ENGR30003: Numerical Programming for Engineers

Semester 2, 2017 / Assignment 2

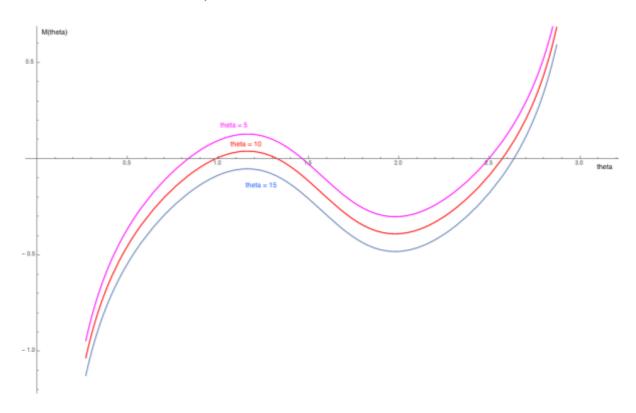
Justin Bugeja (758397)

Question 2.1: Analytical Solution

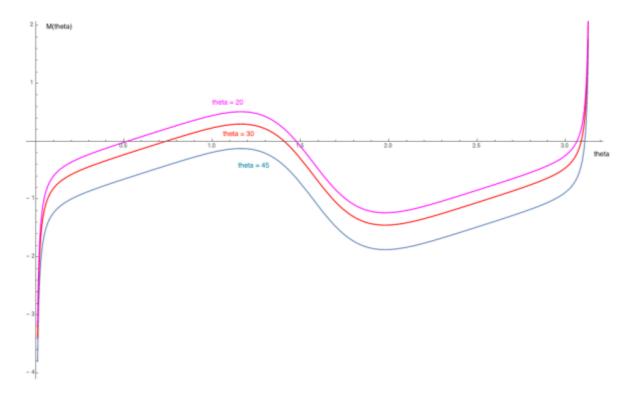
2.1 ANALYTICAL SOL	STION FOR 8 = 0"
tan (6) = 0 = 2	$\frac{M^2 \sin^2(B) - 1}{M^2(Y + \cos(2B) + 2)}$
(sd. 1) => 0 = 1	
1 = 1	12 sin2 (B)
$1/m^2 = s$	
	in (B)
:- B _L = a	resin A
(sol. 2) = 70 = 2	cot (B)
	ot (B) cos (B)
0 =	sin(18)
0 2 0	os B
cos-(0) =	B = 90°
: By =	90°
any that is a second or the second	

Question 2.2: Graphical Solution

a. M = 1.5 and theta = 5, 10 and 15



b. M = 5.0 and theta = 20, 30 and 45

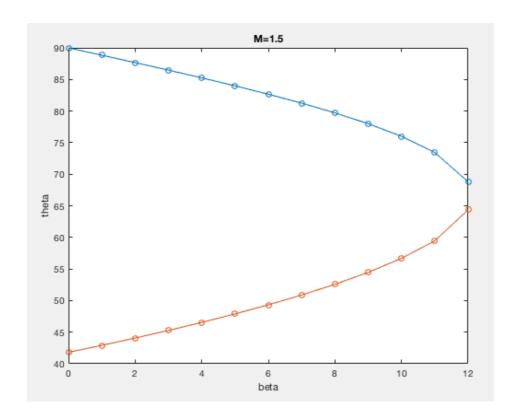


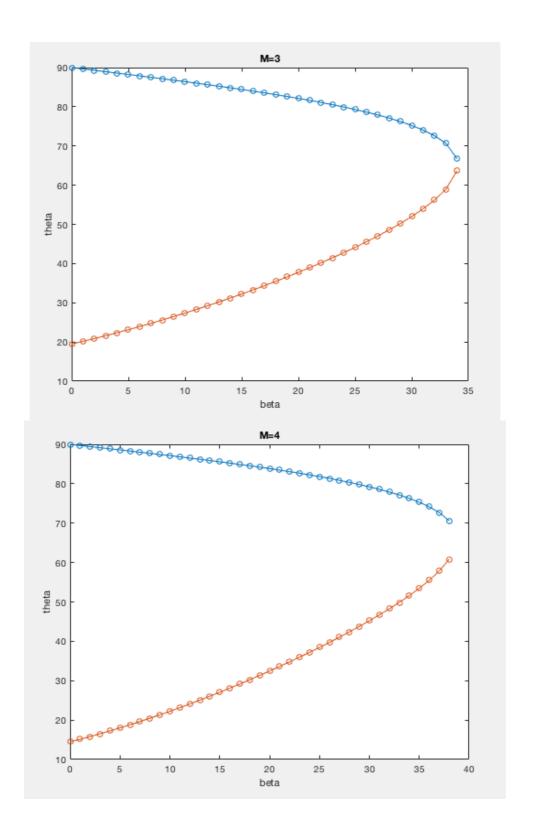
Question 2.3: C program to solve shock-wave equation

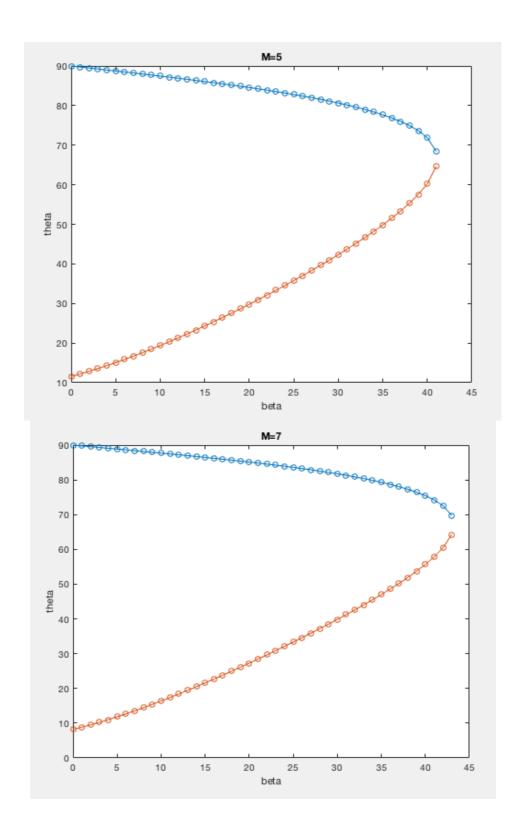
a.

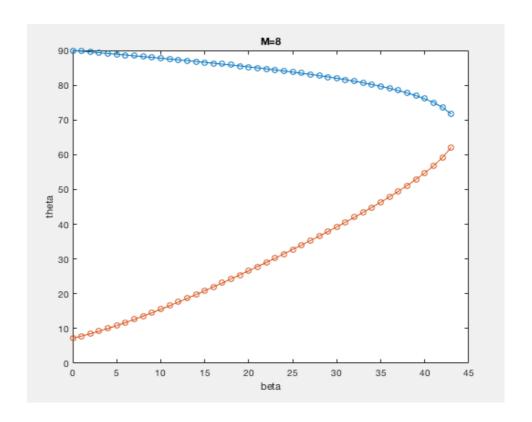
- Initial guess b = 0 doesn't work in Newton Raphson due to the naïve implementation of the derivative evaluation at 0 returns undef, making the program think 0 is a root.
- Guess of $b_{lower} > 54$ doesn't always give a solution
- Guess of b_{upper} < 77 doesn't always give a solution.
- The guesses must be within the ranges of [1 54] and [77 90] for blower and bupper respectively for a solution to be found. This is because the range of [55 77] means that the solution can converge to either the upper or lower values and the is no guarantee to which one it will converge.

c.





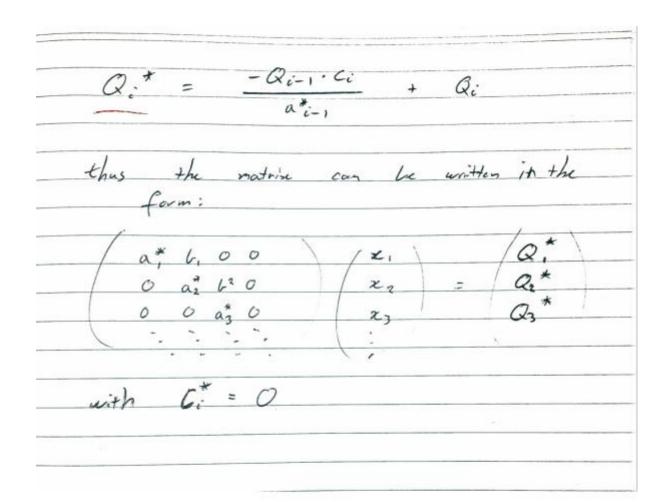




Question 3: Linear Algebraic Systems

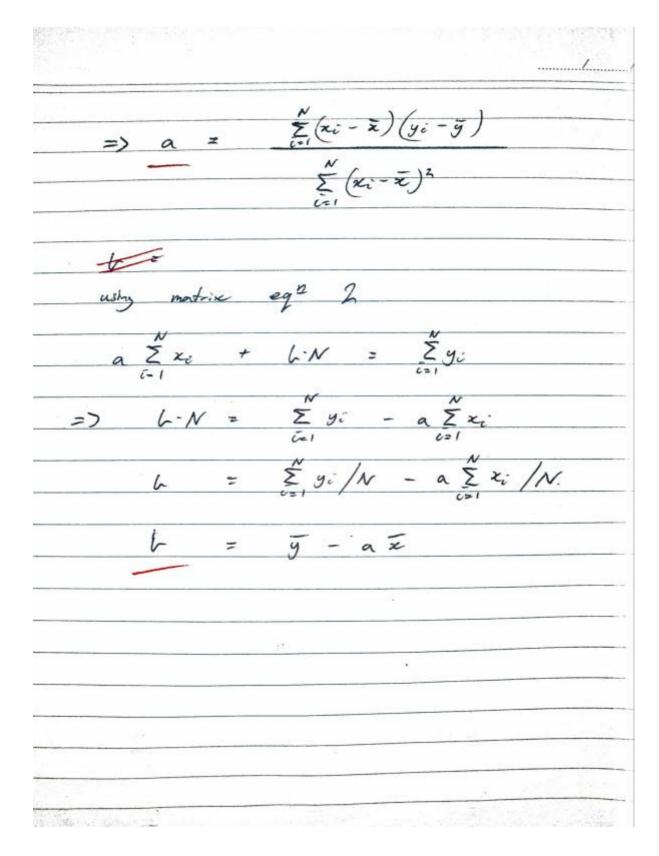
Gauss Elimination Proof

3. GUASSIAN ELIMINATION PROOF
IN REDUCED - ROW FORM
$\begin{pmatrix} a_1^* & b_1 & 0 & 0 & 0 \\ 0 & a_1^* & b_2 & 0 & 0 \\ 0 & 0 & a_3^* & b_3 & 0 \end{pmatrix} \begin{pmatrix} z_1 & 0 & 0 \\ z_2 & 0 & 0 \\ z_3 & 0 & 0 \end{pmatrix}$
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
then (row:)* · (-1) + (row:)* (
in $(row_i)^* = a_i^* = > -b_{i-1} \cdot c_i + a_i \cdot a_{i-1}^*$ $(c_i^* = > b_i \cdot a_{i-1}^*) \qquad (-$
$c_{i}^{*} = \gamma - (a_{i-1}^{*} \cdot c_{i}) + (a_{i-1}^{*} \cdot c_{i})$ $= 0$ $Q_{i}^{*} = \gamma - Q_{i-1} \cdot c_{i} + Q_{i} \cdot a_{i-1}^{*}$ $(row_{i})^{*} / a_{i-1}^{*} gives :$
$\frac{a_i^* = \frac{-b_{i-1} \cdot c_i}{a^*_{i-1}} + a_i}{a^*_{i-1}}$
$\frac{b_i^* = b_i}{c_i^* + 0}$



Question 4: Regression

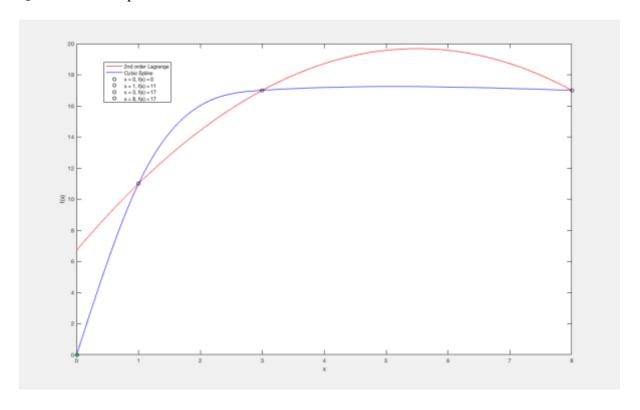
4. REGRESSION PROOF
$ \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \\ z_{i-1} \end{bmatrix} \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \end{bmatrix} \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \end{bmatrix} $ $ \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \end{bmatrix} \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \end{bmatrix} $ $ \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \end{bmatrix} $ $ \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \end{bmatrix} $ $ \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \end{bmatrix} $ $ \begin{bmatrix} X \\ \Sigma \\ z_{i-1} \end{bmatrix} $
$= \frac{1}{\left(\frac{N}{2}\right)^{2}} = \frac{1}{\left(\frac{N}{2}\right)^{2}} \left(\frac{N}{2}\right)^{2} \left(\frac{N}{2}\right)^$
$a = \left(N\sum_{i}x_{i}y_{i} - \sum_{i}x_{i}y_{i}\right) \div \left(N\sum_{i}x_{i}^{2} - \sum_{i}x_{i}^{2}\right)$
$= (N-1)\sum_{i=1}^{N} y_i \div (N-1)\sum_{i=1}^{N} x_i$
$= (N-1)\sum_{i=1}^{N} g_i \div (N)$
$\sum_{i=1}^{N} x_{i} - \frac{1}{N} \sum_{i=1}^{N} x_{i} \qquad \left(\sum_{i=1}^{N} (z_{i} - \overline{z}) \right)$
$= \frac{\sum_{i=1}^{N} y_i (x_i - \overline{x}) - \sum_{i=1}^{N} \overline{y} (x_i - \overline{x})}{\sum_{i=1}^{N} (x_i - \overline{x})^2}$
$= \sum_{i=1}^{N} \left(y_i z_i - y_i \overline{z} - \overline{y} z_i + \overline{y} \overline{z} \right)$
$\sum_{i=1}^{N} (x_i - \bar{x})^2$



When linear regression will fail to find a solution

Linear regression will fail to find a solution when $\sum (x_i - \overline{x})$ is equal to 0, this will only occur when the x points are all on the same point, i.e. when the graph is a vertical line.

Question 5: Interpolation



Conclusions

Shown above, the cubic spline has a much greater accuracy of estimating a function than the 2^{nd} order lagrange does. The functions are both very accurate at the points that were given but the further away the function moves from those points the less accurate the 2^{nd} order lagrange function becomes. The cubic spline is a much better estimation for a function but has the disadvantage that it needs extra conditions at the end points, a natural spline is the simplest solution to this drawback when no other information about the function is available.

Question 6: Differentiation, differential equations

Discussion

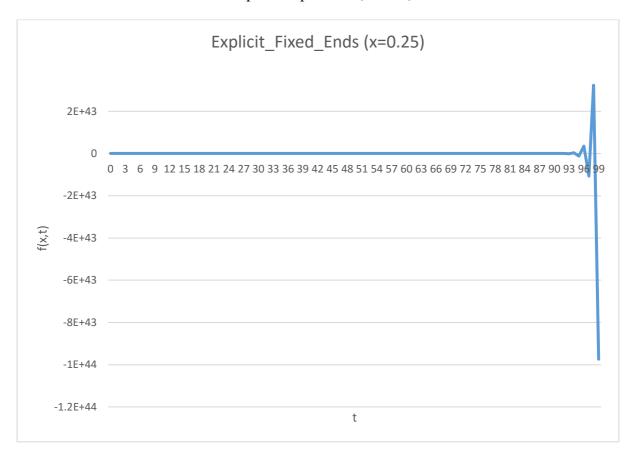
The explicit method is not very accurate for estimating the function values at timesteps that are larger than t=12 (shown in graphs 2 and 4) as the solution continues to expand indefinitely. Whether fixed ends or variable ends are used does not have an effect on the stableness of the explicit solution and only helps to find solutions for the initial and final values. Graph 6 and 7 show the difference between using fixed ends vs variable ends, the system is able to find a solution for the values in the variable end solution in Graph 6 but the values remain zero in Graph 7.

In contrast, the implicit method has a very stable solution which doesn't blow up like the explicit method and returns consistent values that improve with accuracy for each timestep this is shown in Graph 5 where x=0.25. The Graph appears to converge towards a single point. This stableness is explained because the implicit solution uses information from the same time level to calculate the solution, whereas the explicit scheme uses information previously calculated which is independent of the current time level. By using information that does not rely on the current time level an error is accumulated which is then amplified with each timestep. With the error at any one timestep equal to $xn = x0*(1 + h\lambda R + ih\lambda I) = x0*\sigma^n$, the amplification factor σ increases for every timestep n which results in $x0*\sigma^n$ increasing exponentially making it very easy for the explicit system to fail the requirement for stability, $|\sigma| \le 1$.

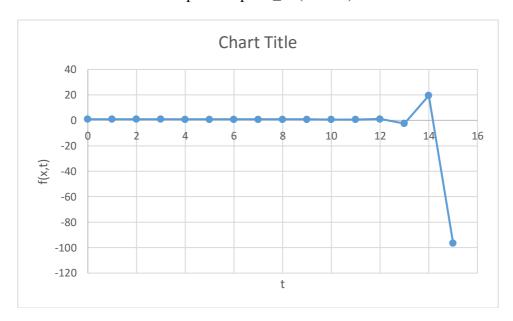
The explicit solution does not converge to a value while the implicit solution seems to converge towards a solution with larger timesteps. The conditional stableness of the implicit solution makes it a much better solution to the system however, there is the trade-off of the complexity of coding up the implicit system and solving for a larger amount of unknowns.

Graphs

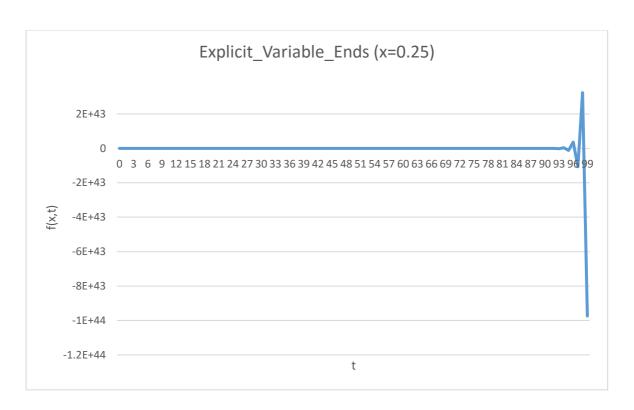
Graph 1: Explicit_fe (x=0.25)



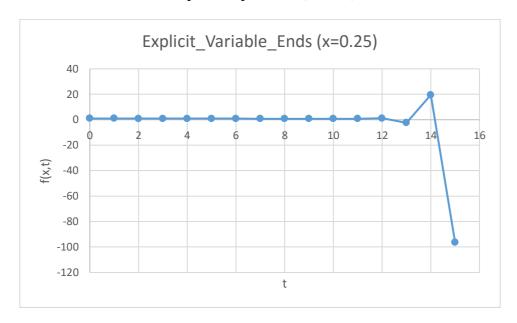
Graph 2: Explicit_fe (x=0.25)



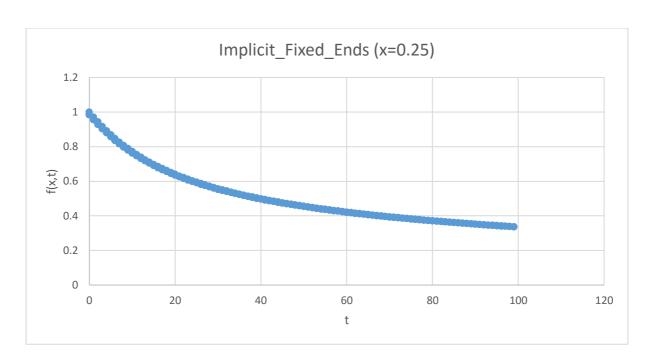
Graph 3: Explicit_ve (x=0.25)



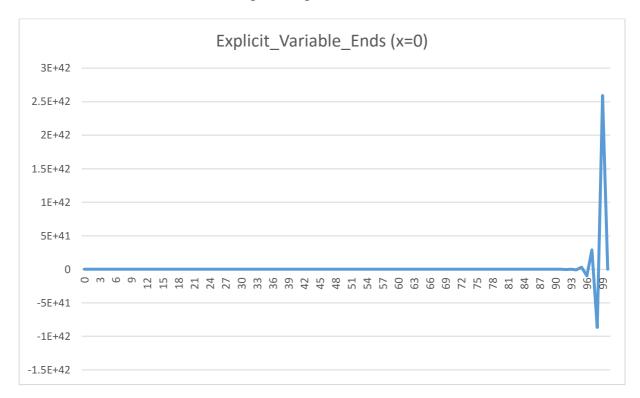
Graph 4: Explicit_ve (x=0.25)



Graph 5: Implicit_fe (x=0.25)



Graph 6: Explicit_ve (x=0.0)



Graph 7: Explicit_fe (x=0.0)

