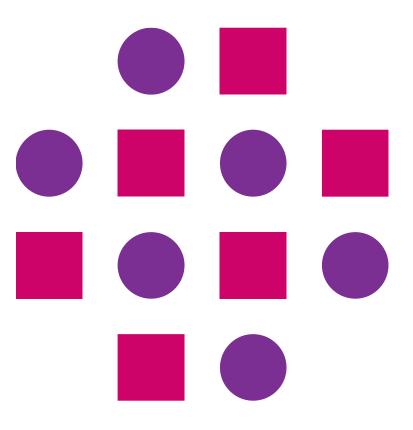


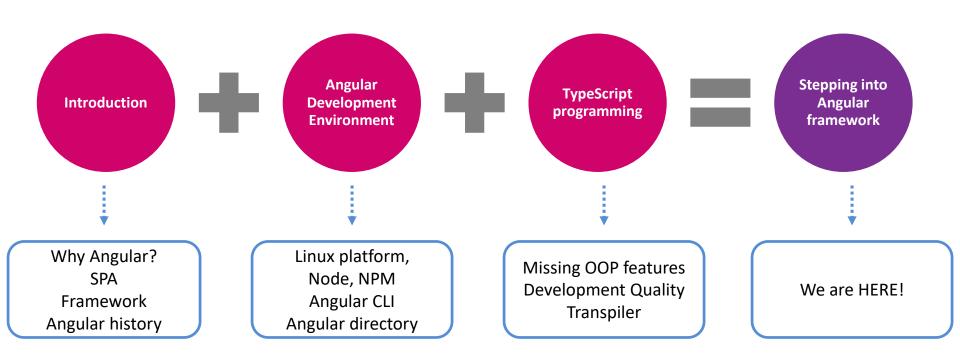
Components Angular







What we have done so far?







Components & Modules

(Key building blocks of Angular Application)

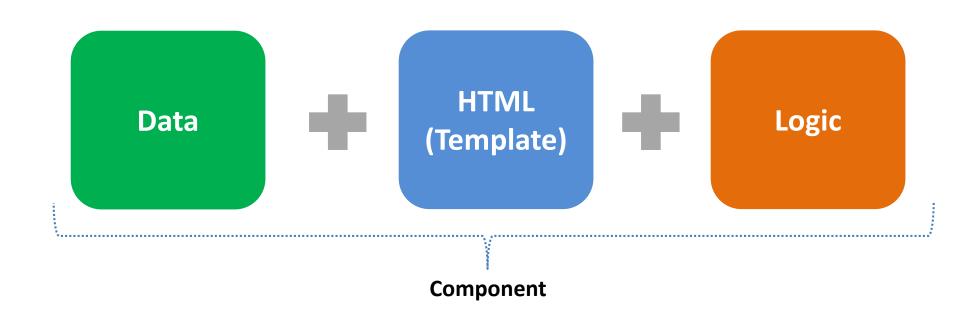
What is a component?

- A component is anything visible to end user and can be reused many times within an app
- It controls a patch of screen called a view
- Component can intern can have multiple sub-components
- All components will have a beginning called root-component. From there components will further have tree structure in a modular fashion





What does the component consist of?





Why Component? - Benefits

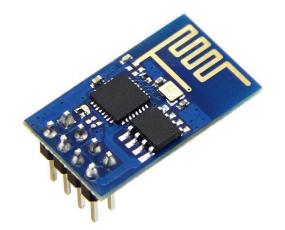
- Modular: It makes the application more modular, in alignment with framework
- Data encapsulation: Data access via methods
- Re-usable: Makes the development more efficient



Analogy: Individual electronic (RLC) components



What is a Module?



- Module is a container for a group related components, one level above the component
- It also contains other parts of an app: Services, Directives,
 Pipes (will see them one-by-one!)
- Every Angular app has at least one module, called root module. Root module is conventionally named AppModule
- Most apps have more than one modules (Root module + Individual Feature modules)

Analogy: Individual electronic components, mounted together to give a meaningful functionality (ex: WiFi, SSD etc...) called as "module"





Creating a Component - GUI

(Hooking your first piece of code into Angular)

- Step-1: Creating / Adding your component TS file
- Open your Angular project folder (ex: myFirstApp) in your editor (ex: VS code). Go to src/app folder.
- Add a new file in the following format: <component_name>.component.ts (ex: courses.component.ts)
- Add the following lines into your new component file. Explanation are given as comments.

```
// Decorator class
import { Component } from '@angular/core'
// Selector is a custom HTML tag. Template has the HTML code
@Component({
selector: 'courses',
template: '<h2>My list of courses</h2>'
})
// Main class of component, you can define attributes and methods here...
export class CoursesComponent {
```

- Step-2: Make your component as a part of the module (app.module.ts file)
 - 2.1 Make your component available for Module by importing it into the module

```
// Add your new component here by importing it
import { CoursesComponent } from './courses.component';
import { BrowserModule } from '@angular/platform-browser';
import { NgModule } from '@angular/core';
```



- Step-2: Make your component as a part of the module (app.module.ts file)
 - Add your new component (ex: CoursesComponent) under the declarations sections of the module.
 - Please note the modules contain more than components (ex: bootstrap), which we will study in further chapters

```
@NaModule({
declarations: [
AppComponent,
CoursesComponent
imports: [
BrowserModule,
providers: [],
bootstrap: [AppComponent]
```



Step-3: Go-to app.component.html file and add your selector (ex: <courses> into this file). U can add any HTML code here.

Also ensure you delete previously existing HTML code to ensure the file looks cleaner and easier to read.

Step-4: Save all files and run your Angular App again (ng serve --open). U should be able to see your custom selectors displaying the corresponding template code in the browser.





Creating a Component - CLI

(Hooking your first piece of code into Angular)

- Sometimes you might find it little hard to create a component using GUI. In case you miss out any steps, the app will not work.
- Angular CLI offers much more reliable way to create a component. Try out the following command, which will not only generate a component but also make appropriate entries

```
$ ng g c command // Creates a new component - command
```

```
wsa@wsa-VirtualBox:~/helloApp$ ng g c command

CREATE src/app/command/command.component.css (0 bytes)

CREATE src/app/command/command.component.html (26 bytes)

CREATE src/app/command/command.component.spec.ts (635 bytes)

CREATE src/app/command/command.component.ts (273 bytes)

UPDATE src/app/app.module.ts (488 bytes)

wsa@wsa-VirtualBox:~/helloApp$
```



```
▲ OPEN EDITORS 1 UNSAVED

    TS courses.component.ts src/app

    TS app.module.ts src/app

    TS command.component.ts src/app/com... U

⇔ app.component.html src/app

    TS 002_typescript_hello_world.ts ~/Angular
 HELLOAPP
      prograceoncornigo
   {} tsconfig.e2e.ison
 node modules

■ app
     command
      # command.component.css
                                         U
      command.component.html
      TS command.component.spec.ts
                                         U
      TS command.component.ts
                                         U
     # app.component.css
    app.component.html
```

```
CommandComponent } from './command/command.component';
     // Add your new component here by importing it
     import { CoursesComponent } from './courses.component';
     import { BrowserModule } from '@angular/platform-browser';
     import { NgModule } from '@angular/core';
6
     import { AppComponent } from './app.component';
     @NgModule({
9
       declarations: [
10
         AppComponent,
         CommandComponent,
12
         CoursesComponent
13
14
15
16
       imports: [
         BrowserModule,
17
18
19
       providers: [].
20
       bootstrap: [AppComponent]
```



- Now you may see in your newly generated component, you have three files (HTML / CSS / TS), the three important files to run a typical front end application
- Any changes you can make into the HTML file and include corresponding selector into app.component.html to make this active
- By having multiple components mean there are multiple pieces coming together and working in an app. This is just a beginning, so many things we can do on top of this.





What is a Service?

- In real-time web application, the component should display (present) the content using the template (HTML)
- The content gets fetched from a server and make it available for a component, which should be de-coupled from the component
- Only presentation is the component's responsibility, it should NOT be dealing with the data
- Hence data handling need to be delegated to a somebody, which is called as 'Service' in Angular. The service primarily deals with an HTTP end-point (ex: RESTful interfaces / REST APIs) from the server
- To demonstrate HTTP data fetching requires a service (which we will do in the Node.js integration topic later). In the current topic let us create a service with a fake HTTP endpoint



What is a Service? - Analogy



Analogy: Components & Modules only makes sense when a meaningful functionality is achieved (ex: SSD display).



Creating a Service - GUI

(Giving some meaningful functionality for your component)

Creating a service – GUI mode

- Step-1: Creating / Adding your service TS file
 - Go to your src/app folder.
 - Add a new file in the following format: <component_name>.service.ts (ex: courses.service.ts)
 - Add the following lines into your new service. Explanation are given as comments
 - Unlike component, no decorator class is required here. This is a plain TypeScript class

```
export class CoursesService {

getCourseList()
{
    // Create an array for courses and return
    var courseList = ["FullStack dev", "FrontEnd dev" , "Backend dev"];
    return courseList;
}
```

Creating a service – GUI mode

Step-2: List this new services as a dependency for my component (app.module.ts file)

```
import { CoursesService } from './courses.service';
@NgModule({
declarations: [
    AppComponent,
    CommandComponent,
    CoursesComponent
imports: [
    BrowserModule,
                               List your required service
providers: [
    CoursesService
bootstrap: [AppComponent]
})
```

Creating a service – GUI mode

Step-3: Make changes in your component file (courses.component.ts)

```
// Import a service
import { CoursesService } from './courses.service';
@Component({
   selector: 'courses',
   template:
                                     These changes can be done in the
       <h2> {{title}}</h2>
                                    HTML file pointed by templateURL
        {{courses}}
                                                    as well
})
export class CoursesComponent {
   title = 'List of courses in WSA:';
   courses;
   constructor (service: CoursesService)
       this.courses = service.getCourseList();
```



Creating a Service - CLI

(Using CLI to generate your services)

Creating a service – CLI mode

Similar to component, services can be added to a component using CLI. Along with generation it will make appropriate entries into other files

```
$ ng g s emailservice // Creates a new service
```

```
wsa@wsa-VirtualBox:~/helloApp$ ng g s emailservice

CREATE src/app/emailservice.service.spec.ts (410 bytes)

CREATE src/app/emailservice.service.ts (141 bytes)

wsa@wsa-VirtualBox:~/helloApp$
```



```
TS courses.component.ts
                                                                          TS app.module.ts
                                                                                                app.component.html
                                                                                                                            TS courses.service.ts
                                                                                                                                                    TS emailservice.service.ts X
 EXPLORER
                                                      import { Injectable } from '@angular/core';

■ OPEN EDITORS

   TS courses.component.ts src/app
                                         U
                                                      @Injectable({
   TS app.module.ts src/app
                                                        providedIn: 'root'
   app.component.html src/app
   TS courses.service.ts src/app
                                                      export class EmailserviceService {
   TS emailservice.service.ts src/app
                                         U
                                                         constructor() { }
▲ HELLOAPP
                                                 9
    # app.component.css
                                         Α
    app.component.html
    TS app.component.spec.ts
    TS app.component.ts
    TS app.module.ts
    TS courses.component.ts
    TS courses.service.ts
                                         U
    TS emailservice.service.spec.ts
                                         U
    TS emailservice.service.ts
   assets
   environments

    □ browserslist

  * favicon.ico
  index.html
  K karma.conf.js
  TS main.ts
  TS polyfills.ts
```

Dependency Injection

- Dependency Injection (DI, one of the **application design pattern**) is a way to create objects that depend upon other objects.
- One object supplies the dependencies of another object. A dependency is an object that can be used (a service).
- An injection is the passing of a dependency to a dependent object that would use it, rather than allowing a client to build or find the service, is the fundamental requirement of the pattern.
- This allows the component to make acquiring dependencies someone else's problem (in our case it is the Angular framework).
- The intent behind dependency injection is to decouple objects to the extent that no client code has to be changed simply because an object it depends on needs to be changed to a different one.



Exercise



- Assume you are developing a simple e-commerce application. Which will fetch following information from the server and display them in a tabular format in the browser:
 - Item name (Pen, iPhone 10, Levis jean)
 - Item category (Stationary, Electronics, Apparels)
 - Item price (100, 100000, 1500)
- Implement the above functionality using Angular with following way:
 - Create a new project
 - Create a new component & service (CLI usage is recommended)
 - The service should have three methods:
 - getItemName()
 - getItemCategory()
 - getItemPrice()
 - All methods to simulate a fake HTTP endpoint (by returning static arrays)
 - Assume the number of items are fixed (later we can make it dynamic)

















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