

Improving Generative Ad Text on Facebook using Reinforcement Learning

course: Natrual language processing

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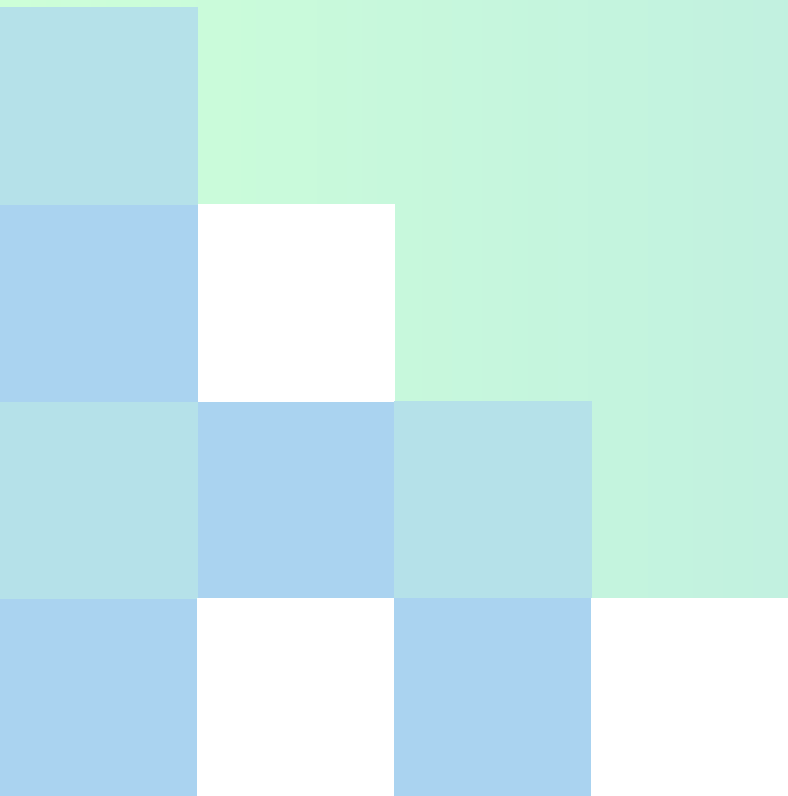
Literature Review

Overview of the Research Area

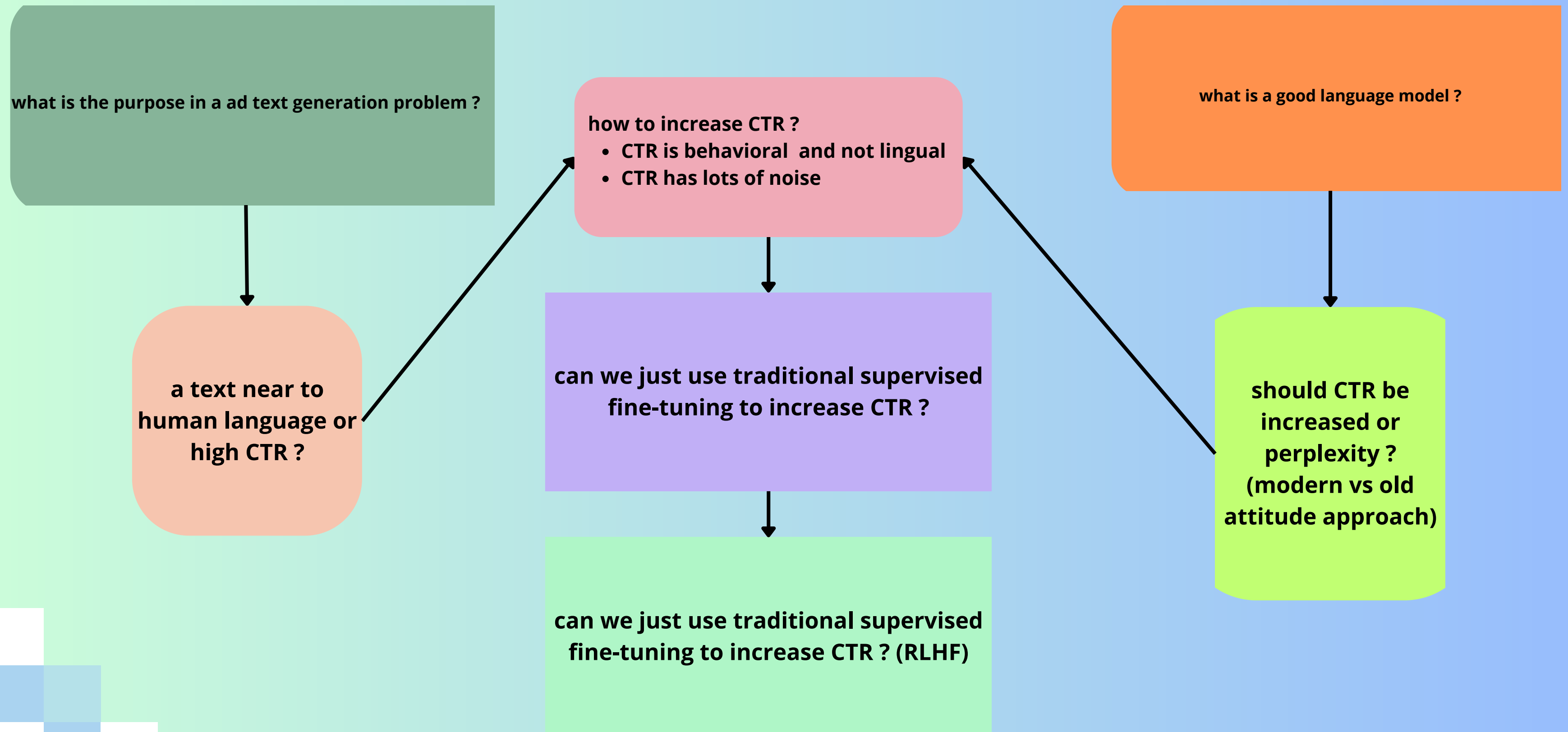
Recent advances in Natural Language Processing have shown that pre-trained large language models (LLMs) require an additional post-training or alignment phase in order to perform well on real-world tasks.

This line of research includes methods such as Supervised Fine-Tuning (SFT), Reinforcement Learning from Human Feedback (RLHF), and more recently, Reinforcement Learning using performance-based signals.

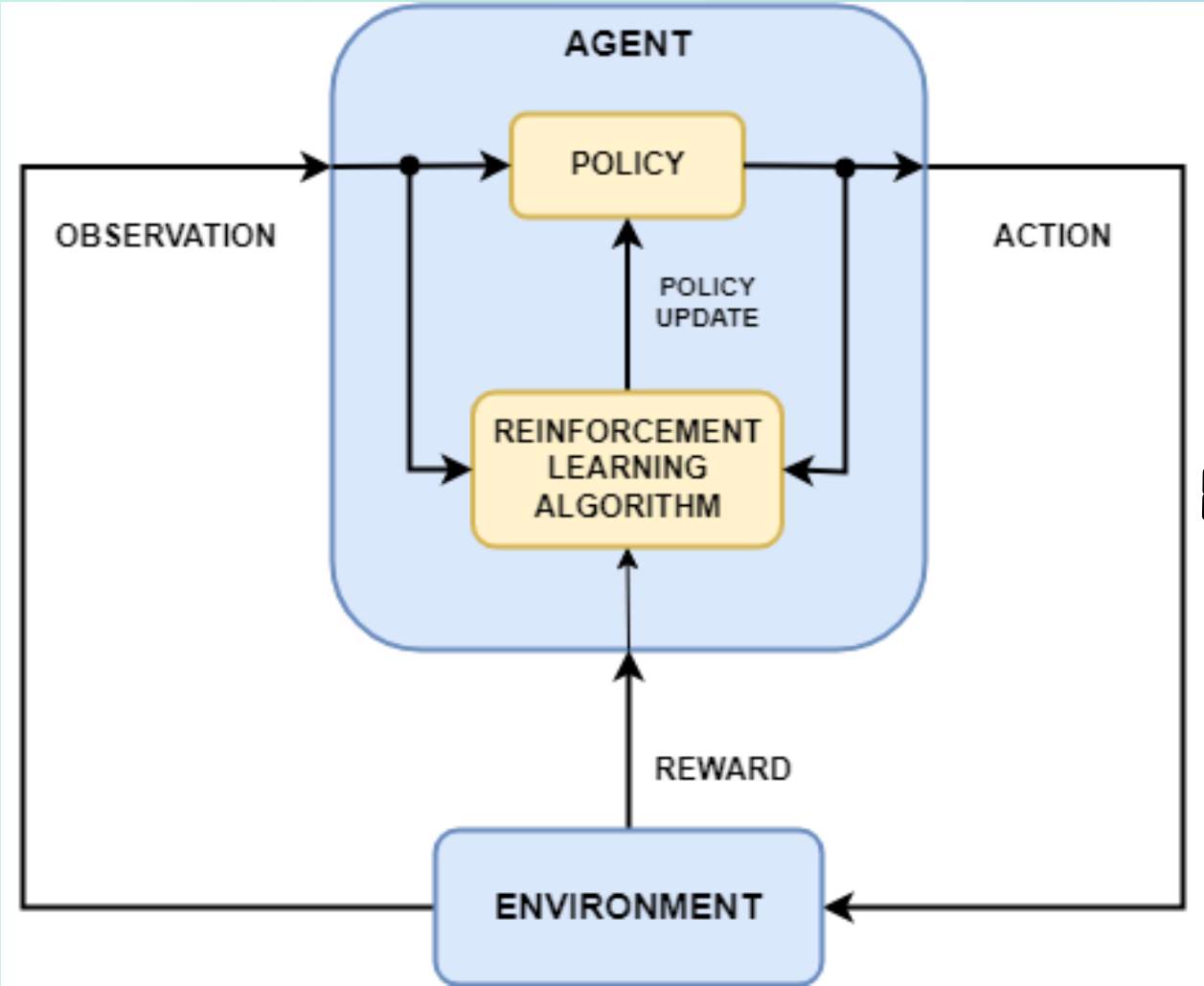
The common goal of these approaches is to align model outputs with downstream objectives that are not fully captured by likelihood-based training alone.



problem definition



solution: use reinforcement learning (RLPF)



reward:
CTR = num of clicks / impression

policy: LLM model
sth that estimates CTR for a given text ($P(\text{CTR} | \text{txt})$)

enviroment:
social media and user interaction

Paper 1 (Survey / Foundational Work)

Ouyang et al., 2022

“Training Language Models to Follow Instructions with Human Feedback”

Main idea:

This work introduces the RLHF framework, where human preference data is used to train a reward model, and the language model is further optimized using reinforcement learning (PPO).

Strengths:

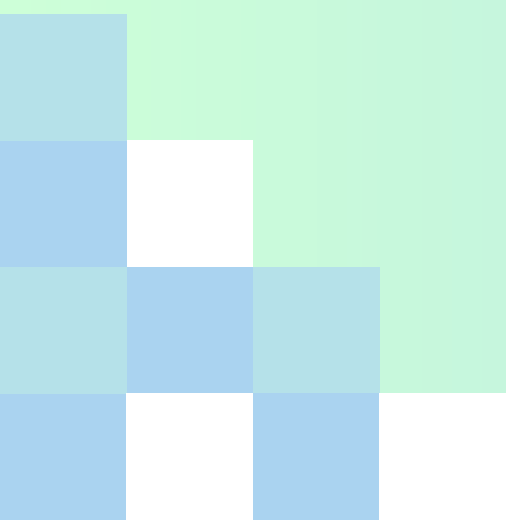
- **Establishes a general alignment framework for LLMs**
- **Produces high-quality and controllable outputs**
- **Forms the foundation of systems such as ChatGPT**

Weaknesses:

- **Requires large amounts of costly human annotations**
- **Human feedback is subjective and noisy**
- **Limited scalability to domains with clear objective metrics**

Relevance:

- **This paper provides the theoretical and methodological foundation upon which later RL-based alignment methods are built.**



Paper 2 (Post-2022 Research Paper)

Deng et al., 2022

“RLPrompt: Optimizing Discrete Text Prompts with Reinforcement Learning”

Main idea:

This paper applies reinforcement learning to optimize discrete text prompts rather than model parameters, treating prompt selection as a policy optimization problem.

Strengths:

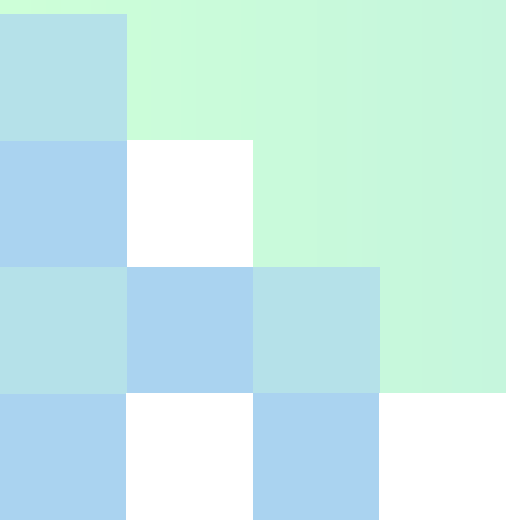
- Demonstrates the effectiveness of RL for discrete text optimization**
- Reduces reliance on labeled training data**

Weaknesses:

- Focuses on prompt optimization, not full text generation**
- Evaluated only in controlled experimental settings**

Relation to the main paper:

RLPrompt shows that reinforcement learning can successfully optimize text-based decisions, but it does not use real-world user behavior as feedback.



Paper 3 (Earlier Research on RL for Text Generation)

Shi et al., 2018

“Toward Diverse Text Generation with Inverse Reinforcement Learning”

Main idea:

This work uses Inverse Reinforcement Learning (IRL) to learn a reward function for text generation, with the goal of improving diversity and quality.

Strengths:

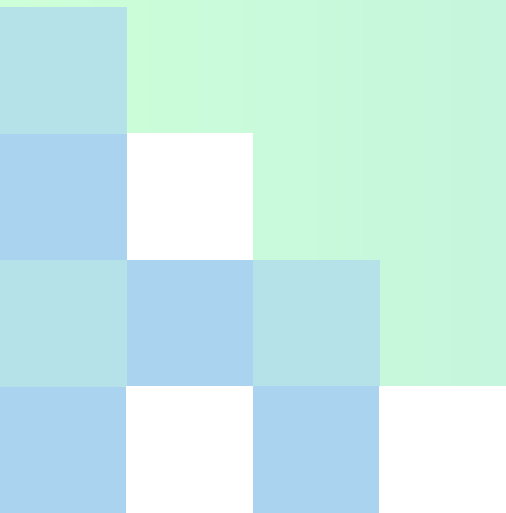
- **Early introduction of reinforcement learning into text generation**
- **Focuses on learning reward functions rather than hand-designed metrics**

Weaknesses:

- **Small-scale datasets**
- **No real-world or industrial evaluation**

Relevance:

This paper highlights the potential of RL-based approaches for text generation but lacks practical validation.



Paper 4 (Analytical / Critical Perspective)

Ramamurthy et al., 2022

“Is Reinforcement Learning (Not) for Natural Language Processing?”

Main idea:

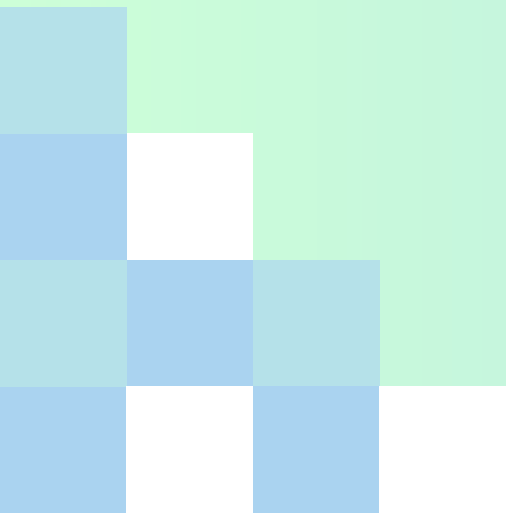
This paper critically analyzes when reinforcement learning is suitable for NLP tasks and discusses challenges such as reward design, instability, and evaluation difficulties.

Strengths:

- **Provides a systematic analysis of RL challenges in NLP**
- **Offers a conceptual framework for understanding RL applicability**

Weaknesses:

- **Does not propose a large-scale applied solution**
- **Mainly theoretical and analytical**



Paper 5

Jiang et al., 2025

“Improving Generative Ad Text on Facebook using Reinforcement Learning”

Main contribution:

Introduces Reinforcement Learning with Performance Feedback (RLPF)

Uses real user behavior (CTR) as the reward signal

Evaluates the model through a large-scale A/B test in a real production system

Strengths:

- **Uses large-scale real-world data**
- **Demonstrates measurable business impact (+6.7% CTR)**
- **Represents one of the largest real-world evaluations of generative AI**

Limitations:

- **Uses offline reinforcement learning**
- **Optimizes a single metric (CTR)**
- **Does not explicitly model creativity or advertiser intent**

A/B Test real:

35,000 advertiser

10 week

640,000 ads

results:

- **+6.7% increase in CTR**
- **+18.5% in ad variation**

future works

- **Online Reinforcement Learning**
- **combination of CTR + Creativity**
- **the use of ad-provider in reward modification**
- **generalizable to :**
 - **Customer Support**
 - **Education**
 - **Public Messaging**

thanks for your attention 🌹