Worksheet 8.1: Main Memory

Q1.	Choose	the i	right ar	iswer.	There	is only	/ <u>one</u>	correct	answer.
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- 1. What's the relationship between page size and fragmentation?
 - a. A larger page size decreases internal fragmentation.
 - b. A larger page size increases internal fragmentation.
 - c. A larger page size decreases external fragmentation.
 - d. A larger page size increases external fragmentation.
 - e. Both a and c are correct.
- f. Both b and d are correct.
- g. None of the above is correct.
- 2. A logical address space of a process has 512 pages with an 8-KB page size. How many bits are needed in the logical address?
 - a. 8
- b. 12
- c. 16
- d. 20 **e. 22**
- g. 40
- h. 64

$$512 = 2^9$$
 -> 9 bits for the base

$$8K = 2^3 \times 2^{10} = 2^{13}$$

Total number of bits =
$$9 + 13 = 22$$
 bits

- 3. If 32 bits are used to represent a logical address, and the page size is 16 KB, what's the maximum number of pages that a process can have in its logical address space?
 - a. 1M
- b. 512K
- c. 256K
- d. 128K
- e. 64K
- f. 32K

f. 24

- g. 16K
- h. 8K
- i. 4K

$$16K = 2^{14}$$
 -> 14 bits for offset

Bits left for the base =
$$32 - 14 = 18$$
 bits

$$2^{18} = 256 \text{ K}$$

- 4. If a process uses 1100B of memory in a system with a page size of 512B, what's the size of internal fragmentation?
 - a. 24B
- b. 76B
- c. 100B
- d. 412B
- e. 436B
- f. 0B

What's the minimum number of pages needed?

2 pages: 2 x 512 = 1024 not enough

3 pages: 3 x 512 = 1536 enough

Internal fragmentation = 1536 – 1100 = 436 B

- 5. Which of the following is (are) true about paging and segmentation?
 - a. Paging divides memory into equal blocks, but segmentation may divide it into unequal blocks.
 - b. Segmentation divides memory into equal blocks, but paging may divide it into unequal blocks.
 - c. Paging requires hardware support but segmentation does not.
 - d. Segmentation requires hardware support but paging does not.
 - e. In both segmentation and paging, the address space of a process must be contiguous.
 - f. Both a and c are correct.
- g. Both a and e are correct.
- h. Both d and e are correct.
- 6. Which of the following is (are) true about static linking and dynamic linking?
 - a. Static linking results in a larger executable.
 - b. Dynamic linking results in a larger executable.
 - c. Static linking makes it possible for multiple processes to share libraries at run time.
 - d. Dynamic linking makes it possible for multiple processes to share libraries at run time.
 - e. Both a and c are true.
- f. Both a and d are true.
- g. Both c and d are true.

Q2. A system has a Table-Lookaside Buffer (TLB) with a negligibly small access time compared to the memory access time. Calculate the TLB hit ratio that will keep the Effective Access Time (EAT) within 10% of the ideal EAT (ideal EAT is EAT with no TLB misses). Show your work **clearly**.

Ideally, all accesses will hit in the TLB. So, there will be one TLB access and one memory access Let memory-access time be M TLB access is negligible

$$EAT = hM + (1-h) 2M$$

$$1.1 M = hM + 2 (1-h) M$$

$$1.1 = h + 2 (1-h)$$

Solve for h:

$$1.1 = h + 2 - 2h$$

$$h = 2 - 1.1 = 0.9$$