

Introduction to Software Testing Chapter 7.3 Graph Coverage for Source Code

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Overview

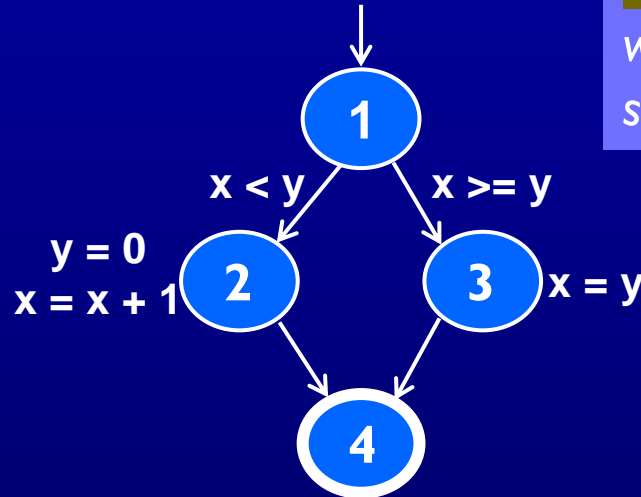
- A common application of graph criteria is to **program source**
- **Graph** : Usually the **control flow graph (CFG)**
- **Node coverage** : **Execute every statement**
- **Edge coverage** : **Execute every branch**
- **Loops** : Looping structures such as **for loops**, **while loops**, etc.
- **Data flow coverage** : Augment the CFG
 - **defs** are **statements** that **assign values to variables**
 - **uses** are **statements** that **use variables**

Control Flow Graphs

- A **CFG** models **all executions of a method** by **describing control structures**
- **Nodes** : **Statements** or **sequences of statements** (basic blocks)
- **Edges** : Transfers of control
- **Basic Block** : A **sequence of statements** such that if the first statement is executed, **all statements will be** (no branches)
- CFGs are sometimes annotated with **extra information**
 - **branch predicates**
 - **defs**
 - **uses**
- **Rules** for translating statements into graphs ...

CFG : The if Statement

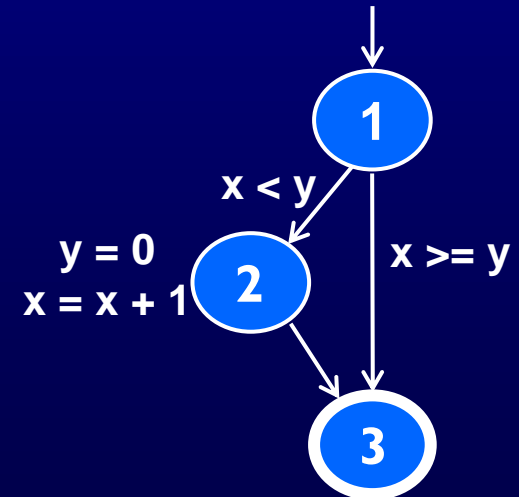
```
if (x < y)
{
    y = 0;
    x = x + 1;
}
else
{
    x = y;
}
```



Draw the graph.
Label the edges
with the Java
statements.

Draw the graph
and label the
edges.

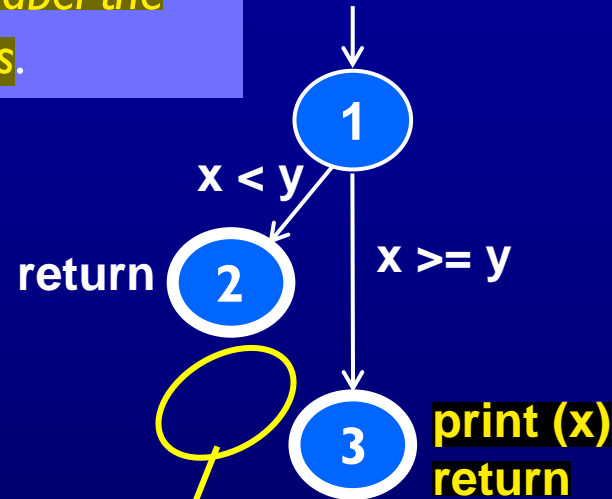
```
if (x < y)
{
    y = 0;
    x = x + 1;
}
```



CFG : The if-Return Statement

```
if (x < y)
{
    return;
}
print (x);
return;
```

Draw the graph
and **label the
edges**.



**No edge from node 2 to 3.
The return nodes must be distinct.**

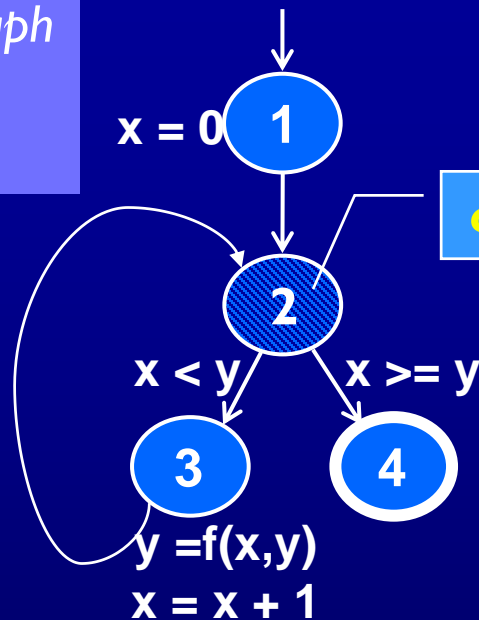
Loops

- Loops require “**extra**” **nodes** to be added
- Nodes that **do not represent statements** or **basic blocks**

CFG : while and for Loops

Draw the graph and label the edges.

```
x = 0;  
while (x < y)  
{  
  y = f(x, y);  
  x = x + 1;  
}  
return (x);
```



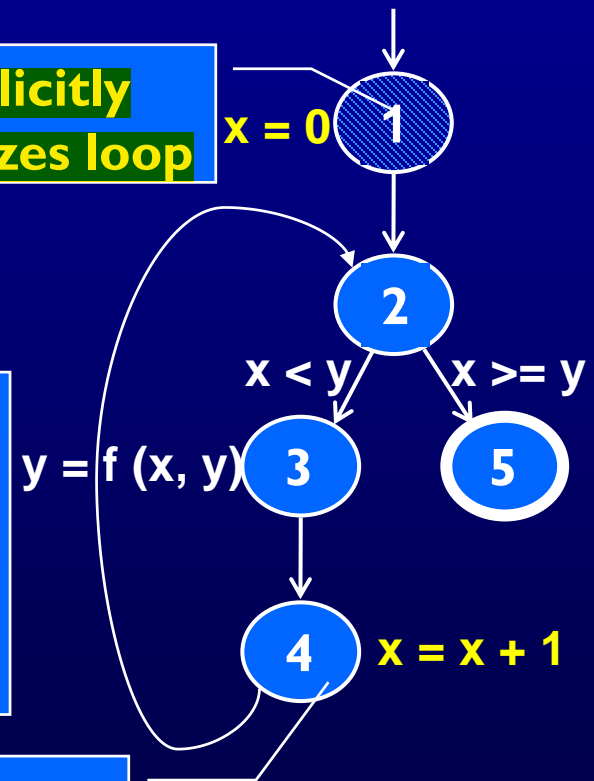
dummy node

implicitly
initializes loop

```
for (x = 0; x < y; x++)  
{  
  y = f(x, y);  
}  
return (x);
```

implicitly
increments loop

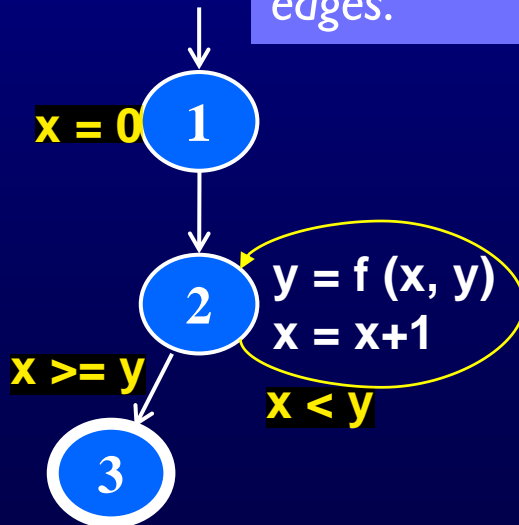
Draw the graph and label the edges.



CFG : do Loop, break and continue

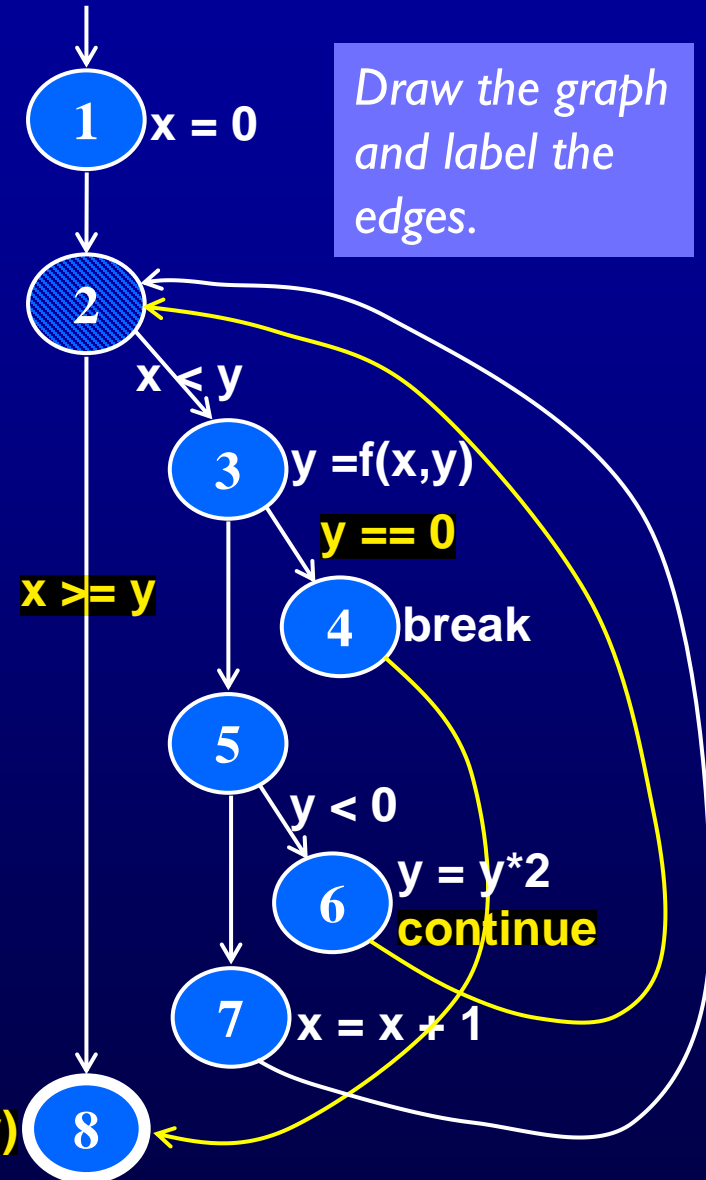
```
x = 0;  
do  
{  
  y = f(x, y);  
  x = x + 1;  
}while (x < y);  
return (y);
```

Draw the graph and label the edges.



```
x = 0;  
while (x < y)  
{  
  y = f(x, y);  
  if (y == 0)  
  {  
    break;  
  } else if (y < 0)  
  {  
    y = y * 2;  
    continue;  
  }  
  else  
  {  
    x = x + 1;  
  }  
}  
return (y);
```

return (y)

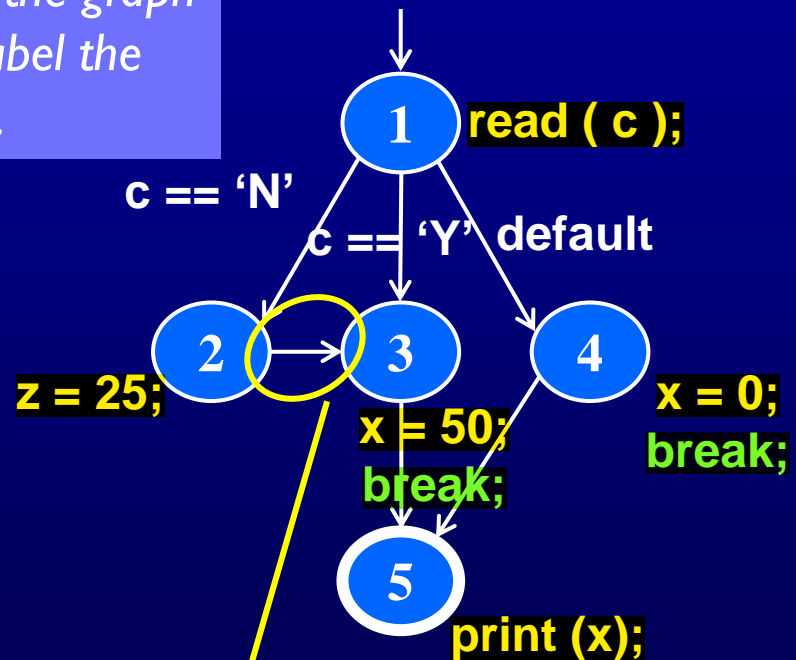


Draw the graph and label the edges.

CFG : The case (switch) Structure

```
read ( c );  
switch ( c )  
{  
  case 'N':  
    z = 25;  
  case 'Y':  
    x = 50;  
    break;  
  default:  
    x = 0;  
    break;  
}  
print (x);
```

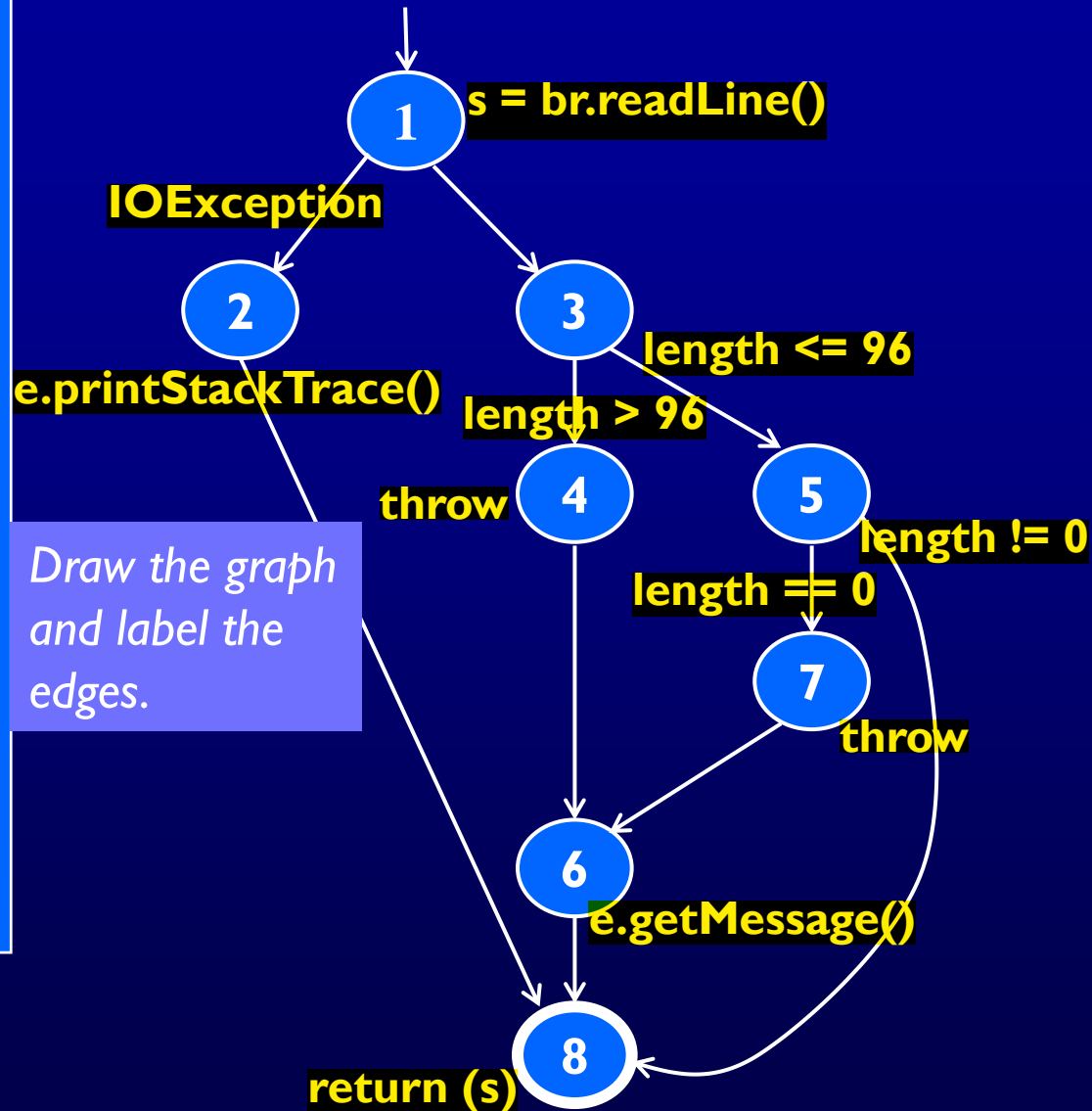
Draw the graph
and label the
edges.



**Cases without breaks fall
through to the next case**

CFG : Exceptions (try-catch)

```
try
{
  s = br.readLine();
  if (s.length() > 96)
    throw new Exception
      ("too long");
  if (s.length() == 0)
    throw new Exception
      ("too short");
} (catch IOException e) {
  e.printStackTrace();
} (catch Exception e) {
  e.getMessage();
}
return (s);
```



Example Control Flow – Stats

```
public static void computeStats (int [ ] numbers)
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;

    sum = 0;
    for (int i = 0; i < length; i++)
    {
        sum += numbers [ i ];
    }
    med  = numbers [ length / 2];
    mean = sum / (double) length;

    varsum = 0;
    for (int i = 0; i < length; i++)
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
    }
    var = varsum / ( length - 1.0 );
    sd  = Math.sqrt ( var );

    System.out.println ("length:           " + length);
    System.out.println ("mean:           " + mean);
    System.out.println ("median:         " + med);
    System.out.println ("variance:       " + var);
    System.out.println ("standard deviation: " + sd);
}
```

*Draw the graph
and label the
edges.*

Control Flow Graph for Stats

```
public static void computeStats (int [ ] numbers)
```

```
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;
```

```
    sum = 0;
```

```
    for (int i = 0; i < length; i++)
```

```
    {
        sum += numbers [ i ];
```

```
    }
    med = numbers [ length / 2];
    mean = sum / (double) length;
```

```
    varsum = 0;
```

```
    for (int i = 0; i < length; i++)
```

```
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
```

```
    }
    var = varsum / ( length - 1.0 );
    sd = Math.sqrt ( var );
```

```
    System.out.println ("length: " + length);
    System.out.println ("mean: " + mean);
    System.out.println ("median: " + med);
    System.out.println ("variance: " + var);
    System.out.println ("standard deviation: " + sd);
}
```



i = 0



i >= length



i < length

i++



i = 0



i < length

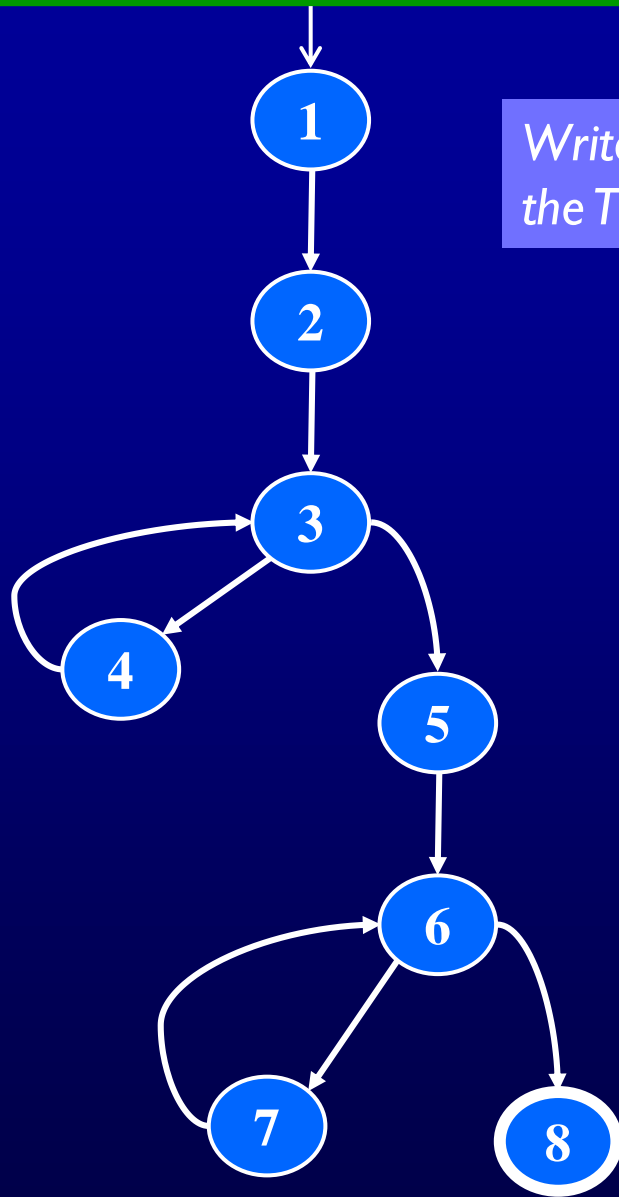
i >= length



i++



Control Flow TRs and Test Paths—EC



Write down
the TRs for EC.

Edge Coverage

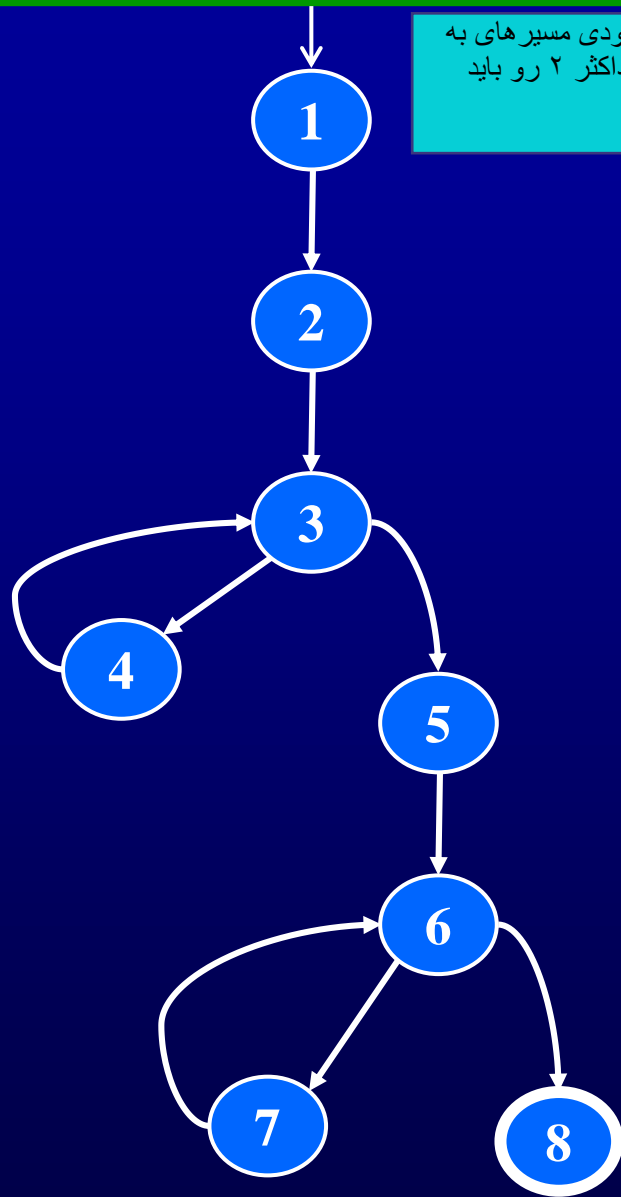
TR
A. [1, 2]
B. [2, 3]
C. [3, 4]
D. [3, 5]
E. [4, 3]
F. [5, 6]
G. [6, 7]
H. [6, 8]
I. [7, 6]

Test Path

[1, 2, 3, 4, 3, 5, 6, 7, 6, 8]

Write down
test paths that
tour all edges.

Control Flow TRs and Test Paths—EPC



از هر نودی مسیرهای به
طول حداکثر ۲ رو باید
بنویسیم.

Edge-Pair Coverage

TR

- A. [1, 2, 3]
- B. [2, 3, 4]
- C. [2, 3, 5]
- D. [3, 4, 3]
- E. [3, 5, 6]
- F. [4, 3, 5]
- G. [5, 6, 7]
- H. [5, 6, 8]
- I. [6, 7, 6]
- J. [7, 6, 8]
- K. [4, 3, 4]
- L. [7, 6, 7]

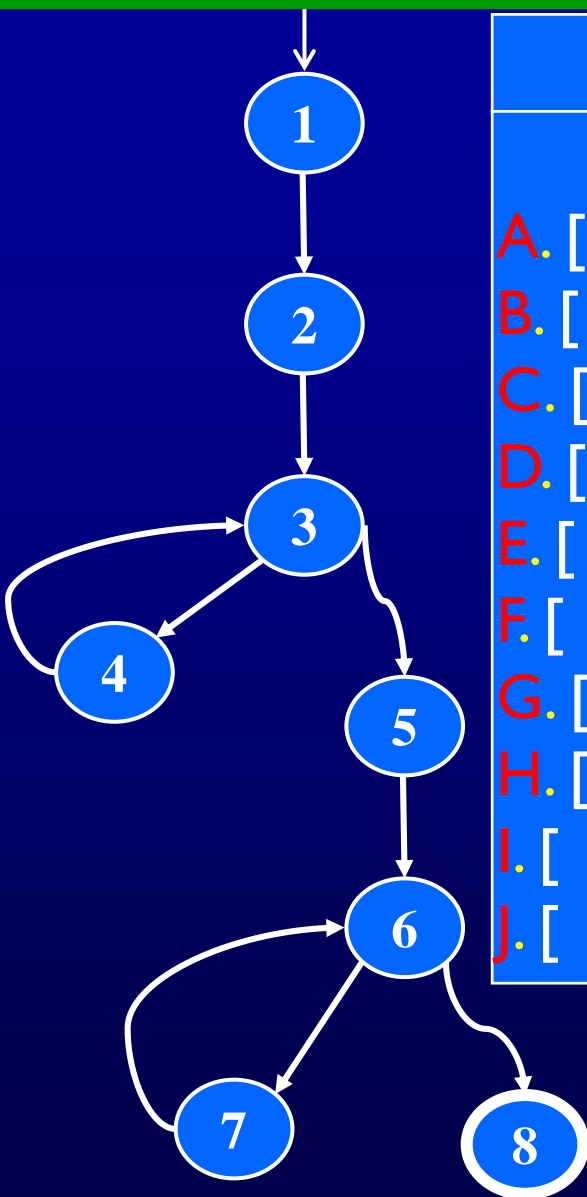
Test Paths

- i. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
- ii. [1, 2, 3, 5, 6, 8]
- iii. [1, 2, 3, 4, 3, 4, 3, 5, 6, 7, 6, 7, 6, 8]

TP	TRs toured	sidetrips
i	A, B, D, E, F, G, I, J	C, H
ii	A, C, E, H	
iii	A, B, D, E, F, G, I, J, K, L	C, H

TP iii makes TP i redundant. A minimal set of TPs is cheaper.

Control Flow TRs and Test Paths—PPC



Prime Path Coverage

TR	Test Paths
A. [3, 4, 3]	i. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
B. [4, 3, 4]	ii. [1, 2, 3, 4, 3, 4, 3, 5, 6, 7, 6, 7, 6, 8]
C. [7, 6, 7]	iii. [1, 2, 3, 4, 3, 5, 6, 8]
D. [7, 6, 8]	iv. [1, 2, 3, 5, 6, 7, 6, 8]
E. [6, 7, 6]	v. [1, 2, 3, 5, 6, 8]
F. [1, 2, 3, 4]	
G. [4, 3, 5, 6, 7]	
H. [4, 3, 5, 6, 8]	
I. [1, 2, 3, 5, 6, 7]	
J. [1, 2, 3, 5, 6, 8]	

TP ii makes TP i redundant.

TP	TRs toured	sidetrips
i	A, D, E, F, G	H, I, J
ii	A, B, C, D, E, F, G,	H, I, J
iii	A, F, H	J
iv	D, E, F, I	J
v	J	