

Basics of Java ▾

OOPS Concepts ▾

String Handling ▾

Exception Handling ▾

Java Multithreading ▾

Introduction to Multithreading

Thread Class

Creating a thread

Joining threads

Sleeping Thread in Java

Naming Thread in Java

Thread Priority in Java

Daemon Thread in Java

Synchronization

Interthread Communication

Thread group

Advanced Topics ▾

Collection Framework ▾

Java GUI ▾

Reflection API ▾

RMI Application ▾

Inner Class ▾

Wrapper Class ▾

File Handling ▾

List ▾

Set ▾

Map ▾

Queue & Deque ▾

JDBC ▾

Layout Managers ▾

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# Joining threads in Java

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Sometimes one thread needs to know when other thread is terminating. In java, **isAlive()** and **join()** are two different methods that are used to check whether a thread has finished its execution or not.

The **isAlive()** method returns **true** if the thread upon which it is called is still running otherwise it returns **false**.

```
final boolean isAlive()
```

But, **join()** method is used more commonly than **isAlive()**. This method waits until the thread on which it is called terminates.

```
final void join() throws InterruptedException
```

Using **join()** method, we tell our thread to wait until the specified thread completes its execution. There are overloaded versions of **join()** method, which allows us to specify time for which you want to wait for the specified thread to terminate.

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```
final void join(long milliseconds) throws InterruptedException
```

As we have seen in the [Introduction to MultiThreading](#), the main thread must always be the last thread to finish its execution. Therefore, we can use Thread join() method to ensure that all the threads created by the program has been terminated before the execution of the main thread.

## Java isAlive method

Lets take an example and see how the **isAlive()** method works. It returns true if thread status is live, false otherwise.

```
public class MyThread extends Thread
{
    public void run()
    {
        System.out.println("r1 ");
        try {
            Thread.sleep(500);
        }
        catch(InterruptedException ie)
        {
            // do something
        }
        System.out.println("r2 ");
    }
    public static void main(String[] args)
    {
        MyThread t1=new MyThread();
        MyThread t2=new MyThread();
        t1.start();
    }
}
```

OUTPUT:

```
r1
true
true
r1
r2
r2
```

## Example of thread without join() method

If we run a thread without using join() method then the execution of thread cannot be predict. Thread scheduler schedules the execution of thread.

```
public class MyThread extends Thread
{
    public void run()
    {
        System.out.println("r1 ");
        try {
            Thread.sleep(500);
        }
        catch(InterruptedException ie){ }
        System.out.println("r2 ");
    }
    public static void main(String[] args)
    {
        MyThread t1=new MyThread();
        MyThread t2=new MyThread();
        t1.start();
        t2.start();
    }
}
```

OUTPUT:

```
r1
r1
r2
r2
```

In this above program two thread t1 and t2 are created. t1 starts first and after printing "r1" on console thread t1 goes to sleep for 500 ms. At the same time Thread t2 will start its process and print "r1" on console and then go into sleep for 500 ms. Thread t1 will wake up from sleep and print "r2" on console similarly thread t2 will wake up from sleep and print "r2" on console. So you will get output like **r1 r1 r2 r2**

## Example of thread with join() method

In this example, we are using join() method to ensure that thread finished its execution before starting other thread. It is helpful when we want to executes multiple threads based on our requirement.

```
public class MyThread extends Thread
{
    public void run()
    {
        System.out.println("r1 ");
        try {
            Thread.sleep(500);
        }catch(InterruptedException ie){ }
        System.out.println("r2 ");
    }
    public static void main(String[] args)
    {
        MyThread t1=new MyThread();
        MyThread t2=new MyThread();
        t1.start();

        try{
            t1.join(); //Waiting for t1 to finish
        }catch(InterruptedException ie){}
```

OUTPUT:

```
r1
r2
r1
r2
```

In this above program join() method on thread t1 ensures that t1 finishes it process before thread t2 starts.

## Specifying time with join()

If in the above program, we specify time while using **join()** with **t1**, then **t1** will execute for that time, and then **t2** will join it.

```
public class MyThread extends Thread
{
    MyThread(String str){
        super(str);
    }

    public void run()
    {
        System.out.println(Thread.currentThread().getName());
    }
    public static void main(String[] args)
    {
        MyThread t1=new MyThread("first thread");
        MyThread t2=new MyThread("second thread");
        t1.start();

        try{
            t1.join(1500); //Waiting for t1 to finish
```

Doing so, initially t1 will execute for 1.5 seconds, after which t2 will join it.

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