

Worksheet 9.2: Virtual Memory, Multiple-Choice Questions

Choose the right answer. There is only **one** correct answer.

1. Which of the following **is not necessarily** performed by the kernel in handling a page fault?
 - a. Issuing a read request to the disk to fetch the missing frame into memory.
 - b. Saving the state of the process that caused the page fault.
 - c. Restoring the state of the process that caused the page fault.
 - d. **Granting the CPU to a process other than the process that caused the page fault.**
 - e. Updating the page table to indicate that the missing frame is now in physical memory.
2. Which of the following is (are) true about the working set size?
 - a. A larger working set size increases the chances of having page faults.
 - b. A larger working set size decreases the chances of having page faults.
 - c. If the sum of working set sizes exceeds the number of available frames, the system will thrash.
 - d. The working set size of a process remains constant throughout the process's lifetime.
 - e. Both b and c are correct.
 - f. Both a and d are correct.
 - g. **Both a and c are correct.**
3. How does the page-fault frequency (PFF) technique prevent thrashing?
 - a. It takes frames from a process if its page fault rate falls below a certain lower bound.
 - b. It gives more frames to a process if its page fault rate falls below a certain lower bound.
 - c. It takes frames from a process if its page fault rate exceeds a certain upper bound.
 - d. It gives more frames to a process if its page fault rate exceeds a certain upper bound.
 - e. Both a and c are true.
 - f. **Both a and d are true.**
 - g. Both b and c are true.
4. Which of the following is true about memory frame allocation?
 - a. With global frame allocation, the execution time of a process depends on other processes.
 - b. Global frame allocation does a better job at utilizing memory than local frame allocation.
 - c. Local frame allocation does a better job at utilizing memory than global frame allocation.
 - d. The minimum number of frames that must be allocated to a process is hardware independent.
 - e. **Both a and b are true.**
 - f. Both a and c are true.
 - g. Both b and d are true.
5. Which of the following is **not** true about virtual memory (VM) and physical memory (PM)?
 - a. VM allows the OS to load more processes in memory, thus giving more options to the scheduler.
 - b. VM decreases the amount of I/O needed.
 - c. **Implementing VM does not require any hardware support.**
 - d. With VM, a program can be run even if the size of its logical address space exceeds the PM size.
 - e. A VM system may load into physical memory an *instruction* that the program will never execute.
 - f. A VM system may load into physical memory a *data element* that the program will never access.