# Jamie H. Lee

UI/UX DESIGNER

# **Contact Details**

P 703.825.0086 E: haein1028@gmail.com

## Website

Portfolio: haeinee.github.io

LinkedIn: linkedin.com/jamiehaeinlee

## **Skills**

#### **UI** Design

Style Guides, Design Patterns, Responsive Design, Typography, Layout

#### **UX Methods**

Competitive Analysis, User Research, Personas, Journey Maps, Wire Framing, Prototyping, Usability Testing

## Visual Design

Graphic Design, Illustration, Visual & Verbal presentations, Pitch & Styleboards, Moodboards

## **Tools**

Pen & Paper, Adobe Creative Suite, Microsoft Office, Sketch, InVision

## **Achievements**

Won 1st place "T-Shirt Design," Open Door Presbyterian Church Fall Retreat 2018

# **Professional Summary**

UI/UX Designer with a business background, who has a unique style and eye for detail. I'm self-motivated and able to meet deadlines.

# **Work Experience**

## FREELANCE GRAPHIC DESIGNER

Creative Circle • 2019 - Present

• Provides support creating visual designs for a diverse range of clients while ensuring all graphics and contents are accurate, timely, compelling, and appropriate for the intended audience.

## JUNIOR INTERIOR DESIGNER

Biltmore Design Galleria • 2017-2018

 Assisted designer with design concepts, showroom displays and in-home design projects. Maintained excel spreadsheet and other documentation regarding budget, client purchases and marketing efforts.

# **Academic Profile**

CAREER FOUNDRY

UI Design, 2019

GEORGE MASON UNIVERSITY

Management Information System, 2017

# **Portfolios**

## Recreating an Existing Interface

 Recreated the user interface for a travel app using working knowledge of essential Sketch features and functions

## Student Project 1

 Developed wireframes of low-, mid-, and high-fidelity with knowledge of design theory

## Student Project 2

- Incorporated basic principles of user experience design to determine and solve challenging UI problems
- Created workflow for the app, taking the design project all the way from the requirements phase to the design, critique, and iterate loop