

Jamie H. Lee

UI/UX DESIGNER

Contact Details

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Website

Portfolio:
haeinee.github.io

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Academic Profile

CAREER FOUNDRY

User Interface Design, 2019

GEORGE MASON UNIVERSITY

Management Information System, 2017

Skills

UI Design

Style Guides, Design Patterns, Responsive Design, Typography, Layout, iOS Design, Android Design, Mockup

UX Methods

Competitive Analysis, User Research, Personas, Journey Maps, Wire Framing, Prototyping, Usability Testing

Visual Design

Graphic Design, Illustration, Visual & Verbal presentations, Pitch & Styleboards, Moodboards

Tools

Pen & Paper, Adobe Creative Suite, Microsoft Office, Sketch, InVision

Achievements

Won 1st place "T-Shirt Design,"
Open Door Presbyterian Church Fall Retreat 2018

Professional Summary

UI/UX Designer with a business background, who has a unique style and eye for detail. I'm focused on creating meaningful experiences through design. Self-motivated and able to meet deadlines.

Work Experience

UI/UX INTERN

Prifina • 2019 - Present

- Develop user stories.
- Gather and evaluate user requirements in collaboration with other team members.
- Prioritize preferences and requests of end users.
- Develop UI mockups and prototypes that illustrate how product function and look like and communicate feature requests into the product roadmap.
- Illustrate design ideas.
- Keep track of industry trends.

FREELANCE GRAPHIC DESIGNER

Creative Circle • 2019 - Present

- Provides support creating visual designs for a diverse range of clients while ensuring all graphics and contents are accurate, timely, compelling, and appropriate for the intended audience.
- Collaborate with point of contacts on strategy meeting, design, and testing of the product concept.
- Communicate and report on the project's status on a daily basis and present prototype of a product to clients.

JUNIOR INTERIOR DESIGNER

Biltmore Design Galleria • 2017-2018

- Assisted designer with design concepts, showroom displays and in-home design projects.
- Maintained excel spreadsheet and other documentation regarding budget, client purchases and marketing efforts.

Portfolios

UI/UX Design

- Recreated the user interface for a travel app using working knowledge of essential Sketch features and functions.
- Developed wireframes of low-, mid-, and high-fidelity with knowledge of design theory.
- Incorporated basic principles of user experience design to determine and solve challenging UI problems.
- Created workflow for the app, taking the design project all the way from the requirements phase to the final product with continuous agile iterations.