

Entities, Symbols, Charset

Hypertext Markup Language 5
(HTML5)

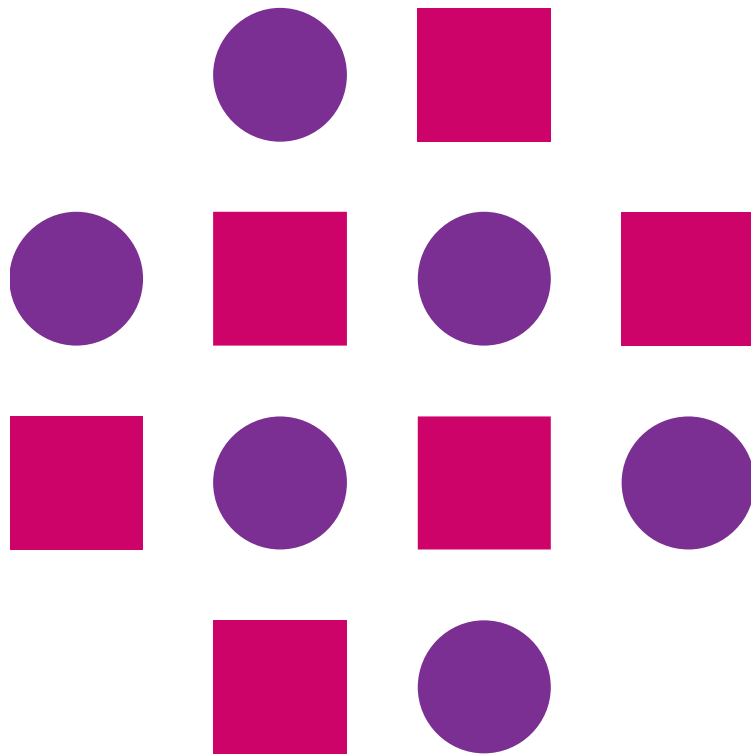
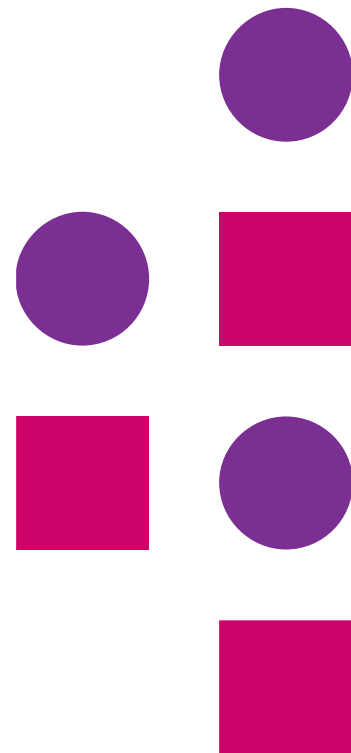


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Entities

(Hypertext Markup Language 5)

Entities

- Some characters are reserved in HTML
- For example less than(<) or greater than(>) characters
- Browser might mix such characters with tags which would lead to unexpected problems
- HTML reserved characters, if to be displayed to user, must be replaced with character entities
- Characters that are not present in keyboard can also be replaced by entities

Character Entity

Syntax :

`&entity-name;` // Name

or

`&#entity-number;` // Number

HTML – Character Entity Reference

| Symbol | Entity Name | Entity Number | Description |
|--------|-------------|---------------|---------------------------|
| & | & | & | Ampersand |
| < | < | < | Less than symbol |
| > | > | > | Greater than symbol |
| “ | " | " | Double quotation |
| © | © | © | Copy Right |
| ® | ® | ® | Registered Trademark |
| TM | ™ | ™ | Trademark |
| | | | Non-breaking space |
| ' | ' | ' | Apostrophe (Single Quote) |

Entities

- Advantages
 - An entity name is easy to remember
- Disadvantages
 - Browser may not support all entity names (but support for number is good)

HTML Symbols

- Many Mathematical, technical and currency symbols, are not present on a normal keyboard
- To add such symbols to an HTML page you can use an HTML Entity name
- If no entity name exists, we can use an entity number, a decimal, or hexadecimal reference

HTML Symbols

- **Example**
- `<p>European currency : €</p>`
- `<p>European currency : €</p>`
- `<p>Indian currency:&inr</p>`
- `<p>Indian currency : ₹</p>`
- **Output**
- European currency : €
- European currency : €
- Indian currency : ₹

HTML – Classwork

- Write a web page to display following text

This is a "paragraph"

10 > 5

6 < 13

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Charset

(Hypertext Markup Language 5)

Character Encoding

- A character encoding is method of converting bytes into characters
- Popular encoding techniques are ASCII, ANSI and ISO-8859-1
- ASCII was the first character encoding standard which defined 127 different alphanumeric characters
- ANSI was the original Windows character set, with support for 256 different character code
- ISO-8859-1 was the default character set for HTML4
- ANSI & ISO-8859-1 were limited, so default character encoding was changed to UTF-8 in HTML5

The Charset Attribute

- To display an HTML page correctly, a web browser must know the character set used in the page
- Charset is specified in the `<meta>` tag
- `<meta charset="UTF-8">`

URL Encoding

(Hypertext Markup Language 5)

URL (Uniform Resource Locator)

- A Uniform Resource Locator (URL) is used to address a document on the web
- A web address follows these rules
 - “scheme://prefix.domain:port/path/filename”

URL

- scheme – defines the type of Internet service (http or https)
- prefix – defines a domain prefix (www)
- domain - defines the Internet domain
- port - defines the port number at the host (default for http is 80)
- path - defines a path at the server
- filename - defines the name of a document or resource

URL Encoding

- URL encoding converts characters into a format that can be transmitted over Internet
- Any attribute with a value that is a URL must be URL-encoded
- Example
 - `<a href>`
 - ``
 - `<iframe src>`

URL Encoding

- URLs can only be sent over the internet using the ASCII character-set
- URL encoding replaces unsafe ASCII characters with a “%” followed by two hexadecimal digits
- URLs cannot contain spaces. URL encoding normally replaces a space with a plus(+) sign or with %20

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*Thank
you*

