

Postlab

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Te-Comp-A	

1. Explain the structure of symbol table in the pass 1 of 2 pass assembler with example.

→ A two pass assembler means more than one pass is used by assembler. Examples of the two pass assembler are IBM 360/370 processor.

The advantages of 2 pass assembler over single pass assembler are

- i) It is used to eliminate forward reference problem.
- ii) No. of passes are created in multi pass assembler to process the definition of symbols.

First pass tasks .

- i) scans the code
- ii) validate the tokens
- iii) create symbol Table

second pass tasks

- i) ~~resolves~~ forward reference problem
- ii) converts the code to machine code .

P.T.O

Pass 1

It looks for label definition and introduces them into the symbols and literals.

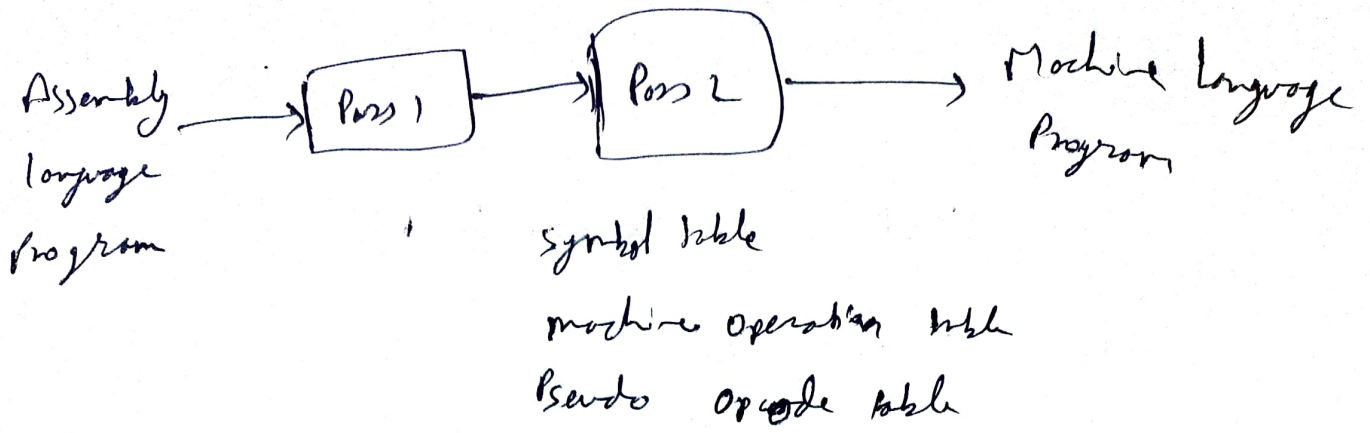
It defines the symbols and literals.

- a) It keeps the track of location counter (LC)
- b) Determines the length of machine instruction (MOT)
- c) Keeps the track of the values of symbols until pass 2 is done (ST)
- d) Process some Pseudo-opcode e.g. FOR, DS, DC (ROT)
- e) Stores the literals. (LI)

Pass 2

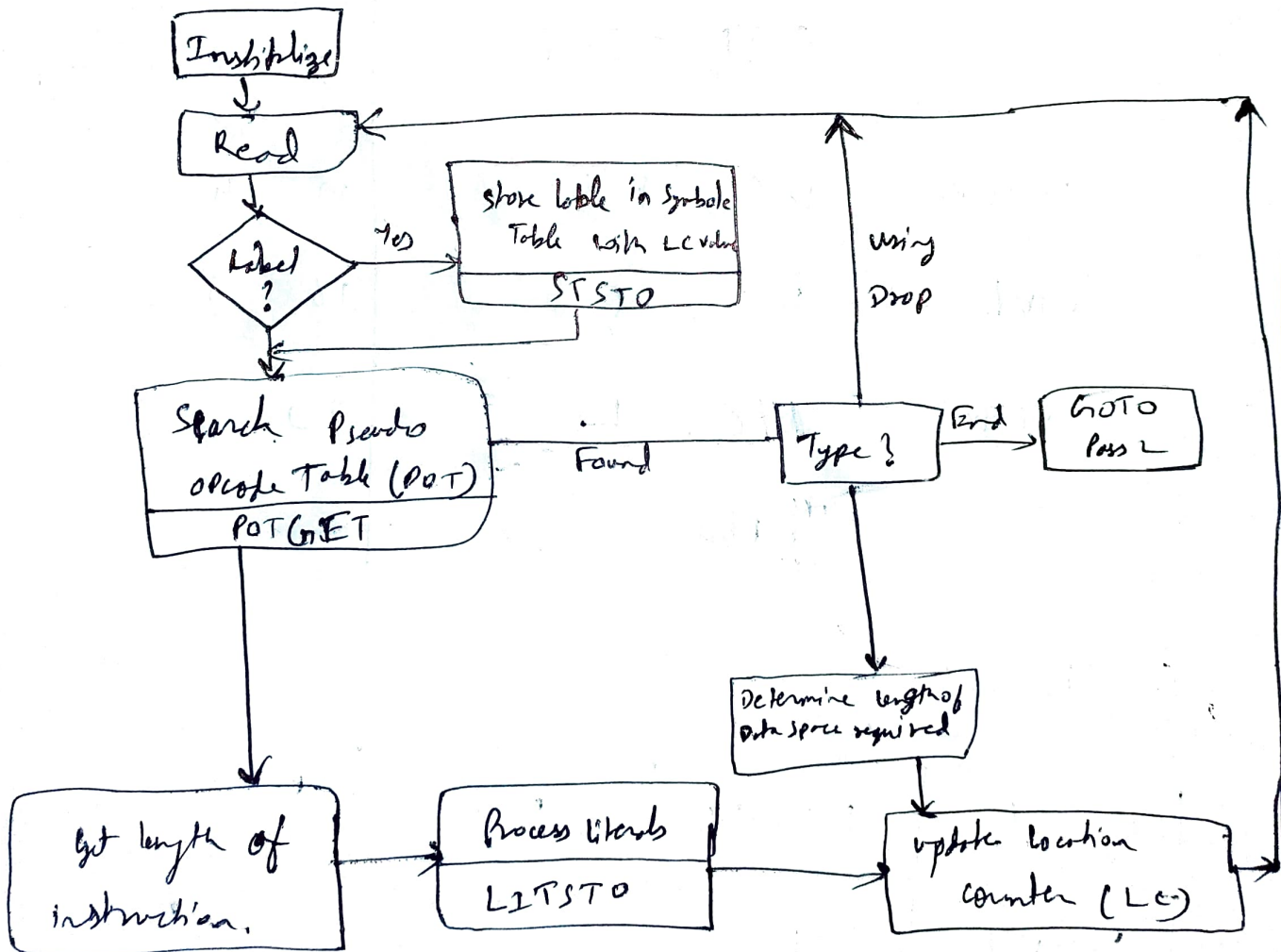
After the symbol table is completed in PASS 1 it does the actual assembly by translating the operation and so on. The purpose of Pass 2 is to generate machine code.

- a) It looks up the values of symbols (ST)
- b) It generates the instructions (MOT)
- c) It generates the data (FOR-DS, DC and literals)
- d) Process some Pseudo-opcode. e.g. USING, DROP (ROT)



A simple two pass Assembler.

Flowchart: -



Example

	SOURCE PROGRAM	FIRST PASS
JOHN	START 0	
	USING * 15	
	L 1, FIVE	0 L 1, -(0, 15)
	A 1, FOUR	4 A 1, -(0, 15)
	STI, TEMP	8 ST 1, -(0, 15)
FOUR	DC, FIVE	12 4
FIVE	DC, FIVE	16 5
TEMP	DC, IF	20 --
	END	

Symbol Table

Symbol/	Location	Length	Relocate/ Allocation
JOHN	0	1	R
FOUR	12	4	R
FIVE	16	4	R
TEMP	20	4	R