SeyedHamidreza KazemiTabaieZavare

Department of Computer Science Brendan Iribe Center, University of Maryland 8125 Paint Branch Drive College Park, MD 20742 Cell Phone: +1 240 467 0513 hamidkazemi22@gmail.com kazemira@umd.edu Portfolio

Education

University of Maryland, College Park, MD. GPA: 3.7/4

2018 - present

Department of Computer Science

Ph.D. in Computer Science

Sharif University of Technology, Tehran, Iran. GPA: 15.53/20

2012 - 2017

Department of Computer Engineering B.Sc. in Computer Engineering Department of Mathematics Minor Degree in Mathematics

Honors and Awards

Awarded University of Maryland $\ \mathbf{Dean's} \ \mathbf{fellowship}$.

2018

2010

University of Maryland, College Park, MD

Silver Medal in the 28th Iranian National Olympiad in Mathematics.

Ranked 221th in the nationwide university entrance exam(Konkoor) among more than

Work Experience

Professional Software Engineer

1 million participants.

• Software Engineer at Toman Co.

2018

Toman is a fintech company. It had started its journey in mircro payments and in the first phase, provided this service for taxi fares and mobile top ups. Toman was the last company which I worked with before I came to the University of Maryland as a PhD student. In the beginning, the backend team was just me and my friend, and we started its development together from scratch using Django/Rest.

• Software Engineer at Videoboom Co. 2017 Videoboom was an online advertisement platformvideo advertising platform (SSP, DSP, DMP). I was a working there as a backend and frontend developer. We were using Node.js for the backend side, and ReactJs for the frontend.

• Software Engineer at Lyan Co.

Lyan is an online platform for shore

2014 - 2015

Lyan is an online platform for shopping. It was the first company that I ever worked with. I started to work there as I decided to gain experience alongside my study at the university. I started to use Django and Javascript in this company. I learned about scrum methodology there and on how to be a part of a big team.

Skills

- Programming Languages: Python, Java, C/C++, JavaScript, Bash.
- Web and Mobile Technologies: Django, Node.js, ReactJs, Redux, Vuejs, ReactNative
- Research Programming: Pytorch, Tensorflow2, numpy
- Operating Systems: Linux

Teaching Experience

Teaching Assistant

2018 - present

University of Maryland, College Park

- Introduction to Machine Learning, Spring 2020
- Object-Oriented Programming 2, Fall 2019
- Discrete Structures , Spring 2019
- Object-Oriented Prgramming 1, Fall 2018, Fall 2020

Research Interests

- Machine Learning
- Computer Vision
- Graph Neural Networks

last modified on November 2020