

Ques: ① What is Deadlock? How you prevent system from Hold and Circular Wait Condition?

Answer: Deadlock is a condition in which one process is waiting for resource from indefinite time.

We can prevent system from Hold and wait from three method:

- ① Conservative approach - assign all resource for a process at initial.
- ② Do not Hold - if your process need a resource then it must release all the helded resources.
- ③ wait time out - After a maximum time wait by process for a resource, it must release all holding resource

For we can prevent system from circular wait using;

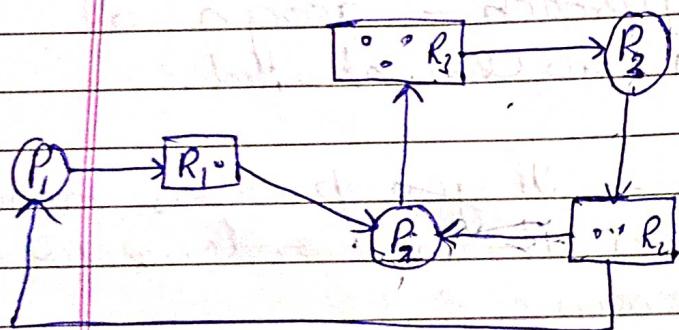
- ① first giving a natural number of every resource
- ② all every process to either only in the increasing or decreasing order of resource number.

Ques: ⑦ Draw the Resource allocation graph.

$P_1 \rightarrow R_1 \rightarrow P_2 \rightarrow R_3 \rightarrow P_3 \rightarrow R_2 \rightarrow P_1$

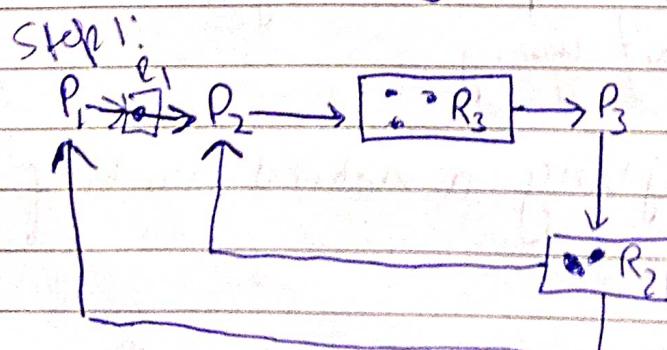
$P_2 \rightarrow R_3 \rightarrow P_3 \rightarrow R_2 \rightarrow P_2$ and find out whether deadlock exist or not? Justify.

(Note - R_1, R_2, R_3 has one, two, three instance respectively)



1) If no preemption
2) Mutual exclusion
3) Hold and wait

In simple way

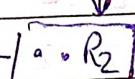
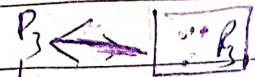


Execute: P_2

$P_2 \rightarrow$

Step 2: Launch

Execute P_1

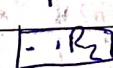
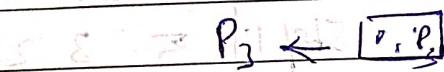


$\cdot P_2 \rightarrow (P_2, P_1)$

Step 3:

Execute P_3

Allocation



$\langle P_2, P_1, P_3 \rangle$ is one safe sequence

No deadlock exist

Ques ③ Attempt all of the following:

Process	Allocation			Max			Available			Need		
	A	B	C	A	B	C	A	B	C	A	B	C
P ₀	0	1	0	7	5	3	3	3	2	7	4	3
P ₁	2	0	0	3	2	2	1	2	2	6	0	0
P ₂	3	0	2	9	0	2	0	1	1	0	1	1
P ₃	2	1	1	2	2	2	4	3	1	4	3	1
P ₄	0	0	2	7	3	3	1	3	1	1	1	1

a) Need Matrix

b) Execute - P₁

Step 1: < P₁

Available

Step 1: 5 3 2

Execute - P₃

Step 2: 7 4 3

Step 2: < P₁, P₃

Step 3: 7 4 5

Execute - P₄

Step 4: 7 5 5

Step 3: < P₁, P₃, P₄

Step 5: 10 5 7

Execute - P₀

Step 4: < P₁, P₃, P₄, P₀

Execute - P₂

Step 5: < P₁, P₃, P₄, P₀, P₂

b) Safe Sequence. < P₁, P₃, P₄, P₀, P₂ >

c) P₄ request for additional resource (3, 3, 0)

Make change in max-need and available need

(c)

Process	Allocation	Max	Available	Need
P	A B C	A B C	A B C	A B C
P ₀	0 1 0	7 5 3	3 3 2	7 9 3
P ₁	2 0 0	3 2 2	5 1 0	1 2 2
P ₂	3 0 2	9 0 2	0 3 0	6 0 0
P ₃	2 1 1	8 8 2	2 2 1	0 1 1
P ₄	0 0 2	4 6 3	1 3 0	7 6 1

Report

Execute P₁

Step 1: < P₁

Available

Step 1: 5 3 2

Execute P₃

Step 2: 7 4 3

Step 2: < P₁, P₃

Step 2: 7 5 3

Step 3: 10 5 5

Execute P₀

Step 3: (P₁, P₃, P₀)

Execute P₂

Step 4: < P₁, P₃, P₀, P₂

for executing P₄ we have not sufficient B resource

Hence, we cannot grant additional resources for P₄

Ques: ① Consider the snapshot of the system and solve the following

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Shivalal

Pankar's Algorithm,

Process Allocation	Max	Available	Need
A B C D	A B C D	A B C D	A B C D
P ₀ 0 0 1 2	0 0 1 2	1 5 2 0	0 0 0 0
P ₁ 1 0 0 0	1 7 5 0	5 0 3 8	0 7 5 0
P ₂ 1 3 5 4	2 3 5 6	1 1 5 2	1 0 0 2
P ₃ 0 6 3 2	0 6 5 2	5 0 1 0	0 0 2 0
P ₄ 0 0 1 4	0 6 5 6	1 1 5 2	0 6 4 2

a) Need matrix

P₀ Executed

Step 1: < P₀

Available

Step 1: 1 5 3 2

Step 2: 2 8 9 6

P₂ Executed

Step 3: 3 8 8 6

Step 2: < P₀ P₂

Step 4: 3 1 4 1 1 8

Step 5: 3 1 4 1 2 1 2

P₁ Executed

Step 3: (P₀ P₂ P₁)

P₃ Executed

Step 4: < P₀ P₂ P₁ P₃

P₄ Executed

Step 5: (P₀ P₂ P₁ P₃ P₄)

b) Safe Sequence EXIT < P₀ P₂ P₁ P₃ P₄ >

iii) Check new allocation resource allocated state

	Allocation	Max	Available	Need
P ₀	A P C O 0 0 1 2	A P C O 0 0 1 2	A P C D 1 5 2 0	A P C O 0 0 0 0
P ₁	1 0 0 0	1 1 2 7 0		0 1 2 7 0 A
P ₂	1 3 5 4	2 3 5 6		1 0 0 2
P ₃	0 6 3 2	0 6 5 2		0 0 2 0
P ₄	0 0 1 4	0 6 5 6		0 6 4 2

Execute P₀

Step 1: < P₀

Available

Step 1: 1 5 3 2

Execute P₂

Step 2: < P₀ P₂

Step 2: 2 8 8 6

Execute P₃

Step 3: < P₀ P₂ P₃

Step 3: 2 1 4 1 1 8

Execute P₄

Step 4: < P₀ P₂ P₃ P₄

Step 4: 2 1 9 1 2 1 2

Step 5: 3 1 9 1 2 1 2

Execute P₁

Step 5: < P₀ P₁ P₂ P₃ P₄

we can allow request of P₁

safe sequence exist

Ques: A computer system has 6 tape drives with n processes competing for them. Each process may need 3 tape drives. What is the maximum value of n for which the system is guaranteed to be no deadlock? Justify your answer.

Answer: (5)

Process	Max need	Allocated
P ₀	3	0
P ₁	3	0
:	:	0
:	:	0
P _n	3	0

$$6 \geq 3n$$

$$n \leq 2$$

$$n = 2$$

Step 1: Calculate the total number of available resources
Total resources = 6 tape drives

Step 2: Calculate the total resource allocation for all processes.
Total allocation = 0 tape drives

Step 3: Calculate the total resource needs for all processes
Total needs = $3n$ tape drives

Step 4: Calculate the total remaining resources
Remaining resources = Total resources - Total allocation
 $= 6 - 0$
 $= 6$ tape drives

Step 5: Check if the remaining resources are greater than or equal to the total needs of any process
Remaining resources \geq Total need of any process

Ques: 6 An OS contains 3 resource classes. The number of resource units in these classes is 7, 7, 10 respectively. The current resource allocation state is shown:

Answer:

Process	Allocated	Max	Need	Available
	R ₁ , R ₂ , R ₃	R ₁ , R ₂ , R ₃	R ₁ , R ₂ , R ₃	R ₁ , R ₂ , R ₃
P ₁	2 2 3	3 6 8	1 4 5	2 3 0
P ₂	2 0 3	4 3 3	2 3 0	
P ₃	1 2 4	3 4 4	2 2 0	
	5 4 10			

Execute P₂

Step 1: < P₂

	Avalable
	R P C
Step 1	4 3 3
Step 2	5 5 7

Execute P₃

Step 2: < P₂ P₃

	Avalable
	R P C
Step 3	7 7 10
Step 4	

Execute P₁

Step 1: < P₂ P₃ P₁ >

safe sequence exist

a) Yes

b) P₁ request (1, 1, 0)

Granted since Available after step 2: 5 5 7
need for P₁ is 2 5 5

ii) P_2 request $(0, 1, 0)$
new resource allocated for P_2

Process	Allocated	Max	Need	Available
	A P C	A B C	A P C	A P C
P_1	2 2 3	3 6 8	1 4 5	2 1 3
P_2	2 0 3	4 4 3	2 4 0	5 5 7
P_3	1 2 4	3 9 9	2 2 0	2 2 1

Execute P_3

Step 1: $\langle P_3 \rangle$

Execute P_2

Step 2: $\langle P_3 \ P_2 \rangle$

Execute P_1

Step 3: $\langle P_3 \ P_2 \ P_1 \rangle$

Available

A P C

Step 1: 3 5 4

Step 2: 5 5 7

Step 3: 2 2 10

Safe sequence exist
we can grant

iii) P_1 request $(0, 1, 0)$
from from part a) need $(1, 5, 5)$
Available $(5, 5, 7)$
need < available

we can grant request

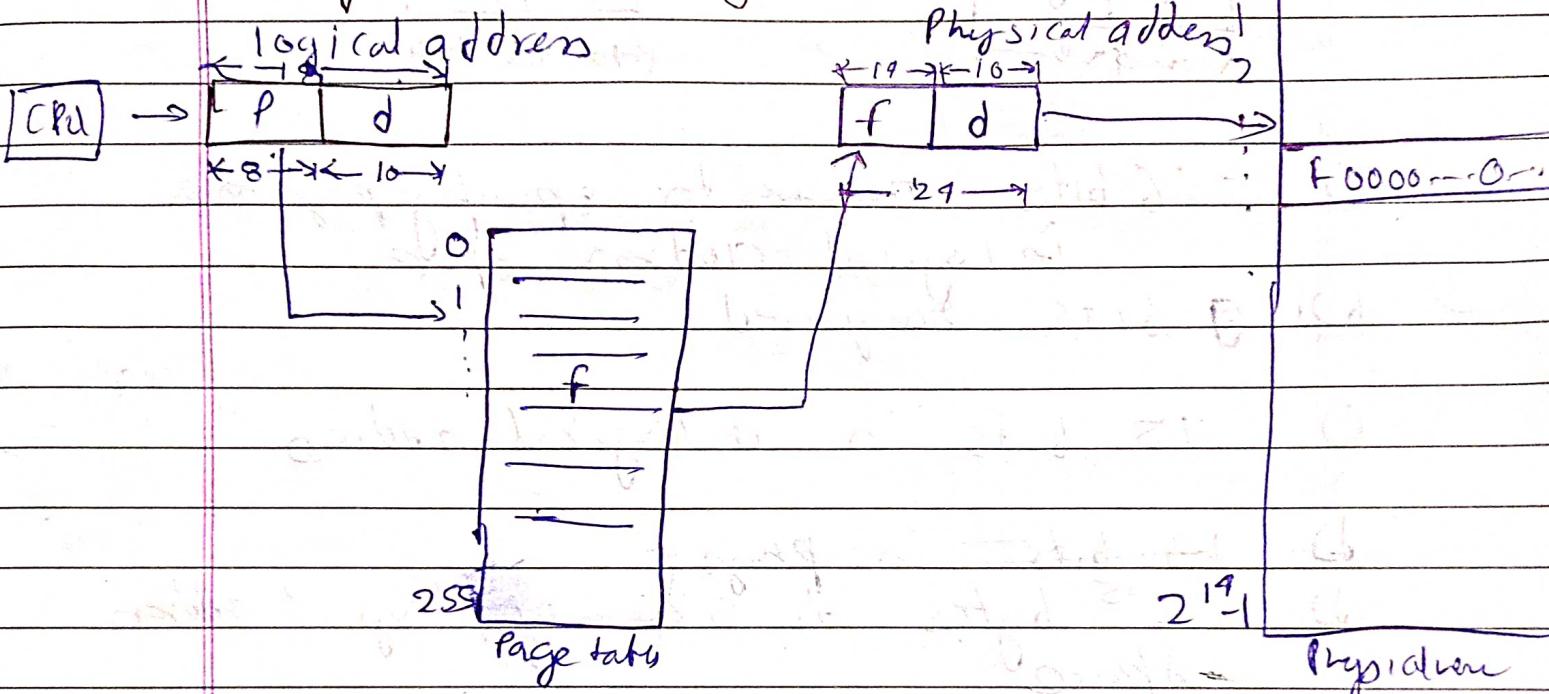
Solution: ⑦ $n = 2$

Same question as question 5

Question: ⑧ physical memory = 2^{24} bytes

Total Pages = 256 pages in logical memory

Page size = 2^{10} bytes



$$\text{Size of Physical memory} = \frac{2^{24}}{2^{10}} = 2^{14} \text{ bytes}$$

(a) 18 bits are there in logical address
i.e. 2^{18} bytes total logical address space

(b) 2^{10} bytes in a page frame

(c) 24 bit address is required

(d) 256 entries in a Page table

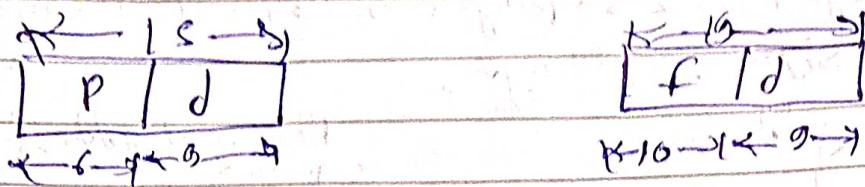
(e) each entry - 1 bit for page is taken down
14 bits for frame number

Solution: ② Total page = 64 entries

Pages 87-88 → 116115 116116

Frames ~~size~~ = 2^{10} bytes

Logical Page size = 512 Physical



- 9) 6 bits required to specify page number in logical address space
 - 10) 9 bits required
 - 11) 15 bits in a logical address
 - 12) ~~15~~ 6 bits in physical address
 - 13) 2^{15} bytes is size of logical address space
 - 14) 10 bits required
 - 15) 9 bits required
 - 16) 19 bits in physical address
 - 17) 2^{19} bytes is size of physical address space.

Solution: ⑩ Address space is specified by 24 bits,
 which means that there are 2^{24} possible addresses.

\Rightarrow each address corresponds to one word
 number of words in address space is 2^{24}

\Rightarrow memory space = 16 bits

Possible memory locations = 2^{16}

number of words in memory space = 2^{16}

\Rightarrow Page consists of 2¹⁶ words = 2^{11} bytes in
 each page

Number of pages in Logical memory = $\frac{2^{24}}{2^{11}} = 2^{13}$

Number of frames in Physical memory = $\frac{2^{16}}{2^{12}} = 2^4$

There are 2^{13} pages and 2^4 frames
 ↓
 8192 Pages ↓ 32 Frames

Solution

(1)

$$\text{Page size} = 8 \text{ K} = 2^3 \times 2^{10} = 2^{13}$$

$$\text{Virtual address space} = 36 \text{ bit} = 2^{36}$$

(2)

$$\text{Total Page} = \frac{2^{36}}{2^{13}} = 2^{23} \text{ pages}$$

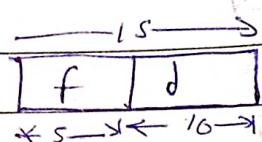
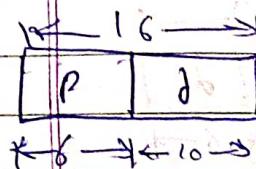
(b) maximum size of addressable physical memory in this system is determined by the number of bits used for physical addresses. Since there are 36 bits for virtual addresses we need to determine how many bits are used for physical addresses. This is determined by size of the physical memory that can be addressed.

Let's assume that the system uses a 38-bit physical address space, which is common to ~~modern~~ processors. This means that there are 13 more bits available for physical addresses than for virtual addresses. Therefore the max size of addressable physical memory in this system = 2^{95} bytes

~~addressed for a byte~~

Solution 12

Total pages = 64 pages
each page size = 1024 words
frames = 32



- a) 16 bits in logical address space
b) 15 bits in physical address space

Solution 13

$$P_1 = 325KB, P_2 = 150KB, P_3 = 400KB \text{ and } P_4 = 375KB$$

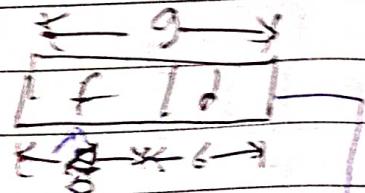
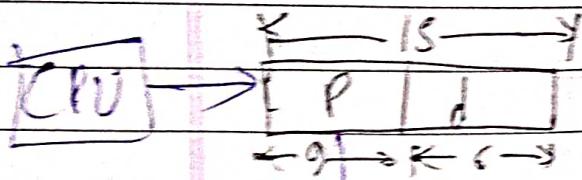
Space Partitioned

	500KB	350KB	250KB	420KB	950KB
first fit	325KB IF	175KB IF	82KB IF	200KB IF	400KB IF
best fit	325KB IF	250KB IF	150KB IF	100KB IF	200KB IF
worst fit	325KB IF	175KB IF	800KB IF	200KB IF	375KB IF

IF → Internal Fragmentation

In worst fit we cannot fit
Process P of size 375KB

Solution (11) Logical memory space = $32K = 2^{15}$ word
 Physical memory space = 812 word = 2^9 word
 Pages size = 64 word = 2^6 word



Logical memory can accommodate = 2^9 pages
 Physical memory can accommodate = 2^3 pages

