



# Haedal - haWAL

## Security Assessment

CertiK Assessed on Oct 13th, 2025





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## Haedal - haWAL

The security assessment was prepared by CertiK.

## Executive Summary

TYPES	ECOSYSTEM	METHODS
Staking	Sui (SUI)	Formal Verification, Manual Review, Static Analysis

LANGUAGE	TIMELINE
Move	Preliminary comments published on 09/24/2025
	Final report published on 10/13/2025

## Vulnerability Summary



<span style="background-color: #c8512e; border-radius: 5px; width: 10px; height: 10px;"></span> 1	Centralization	1 Acknowledged	Centralization findings highlight privileged roles & functions and their capabilities, or instances where the project takes custody of users' assets.
<span style="background-color: #d93a3a; border-radius: 5px; width: 10px; height: 10px;"></span> 0	Critical		Critical risks are those that impact the safe functioning of a platform and must be addressed before launch. Users should not invest in any project with outstanding critical risks.
<span style="background-color: #c8512e; border-radius: 5px; width: 10px; height: 10px;"></span> 0	Major		Major risks may include logical errors that, under specific circumstances, could result in fund losses or loss of project control.
<span style="background-color: #fca82e; border-radius: 5px; width: 10px; height: 10px;"></span> 1	Medium	1 Resolved	Medium risks may not pose a direct risk to users' funds, but they can affect the overall functioning of a platform.
<span style="background-color: #fca82e; border-radius: 5px; width: 10px; height: 10px;"></span> 5	Minor	2 Resolved, 3 Acknowledged	Minor risks can be any of the above, but on a smaller scale. They generally do not compromise the overall integrity of the project, but they may be less efficient than other solutions.
<span style="background-color: #2e3436; border-radius: 5px; width: 10px; height: 10px;"></span> 8	Informational	2 Resolved, 1 Partially Resolved, 5 Acknowledged	Informational errors are often recommendations to improve the style of the code or certain operations to fall within industry best practices. They usually do not affect the overall functioning of the code.

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## CODEBASE | HAEDAL - HAWAL

### Repository

<https://github.com/haedallsd/hawal-contract/tree/audit>

### Commit

[58fb5b7ac0b7555b28114b9699ac5de3fb96f1da](#)

[ce2201991c63731c3d52db09146b4b04b2b430e4](#)

[8a6bd7d1e942543587b02c55b1f85bba6b05a9a5](#)

### Audit Scope

The file in scope is listed in the appendix.

## APPROACH & METHODS | HAEDAL - HAVAL

This audit was conducted for Haedal to evaluate the security and correctness of the smart contracts associated with the Haedal - haWAL project. The assessment included a comprehensive review of the in-scope smart contracts. The audit was performed using a combination of Formal Verification, Manual Review, and Static Analysis.

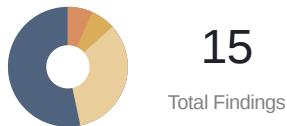
The review process emphasized the following areas:

- Architecture review and threat modeling to understand systemic risks and identify design-level flaws.
- Identification of vulnerabilities through both common and edge-case attack vectors.
- Manual verification of contract logic to ensure alignment with intended design and business requirements.
- Dynamic testing to validate runtime behavior and assess execution risks.
- Assessment of code quality and maintainability, including adherence to current best practices and industry standards.

The audit resulted in findings categorized across multiple severity levels, from informational to critical. To enhance the project's security and long-term robustness, we recommend addressing the identified issues and considering the following general improvements:

- Improve code readability and maintainability by adopting a clean architectural pattern and modular design.
- Strengthen testing coverage, including unit and integration tests for key functionalities and edge cases.
- Maintain meaningful inline comments and documentations.
- Implement clear and transparent documentation for privileged roles and sensitive protocol operations.
- Regularly review and simulate contract behavior against newly emerging attack vectors.

# FINDINGS | HAEDAL - HAWAL



0

1

0

1

5

8

Critical

Centralization

Major

Medium

Minor

Informational

This report has been prepared for Haedal to identify potential vulnerabilities and security issues within the reviewed codebase. During the course of the audit, a total of 15 issues were identified. Leveraging a combination of Formal Verification, Manual Review & Static Analysis the following findings were uncovered:

ID	Title	Category	Severity	Status
HAH-06	<b>Centralization Related Risks And Upgradability</b>	Centralization	Centralization	<span>● Acknowledged</span>
HAH-07	Excessive Early Withdrawal During Instant Unstake Sweeps Surplus WAL Into Internal Vault	Volatile Code	Medium	<span>● Resolved</span>
HAH-08	Over-Withdrawal On Partial Claims Due To Splitting By WAL (Principal+Rewards) Instead Of Principal	Incorrect Calculation	Minor	<span>● Acknowledged</span>
HAH-09	Early-Withdraw Path Would Cause Inconsistent <code>pool.total_staked</code> With <code>do_validator_request_withdraw</code>	Volatile Code	Minor	<span>● Resolved</span>
HAH-10	Missing Check On <code>validator_reward_fee</code>	Volatile Code	Minor	<span>● Resolved</span>
HAH-16	Potential Supply Inconsistency Due To Pre-Initialization Minting	Logical Issue	Minor	<span>● Acknowledged</span>
HAH-17	Zero <code>hawal_supply</code> With Nonzero <code>total_wal_amount_snapshot</code> Causing Incorrect Minting Ratio	Logical Issue	Minor	<span>● Acknowledged</span>
HAH-01	Potential Misleading <code>SystemStaked</code> Event Emitted For Merged Stakes	Volatile Code	Informational	<span>● Acknowledged</span>
HAH-02	Unused Fields In <code>Staking</code>	Coding Style	Informational	<span>● Resolved</span>

ID	Title	Category	Severity	Status
HAH-03	Concerns About Unbounded Vector/VecMap Growth And Full Scans Can Exceed Sui Object/Gas Limits	Volatile Code	Informational	<span>● Acknowledged</span>
HAH-04	Instant-Unstake Bypasses <code>wal_vault</code> Liquidity And Withdraws Early From Validators	Volatile Code	Informational	<span>● Acknowledged</span>
HAH-05	Discussion On <code>cap</code>	Access Control	Informational	<span>● Partially Resolved</span>
HAH-11	Outdated Reward Updates Cause Inaccurate Minting And Fee Miscalculation	Logical Issue	Informational	<span>● Acknowledged</span>
HAH-13	Missing Check On <code>validator</code>	Volatile Code	Informational	<span>● Acknowledged</span>
HAH-15	Unused Deposit Fee	Coding Issue	Informational	<span>● Resolved</span>

## HAH-06 | Centralization Related Risks And Upgradability

Category	Severity	Location	Status
Centralization	● Centralization		● Acknowledged

### Description

In the module **breaker**, the role **Breaker** has authority over the functions:

- toggle\_unstake\_v2()
- toggle\_claim\_v2()

In the module **manage**, the role **AdminCap** has authority over the functions:

- initialize()
- set\_operator\_cap\_to\_address()
- request\_collect\_rewards\_fee()
- claim\_collect\_rewards\_fee()
- set\_deposit\_fee\_v2()
- set\_reward\_fee\_v2()
- set\_validator\_reward\_fee\_v2()
- set\_service\_fee\_v2()
- claim\_collect\_rewards\_fee\_v2()
- claim\_collect\_protocol\_fee\_v2()
- share\_acl()
- add\_minor\_signs\_to\_acl()
- del\_minor\_signs()
- add\_breaker\_to\_acl()
- del\_breaker\_to\_acl()
- add\_robot\_to\_acl()
- del\_robot\_to\_acl()
- migrate()

In the module **operate**, the role **OperatorCap** has authority over the functions:

- set\_deposit\_fee()
- set\_reward\_fee()
- set\_validator\_reward\_fee()
- set\_service\_fee()
- set\_withdraw\_time\_limit()

- set\_validator\_count()
- set\_active\_validators()
- set\_walrus\_epoch\_start()
- toggle\_stake()
- toggle\_unstake()
- toggle\_claim()
- update\_validator\_rewards()
- sortValidators()
- migrate()
- request\_collect\_rewards\_fee()
- claim\_collect\_rewards\_fee()
- claim\_collect\_protocol\_fee()
- validator\_offline()

In the module **minorsign**, the role **MinorSign** has authority over the functions:

- set\_withdraw\_time\_limit\_v2()
- set\_validator\_count\_v2()
- set\_active\_validators\_v2()
- toggle\_stake\_v2()

In the module **robot**, the role **Robot** has authority over the functions:

- update\_validator\_rewards\_v2()
- validator\_offline\_v2()
- sortValidators\_v2()

If any of these privileged accounts are compromised, an attacker could exploit their enabled authorities to alter protocol parameters, manipulate staking and unstaking processes, upgrade or pause the contract, or change operator lists.

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In addition, developers working with the Sui blockchain can upgrade packages based on their software iteration requirements. However, this also means that the `UpgradeCap` and deployer's key store should be handled carefully to prevent any unexpected losses. It is important to inform the community about any upgrade plans to address concerns related to centralization and ensure transparency.

More information can be found:

- [Sui Package Upgrades](#)
- [Third-Party Package upgrades](#)

## I Recommendation

The risk describes the current project design and potentially makes iterations to improve in the security operation and level of decentralization, which in most cases cannot be resolved entirely at the present stage. We advise the client to carefully

manage the privileged account's private key to avoid any potential risks of being hacked. In general, we strongly recommend centralized privileges or roles in the protocol be improved via a decentralized mechanism or smart-contract-based accounts with enhanced security practices, e.g., multisignature wallets.

Indicatively, here are some feasible suggestions that would also mitigate the potential risk at a different level in terms of short-term, long-term and permanent:

### **Short Term:**

Timelock and Multi sign (2%, 3%) combination *mitigate* by delaying the sensitive operation and avoiding a single point of key management failure.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;  
AND
- Assignment of privileged roles to multi-signature wallets to prevent a single point of failure due to the private key compromised;  
AND
- A medium/blog link for sharing the timelock contract and multi-signers addresses information with the public audience.

### **Long Term:**

Timelock and DAO, the combination, *mitigate* by applying decentralization and transparency.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;  
AND
- Introduction of a DAO/governance/voting module to increase transparency and user involvement.  
AND
- A medium/blog link for sharing the timelock contract, multi-signers addresses, and DAO information with the public audience.

### **Permanent:**

Renouncing the ownership or removing the function can be considered *fully resolved*.

- Renounce the ownership and never claim back the privileged roles.  
OR
- Remove the risky functionality.

## **Alleviation**

### **[Haedal, 10/13/2025]:**

All original privileges and contract upgrade authorities are assigned to the main multisignature wallet. Other operational permissions are managed by the main multisig via ACL, with ACL addresses structured hierarchically according to the level of privilege, using different multisig configurations. **AdminCap** and **OperatorCap** privileges have been transferred to the main multisignature wallet. All other Cap roles have been **deprecated** and are no longer in use.

[CertiK, 10/13/2025]:

The finding will be updated when corresponding multi-sig information is provided. Also, CertiK strongly encourages the project team to periodically revisit the private key security management of all addresses related to centralized roles.

## HAH-07 Excessive Early Withdrawal During Instant Unstake Sweeps Surplus WAL Into Internal Vault

Category	Severity	Location	Status
Volatile Code	Medium	sources/walstaking.move (hawal): 600~601	Resolved

### Description

User calls `request_unstake_instant`, which computes the WAL amount from input haWAL and invokes `do_unstake_instant` with `need_amount = max_exchange_wal_amount`. `do_unstake_instant` iterates validators while `need_amount > 0`, and, per validator, iterates staked entries that are early-withdrawable.

For each early-withdrawable entry, it computes how much to withdraw via `get_split_wal_amount`, withdraws from the underlying `walrus::staking`, and:

- If withdrawn  $\leq$  need\_amount: credits the entire amount to the user's bal and decreases need\_amount.
- If withdrawn  $>$  need\_amount: credits exactly need\_amount to the user, deposits the surplus into staking.wal\_vault, sets need\_amount = 0, and continues.

However, the inner per-validator loop doesn't re-check `need_amount > 0`. After `need_amount` becomes 0, it continues scanning entries.

And when `need_amount == 0`, the process will dive into partial withdrawal flow in `get_split_wal_amount`, the `withdraw_principal` will be 1, as a result:

- $1 < \text{MIN\_STAKING\_THRESHOLD}$  ( $1e9$ ) and principal  $\geq 2\text{MIN}$ : ( $\text{left\_principal}, \text{MIN\_STAKING\_THRESHOLD}$ )
- $1 < \text{MIN}$  and principal  $< 2\text{MIN}$ : returns (0, principal)

```
    } else { // split StakedWal and only withdraw partial
        let mut withdraw_principal = mul_div(need_amount, principal,
staked_wal_with_rewards) + 1;
        let left_principal = if (principal >= withdraw_principal) {
            principal - withdraw_principal
        } else {
            withdraw_principal = principal;
            0
        };

        if (withdraw_principal >= MIN_STAKING_THRESHOLD) {
            if (left_principal >= MIN_STAKING_THRESHOLD) { // can be split
                (left_principal, withdraw_principal)
            } else { // can't be split
                (0, principal)
            }
        } else {
            if (principal >= 2*MIN_STAKING_THRESHOLD) { // can be split
                (principal-MIN_STAKING_THRESHOLD, MIN_STAKING_THRESHOLD) // withdraw at least 1 SUI
            } else { // can't be split
                (0, principal)
            }
        }
    };
}
```

As a result, more than expected WAL will be unstaked.

## Recommendation

Recommend handling the condition when `need_amount` is 0.

## Alleviation

[Haedal, 09/23/2025]: The team heeded the advice and resolved the issue by adding validation on `need_amount` in commit [4a502e6c095da654e9e610c9fbe4764e345e07e9](#)

## HAH-08 | Over-Withdrawal On Partial Claims Due To Splitting By WAL (Principal+Rewards) Instead Of Principal

Category	Severity	Location	Status
Incorrect Calculation	Minor	sources/walstaking.move (hawal): 743	Acknowledged

### Description

To initiate the unstake process, the user burns `HAWAL` and receives an `UnstakeTicket` with `wal_amount` to be paid later:

```
let ut = UnstakeTicket {
    id: object::new(ctx),
    unstake_timestamp_ms: now_ms,
    hawal_amount: input_hawal_amount,
    wal_amount: max_exchange_wal_amount,
    claim_epoch: claim_epoch,
    claim_timestamp_ms: claim_timestamp_ms,
};
```

Protocol schedules withdrawals across validators using `do_validator_request_withdraw`, which converts the WAL to-pay into a principal to split via `get_split_wal_amount`, and moves positions into `withdrawning`:

```
let staked_wal_ref = pool.staked.get_mut(&key);
let (left_principal, withdraw_principal) =
get_split_wal_amount(wal_staking, staked_wal_ref, need_amount, current_epoch);
// decide whether withdraw entire or partial StakedWal
let mut withdraw = if (left_principal > 0) {
    let withdraw = staked_wal_ref.split(withdraw_principal, ctx);
    withdraw
    ...
}
```

On claim (`withdraw_stake`), protocol tries to pay from `wal_vault` first, then withdraws matured `withdrawning` positions via `do_validator_withdraw`. Any surplus after satisfying the exact user amount is deposited back into `wal_vault`:

```

        let (mut bal, left_amount) = vault::withdraw_max(&mut staking.wal_vault,
need_amount);
        need_amount = left_amount;

        if (need_amount > 0) {
            let mut unstaked_bal = balance::zero();
            ...
            assert!(need_amount == 0, EUnstakeNeedAmountIsNotZero);

            bal.join(unstaked_bal.split(left_amount));
            staking.wal_vault.deposit(unstaked_bal);
        };
    
```

However, in `do_validator_withdraw`, partial splitting of a matured `withdrawing` position uses `need_amount` directly as the split amount:

```

let withdraw = if (
    need_amount > MIN_STAKING_THRESHOLD &&
    need_amount + MIN_STAKING_THRESHOLD < withdrawing_wal_ref_value
) {
    let withdraw = withdrawing_wal_ref.split(need_amount, ctx);
    withdraw
} else {
    let (_, withdraw) = pool.withdrawing.remove(&key);
    withdraw
};
```

The `need_amount` is the WAL to deliver to the user (principal + rewards), while `StakedWal::split` expects a principal amount:

In `local_wal/walus`:

```

public fun split(sw: &mut StakedWal, amount: u64, ctx: &mut TxContext): StakedWal {
    assert!(sw.principal.value() > amount, EInvalidAmount);
    // Both parts after the split must have a principal of at least
    MIN_STAKING_THRESHOLD.

    assert!(amount >= MIN_STAKING_THRESHOLD, EStakeBelowThreshold);
    assert!(sw.principal.value() - amount >= MIN_STAKING_THRESHOLD,
    EStakeBelowThreshold);

    StakedWal {
        id: object::new(ctx),
        state: sw.state, // state is preserved
        node_id: sw.node_id,
        principal: sw.principal.split(amount),
        activation_epoch: sw.activation_epoch,
    }
}
```

And `staking::withdraw_stake` returns principal + rewards for that chunk:

```
let principal = staked_wal.into_balance();

// Withdraw rewards...
let rewards_amount = rewards_amount.min(pool.rewards_pool.value());
let mut to_withdraw = pool.rewards_pool.split(rewards_amount);
to_withdraw.join(principal);
to_withdraw
```

As a result, the user may get extra WAL.

## Recommendation

Recommend considering splitting the StakedWal based on principle in `do_validator_withdraw`.

## Alleviation

**[Haedal, 09/24/2025]**: We understand that `staking::withdraw_stake` returns the principal plus rewards, so we designed a **sliding window** approach to address this.

1. The protocol will receive more rewards after performing `staking::withdraw_stake`, but we will deposit **these rewards into wal\_vault**.
2. The next time a claim is initiated, the protocol will prioritize `wal_vault`, causing `need_amount` to become a smaller value than `left_amount`, which will be less than `need_amount`.
3. In fact, the entire protocol uses a **sliding window** reward approach, **including `request_withdraw_stake`, `request_unstake_instant`, and `withdraw_stake`**. This design is designed so that in extreme cases, the minimum withdrawal of 1 WAL may need to be increased, and any excess redemptions generated will need to be deposited into `wal_vault`.

## HAH-09 | Early-Withdraw Path Would Cause Inconsistent

`pool.total_staked` With `do_validator_request_withdraw`

Category	Severity	Location	Status
Volatile Code	Minor	sources/walstaking.move (hawal): 466~470	Resolved

### Description

The function `do_validator_request_withdraw` requests unstake from a specific validator and, if possible, performs an early withdrawal and deposits the WAL into the vault. And the `pool.total_staked` does not change during the process.

However, in `do_unstake_instant` after early-withdraw, the amount is derived from `pool.total_staked`.

Also, in the following `withdraw_stake` invocation, the user claims to pull from the vault first, which also does not adjust the `pool.total_staked`.

As a result, the functions use `pool.total_staked` would return inaccurate results, for example, `get_min_total_validator`.

### Recommendation

Recommend handling `pool.total_staked` with the early withdrawal path in normal unstake.

### Alleviation

[Haedal, 09/24/2025]: The team heeded the advice and resolved the issue by updating `pool.total_staked` in early withdrawal path in commit [4a502e6c095da654e9e610c9fbe4764e345e07e9](#)

## HAH-10 | Missing Check On `validator_reward_fee`

Category	Severity	Location	Status
Volatile Code	Minor	sources/config.move (hawal): 100~101	Resolved

### Description

The `set_validator_reward_fee()` function does not enforce an upper limit on the `validator_reward_fee` parameter. Additionally, although this fee rate is defined, it is not referenced or utilized elsewhere in the project code.

### Recommendation

If the intention is to use `validator_reward_fee` in future logic, it is recommended to implement an appropriate maximum limit to prevent misconfiguration or unintended values.

### Alleviation

[Haedal, 09/24/2025]: The team heeded the advice and resolved the issue by adding validation on the upper bound of the fee in commit [4a502e6c095da654e9e610c9fbe4764e345e07e9](#)

## HAH-16 | Potential Supply Inconsistency Due To Pre-Initialization Minting

Category	Severity	Location	Status
Logical Issue	Minor	sources/hawal.move (update-0925): 7~8; sources/manage.move (update-0925): 50~51; sources/walstaking.move (update-0925): 241~242	Acknowledged

### Description

According to the intended project logic, the expected call chain during initialization is:

```
hawal::init() -> manage::initialize()
```

Within this process, `manage::initialize()` internally invokes `walstaking::initialize(treasuryCap, ctx)`.

The `TreasuryCap` is stored in `Staking.hawal_treasury_cap` only inside the `walstaking::initialize()` function, as shown below:

```
public(package) fun initialize(cap: TreasuryCap<HAWAL>, ctx: &mut TxContext) {
    ...
    let staking_object = Staking {
        ...
        hawal_treasury_cap: cap,
        ...
    };
}
```

The value `coin::total_supply(&staking.hawal_treasury_cap)` is used to record the total amount of minted HAWAL coins, which is critical for calculating the amount of HAWAL received when users deposit WAL.

However, after the `hawal::init()` call and before the `manage::initialize()` call, the `TreasuryCap` remains temporarily held by the caller of `hawal::init()`. During this period, the caller still has the authority to mint new coins. The `walstaking::initialize()` function does not perform any validation to ensure that no coins have been minted externally prior to initialization.

If the holder mints additional coins before `walstaking::initialize()` is executed, the `staking.hawal_supply` will be initialized with an inflated total supply value:

```
staking.hawal_supply = coin::total_supply(&staking.hawal_treasury_cap);
```

This results in incorrect accounting during subsequent deposits, causing the subsequent depositors to receive an inconsistent amount of minted HAWAL coins.

## Recommendation

It is recommended to add a validation within `walstaking::initialize()` to ensure that no additional `HAWAL` coins have been minted prior to initialization.

## Alleviation

[Haedal, 10/12/2025]:

As mentioned, TreasuryCap can still be called after `hawal::init()` and before `manage::initialize()`. However, since the hawal protocol has been successfully launched on the mainnet (ensuring no calls between `hawal::init()` and `manage::initialize()`), and has been running normally for some time, we are no longer considering calling `initialize()` again. Therefore, we are not currently considering fixing this issue.

## HAH-17 | Zero `hawal_supply` With Nonzero `total_wal_amount_snapshot` Causing Incorrect Minting Ratio

Category	Severity	Location	Status
Logical Issue	Minor	sources/walstaking.move (update-0925): 1152~1153	Acknowledged

### Description

The `get_hawal_by_wal()` function calculates the amount of `HAWAL` to mint based on the total `WAL` balance in the system and the total minted `HAWAL` supply. The function returns the same amount of `HAWAL` as the input `WAL` amount if the following condition is met:

```
let total_wal_amount_snapshot = get_total_wal(staking);
if (total_wal_amount_snapshot == 0 || staking.hawal_supply == 0) {
    return wal_amount
};
```

This means that whenever either `total_wal_amount_snapshot` or `staking.hawal_supply` equals zero, the minting ratio defaults to 1:1.

Since `get_hawal_by_wal()` and `get_wal_by_hawal()` serve as the core calculation functions for staking and unstaking operations, respectively, both rely on division (`/`) operations that can introduce truncation errors. Over multiple staking and unstaking cycles, repeated truncation can result in residual “dust” `WAL` left in the system, even when `staking.hawal_supply` becomes zero.

Furthermore, if the `request_withdraw_stake()` function is invoked, the corresponding `HAWAL` is burned first, which may reduce `staking.hawal_supply` to zero while the `StakedWal` remains stored in `pool.withdrawing`. If `update_validator_rewards()` is then called, it will increase `staking.total_rewards`, resulting in a state where `total_wal_amount_snapshot` becomes nonzero while `staking.hawal_supply` remains zero.

```
public fun get_total_wal(staking: &Staking): u64 {
    staking.total_staked + staking.total_rewards
    - staking.collected_protocol_fees
    - staking.uncollected_protocol_fees
    - staking.total_unstaked
}
```

In this situation, the first user to stake will receive `HAWAL` at a 1:1 ratio and, upon unstaking, can potentially claim all the remaining `WAL` “dust” and accumulated rewards, resulting in unfair benefit and incorrect system state.

### Recommendation

It is recommended to abort execution when `staking.hawal_supply == 0` but `total_wal_amount_snapshot != 0`.

When updating rewards at the beginning of an epoch, the administrator should, through a controlled entry point, first “seed” a certain amount of `HAWAL` to the protocol address (for example, by minting it at a 1:1 ratio to the current `total_wal`). This establishes a valid initial exchange rate before reopening staking to users.

## Alleviation

**[Haedal, 10/12/2025]:**

We are aware of this issue and consider it acceptable. We will not address it for the following reasons:

1. When `hawal_supply` is 0 and `total_wal_amount_snapshot` is not 0, we assume that all users have cleared the protocol's staked WAL. Therefore, when the next user stakes, they should receive all rewards, including all subsequent rewards and dust, since their stake is 100%.
2. During the protocol's operation, it is very possible for `hawal_supply` to become 0, leading to truncation and dust generation. However, this is an extreme case, and the truncation dust will remain in the protocol, allowing the next user to receive rewards.
3. When `request_withdraw_stake` causes `hawal` to become 0, it means that all staked WAL has been withdrawn. At this time, calling `update_validator_rewards` will cause Walrus to generate no rewards since no WAL is staked. Therefore, `staking.total_rewards` will not be accumulated.

## HAH-01 | Potential Misleading `SystemStaked` Event Emitted For Merged Stakes

Category	Severity	Location	Status
Volatile Code	● Informational	sources/walstaking.move (hawal): 352	● Acknowledged

### Description

When a user initiates a stake to a validator for the first time in a particular `activation_epoch`, a new `StakedWal` object is created and stored. If an additional stake is made to the same validator during the same epoch—by the same or another user—the system optimizes storage by merging the new stake into the existing `StakedWal`. This is accomplished by creating a temporary `StakedWal` object for the incoming stake, invoking `join` to transfer its balance to the existing object, and then destroying the temporary instance.

Currently, the function records the object ID of the temporary `StakedWal` before the merge and destruction steps. After these actions, it emits a `SystemStaked` event referencing this now-destroyed object ID. As a result, the emitted event refers to a `StakedWal` object that no longer exists, leading to discrepancies between event logs and actual on-chain state. This can cause confusion or misinterpretation for users or off-chain services relying on event data to track staking activity.

### Recommendation

We would like to check with the team about the usage of the `SystemStaked` and if the scenario has been considered.

### Alleviation

**[Haedal, 09/24/2025]:** In fact, off-chain tracking is more concerned with other fields under `SystemStaked`. The `staked_wal_id` is just a redundant record. Currently, it does not cause service confusion. In the future, when services need to obtain information, we will traverse the pool instead of emit to determine the data.

## HAH-02 | Unused Fields In `Staking`

Category	Severity	Location	Status
Coding Style	● Informational	sources/walstaking.move (hawal): 78, 91	● Resolved

### Description

The following fields in `Staking` are not being used:

- `collected_protocol_fees_pending`
- `rewards_last_updated_epoch`

### Recommendation

We would like to check with the team if any logic is missing.

### Alleviation

**[Haedal, 09/24/2025]:** The current code is all up to date and there is no logic missing. This is a reserved field. Based on the implementation of the haSUI protocol, we believe that this field may be used in the future.

## HAH-03 | Concerns About Unbounded Vector/VecMap Growth And Full Scans Can Exceed Sui Object/Gas Limits

Category	Severity	Location	Status
Volatile Code	● Informational	sources/walstaking.move (hawal): 96–97	● Acknowledged

### Description

The staking design stores per-validator state in child `PoolInfo` objects inside a Table, which is good for isolating size. However, each `PoolInfo` uses `VecMap<u32, StakedWal>` for both `staked` and `withdrawning`. Over time, these maps can accumulate many entries (e.g., from splits and multiple epochs). Critical flows iterate all keys via `keys()` (allocates a vector) and then linearly scan, which can grow to  $O(n)$  per pool and  $O(n \cdot \text{validators})$  overall. This increases per-tx gas and risks hitting Sui object-size and compute limits, potentially causing withdrawals/claims/rewards updates to fail as state grows.

```
staked: VecMap<u32, StakedWal>, // Activation Epoch as key
withdrawning: VecMap<u32, StakedWal>, // Withdrawning Epoch as key
```

Root vectors `active_validators` / `validators` are expected to be small based on current walrus mainnet data, but future growth is unknown:

```
/// validators that have stakes, could be ordered by apy
active_validators: vector<ID>,
/// /// active validators in current epoch, updated every epoch.
validators: vector<ID>,
```

### Recommendation

We would like to check with the team if the scenario has been considered.

### Alleviation

[Haedal, 09/24/2025]:

Yes, we've considered this.

1. In the case of multiple epochs, when a user is using the protocol, withdrawals will prioritize the staked tokens from the smallest (oldest) epoch. Even if there are no users, the management console will proactively intervene in withdrawals.
2. Currently, the number of Walrus validators is relatively small, but it may increase in the future. However, the HaWAL protocol itself is designed to maximize user returns. When there are many Walrus nodes, the protocol will select the highest-yielding few or dozens for staking, rather than all of them. This is the purpose of `active_validators`.

## HAH-04 Instant-Unstake Bypasses wal\_vault Liquidity And Withdraws Early From Validators

Category	Severity	Location	Status
Volatile Code	● Informational	sources/walstaking.move (hawal): 545	● Acknowledged

### Description

The `request_unstake_instant` function allows users to immediately withdraw their stake by paying a fee, provided there is sufficient StakedWal available for withdrawal.

Unlike the delayed claim path, which withdraws funds from the `wal_vault` first, `request_unstake_instant` does not verify whether `wal_vault` has enough liquidity before proceeding. Instead, it directly invokes `do_unstake_instant`, which attempts to withdraw funds early from validators. Any excess funds are then deposited into `wal_vault`. This approach introduces an inconsistency between the instant and delayed withdrawal flows.

### Recommendation

We would like to check with the team if the scenario has been considered.

### Alleviation

**[Haedal, 09/29/2025]:** We are aware of this situation and have considered it. Due to Walrus limitations, a minimum withdrawal requirement of 1 WAL is required, so we deposit any remaining balance into the `wal_vault`. However, we do not consider performing operations on the `wal_vault` vault during instantaneous withdrawals. Since the value of `wal_vault` is calculated in `do_validator_request_withdraw(request_unstake_delay)`, the value of `wal_vault` is also used during `withdraw_wal_bal(claim)`.

In fact, if the `wal_vault` vault is withdrawn instantaneously, a situation will arise: after user A executes `request_unstake_delay`, user B executes `request_unstake_instant` in the same epoch, resulting in insufficient balance in the `wal_vault` vault. This could lead to a DOS error when user A claims (to meet the epoch limit). This is undesirable.

At the same time, we do not recommend using `request_unstake_instant`, but prefer to use `request_unstake_delay>claim`

---

**[Haedal, 10/09/2025]:** Yes, we are aware of this situation, and it's intentional.

1. First, we do not recommend using `request_unstake_instant` to withdraw funds, as reflected on our website. We prefer using `request_withdraw_stake > withdraw_stake`.
2. Second, we deposit any excess redemptions into the `wal_vault`, but will not use `request_unstake_instant` again. This is because `request_withdraw_stake` contains the `staking::can_withdraw_staked_wal_early` check. If a user requests `withdraw_stake` and the `staking::can_withdraw_staked_wal_early` condition is met, the corresponding amount will be withdrawn and deposited into the `wal_vault`. After the user meets the epoch conditions (usually  $N+1|N+2$ , as the walrus cycle is one week, which is quite long), `withdraw_stake` will be called to withdraw funds. While the user is waiting

for the epoch, other users may request\_unstake\_instant, reducing the wal\_vault. This will cause a normal user to get an error "wal\_vault insufficient docs" when performing a withdraw\_stake. This is not what we want to see, so in the request\_unstake\_instant, the wal\_vault will not be deducted, but any excess redemption will be deposited into the wal\_vault.

## HAH-05 | Discussion On Cap

Category	Severity	Location	Status
Access Control	● Informational	sources/manage.move (hawal): 20–38	● Partially Resolved

### Description

`MinorSignCap`, `BreakerCap`, `RobotCap`, and `OperatorCap` have the `key` and `store` abilities, allowing them to be directly `public_transfer`ed by the holding account to other accounts. This means the granting and revocation of these privileged roles are not determined by the `AdminCap` holder but instead by the respective holders themselves. This would result in these roles not being managed or controlled by the `AdminCap` holder. We would like to ask whether this is the intended design.

```
20     /// `OperatorCap` is used by the offchain programs.
21     public struct OperatorCap has store, key {
22         id: UID,
23     }
24
25     // `MinorSignCap` is used by n of 2
26     public struct MinorSignCap has store, key {
27         id: UID,
28     }
29
30     // `BreakerCap` is used by the circuit breaker.
31     public struct BreakerCap has store, key {
32         id: UID,
33     }
34
35     // `RobotCap` is used by the robot.
36     public struct RobotCap has key, store {
37         id: UID,
38     }
```

### Recommendation

We would like to ask whether this is the intended design.

### Alleviation

[Haedal, 10/09/2025]: The team heeded the advice and partially resolved the issue by using ACL members in commit [98165fc3d308d4211f6d9573d4962269b2f4c6f40](#).

[CertiK, 10/09/2025]: The team has removed the `MinorSignCap`, `BreakerCap`, and `RobotCap`, and now uses the `ACL` member instead. The `OperatorCap` is still in use.

## HAH-11 | Outdated Reward Updates Cause Inaccurate Minting And Fee Miscalculation

Category	Severity	Location	Status
Logical Issue	● Informational	sources/operate.move (hawal): 78~79	● Acknowledged

### Description

The function `update_validator_rewards()` is designed for the admin to update `staking.total_rewards` and `staking.uncollected_protocol_fees` at the beginning of the epoch, which are essential for determining the exchange rate and the amount of tokens to mint, as well as for protocol fee collection.

However, user-facing functions such as `request_stake_coin()`, `request_withdraw_stake()`, and `request_unstake_instant()` can be executed before the rewards for the current epoch are updated, the protocol relies on stale reward data, which introduces several issues:

- The `request_stake_coin()` function mints `hawAL` tokens based on an outdated `staking.total_rewards` value. If new rewards have not yet been added, this can result in over-minting.
- `staking.uncollected_protocol_fees` is updated only by the aforementioned admin-only functions. If users unstake or claim before these updates, their share of rewards may not be properly reflected in `staking.total_rewards`, and protocol fees may be miscalculated, leading to potential loss of fees for the project.
- When `do_validator_withdraw()` is invoked before rewards are updated for the epoch, a portion of the rewards may be distributed or withdrawn without these amounts being added to `staking.total_rewards` while unstake from native staking system, resulting in subsequent users receiving more minted tokens than intended due to an inaccurate exchange rate.
- If rewards have not been updated for a long time, such as multiple epochs, and users withdraw before the update, the protocol can both double-count rewards for remaining stakes and fail to account for withdrawn rewards.
  - On withdraw: rewards are paid out but not added to `staking.total_rewards`. `pool.rewards` is reduced by `withdraw_rewards` (or set to 0 if insufficient).
  - On subsequent update: `increment = pool_rewards - pool.rewards`. With `pool.rewards == 0`, the update re-credits all remaining stake's historical + current rewards, including portions already credited in past updates -> double-count for remaining stakes.

Currently, only the explicit reward update functions update `staking.total_rewards` via the following chain:

```
update_validator_rewards() -> calculate_validator_pool_rewards_increase() ->
calculate_staked_wal_rewards()
```

In contrast, `do_validator_withdraw()` also calls `calculate_staked_wal_rewards()`, but its computed rewards do not update `staking.total_rewards`.

This design allows timing gaps in which users can interact with outdated protocol state.

## Recommendation

It's recommended that user operations such as staking, withdrawing, and instant unstaking be restricted between the start of a new epoch and the completion of reward updates to ensure up-to-date protocol state. The audit team also recommends tracking the epoch in which `staking.total_rewards` was last updated and enforcing a check in user-facing functions, such as `request_stake_coin()`, `request_withdraw_stake()`, and `request_unstake_instant()`, to verify that `staking.rewards_last_updated_epoch` matches the current epoch before processing new user requests.

## Alleviation

**[Haedal, 09/24/2025]:** We will do this (pause user operations during epoch changes), and for epoch synchronization, we have been doing.

## HAH-13 | Missing Check On `validator`

Category	Severity	Location	Status
Volatile Code	● Informational	sources/walstaking.move (update-0925): 277~278, 341~342	● Acknowledged

### Description

The `request_stake_coin()` function does not validate whether the provided `validator` is actually registered in the staking pool. If an unregistered validator is passed in, the subsequent call to

```
staking::stake_with_pool(wal_staking, coin::from_balance(bal, ctx), validator, ctx)
```

will abort when `stake_with_pool` attempts to access `self.pools[node_id]` for a non-existent `validator`.

```
public(package) fun stake_with_pool(
    self: &mut StakingInnerV1,
    to_stake: Coin<WAL>,
    node_id: ID,
    ctx: &mut TxContext,
): StakedWal {
    let wctx = &self.new_walrus_context();
    let pool = &mut self.pools[node_id]; // aborts if node_id (validator) is not
    registered
    ...
}
```

### Recommendation

Since the team also maintains an `activeValidators` vector, we would like to check with the team if the scenario has been considered for early revert.

### Alleviation

**[Haedal, 10/09/2025]:** Yes, the management platform properly controls `activeValidators`. This will happen at each cycle change, and the program will automatically synchronize Walrus' validators. This includes `nextCommittee` and `committee` in the Walrus protocol. The program will analyze whether there are nodes offline or newly added, and then flexibly match `activeValidators` based on the results. If a node is found to be offline, the program will automatically call `validatorOffline` to offline the node.

## HAH-15 | Unused Deposit Fee

Category	Severity	Location	Status
Coding Issue	● Informational	sources/config.move (update-0925): 12	● Resolved

### Description

Although `StakingConfig` exposes `deposit_fee` and there are admin setters, the stake flow never charges it nor credits `protocol_wal_vault`, making the fee configuration ineffective.

### Recommendation

We would like to check with the team if any logic missing.

### Alleviation

[Haedal, 10/12/2025]:

This is intentional, we think we might use `deposit_fee` in the future.

## OPTIMIZATIONS | HAEDAL - HAWAL

ID	Title	Category	Severity	Status
HAH-12	Inconsistent Event Emission In <code>claim_collect_protocol_fee</code>	Coding Style	Optimization	<span>● Resolved</span>
HAH-14	UserStaked Logs Not Log Actual Validator	Volatile Code	Optimization	<span>● Resolved</span>

## HAH-12 | Inconsistent Event Emission In `claim_collect_protocol_fee`

Category	Severity	Location	Status
Coding Style	<span>Optimization</span>	<code>sources/walstaking.move</code> (update-0925): 944	<span>Resolved</span>

### Description

When collecting protocol fee, the event `RewardsFeeCollected` is emitted.

### Recommendation

Recommend triggering an event with the protocol fee instead to avoid confusion.

### Alleviation

[Haedal, 10/09/2025]: The team heeded the advice and resolved the issue by emitting the `ProtocolFeeCollected` event in commit [1a7cf34815f4a2481217b30e476e38bf576d4693](#).

## HAH-14 | UserStaked Logs Not Log Actual Validator

Category	Severity	Location	Status
Volatile Code	● Optimization	sources/walstaking.move (update-0925): 312	● Resolved

### Description

When callers pass the 0x0 to request auto-selection, the callee chooses a real validator, but the emitted UserStaked event still records the original (sentinel-derived) validator argument. This makes UserStaked.validator not reflect the actual validator that received the stake, which raised the concern if any off-chain service relies on such events.

### Recommendation

Recommend using an actual validator for the event if any service relies on the UserStaked event.

### Alleviation

[Haedal, 10/12/2025]:

When the caller passes 0x0 to request the protocol to be automatically selected, the log under the chain will also record 0x0, and then the program will automatically use the validator in SystemStaked as the node to record it in the log. In fact, we will not use the validator in UserStaked, but the validator in SystemStaked.

## APPENDIX | HAEDAL - HAWAL

### Audit Scope

haedallsd/hawal-contract

 sources/operate.move

 sources/walstaking.move

 sources/hawal.move

 sources/manage.move

 sources/walstaking.move

 sources/manage.move

 sources/config.move

 sources/config.move

 sources/breaker.move

 sources/hawal.move

 sources/interface.move

 sources/minorsign.move

 sources/robot.move

 sources/vault.move

 sources/breaker.move

 sources/interface.move

 sources/minorsign.move

 sources/operate.move

 sources/robot.move

**haedallsd/hawal-contract** sources/vault.move

## Finding Categories

Categories	Description
Coding Style	Coding Style findings may not affect code behavior, but indicate areas where coding practices can be improved to make the code more understandable and maintainable.
Coding Issue	Coding Issue findings are about general code quality including, but not limited to, coding mistakes, compile errors, and performance issues.
Incorrect Calculation	Incorrect Calculation findings are about issues in numeric computation such as rounding errors, overflows, out-of-bounds and any computation that is not intended.
Access Control	Access Control findings are about security vulnerabilities that make protected assets unsafe.
Volatile Code	Volatile Code findings refer to segments of code that behave unexpectedly on certain edge cases and may result in vulnerabilities.
Logical Issue	Logical Issue findings indicate general implementation issues related to the program logic.
Centralization	Centralization findings detail the design choices of designating privileged roles or other centralized controls over the code.

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