

Arrays I

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Lecture Topics

- Array Basics
 - Declaration/Initialization
 - Retrieving/Changing values of elements
 - Array Length
- Iterating Through an Array
 - Traditional For Loop
 - Enhanced For Loop
- Copying an Array
 - Shallow Copies
 - Deep Copies

Colors/Fonts

- Local Variable Names
- Primitive data types
- Literals
- Keywords
- Object names
- Operators/Punctuation
- Field Names
- Method Names
- Parameter Names
- Comments
- Package Names



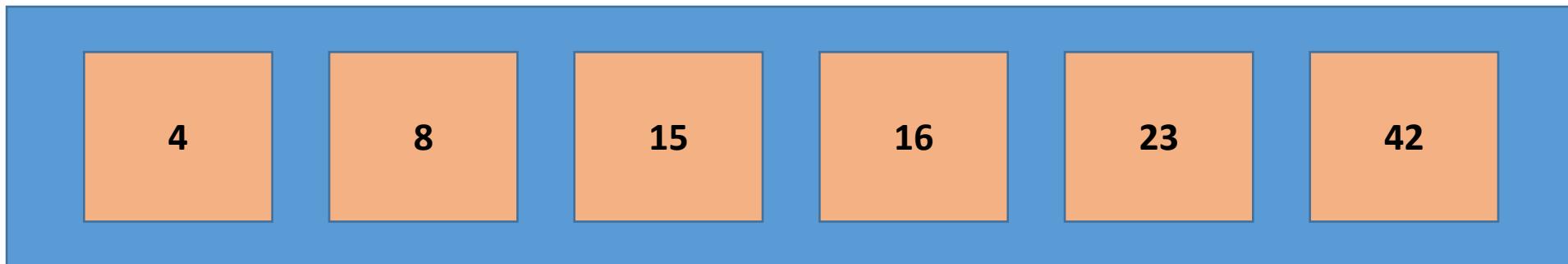
Source Code – **Consolas**
Output – Courier New

Boolean expression is false

Boolean expression is true

Arrays

- An ***array*** is a container object that holds a fixed number of values.
- All values must be of the same data type or object (all ints, Strings, etc.)



An array of ints

Array Basics

- Declared just like any other variable with one difference:
 - An open and close bracket is included after the data type (shown below)

```
int[] numbers;
```

```
double[] values;
```

```
String[] names;
```

Array Basics

- There are two ways to initialize an array:

- Without data:

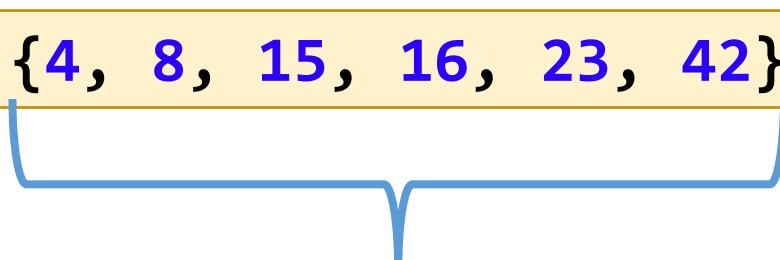
```
numbers = new int[6];
```



- Has space for 6 ints.
 - Default values are
 - 0 (for numeric arrays)
 - '' (for char)
 - false (for boolean)
 - null (for objects)

- Or with data:

```
numbers = {4, 8, 15, 16, 23, 42};
```



Values are comma separated in open/close braces

Array Basics

- Without data:

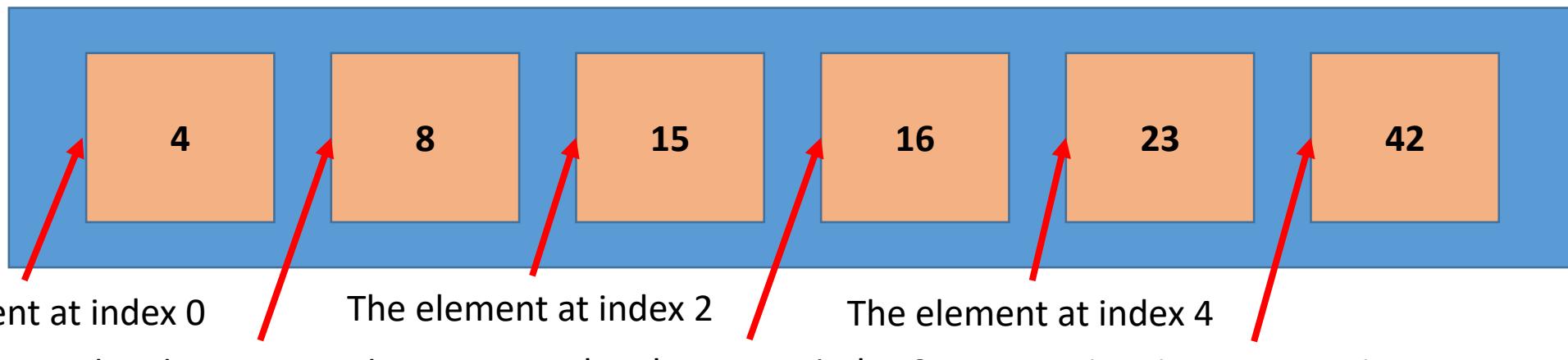
```
int[] numbers = new int[6];
```

- Or with data:

```
int[] numbers = {4, 8, 15, 16, 23, 42};
```

Array Basics

- An ***index*** (or ***subscript***) is the number representing the position of an array element.
 - First index is always zero.
 - The index is always of type int.
- An ***element*** is the data or object referenced by an index.



Array Basics

- Internally, arrays do not technically have a size limit, however...
 - Array indexes are represented by an int.
 - The maximum value of an int is 2,147,483,647.
 - Therefore, that is the maximum length of an array.

Array Basics

- Variables map to locations in memory using a *symbol table*.
 - A symbol could be a variable or class or method, for example.
 - Managed by the operating system.
- A memory map is a diagram of memory addresses and the data associated with an address or addresses.
 - An address typically corresponds to 8 bits/1 byte of space.

Array Basics

Variables

```
int number = 58;  
double value = 16.5;  
char letter = 'L';
```

ints are 32 bits/4 bytes
doubles are 64 bits/8 bytes
chars are 16 bits/2 bytes

Symbol Table

Symbol	Address
number	1000
value	1004
letter	100C

Memory Map

Address	Data
1000	58
1001	
1002	
1003	
1004	16.5
1005	
1006	
1007	
1008	
1009	
100A	
100B	L
100C	
100D	

Array Basics

Variables

```
char letter = 'L';
int[] numbers = {5, 3, 1}
```

Memory Map

Address	Data
1000	L
1001	
1002	numbers[0]
1003	5
1004	
1005	
1006	numbers[1]
1007	3
1008	
1009	
100A	numbers[2]
100B	1
100C	
100D	

Symbol Table

Symbol	Address
letter	1000
numbers	1002

Arrays

- The array's ***base address*** is the address where the array begins.
- The following formula calculates the address of other indexes in the array:

base address + index * byte size

Array Basics

Memory Map

Symbol Table

Symbol	Address
letter	1000
numbers	1002

$$\text{numbers}[0] = 1002_{16} + 0 * 4 = 1002_{16}$$

$$\text{numbers}[1] = 1002_{16} + 1 * 4 = 1006_{16}$$

$$\text{numbers}[2] = 1002_{16} + 2 * 4 = 100A_{16}$$

- Memory addresses are represented using the hexadecimal system (Base-16).

Address	Data
1000	L
1001	
1002	numbers[0]
1003	5
1004	
1005	
1006	numbers[1]
1007	3
1008	
1009	
100A	numbers[2]
100B	1
100C	
100D	

Array Basics

- After initializing an empty array...

```
int[] numbers = new int[6];
```

- You can initialize the elements by referencing the index using ***subscript notation***:

```
numbers[0] = 4;  
numbers[1] = 8;  
numbers[2] = 15;  
numbers[3] = 16;  
numbers[4] = 23;  
numbers[5] = 42;
```

Array Basics

- To retrieve an array's element, simply reference the index:

```
int[] multiplesOfTen = {10, 20, 30, 40, 50};
```

```
System.out.println(multiplesOfTen[0]);
```

```
System.out.println(multiplesOfTen[1]);
```

```
System.out.println(multiplesOfTen[2] + multiplesOfTen [3]);
```

10

20

70

Array Basics

- Assign a new value/object to the array at the desired index.

```
int[] myTwoNumbers = new int[2];
myTwoNumbers[0] = 10;
myTwoNumbers[1] = 20;
System.out.println(myTwoNumbers[0]);
System.out.println(myTwoNumbers[1]);
```

```
myTwoNumbers[0] = 30;
myTwoNumbers[1] = 40;
```

```
System.out.println(myTwoNumbers[0]);
System.out.println(myTwoNumbers[1]);
```

10
20
30
40

Array Basics

- To retrieve an array's length, call on it's length field.
 - The length field is an int.

```
int[] numbers = new int[10];
int numbersLength = numbers.length;
System.out.println(numbersLength);
```

ArrayIndexOutOfBoundsException

- This exception is caused by:
 - Trying to retrieve a value at an non-existent index.
 - Trying to store a value to a non-existent index.
 - Using a negative as an index (`someArray[-1]`)

```
char[] letters = {'a', 'b', 'c'};  
System.out.println(letters[3]);  
  
run:  
└ Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 3  
    at javaapplication3.JavaApplication3.main(JavaApplication3.java:23)  
Java Result: 1  
BUILD SUCCESSFUL (total time: 0 seconds)
```

Iterating Through an Array

- For loops are ideal for iterating through the elements of an array.
 - The loop's counter can be used to represent each index.

```
String[] names = {"John", "Jane", "Jack"};
```

```
for(int i = 0; i < names.length; i++) {  
    System.out.println(names[i]);  
}
```

John
Jane
Jack

Will be 0, then 1, then 2

This loop will iterate from 0 through 2.

Iterating Through an Array

- This for loop demonstrates the ability to initialize the elements of an array.

```
String[] names = new String[3];
Scanner keyboard = new Scanner(System.in);
for(int i = 0; i < names.length; i++) {
    System.out.print("Enter name #" + i + ": ");
    names[i] = keyboard.nextLine();
}

//Prints the values of the names array
for(int i = 0; i < names.length; i++) {
    System.out.println(names[i]);
}
```

```
Enter name #0: John
Enter name #1: Jane
Enter name #2: Jack
John
Jane
Jack
```

Iterating Through an Array

- You may have noticed the output started by asking for name #0.
 - It would look better if it started by asking for name #1
 - We would still want to assign that name to index 0, though.

```
Enter name #0: John
Enter name #1: Jane
Enter name #2: Jack
John
Jane
Jack
```

Iterating Through an Array

- This change will add one to i when printed.
 - But it won't actually replace the current value of i.

```
String[] names = new String[3];
Scanner keyboard = new Scanner(System.in);
for(int i = 0; i < names.length; i++) {
    System.out.print("Enter name #" + (i + 1) + ": ");
    names[i] = keyboard.nextLine();
}
```

Enter name #1: John
Enter name #2: Jane
Enter name #3: Jack

Iterating Through an Array

- This for loop demonstrates the ability to change or alter the values of an array.

```
String[] names = {"John", "Jane", "Jack"};
```

```
for(int i = 0; i < names.length; i++) {  
    names[i] = names[i].toUpperCase();  
}
```

```
//Prints the values of the names array  
for(int i = 0; i < names.length; i++) {  
    System.out.println(names[i]);  
}
```

Replaces the original value with an uppercase version of itself

JOHN
JANE
JACK

Iterating Through an Array

- This for loop iterates through the elements backwards.

```
String[] names = {"John", "Jane", "Jack"};
```

```
for(int i = names.length - 1; i >= 0; i--) {  
    System.out.println(names[i]);  
}
```

Starts at the last index
Stops when -1 is reached

Jack
Jane
John

Iterating Through an Array

- This for loop iterates through a portion of the array.

```
String[] names = {"John", "Jane", "Joe", "Jack"};  
  
for(int i = 0; i < names.length/2; i++) {  
    System.out.println(names[i]);  
}
```

John
Jane

Iterating Through an Array

- The ***for-each loop*** (also known as ***enhanced for loop*** or ***for-in loop***) is special type of for loop that iterates over the contents of an array or list.
 - This is the type of for loop Python uses.

```
for(dataType variableName : arrayName) {  
    ...  
}
```

- For each element in the array or list, *variableName* will represent that element for each iteration.
 - The data type of *variableName* must match the data type of the array.

Iterating Through an Array

```
String[] names = {"John", "Jane", "Joe", "Jack";  
  
for(String name : names) {  
    System.out.println(name);  
}
```

John

Jane

Joe

Jack

Iterating Through an Array

- For-each loops will iterate over the entire length of the array.
 - Even if there is no element present.

```
String[] names = new String[3];
names[0] = "John";
names[1] = "Jane";
```

```
for(String name : names) {
    System.out.println(name);
}
```

John

Jane

null

No String stored at index 2

Iterating Through an Array

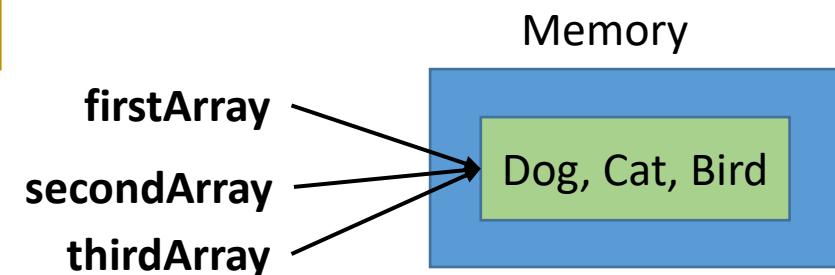
- For-each loops are the preferred way to iterate over every element, from start to finish.
- Benefits of the for-each loop :
 - No need to worry about array size/length.
 - No need to worry about any `ArrayIndexOutOfBoundsExceptions`.
- Drawbacks of the for-each loop:
 - Can't change the elements in the array.
 - Can't go in reverse.
 - Can't iterate over a portion of the array.
 - Can't work with additional arrays in the loop.
 - For example, copying elements from one array to another.
 - Doesn't keep track of subscripts/index numbers.
 - There's no counter variable like a traditional for loop.

Copying an Array

- Copying an array like the example below creates a *shallow copy*.
 - Shallow copies are multiple variables referencing the same data.

```
String[] firstArray = {"Dog", "Cat", "Bird"};
String[] secondArray = new String[5];
```

```
secondArray = firstArray;
String[] thirdArray = firstArray;
```



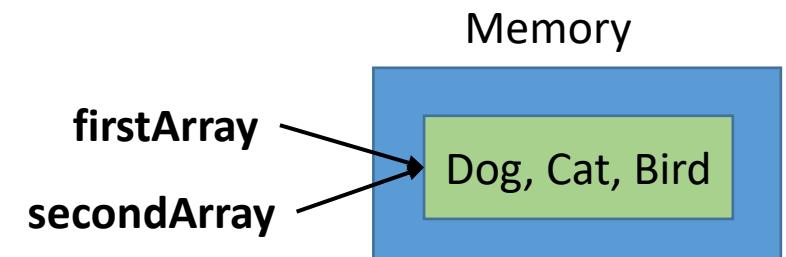
Copying an Array

- Since the variables reference the same array, changing one appears to change any others.

```
String[] firstArray = {"Dog", "Cat", "Bird"};
String[] secondArray = new String[5];
System.out.println(firstArray[0]);
```

```
secondArray[0] = "Fish";
System.out.println(firstArray[0]);
```

Dog
Fish



Copying an Array

- To create a second, separate array with the same contents you need to perform a *deep copy*.
 - A deep copy copies the contents of one array into a second array of the same length.

```
int[] original = {3, 5, 7, 9};  
int[] copy = new int[original.length];  
  
for(int i = 0; i < original.length; i++) {  
    copy[i] = original[i];  
}
```

Same size

Copies the value to the corresponding index in the other array.

Copying an Array

- Since the variables reference different arrays, changing one does not alter the original.

```
int[] original = {3, 5, 7, 9};  
int[] copy = new int[original.length];  
  
for(int i = 0; i < original.length; i++) {  
    copy[i] = original[i];  
}  
  
System.out.println(original[0]);  
copy[0]= 99;  
System.out.println(original[0]);
```

3

3