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Logic and Branching

"There is not only a close analogy between the operations of the mind in general reasoning and its operations in the particular science of Algebra, but there is to a considerable extent an exact agreement in the laws by which the two classes of operations are conducted."

-George Boole

Michael C. Hackett
Computer Science Department



Lecture Topics

- Boolean Logic and Expressions
 - Relational Operators and Expressions
 - Logical Operators and Expressions
 - Operator Precedence
- Branching
 - If Statements
 - Else Clauses
 - Elif Clauses
 - Nested If Statements
 - Inline Ifs

Colors/Fonts

 Variable Names **Brown** Standard data types **Fuchsia** Literals Blue Keywords Orange • Operators/Punctuation – Black Function Names **Purple** Comments Gray Module Names Pink

Source Code - Consolas
Output - Courier New

Relational Operators

- Relational operators perform a comparison that determines how two values relate to each other.
 - Each operator returns True or False
 - == Equality Operator
 - != Inequality Operator
 - > Greater Than Operator
 - < Less Than Operator
 - >= Greater Than or Equal To Operator
 - <= Less Than or Equal To Operator</p>

Relational Expressions

• A *relational expression* is an expression using a relational operator.

- 1 == 5
- 7!=3
- 16 > 5
- 56 < 22
- 10 >= 10
- 9 <= 5
- A relational expression is a type of Boolean expression.
 - A Boolean expression is one that evaluates to True or False.

Equality Operator ==

- Returns **true** if the operands are the same value.
- Returns false if the operands are different values.

```
i = 8
j = 10
result1 = i == j

k = 10
m = 10
result2 = k == m
```

Inequality Operator !=

- Returns true if the operands are different values.
- Returns **false** if the operands are the same value.

Greater Than Operator >

- Returns true if the first operand is larger than the second operand.
- Returns false if the first operand is equal to or smaller than the second operand.

```
i = 8
j = 10
k = 10
m = 11
result1 = i > j false
result2 = j > k false
result3 = m > i true
```

Less Than Operator <

- Returns **true** if the first operand is smaller than the second operand.
- Returns **false** if the first operand is equal to or larger than the second operand.

```
i = 8
j = 10
k = 10
m = 11
result1 = i < j true
result2 = j < k false
result3 = m < i false</pre>
```

Greater Than or Equal To Operator >=

- Returns true if the first operand is equal to or larger than the second operand.
- Returns **false** if the first operand is smaller than the second operand.

```
i = 8
j = 10
k = 10
m = 11
result1 = i >= j false
result2 = j >= k true
result3 = m >= i true
```

Less Than or Equal To Operator <=

- Returns true if the first operand is equal to or smaller than the second operand.
- Returns **false** if the first operand is larger than the second operand.

```
i = 8
j = 10
k = 10
m = 11
result1 = i <= j true
result2 = j <= k true
result3 = m <= i false</pre>
```

Logical Operators

- A logical operator connects two or more Boolean expressions or values into one True or False result.
 - Or, in the case of the logical not operator, reverse the logic of a Boolean expression or value.

and or not

- All three operators are keywords.
- A logical expression is an expression using a logical operator.

AND

- Evaluates to true if and only if **both** Boolean expressions are true.
- AND Truth Table:

B ₁	B ₂	B ₁ and B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	FALSE
TRUE	FALSE	FALSE
TRUE	TRUE	TRUE

```
b1 = False
b2 = False
```

false

B ₁	B ₂	B ₁ and B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	FALSE
TRUE	FALSE	FALSE
TRUE	TRUE	TRUE

```
b1 = False
```

b2 = True

false

B ₁	B ₂	B ₁ and B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	FALSE
TRUE	FALSE	FALSE
TRUE	TRUE	TRUE

```
b1 = True
b2 = False
```

false

B ₁	B ₂	B ₁ and B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	FALSE
TRUE	FALSE	FALSE
TRUE	TRUE	TRUE

```
b1 = True
b2 = True
```

true

B ₁	B ₂	B ₁ and B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	FALSE
TRUE	FALSE	FALSE
TRUE	TRUE	TRUE

OR

- Evaluates to true if <u>at least one</u> of the Boolean expressions is true.
- OR Truth Table:

B ₁	B ₂	$B_1 \text{ or } B_2$
FALSE	FALSE	FALSE
FALSE	TRUE	TRUE
TRUE	FALSE	TRUE
TRUE	TRUE	TRUE

```
b1 = False
b2 = False
```

false

B ₁	B ₂	B ₁ or B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	TRUE
TRUE	FALSE	TRUE
TRUE	TRUE	TRUE

```
b1 = False
```

b2 = True

true

B ₁	B ₂	B ₁ or B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	TRUE
TRUE	FALSE	TRUE
TRUE	TRUE	TRUE

```
b1 = True
```

b2 = False

true

B ₁	B ₂	B ₁ or B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	TRUE
TRUE	FALSE	TRUE
TRUE	TRUE	TRUE

```
b1 = True
```

b2 = True

true

B ₁	B ₂	B ₁ or B ₂
FALSE	FALSE	FALSE
FALSE	TRUE	TRUE
TRUE	FALSE	TRUE
TRUE	TRUE	TRUE

NOT

- Inverts/Negates a Boolean expression.
- NOT Truth Table:

B_1	not B ₁
FALSE	TRUE
TRUE	FALSE

Not Operator

```
b1 = True
```

result = not b1

B_1	not B ₁
FALSE	TRUE
TRUE	FALSE

Not Operator

```
b1 = False
```

result = not b1

B_1	not B ₁
FALSE	TRUE
TRUE	FALSE

- 1. not Operator
- 2. and Operator
- **3. or** Operator

```
b1 = False
b2 = True
b3 = False
```

result = not b1 or b2 and b3

```
b1 = False
b2 = True
b3 = False
              false
                             false
                     true
result = not b1 or b2 and b3
            True or b2 and b3
            True or False
                  True
```

```
b1 = False
b2 = True
b3 = False
```

result = not b1 or b2 and b3 and not b2 or b3

```
num1 = 4
num2 = 5
b1 = False

result = not b1 and num1 + num2 >= 9
```

```
num1 = 4
num2 = 5
b1 = False
result = not b1 and num1 + num2 >= 9
           True and num1 + num2 >= 9
           True and 9 >= 9
           True and True
                True
```

```
num1 = 4
num2 = 5
b1 = False

result = b1 or num1 + num2 == 9
```

```
b1 = False
b2 = False
b3 = False
```

result = not b1 or b2 and b3

```
b1 = False
b2 = False
b3 = False
result = not(b1 or b2) and b3
```

Branching

• **Branching**, in computer science, is when a computer program or algorithm departs from executing its current set of instructions to begin executing different instructions.

• In programming terms, branching normally refers to when a program or algorithm *decides* which set of instructions to execute.

Program decides which instructions to execute Executes this code/instructions that does something else

- An *if statement* tests a Boolean expression and will only execute its instructions if the expression evaluates to true.
 - The code will be "skipped" if the Boolean expression evaluates to false.
- The syntax for an if statement in Python is shown below.

```
if Boolean Expression :
    #code that will be
    #executed if the Boolean Expression
    #evaluates to True
Indent one tab.
```

 The Boolean expression as part of an if statement forms a conditional expression.

```
length = 80
 max_length = 100
 if length < max_length :</pre>
    print("This is a")
                                            This is a
    print("valid length.")
                                            valid length.
                                            End of program.
 print("End of program.")
                        Print the length is valid
                 true
Is the length less than
                                                 Print end of program
the maximum length?
                    false
```

```
length = 180
   max_length = 100
               false
   if length < max_length :</pre>
     print("This is a")
     print("valid length.")
                                              End of program.
   print("End of program.")
                         Print the length is valid
                  true
Is the length less than
                                                   Print end of program
the maximum length?
                    false
```

```
length = 50
max_length = 100

if length >= 0 and length < max_length :
   print("This is a")
   print("valid length.")

print("End of program.")</pre>
```

This is a valid length. End of program.

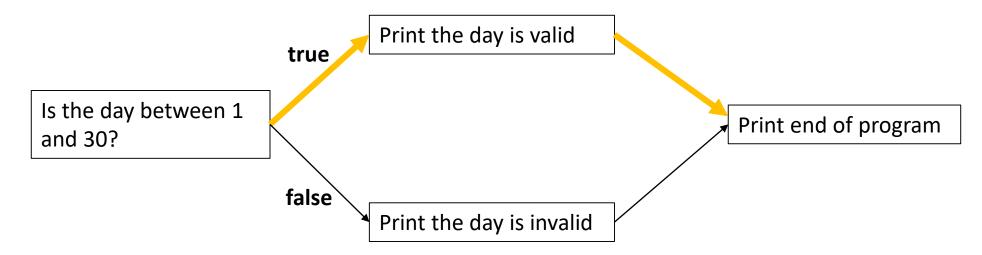
- An *else clause* is a set of instructions that will only execute when its associated if statement's Boolean expression evaluates to false.
- The syntax for an else clause in Python is shown below.

```
if Boolean Expression :
    #code that will be
    #executed if the condition
    #evaluates to True
else :
    #code that will be
    #executed if the condition
    #evaluated to False
```

```
day = 10
true if day > 0 and day <= 30:
     print("This is a valid")
     print("day in September.")
   else:
     print("This is not a valid")
     print("day in September.")
   print("End of program.")
```

This is a valid day in September. End of program.

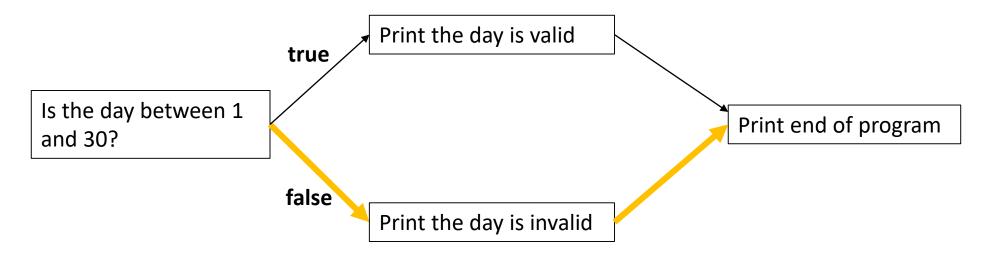
day = 10

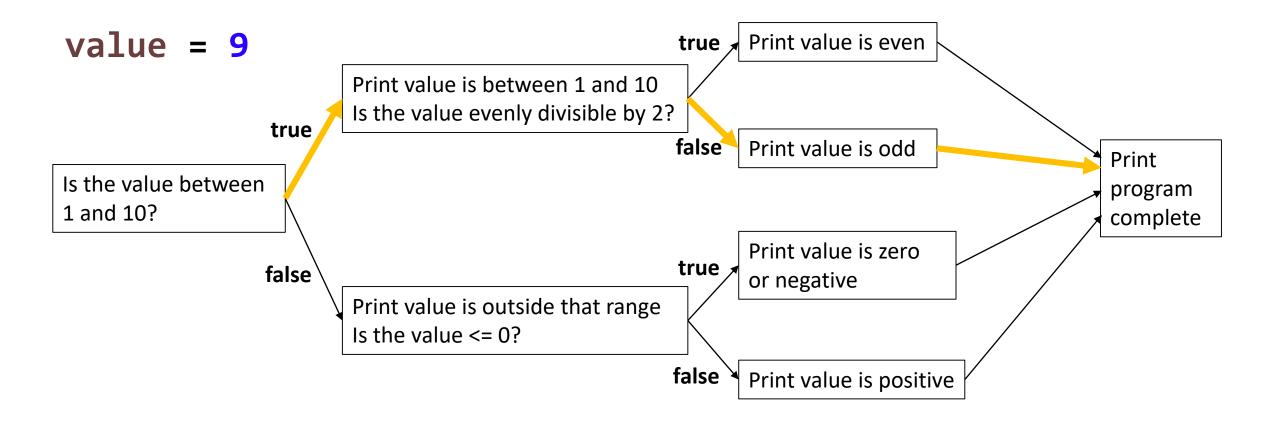


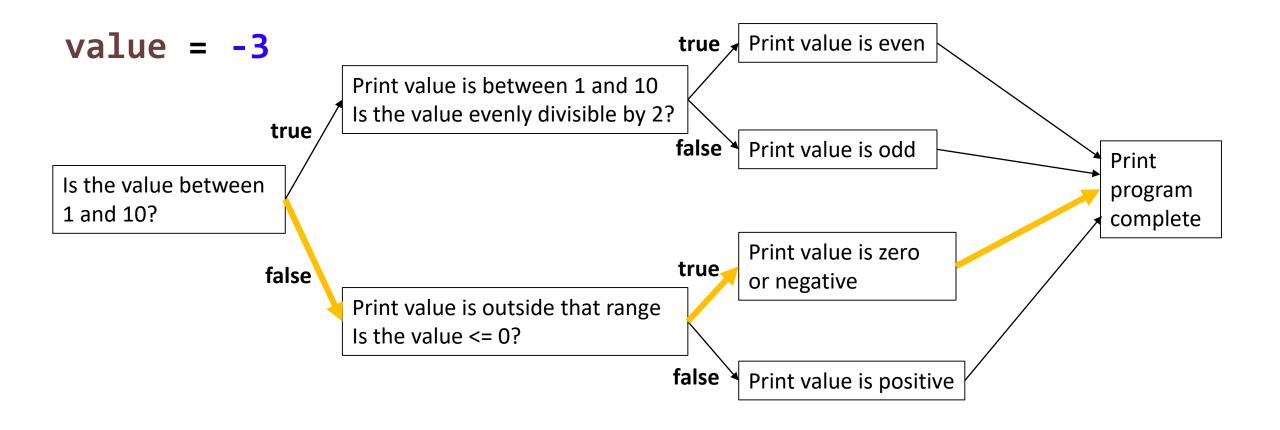
```
day = 31
false if day > 0 and day <= 30:
     print("This is a valid")
     print("day in September.")
   else:
     print("This is not a valid")
     print("day in September.")
   print("End of program.")
```

This is not a valid day in September. End of program.

day = 31







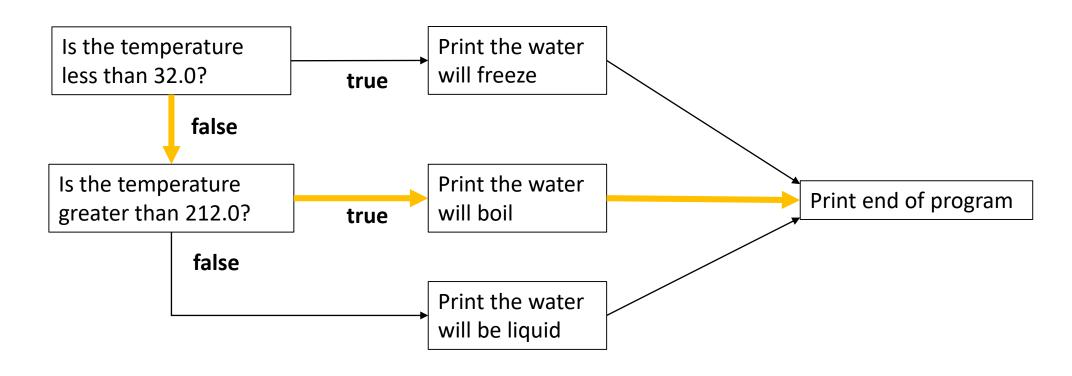
- An *elif clause* (short for "else if") is an additional if statement that allows testing alternative Boolean expressions.
- The syntax for an elif clause in Python is shown below.

```
if Boolean Expression 1 :
    #code that will be executed if the expression
    #evaluates to True
elif Boolean Expression 2 :
    #code that will be executed if Boolean Expression 1 was False
    #and this Boolean Expression 2 evaluates to True
else :
    #code that will be executed if no previous expressions
    #evaluated to True
```

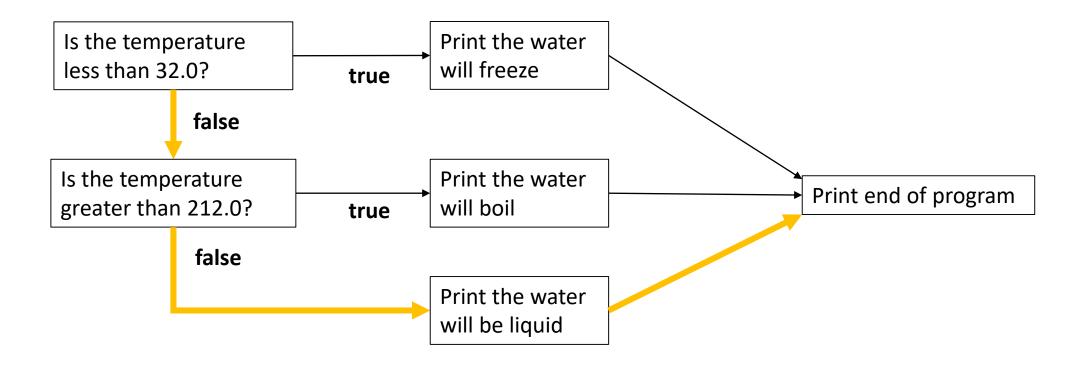
```
temp = 215.5
false if temp \leq 32.0:
      print("Water will freeze.")
true elif temp >= 212.0:
      print("Water will boil.")
    else:
      print("Water will be liquid.")
    print("End of program.")
```

Water will boil. End of program.

temp = 215.5



temp = 55.7



```
age = 19
false if age \Rightarrow 25:
      print("Can rent a car.")
false elif age >= 21:
      print("Must pay underage driver fee.")
true elif age >= 17:
      print("Can get a license.")
    elif age >= 16 :
      print("Can get a permit.")
                                                  Can get a license.
    else:
                                                  End of program.
      print("Too young to drive.")
    print("End of program.")
```

Is age greater than or true age = 19Print can rent car equal to 25? false true Is age greater than or Print must pay fee equal to 21? false true Is age greater than or Print can get license Print end of program equal to 17? false true Is age greater than or Print can get permit equal to 16? false Print too young to drive

Is age greater than or true age = 23Print can rent car equal to 25? false true Is age greater than or Print must pay fee equal to 21? false true Is age greater than or Print can get license Print end of program equal to 17? false true Is age greater than or Print can get permit equal to 16? false Print too young to drive

If Statement and Elif/Else Clause Rules

If Statements

- Must always be first.
- May be followed by any number of elif statements.
- May be followed by one else statement.

Elif Clauses

- Optional.
- Must follow an if statement or elif clause.
- No limit to the number of elif clauses.
- May be followed by one else clauses.

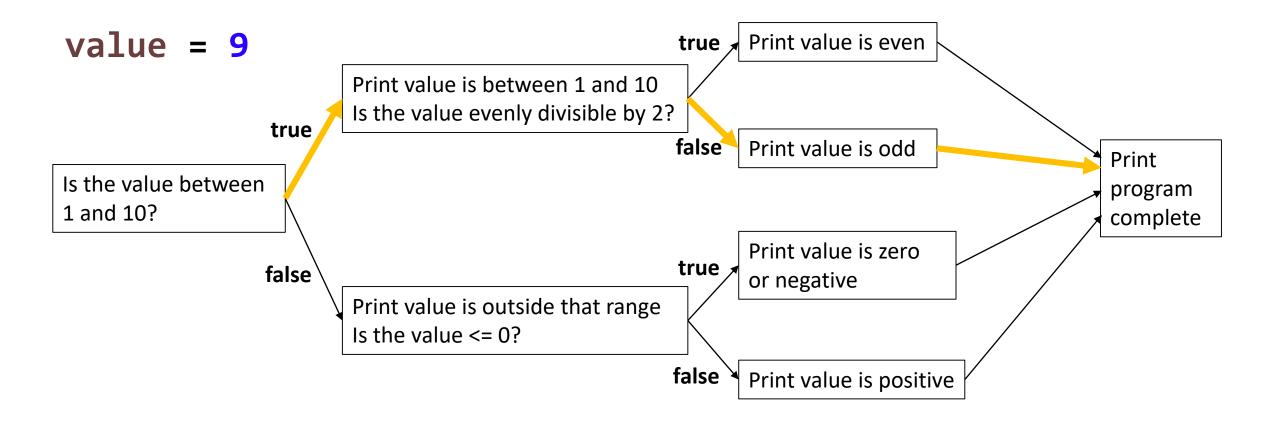
Else Clauses

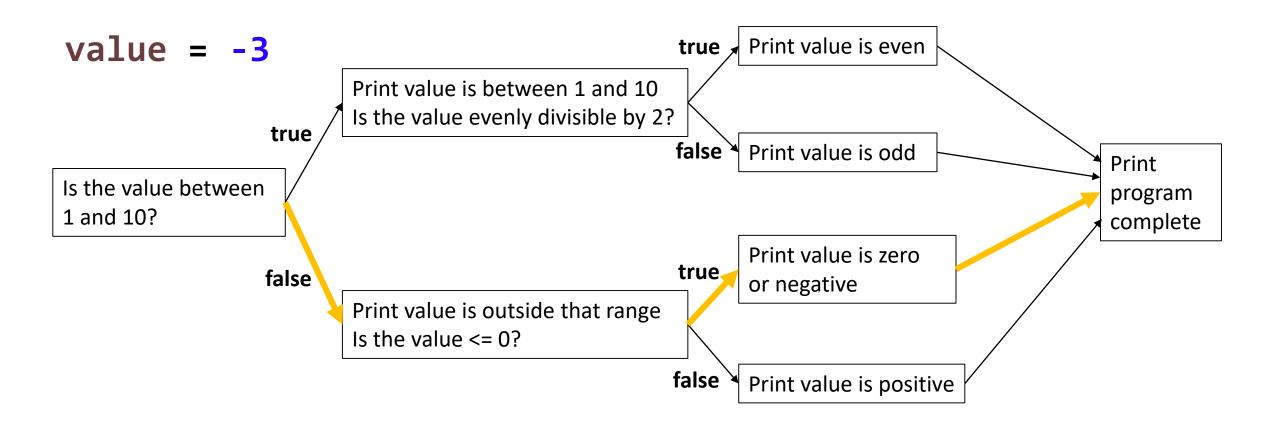
- Optional.
- Must follow an if statement or elif clause.
- Only one else clause.
- Always the last clause.

- A *nested if statement* is an if statement within the body of an if statement or else clause.
- Be sure you indent properly.

```
if Boolean Expression 1 :
    #code that will be executed if expression 1 is true
    if Boolean Expression 2 :
        #code that will be executed if expression 2 is true
    else :
        #code that will be executed if expression 2 is false
else :
    #code that will be executed if expression 1 is false
```

```
value = 9
if value >= 1 and value <= 10:
  print("Your value is between 1 and 10.")
  if value % 2 == 0 :
    print("Your value is even.")
  else:
    print("Your value is odd.")
else:
  print("Your value is outside the range of 1 and 10.")
  if value <= 0:
    print("Your value is zero or negative.")
  else:
    print("Your value is more than 10.")
print("Program complete")
```





- Shorthand if-else statement.
- Uses three operands.
 - Sometime called a ternary operation

• Syntax:

do this if condition (is true) else do this instead

```
number1 = int(input("Enter the first number: "))
number2 = int(input("Enter the second number: "))
largest = number1 if number1 > number2 else number2
print("The larger number is", largest)
```

```
Enter the first number: 7
Enter the second number: 3
The larger number is 7
```

```
largest = number1 if number1 > number2 else number2
           Equivalent to
                             if number1 > number2 :
                                 largest = number1
                             else:
                                 largest = number2
```

```
number1 = int(input("Enter the first number: "))
number2 = int(input("Enter the second number: "))
largest = number1 if number1 > number2 else number2
print("The larger number is", largest)
```

```
Enter the first number: 4
Enter the second number: 9
The larger number is 9
```

```
number1 = int(input("Enter the first number: "))
number2 = int(input("Enter the second number: "))
largest = str(number1) if number1 > number2 else str(number2)
print("The larger number is" + largest)
```

```
Enter the first number: 6
Enter the second number: 18
The larger number is 18
```

```
number1 = int(input("Enter the first number: "))
number2 = int(input("Enter the second number: "))
largest = str(number1 if number1 > number2 else number2)
print("The larger number is" + largest)
```

```
Enter the first number: 14
Enter the second number: 12
The larger number is 14
```