## **Exercise 1**

## Traffic capture

The ethernet connection is associated with 0c:37:96:5f:8a:16 (from the perspective of the Linux machine) under enx0c37965f8a16. On the raspberry pi, the connection is labelled with the much nicer eth0 (if you like Minecraft this is also the name of a popular youtuber).

which matches the MAC address that we took earlier.

If we use the *ping* command,

```
Destination Probool Length info

192,168,19.2 192,168.19.1 SSM 118 Server: Encrypted packet (len-44)

192,168,19.1 192,168,19.1 SSM 118 Server: Encrypted packet (len-36)

192,168,19.1 192,168,19.2 SSM 192 Client: Encrypted packet (len-36)

192,168,19.2 192,168,19.1 SSM 118 Server: Encrypted packet (len-36)

192,168,19.2 192,168,19.1 SSM 196 Server: Encrypted packet (len-36)

192,168,19.1 192,168,19.2 SSM 192 Client: Encrypted packet (len-36)

192,168,19.1 192,168,19.1 SSM 118 Server: Encrypted packet (len-36)

192,168,19.1 192,168,19.1 SSM 118 Server: Encrypted packet (len-36)

192,168,19.1 192,168,19.1 SSM 118 Server: Encrypted packet (len-36)

192,168,19.2 192,168,19.1 SSM 118 Server: Encrypted packet (len-82)

192,168,19.2 192,168,19.1 SSM 185 Server: Encrypted packet (len-36)

192,168,19.2 192,168,19.1 SSM 185 Server: Encrypted packet (len-36)

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=147 Win-591 Len-8 Tsval=379984319

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=147 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=147 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=148 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=148 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=1698 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=1698 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=1698 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=1698 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=1698 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=1698 Win-591 Len-8 Tsval=379984325

192,168,19.2 192,168,19.2 TCP 66 34124 - 22 [ACK] Seq=1153 Ack=1698 Win-591 Len-8 Tsval=379984325

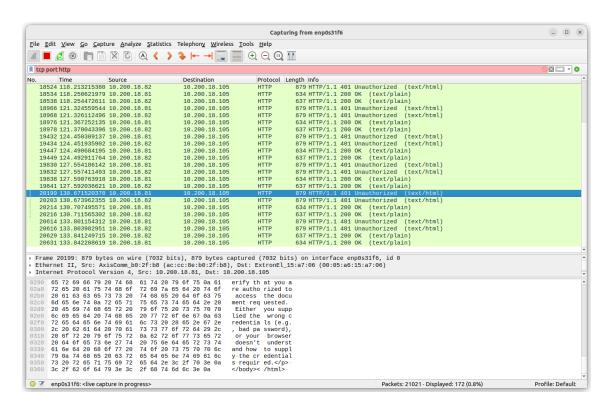
19
```

Here we see that the raspberry pi (ip: 192.168.10.2) sends a ping request, 64 bytes long, to the Linux machine (ip:192.168.10.1) which returns a reply to the raspberry pi.

Over 560 pings, the raspberry pi reports a mean time between request and response of 0.516 ms with standard deviation 0.075 ms. The packet loss reported is zero (all 560 requests received a reply), so the ethernet cable seems to be working well.

Switching to the departmental connection (ip: 10.200.17.151/22), the network is much busier. We see many different protocols appearing, such as TCP, ARP, GVCP and STP.

To filter for *http* requests, we first lookup the filter under the *Capture* tab and find that we need the filter expression *tcp port http*. Here is a view of the result:



We can see that the packet's payload contains a message formatted in HTML. I'm not entirely sure where it comes from though.

Here we capture 10 packets on the raspberry pi using *tcpdump*. I'm not sure what to say about these, either.

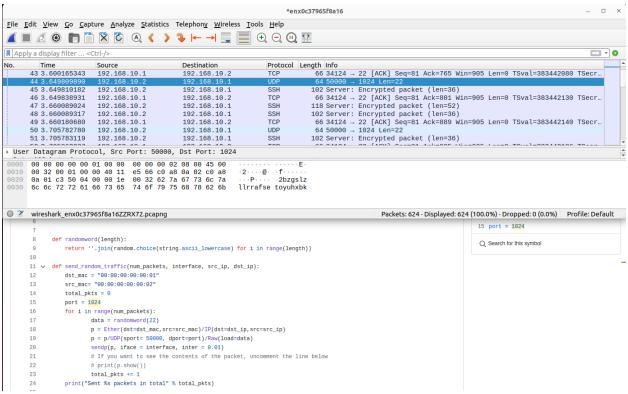
## Sending traffic

Using the script provided in the Github repo, we may send 100 packets with the command:

sudo python3 send.py 100 enx0c37965f8a16 192.168.10.1 192.168.10.2

No.	Time	Source	Destination	Protocol	Length Info
	91 17.215226826	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	92 17.270977564	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	93 17.331097158	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	94 17.403559648	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	95 17.463010437	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	96 17.523177822	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	97 17.608053785	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	98 17.671056388		192.168.10.2	UDP	64 50000 → 1024 Len=22
	99 17.739078884	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	100 17.815054279	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	101 17.879095008	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	102 17.935070268	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	103 17.982391448	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	104 18.030429840	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	105 18.095254620	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	106 18.167952640	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	107 18.223232219	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	108 18.275152460	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	109 18.350319353	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	110 18.423231660	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	111 18.475081066	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	112 18.551221999	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	113 18.623361184	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
	114 18.691392835	192.168.10.1	192.168.10.2	UDP	64 50000 → 1024 Len=22
Frame 109: 64 bytes on wire (512 bits), 64 bytes captured (512 bits) on interface enx0c37965f8a16, id 0					
> Ethernet II, Src: 00:00:00:00:00:00:00:00:00:00:00:00:00					
Internet Protocol Version 4, Src: 192.168.10.1, Dst: 192.168.10.2					
000	0 00 00 00 00 00 0	91 00 00 00 00 00 02	08 00 45 00		E·
001		90 40 11 e5 66 c0 a8		) · · f · · · ·	· ·
002		90 00 1e c9 55 75 64		· · · Uudxp	
000	0 7E 74 6b 6b 67	70 74 69 72 6b 79 67	6f 67 67 7a utkkant	ti rkygog	0.7

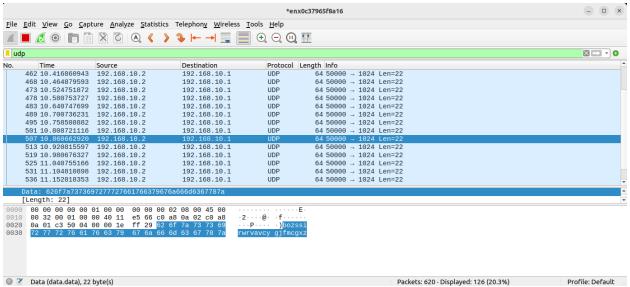
We can repeat the same with our duplicated repo on the raspberry pi (switching the IP addresses and changing the connection name to eth0:



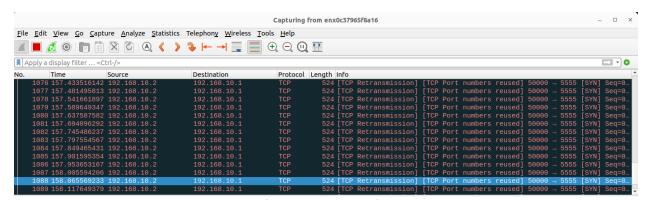
Looking at the code, we see that the protocol used to send the strings generated in python is UDP. Indeed, the number of bytes in the payload of each UDP packet is 22, matching the value in line 17 of the python code:



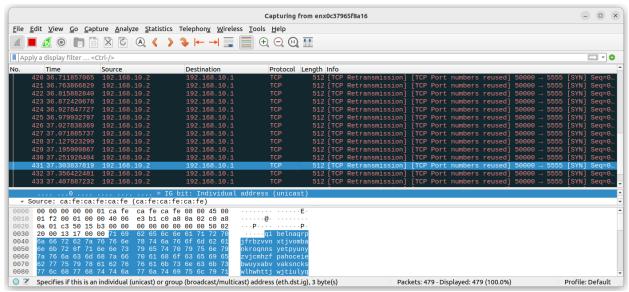
Hence, the relevant filter expression in WireShark is *udp*.



The total packet size is 64 bytes, since there are 64 hexadecimal digit pairs. Then we know that the header takes up 64 - 22 = 42 bytes. So initially I used a string length of 512-42=470 bytes, but I forgot that TCP is a different protocol and hence might have a different header! At a string length of 470 this yielded packets of size 524, so I actually needed a string length of 458.



The erroneous packets



The correct packet size!

## Edited python code

```
send.py
~/CWM-ProgNets/ass
   Save
 1 #!/usr/bin/python
 3 from scapy.all import Ether, IP, sendp, get if hwaddr, get if list, TCP, Raw, UDP
 5 import random, string
8 def randomword(length):
         return ''.join(random.choice(string.ascii_lowercase) for i in range(length))
10
11 def send_random_traffic(num_packets, interface, src_ip, dst_ip):
         dst_mac = "00:00:00:00:00:00:01
src_mac= "CA:FE:CA:FE:CA:FE"
12
13
         total_pkts = 0
15
         port = 5555
         for i in range(num_packets):
16
                    h range(num_packets):

data = randomword(458) #TCP has a header size 54 so we need 512-54=4588

p = Ether(dst=dst_mac,src=src_mac)/IP(dst=dst_ip,src=src_ip)

p = p/TCP(sport= 50000, dport=port)/Raw(load=data)

sendp(p, iface = interface, inter = 0.01)

# If you want to see the contents of the packet, uncomment the line below
17
18
19
20
21
22
                    # print(p.show())
23
                    total_pkts += 1
24
         print("Sent %s packets in total" % total_pkts)
25
  o
if __name__ == '__main__':
    if len(sys.argv) < 5:
        print("Usage: python send.py number_of_packets interface_name src_ip_address
    dst_ip_address")</pre>
26 if
27
28
29
              sys.exit(1)
30
31
              num_packets = sys.argv[1]
32
               interface = sys.argv[2]
              src_ip = sys.argv[3]
dst_ip = sys.argv[4]
33
34
35
               send_random_traffic(int(num_packets), interface, src_ip, dst_ip)
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```