

Functions / Methods

Syntax

```
returnType name () {  
    // body  
    return statement;  
}
```

Syntax with *Parameters*

```
returnType name (type param1, type param2) {  
    // body  
    return statement;  
}
```

What happens in *Memory*?



Call by Value

Call by Reference

Java always calls by value

Find *Product* of a & b

a=3, b=5

Factorial of a number, n

$n = 4$

$n!$

Binomial Coefficient

$$n = 5, r = 2$$

$${}^nC_r = \frac{n!}{r!(n-r)!}$$

Function Overloading

Multiple functions with the same name but **different parameters**

Function Overloading

using Parameters

Function Overloading

using Data Types

Check if a number is Prime or not

Prime all Primes in a Range

n = 10

Convert from *Binary to Decimal*

n = 101

Convert from *Decimal to Binary*

n = 7

Scope

Method Scope

Scope

Block Scope