

File Access

Michael C. Hackett
Computer Science Department

Topics

- Random Access Reading data from text files.
 - Reading, Writing, and Appending Data
- Modifying Existing Files.

Colors/Fonts

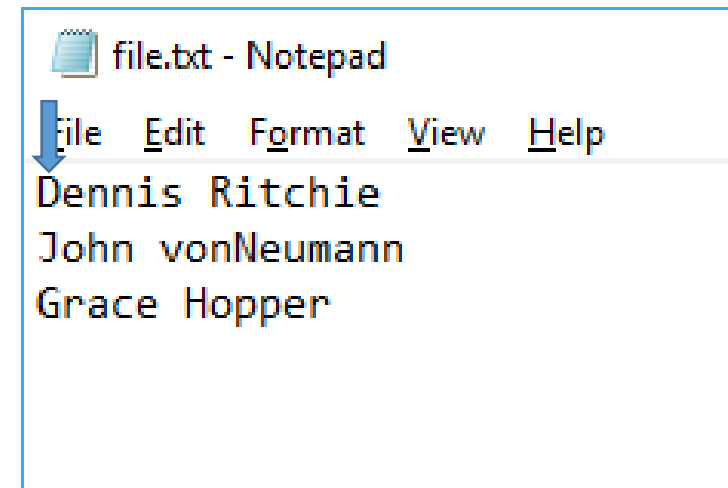
• Global Variable Names	—	Brown
• Local Variable Names	—	Lt Blue
• Literals	—	Blue
• Keywords	—	Orange
• Operators/Punctuation	—	Black
• Functions	—	Purple
• Parameters	—	Gold
• Comments	—	Gray
• Modules	—	Pink

Source Code — **Consolas**
Output — Courier New

Reading Data Randomly from a Text File

- A file object has a pointer that keeps track of the location we are currently reading from the file.
 - When the file is first opened, the pointer is at position 0 (The first character of the first line in the file).

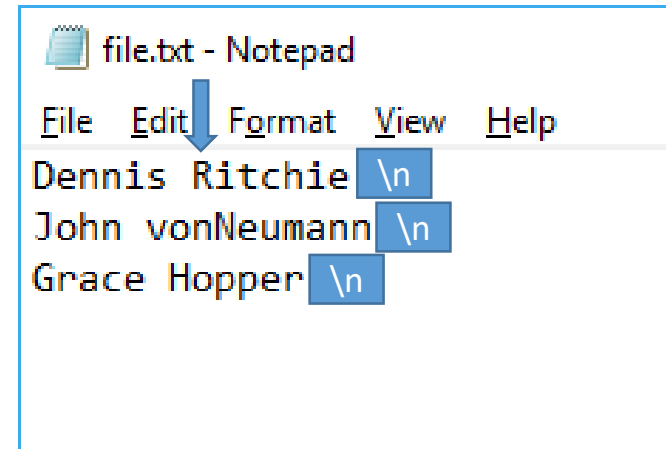
```
my_text_file = open("file.txt", "r")
```



Reading Data Randomly from a Text File

- To move the pointer, call the file object's seek function.
 - The int argument tells the pointer what position to move to.

```
my_text_file = open("file.txt", "r")  
my_text_file.seek(7)
```

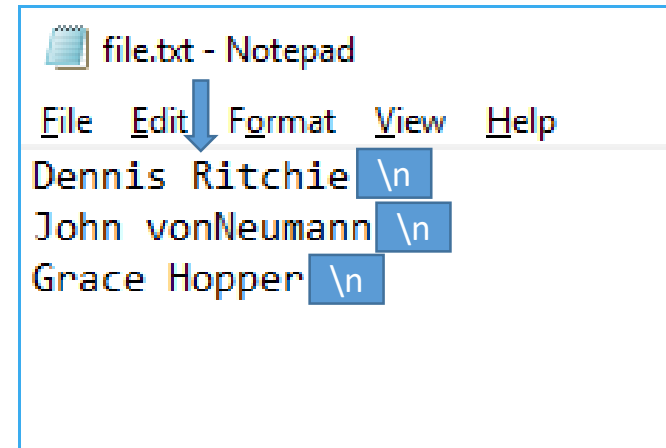


Reading Data Randomly from a Text File

- This new position is where data will be read from the file.

```
my_text_file = open("file.txt", "r")
my_text_file.seek(7)
line = my_text_file.readline().rstrip("\n")
print(line)
my_text_file.close()
```

Ritchie

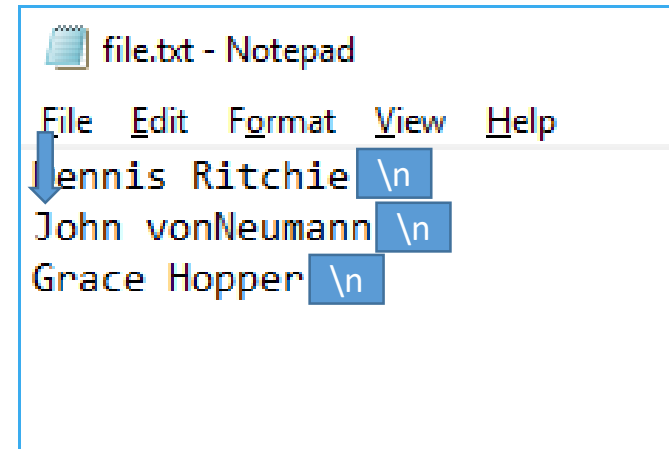


Reading Data Randomly from a Text File

- To see the pointer's current position, use the file object's tell function.

```
my_text_file = open("file.txt", "r")
my_text_file.seek(7)
line = my_text_file.readline().rstrip("\n")
print(line)
current_position = my_text_file.tell()
print(current_position)
my_text_file.close()
```

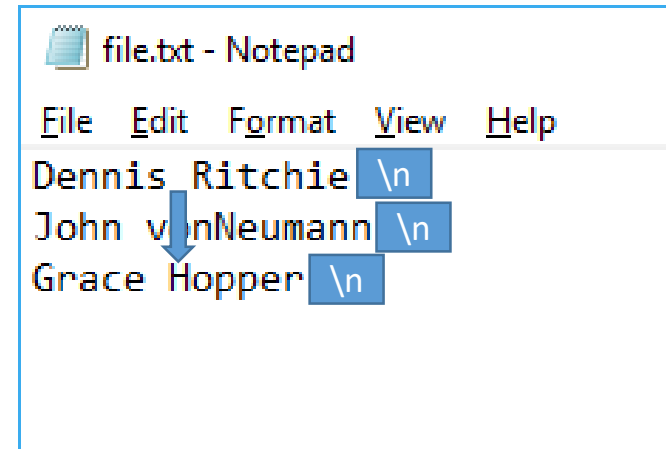
```
Ritchie
16
```



Reading Data Randomly from a Text File

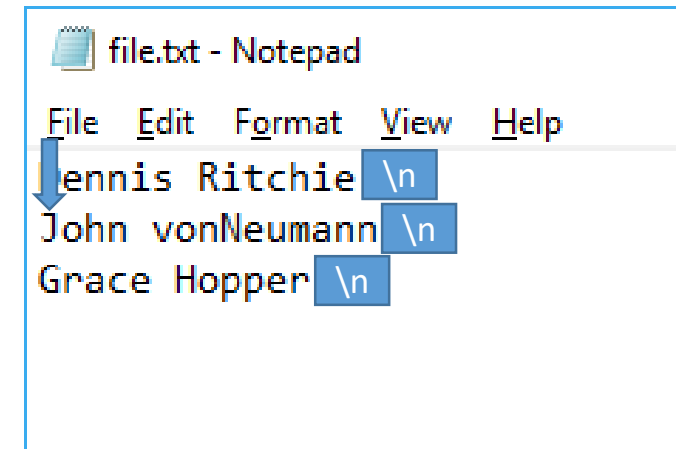
```
my_text_file = open("file.txt", "r")
my_text_file.seek(7)
line = my_text_file.readline().rstrip("\n")
print(line)
current_position = my_text_file.tell()
print(current_position)
my_text_file.seek(39)
line = my_text_file.readline().rstrip("\n")
print(line)
my_text_file.close()
```

```
Ritchie
16
Hopper
```



Reading Data Randomly from a Text File

```
my_text_file = open("file.txt", "r")
my_text_file.seek(7)
line = my_text_file.readline().rstrip("\n")
print(line)
current_position = my_text_file.tell()
print(current_position)
my_text_file.seek(39)
line = my_text_file.readline().rstrip("\n")
print(line)
my_text_file.seek(16)
line = my_text_file.readline().rstrip("\n")
print(line)
my_text_file.close()
```



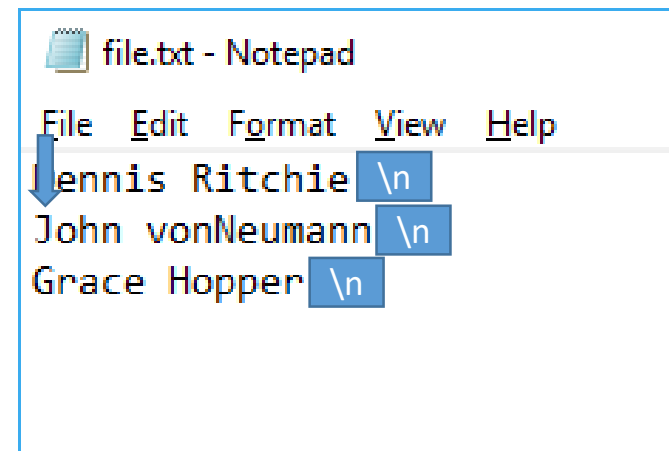
```
Ritchie
16
Hopper
John vonNeumann
```

Reading Data Randomly from a Text File

- The file object's read function normally returns the entire file as one string.
- You can provide the number of characters to read by passing a numeric argument to the read function.

```
my_text_file = open("file.txt", "r")  
my_text_file.seek(16)  
line = my_text_file.read(4)  
print(line)  
my_text_file.close()
```

John

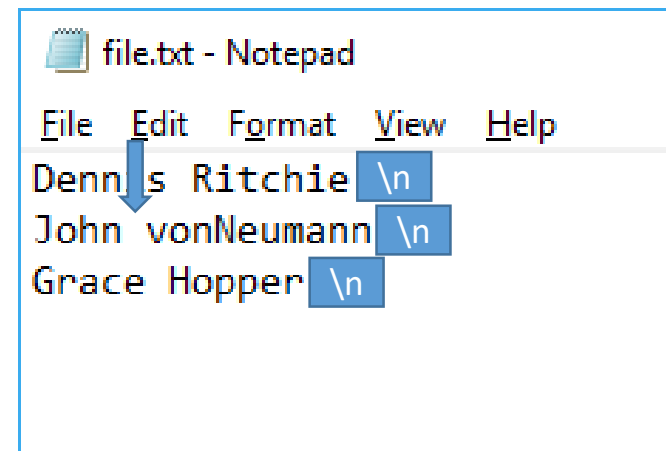


Reading Data Randomly from a Text File

- The pointer will be left at the next character.

```
my_text_file = open("file.txt", "r")
my_text_file.seek(16)
line = my_text_file.read(4)
print(line)
line = my_text_file.read(5)
print(line)
my_text_file.close()
```

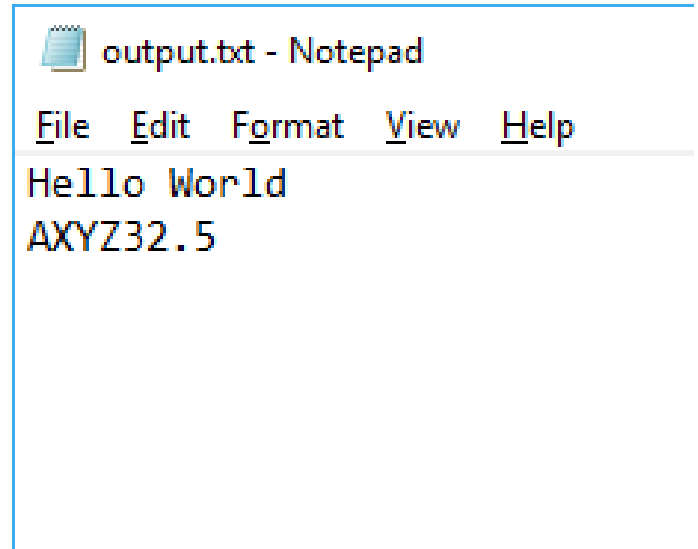
```
John
  vonN
```



Writing Data Randomly to a New Text File

- Most files are written using sequential access.
 - Writing using random access is possible.

```
my_output_file = open("output.txt", "w")
my_output_file.write("Hello World\n")
my_output_file.write("ABCD")
my_output_file.write(str(32.5))
my_output_file.seek(14)
my_output_file.write("XYZ")
my_output_file.close()
```



Modifying Existing Text Files

- There is no mode for modifying existing text files.
 - Write mode causes existing information to be erased.
 - Append mode only adds data to the file.
 - It does not allow changing the existing data.
- There is a (not entirely simple) process to modify an existing file.

Modifying Existing Text Files

1. Open the existing file in read-only mode.
2. Open a new, temporary file in write mode.
 - A. Read each line from the existing file and write the lines to the new, temporary file.
 - B. Make any modifications or edits during this process.
3. Close both files.
4. Delete the original file using Python's `os` module.
5. Rename the new file with the original's name using Python's `os` module.

Modifying Existing Text Files

```
import os
original_file = open("output.txt", "r") 1
new_file = open("temp.txt", "w") 2
for line in original_file :
    #Make any changes to the line
    new_file.write(line)
new_file.close()
original_file.close()
os.remove("output.txt") 4
os.rename("temp.txt", "output.txt") 5
```

2A/B

3

Modifying Existing Text Files

```
import os
original_file = open("output.txt", "r") 1
new_file = open("temp.txt", "w") 2
for line in original_file : } 2A
    new_file.write(line)
new_file.seek(17) } 2B
new_file.write("0000")
new_file.close() } 3
original_file.close()
os.remove(original_file.name) 4
os.rename(new_file.name, original_file.name) 5
```

