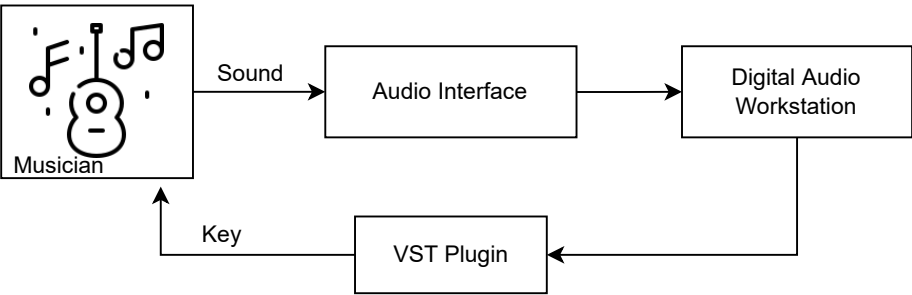


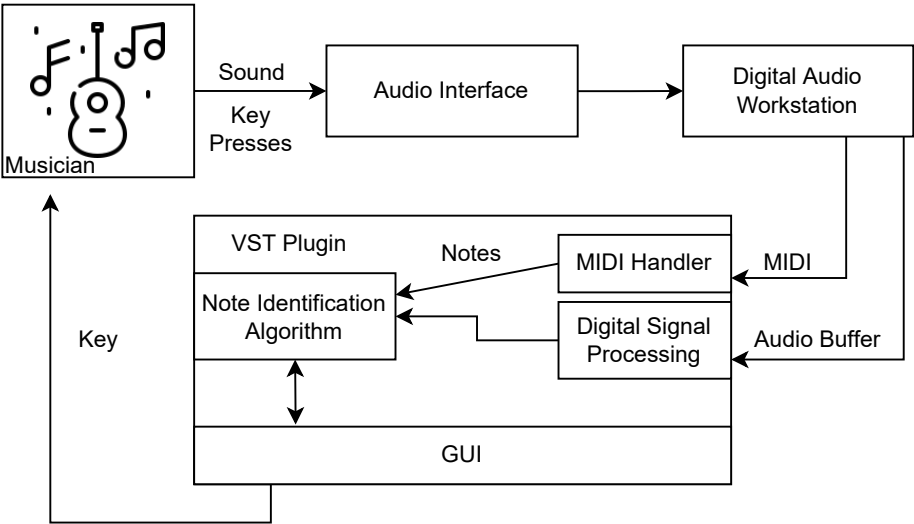
D0:

Musical Key Identification

Goal: Analyze audio played by a musician and return the closest identified key in real time.



D1



D2

