HTTP with httr2

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- 1. HTTP basics
- 2. httr2 basics
- 3. Authentication
- 4. Multiple requests

ntro to HTTP

An HTTP request

```
Methdeath Protocol version
```

Status

GET / HTTP/1.1

Headers

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;

Accept-Encoding: gzip, deflate

Accept-Language: en-GB, en-US; q=0.9, en; q=0.8

Connection: keep-alive

Cookie: _ga=GA1.2.46172101.1675698799

Host: www.r-project.org

User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_7) ...

An HTTP response

```
HTTP/1.1 200 OK
  Status
         Content-Encoding: gzip
 Headers
         Content-Length: 2454
         Content-Type: text/html
         ETag: "192e-608ff850f105c-gzip"
Empty line
   Body
         <!DOCTYPE html>
         <html lang="en">
            <head>
              <meta charset="utf-8">
              <meta http-equiv="X-UA-Compatible" content="IE=edge">
              <meta name="viewport" content="width=device-width, initial-scale=1">
              <title>R: The R Project for Statistical Computing</title>
```

httr2 basics



httr2 attempts to closely match the HTTP model

```
# Make a request
req ← request("https://r-project.org")
# Perform a request to get a response
resp ← req_perform(req)
resp
```

You can view the request & response

```
# What will happen
req_dry_run(req)
# What did happen
req_perform(req, verbosity = 1)
req_perform(req, verbosity = 2)
req_perform(req, verbosity = 3)
# If it's someone else's code
with_verbosity(req_perform(req))
```

But you'll mostly use httr2 to speak to web APIs

```
library(httr2)
req ← request("https://api.github.com/")
resp ← req_perform(req)
resp >
  resp_body_json() >
  str()
```

Website	Web app
HTML	JSON
rvest	jsonlite
GET	GET + POST +
Mostly public	Mostly private

Lots of options for modifying the request

```
req_headers()
req_progress()
req_proxy()
• req_timeout()
req_useragent()
•req_url(), req_url_query(), req_template()
```

Which you combine together with the pipe

```
request("https://example.com") >
  req_url("/download") >
  req_url_query(state = "TX") >
  req_progress() >
  req_timeout(10) >
  req_perform()
```

But you don't have to start from scratch

```
req_tx ← request("https://example.com") ▷
  req_url("/download") ▷
  req_url_query(state = "TX") ▷
  req_progress() ▷
  req_timeout(10)

req_wa ← req_tx ▷ req_url_query(state = "WA")
```

Sometimes you'll get errors

```
req ← request("adslkfjdsalkjfadl;kfskd")
resp ← req_perform(req)
req ← request("https://api.github.com/doesntexist")
resp ← req_perform(req)
req ← request("https://api.github.com/user")
resp ← req_perform(req)
# You can always grab with
last_response()
last_request()
```

Authentication



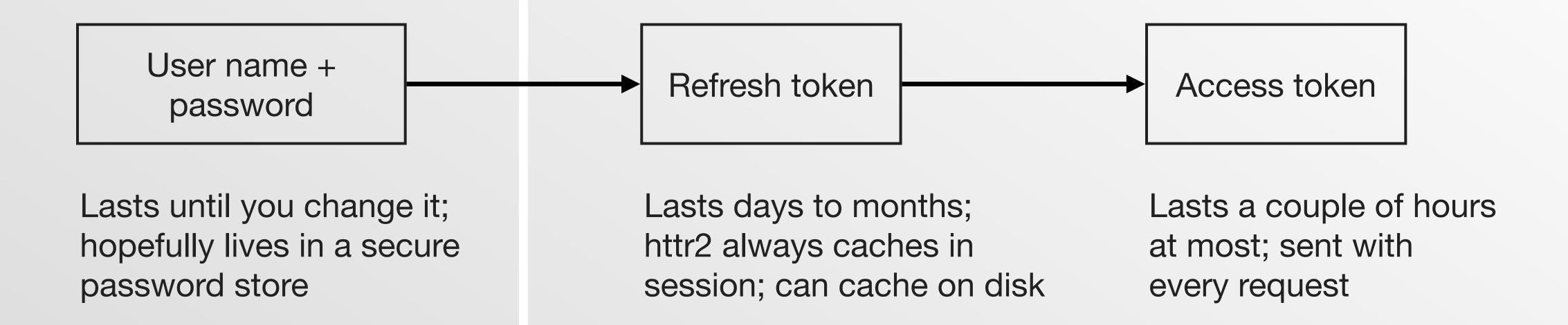
Let's dive into that last case

```
1.req_auth_basic()
2.req_auth_bearer_token()
3.req_oauth_auth_code()
4.req_oauth_bearer_jwt()
5.req_oauth_client_credentials()
6.req_oauth_device()
7.req_oauth_password()
8.req_oauth_refresh()
```

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How does OAuth work?



web app httr2

Once you've figured it out, wrap it in a function

```
req_auth_github ← function(req) {
   req_oauth_auth_code(
      req,
      client = example_github_client(),
      auth_url = "https://github.com/login/oauth/authorize"
   )
}
```

Multiple requests



```
1.req_perform_parallel()
```

2.req_perform_sequential()

3.req_perform_iterative()

- 1. Do it for one page
- 2. Write a function to generate the next request
- 3. Use req_perform_iterative() to perform it for all requests
- 4. Use resps_data() to join all the data together
- 5. Use tidyr to turn it into a data frame

Conclusion



Major differences from httr

- Can create and modify a request without performing it
- Automatically turn HTTP errors into R errors (customise with req_error())
- Much much better OAuth support
- Lots of other new features (e.g. req_retry(), req_cache(), req_throttle(), multiple requests, curl_translate())
- More thoughtful considering of package needs
- A logo!!

httr2.r-lib.org

vignette("httr2")

