## Haemin Hwang

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**EDUCATION** Rhode Island School of Design / Class of 2022

Major in Painting + Concentration in Computation, Tech, and Culture

**Brown University** / Fall 2020

Select courses in Computer Science (Computing Foundations : Data)

**ART & DESIGN** VISIONS / Brown University & RISD / Fall 2020

Two paintings featured in Brown and RISD's Asian / Asian-American Literary Art Publication

Literary Art Publication

**Exhibition** / RISD

Sophomore / Junior Painting Department Show 2020

**Scholastic Art & Writing Awards** 

Silver Key Winner for Art

**Virtual Reality** / MICA

Used Unity to create a VR landscape that included a rugged terrain and snow-capped mountains, and animated trees. The user could interact with twenty-foot tigers, forty-foot killer whales, and an enchanted hammer.

## COMMUNITY & LEADERSHIP

Rhode Island School of Design / Teaching Assistant / Fall 2020

Worked for the Experimental and Foundation Studies Department at Rhode Island School of Design by assisting multiple Freshman drawing teachers, leading weekly class critiques, providing formative feedback to the professor, monitoring student progress and assisting students in accomplishing learning objectives.

Albany Center Gallery / Summer Intern / 2019

In charge of revamping the design and layout of the art store within the gallery. Worked to create a new, digital way of keeping track of inventory. Assisted in curating the Members' Show of Fall 2019

Arts Center at Troy / Assistant Teacher / Summer 2018, 2019

Assisted a film class and game design class for elementary students. Was in charge of encoding files, clearing caches, and troubleshooting iMovie.

The Journal / Editor in Chief / 2017-2018

Expanded the staff to be inclusive of all grades and led content, design, and communications to print higher quality issues. Expanded the community of contributors to include artists and writers of all grades

**SKILLS** Adobe Creative Suite Microsoft Office

HTML/CSS Wireframing/Rapid Prototyping

Javascript/p5.js

Figma