVD : $X = U_1\Sigma_1 V_1^T$, i.e., $X = \sum_{i=1}^r \sigma_i \mathbf{u}_i \mathbf{v}_i^T$.

Computing the compact SVD

- 1: **procedure** COMPACT_SVD(A)
- 2: $\lambda, V \leftarrow \text{eig}(A^H A)$ ▷ Calculate the eigenvalues and eigenvectors of $A^H A$.
- 3: $\sigma \leftarrow \sqrt{\lambda}$ ▷ Calculate the singular values of A .
- 4: $\sigma \leftarrow \text{sort}(\sigma)$ ▷ Sort the singular values **from greatest to least**.
- 5: $V \leftarrow \text{sort}(V)$ ▷ Sort the eigenvectors **the same way**.
- 6: $r \leftarrow \text{count}(\sigma \neq 0)$ ▷ Count the number of nonzero singular values (the rank of A).
- 7: $\sigma_1 \leftarrow \sigma_{:,r}$ ▷ Keep only the positive singular values.
- 8: $V_1 \leftarrow V_{:,r}$ ▷ Keep only the corresponding eigenvectors.
- 9: $U_1 \leftarrow AV_1/\sigma_1$ ▷ Construct U with array broadcasting.
- 10: **return** U_1, σ_1, V_1^H

Factorization SVD

- Intuition : X can be seen as a linear transformation. This transformation can be decomposed in three sub-transformations :
 - ① Rotation,
 - ② Re-scaling,
 - ③ Rotation.

These three steps correspond to the three matrices U , D , and V .

Applications of SVD

1. Pseudoinverse

- The **pseudoinverse** of a rectangular matrix X is

$$X^+ = V \begin{pmatrix} \sigma_1^{-1} & & & \\ & \ddots & & \\ & & \sigma_p^{-1} & \\ & & & \bigcirc \end{pmatrix} U^T$$

- X has linearly independent columns ($X^T X$ is invertible) :

$$X^+ = (X^T X)^{-1} X^T.$$

In this case, $X^+ X = I$.

- X has linearly independent rows (matrix XX^T is invertible) :

$$X^+ = X^T (XX^T)^{-1}.$$

This is a right inverse, as $XX^+ = I$.

Applications of SVD

2. Low-Rank Matrix Approximations

- If A is a $m \times n$ matrix of rank $r < \min\{m, n\}$, store the matrices U_1 , Σ_1 and V_1 instead of A .
 - Store A : mn values
 - Store the matrices U_1 , Σ_1 and V_1 : $mr + r + nr$ values.
- Example : If A is 100×200 and has rank 20
 - Store A : 20,000 values
 - Store the matrices U_1 , Σ_1 and V_1 : 6,020 enteries.

Applications of SVD

2. Low-Rank Matrix Approximations

- The *truncated SVD* keeps only the first $s < r$ singular values, plus the corresponding columns of U and V :

$$A_s = \sum_{i=1}^s \sigma_i \mathbf{u}_i \mathbf{v}_i^H.$$

The resulting matrix A_s has rank s and is only an approximation to A , since $r - s$ nonzero singular values are neglected.

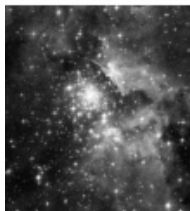
$$\left[\begin{array}{c|c} \hat{U} \ (m \times s) & \mathbf{u}_{s+1} \ \cdots \ \mathbf{u}_r \\ \hline \mathbf{u}_1 \ \cdots \ \mathbf{u}_s & \end{array} \right] \left[\begin{array}{c|c} \hat{\Sigma} \ (s \times s) & \sigma_{s+1} \ \cdots \ \sigma_r \\ \hline \sigma_1 \ \cdots \ \sigma_s & \end{array} \right] \left[\begin{array}{c|c} \hat{V}^H \ (s \times n) & \mathbf{v}_{s+1}^H \ \cdots \ \mathbf{v}_r^H \\ \hline \mathbf{v}_1^H \ \cdots \ \mathbf{v}_s^H & \end{array} \right]$$

$U_1 \ (m \times r) \qquad \Sigma_1 \ (r \times r) \qquad V_1^H \ (r \times n)$

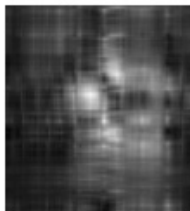
Applications of SVD

2. Low-Rank Matrix Approximations - Image compression

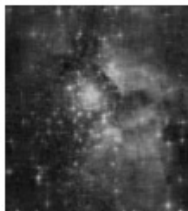
A



$A_s, s = 5$



$A_s, s = 20$



$A_s, s = 100$



QR Factorization

- Any matrix $A_{n \times p}$ with linearly independent columns admits a unique decomposition

$$A_{n \times p} = Q_{n \times p} R_{p \times p}$$

where $Q^T Q = I$ and R is upper triangular.

- QR is a useful factorization when $n > p$.
- Full QR decomposition

$$\underbrace{A}_{m \times n} = \underbrace{Q}_{m \times m} \underbrace{\begin{bmatrix} R \\ 0 \end{bmatrix}}_{m \times n} = \begin{bmatrix} Q_1 & Q_2 \end{bmatrix} \underbrace{\begin{bmatrix} R \\ 0 \end{bmatrix}}_{m \times n}$$

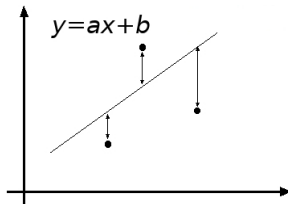
- Reduced QR decomposition

$$\underbrace{A}_{m \times n} = \underbrace{Q_1}_{m \times n} \underbrace{R}_{n \times n}$$

Least squares

Total Least squares

- Fitting a line to a point cloud



- Data : $(x_1, y_1), \dots, (x_n, y_n)$
- Line equation : $y = ax + b$
- Find (a, b) to minimize

$$E(a, b) = \sum_{i=1}^n (y_i - ax_i - b)^2$$

Total Least squares

- Fitting a line to a point cloud

$$\begin{aligned} E(a, b) &= \sum_{i=1}^n (y_i - ax_i - b)^2 \\ &= ||A\mathbf{c} - \mathbf{d}||^2 \end{aligned}$$

$$A = \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{bmatrix}; \mathbf{c} = \begin{bmatrix} a \\ b \end{bmatrix}; \mathbf{d} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

- Cons
 - Fails for vertical lines
 - Not rotation-invariant

Total Least squares

- Minimize the function

$$\min_{\mathbf{c} \in \mathbb{R}^n} E(\mathbf{c}), \quad / \quad E(\mathbf{c}) = \|\mathbf{A}\mathbf{c} - \mathbf{d}\|^2$$

- The problem always has solution ($size(A) = m \times n$).
- Sol. is unique $\Leftrightarrow rank(A) = n$.
- Resolution
 - Normal equations
 - Orthogonal methods
 - SVD

Total Least squares

- Minimize the function

$$\min_{\mathbf{c} \in \mathbb{R}^n} E(\mathbf{c}), \quad / \quad E(\mathbf{c}) = \|\mathbf{A}\mathbf{c} - \mathbf{d}\|^2$$

- EL :

$$\frac{\partial E}{\partial \mathbf{c}} = 2(\mathbf{A}^T \mathbf{A})\mathbf{c} - 2\mathbf{A}^T \mathbf{d} = 0.$$

- Normal equation

$$\mathbf{A}^T \mathbf{A} \mathbf{c} = \mathbf{A}^T \mathbf{d}.$$

$$\mathbf{A}^T \mathbf{A} \mathbf{c} = \mathbf{A}^T \mathbf{d} \implies \mathbf{c} = \mathbf{A}^+ \mathbf{d}.$$

when \mathbf{A} has linearly independent columns and where

$$\mathbf{A}^+ = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T$$

Total Least squares

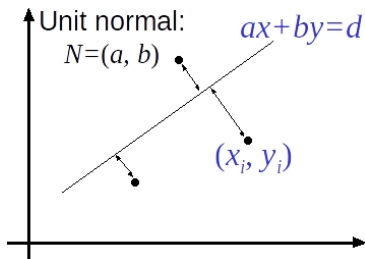
- Solution using QR factorization $A = QR$

$$\begin{aligned}\hat{\mathbf{c}} &= (A^T A)^{-1} A^T \mathbf{d} \\ &= ((QR)^T (QR))^{-1} (QR)^T \mathbf{d} \\ &= (R^T Q^T QR)^{-1} R^T Q^T \mathbf{d} \\ &= (R^T R)^{-1} R^T Q^T \mathbf{d} \\ &= R^{-1} R^{-T} R^T Q^{-1} \mathbf{d} \\ &= R^{-1} Q^T \mathbf{d}\end{aligned}$$

- Algorithm
 - 1. compute QR factorization $A = QR$.
 - 2. matrix-vector product $x = Q^T d$
 - 3. solve $Rc = x$ by back substitution

Orthogonal least squares

- Fitting a line to a point cloud



$$E(a, b) = \sum_{i=1}^n (ax_i + by_i - d)^2$$

$$\frac{\partial E}{\partial d} = \sum_{i=1}^n -2(ax_i + by_i - d) = 0$$

Orthogonal least squares

- Fitting a line to a point cloud

$$\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i, \quad \bar{y} = \frac{1}{n} \sum_{i=1}^n y_i$$

$$\begin{aligned} E &= \sum_{i=1}^n (a(x_i - \bar{x}) + b(y_i - \bar{y}))^2 \\ &= \left\| \begin{bmatrix} x_1 - \bar{x} & y_1 - \bar{y} \\ \vdots & \vdots \\ x_n - \bar{x} & y_n - \bar{y} \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} \right\|^2 \\ &= (UN)^T(UN) \end{aligned}$$

- $\min E$ s.t. $\|N\|^2 = 1$: eigenvector of $U^T U$ associated with the smallest eigenvalue¹.

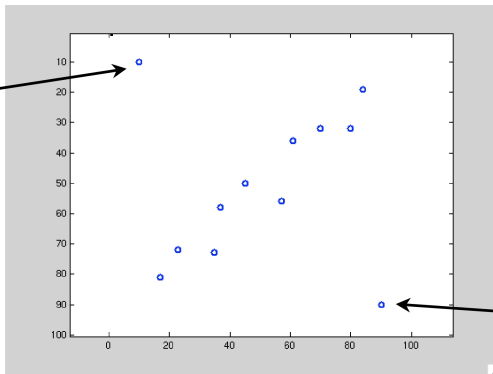
1. Proof : exercise.

RANSAC

Robust estimation

- Outliers are points that don't "fit" the model.

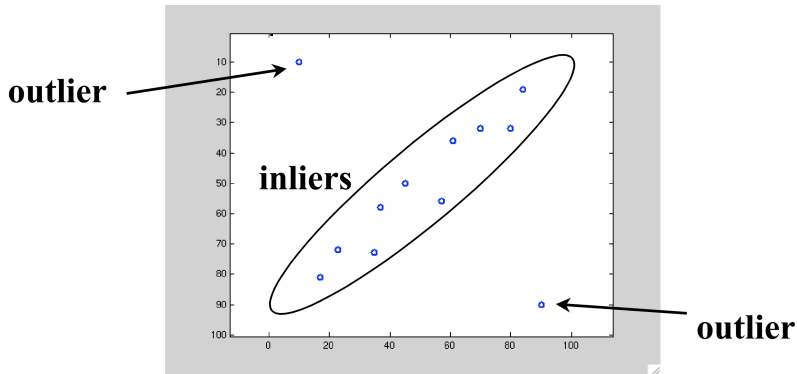
outlier



outlier

Robust estimation

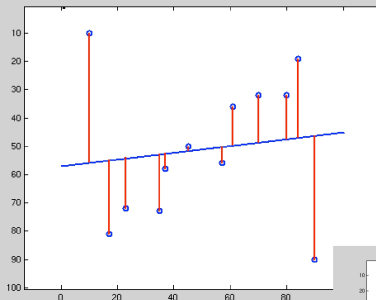
- Outliers are points that don't "fit" the model.



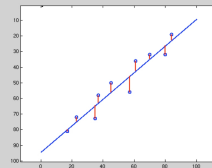
Robust estimation

- Outliers are points that don't "fit" the model.

**Least squares
regression with
outliers**



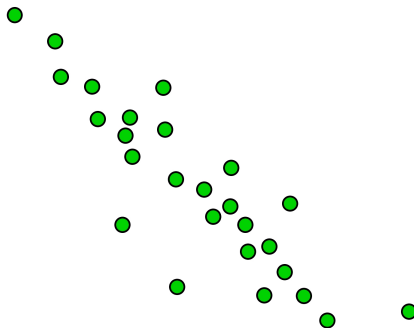
compare



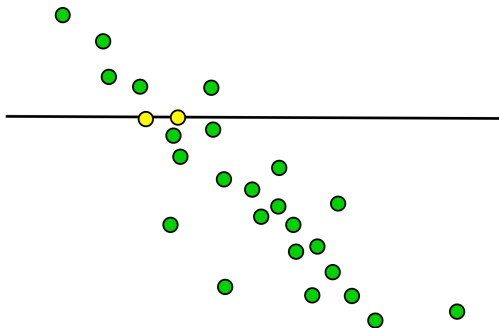
Algorithm

- RANSAC or “RANDOM SAmple Consensus” an iterative method to “**robustly**” estimate parameters of a mathematical model from a set of observed data which contains outliers.
- Untill N iterations have occurred :
 - Draw a random sample of S points from the data
 - Fit the model to that set of S points
 - Classify data points as outliers or inliers
 - ReFit the model to inliers while ignoring outliers
- Use the best fit from this collection using the fitting error as a criterion.

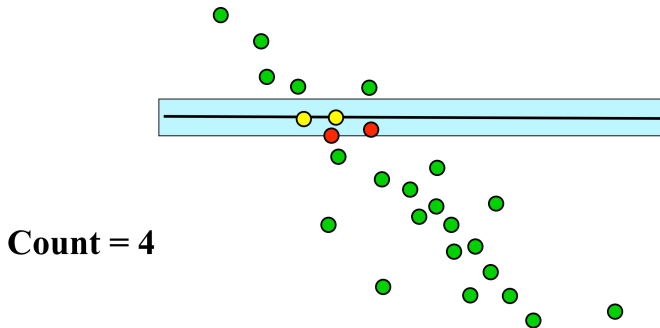
Example : Line fitting



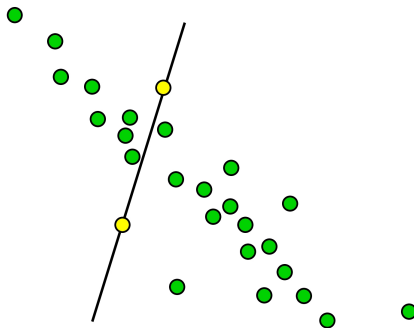
Example : Line fitting



Example : Line fitting

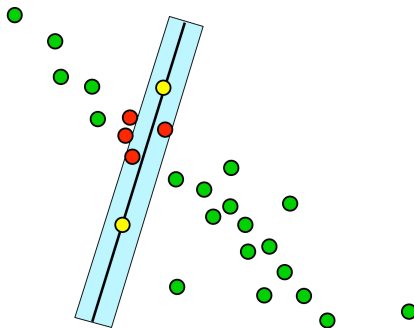


Example : Line fitting

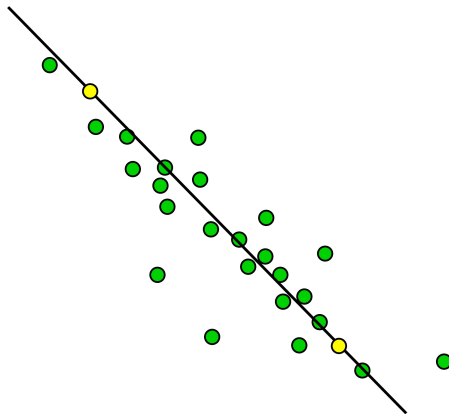


Example : Line fitting

Count = 6

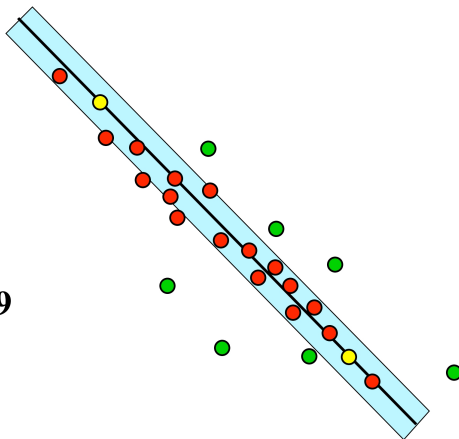


Example : Line fitting

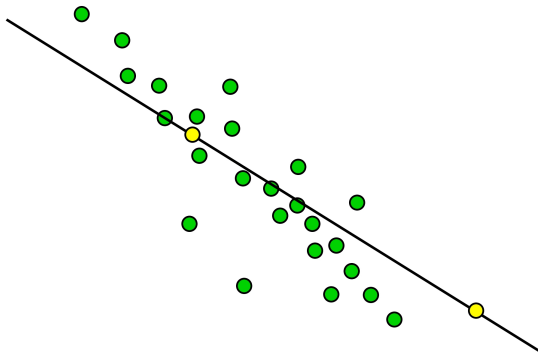


Example : Line fitting

Count = 19

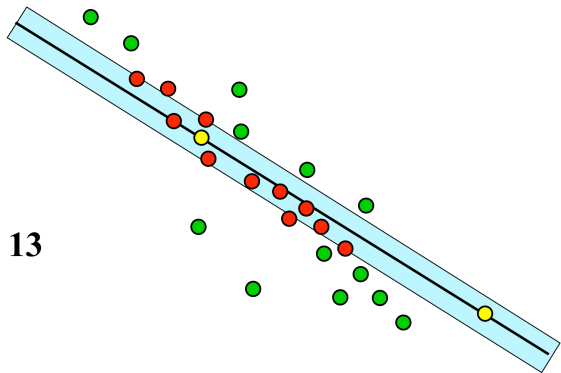


Example : Line fitting



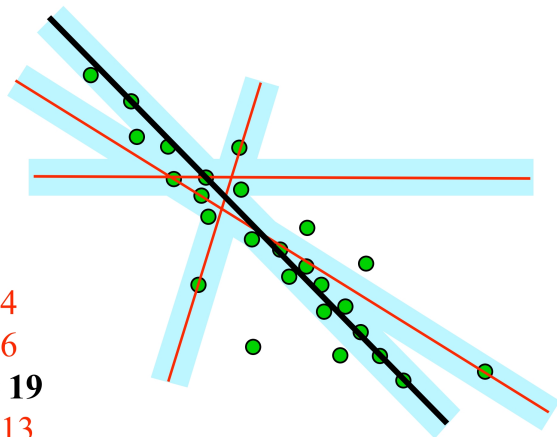
Example : Line fitting

Count = 13



Example : Line fitting

Count = 4
Count = 6
Count = 19
Count = 13



Example : Compute a mapping between two images

- Several hundred key points are extracted from each image and the goal is to match them and compute the transformation which minimises a given criterion.
- There may be outliers (incorrect matches) which will corrupt the estimation.
- RANSAC : Choose a subset of the points from one image, match these to the other image and compute the transformation which minimises the re-projection error. Choose another subset of the points, match them and compute another transformation. Repeat a couple of times using a different subset of key points each time. Then select the transformation which has the minimum re-projection error.

Template matching

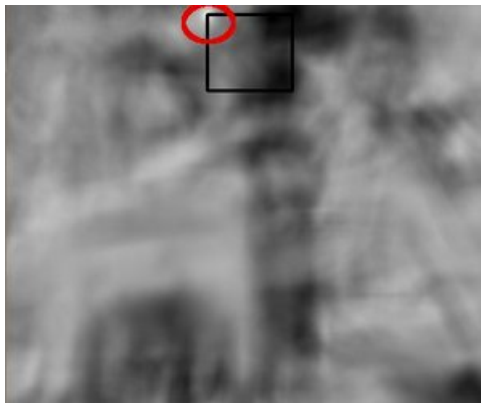
- Source image (I) : The image in which we expect to find a match to the template image
- Template image (T) : The patch image which will be compared to the template to detect the highest matching area



- Comparing the template against the source image by sliding it
 - Moving the patch one pixel at a time.
 - At each location, a similarity metric is calculated



- Store the metric in the result matrix (image) (R).



- Metrics

- Sum of Square differences

$$R(x, y) = \sum_{x', y'} (T(x', y') - I(x + x', y + y'))^2$$

$$R(x, y) = \frac{\sum_{x', y'} (T(x', y') - I(x + x', y + y'))^2}{\sqrt{\sum_{x', y'} T(x', y')^2 \cdot \sum_{x', y'} I(x + x', y + y')^2}}$$

- Cross-correlation

$$R(x, y) = \sum_{x', y'} (T(x', y') \cdot I(x + x', y + y'))$$

$$R(x, y) = \frac{\sum_{x', y'} (T(x', y') \cdot I(x + x', y + y'))}{\sqrt{\sum_{x', y'} T(x', y')^2 \cdot \sum_{x', y'} I(x + x', y + y')^2}}$$

- Metrics
 - Correlation coefficient

$$R(x, y) = \sum_{x', y'} (T'(x', y') \cdot I'(x + x', y + y'))$$

where

$$T'(x', y') = T(x', y') - 1/(w \cdot h) \cdot \sum_{x'', y''} T(x'', y'')$$

$$R(x, y) = \frac{\sum_{x', y'} (T'(x', y') \cdot I'(x + x', y + y'))}{\sqrt{\sum_{x', y'} T'(x', y')^2 \cdot \sum_{x', y'} I'(x + x', y + y')^2}}$$