

Machine Learning from Data - IDC 2022

Assignment 5: ID: 203074224, 208930503

Question 1

Let $K(x,y)=(x \cdot y + 1)^3$ be a function over $\mathbb{R}^2 \times \mathbb{R}^2$ (i.e., $x, y \in \mathbb{R}^2$).

Find ψ for which K is a kernel. (It may help to first expand the above term on the right-hand side).

$$K(x, y) = (\vec{X} \cdot \vec{Y} + 1)^3$$

$$(x_1 y_1 + x_2 y_2 + 1)^3$$

$$\text{Note : } (a + b + c)^3 = a^3 + b^3 + c^3 + 3a^2b + 3a^2c + 3b^2a + 3b^2c + 3c^2a + 3c^2b + 6abc.$$

$$(x_1 y_1)^3 + (x_2 y_2)^3 + 1 + 3(x_1 y_1)^2 x_2 y_2 + 3(x_1 y_1)^2 (x_2 y_2)^2 + 3(x_2 y_2)^2 + 3x_1 y_1 + 3x_2 y_2 + 6x_1 y_1 x_2 y_2$$

$$x_1^3 y_1^3 + x_2^3 y_2^3 + 1 + 3x_1^2 y_1^2 x_2 y_2 + 3x_1^2 y_1^2 (x_2 y_2)^2 + 3x_2^2 y_2^2 + 3x_1 y_1 + 3x_2 y_2 + 6x_1 y_1 x_2 y_2$$

Equals to a vectorial product of:

$$\langle (x_1^3, x_2^3, 1, \sqrt{3}x_1^2 x_2, \sqrt{3}x_1^2, \sqrt{3}x_1 x_2^2, \sqrt{3}x_2^2, \sqrt{3}x_1, \sqrt{3}x_2, \sqrt{6}x_1 x_2), (y_1^3, y_2^3, 1, \sqrt{3}y_1^2 y_2, \sqrt{3}y_1^2, \sqrt{3}y_1 y_2^2, \sqrt{3}y_2^2, \sqrt{3}y_1, \sqrt{3}y_2, \sqrt{6}y_1 y_2) \rangle$$

We define:

$$\phi(\vec{x}) = (x_1^3, x_2^3, 1, \sqrt{3}x_1^2 x_2, \sqrt{3}x_1^2, \sqrt{3}x_1 x_2^2, \sqrt{3}x_2^2, \sqrt{3}x_1, \sqrt{3}x_2, \sqrt{6}x_1 x_2)$$

So:

$$K(x, y) = \phi(\vec{x}) \cdot \phi(\vec{y})$$

b. What did we call the function ψ in class if we remove all coefficients?

Lets look at $\phi(x)$ without the coefficients: $\phi(\vec{x}) = (x_1^3, x_2^3, 1, x_1^2 x_2, x_1^2, x_1 x_2^2, x_2^2, x_1, x_2, x_1 x_2)$

We multiply each feature in \vec{X} in "every combination" until we get to the power of 3 -> a.k.a Full Rational Variaty, Cubic because we get the power of 3. (Lecture 7, Linear Claiffier in higher dimentions, page 27)

c. How many multiplication operations do we save by using $K(x,y)$ versus $\psi(x) \cdot \psi(y)$?

In the Kernal: $K(x, y) = (\vec{X} \cdot \vec{Y} + 1)^3 = (x_1 y_1 + x_2 y_2 + 1)^3$ we have 4 multiplications.

In the mapping procedure, when we also multiply the coefficients (and with considering sqrt of coefficient as constant):

$$\phi(\vec{x}) = (x_1^3, x_2^3, 1, \sqrt{3}x_1^2 x_2, \sqrt{3}x_1^2, \sqrt{3}x_1 x_2^2, \sqrt{3}x_2^2, \sqrt{3}x_1, \sqrt{3}x_2, \sqrt{6}x_1 x_2)$$

mapping has 2, 2, 0, 3, 2, 3, 2, 1, 1, 2 operations = 18 multiplications for each ϕ

The multiplication of $\phi(\vec{x}) \cdot \phi(\vec{y})$ takes 10 operations So in total we have: $18 \cdot 2 + 10 = 46$ operations.

We save 42 operations (91% better performance, nice)

Question 2

Let $f(x,y)=2x-y$. Find the minimum and the maximum points for f under the constraint $g(x,y)=\frac{x^2}{4}+y^2=1$.

define :

$$f(x, y, \lambda) = 2x - y + \lambda(x^2/4 + y^2 - 1)$$

$$\Delta f(x, y, \lambda) = (2 + \lambda \frac{x}{2}, -1 + \lambda 2y, \frac{x^2}{4} + y^2 - 1)$$

$$(2 + \lambda \frac{x}{2}, -1 + \lambda 2y, \frac{x^2}{4} + y^2 - 1) = (0, 0, 0)$$

meaning:

$$2 + \lambda \frac{x}{2} = 0$$

$$-1 + \lambda 2y = 0$$

$$\frac{x^2}{4} + y^2 - 1 = 0$$

meaning:

$$\lambda x = -4$$

$$\lambda y = \frac{1}{2}$$

$$x^2 + 4y^2 = 4$$

Assign 1,2 equations to the third:

$$(\frac{-4}{\lambda})^2 + 4(\frac{1}{2\lambda})^2 = 4$$

$$\frac{16}{\lambda^2} + \frac{4}{4\lambda^2} = 4$$

$$\frac{16}{\lambda^2} + \frac{1}{\lambda^2} = 4$$

$$\frac{17}{4} = \lambda^2$$

$$\pm \frac{\sqrt{17}}{2} = \lambda$$

Assign lambda to x, y equations:

$$\pm \frac{\sqrt{17}}{2} x = -4$$

$$\pm \frac{\sqrt{17}}{2} y = \frac{1}{2}$$

meaning:

$$\pm \sqrt{17} x = -8$$

$$\pm \sqrt{17} y = 1$$

meaning:

$$x = \mp \frac{8}{\sqrt{17}}$$

corrolating with

$$y = \pm \frac{1}{\sqrt{17}}$$

Meaning these are extreme points by Lagrange theorem under the necessary constrains:

$$(x_1, y_1) = (-\frac{8}{\sqrt{17}}, \frac{1}{\sqrt{17}})$$

$$(x_2, y_2) = (\frac{8}{\sqrt{17}}, -\frac{1}{\sqrt{17}})$$

Easy trick, we just assign x and y to the original function to classify min/max:

$$f(x_1, y_1) = -\frac{18}{\sqrt{17}}$$

$$f(x_2, y_2) = \frac{17}{\sqrt{17}}$$

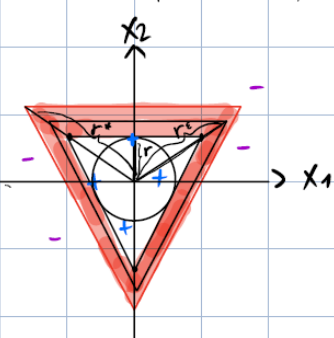
first is the min, latter is the max point :)

Question 3:

Let $X = \mathbb{R}^2$. Let vectors $u = (\sqrt{3}/2, 1/2)$, $w = (\sqrt{3}/2, -1/2)$, $v = (0, -1)$ and $C = H = \{h(r) = \{(x_1, x_2) | (x, y) \cdot u \leq r, (x, y) \cdot v \leq r, (x, y) \cdot w \leq r\}\}$, for $r > 0$.

The set of all origin-centered upright equilateral triangles.

Describe a polynomial sample complexity algorithm L that learns C using H . State the time complexity and the sample complexity of your suggested algorithm. Prove all your steps.



(3) נתון: $C = H = \{h(r) = \{(x_1, x_2) | \begin{matrix} (x, y) \cdot u \leq r, \\ (x, y) \cdot v \leq r, \\ (x, y) \cdot w \leq r \end{matrix}\}\}, r > 0$

פיתרון:

נבחר $r = 0$.

יהי r^* הנחיר את מלבד הקטנס $C(r^*) \in C$ שהוא אונת שטחים / התקרה.

כל $d = (x_1, x_2) \in D \subseteq \mathbb{R}^2$ קל $d \in D$ אם $d \cdot u, d \cdot v, d \cdot w \leq r$ ונחיר:

$R = \max\{d \cdot u, d \cdot v, d \cdot w\}$

אם $R > r$ אז $r = R$

לכל נחיר r $L(D) = h(r) \in H$

time complexity: אטור $O(m)$ ב מלבד יעדר $O(m)$.

מלבד $O(1)$ מלבד יעדר $O(1)$.

מלבד $O(1)$ מלבד יעדר $O(1)$.

סה"כ $O(m)$.

sample complexity:

יהי ϵ אונת המלבד המלבד. נחיר שיתקיים $\Pr[(x_1, x_2) \in A_r] \leq \epsilon$

כל A_r יהי מלבד המלבד כן מלבד הקטנס $h(r)$ מלבד המלבד.

אם המלבד המלבד המלבד.

ניצוי:

$$r^\epsilon = \arg \inf_r \Pr[(x_{i+1}, y_i) \in A_r] \leq \epsilon$$

כלומר הטבת המאפשרת היעדר כושר סכי של אף היום ϵ .

אבל את ההוכחה (שנמקרים:

מקרה 1: נניח $r^\epsilon \leq r$ אזי באמצעות ההסתברות המדויקת/המזוהית
היתר הטבת קצת ϵ .

מקרה 2: נניח $r^\epsilon > r$. נראה ליתקיים בחסכ"י שטעה כיום ϵ
ואתה גם ϵ . כלומר,

$$\Pr[\text{error}_0(h) \geq \epsilon] \leq \delta$$

ההסתברות לזיגס מ צמחות אוקראיין יר שלא יכלו הסכמי הני

$$(1-\epsilon)^m \leq e^{-\epsilon m}$$

גבור סך צמחות כגוף $\frac{\ln(1/\delta)}{\epsilon} \geq m$ נקבל:

$$e^{-\epsilon m} \leq e^{-\ln(1/\delta)} = e^{\ln(\delta)} = \delta$$

* אם הסכי אפס הסכמי הוא ערוא קצ, למחרת חרפס הסכמים
שנלא ארוצרי כן r^*/ϵ , עפן יגוף הסכמי 'היה קצ מאוד כהתצוותה.

סח"כ מזאנע שסכמי צמחות והזמן הן פלועמאוסות.

Question 4:

A business manager at your ecommerce company asked you to make a model to predict whether a user is going to proceed to checkout or abandon their cart. You created the model using, and reported 20% error on your test set of size 1000 samples. In the business manager's presentation to upper management, he presented your model and stated that the company can expect 20% error when deploying the model live on the website. Luckily, you realize that this is a mistaken assumption, and you correct the statement to say that **with 95% confidence**, the **true error** they can expect is up to what percentage? (Just state the error percentage).

```
In [1]: n = 1000.0
p = 0.20
se = (p*(1-p)/n)**0.5
print(f"We can expect for {(p-2*se)*100}% up to {(p+2*se)*100}% true error")
```

We can expect for 17.470177871865296% up to 22.529822128134704% true error

HW5 - Question 5 - SVMs

Instructions

The objective of this exercise is to allow you to experiment with how different slack coefficients (referred to as C values in this notebook) affect the SVM model, and in particular, the train and test accuracy.

The provided code below generates data, fits an SVM model, plots the SVMs with the margin, and plots the accuracies as a function of C .

Currently, the code runs for only 2 values of C . Your task is to add at least 5 values to the Cs array indicated below, in order to achieve the desired accuracy graph that appears at the bottom of the notebook.

Your graph does not need to be identical, but should present similar behavior as appears in the desired graph.

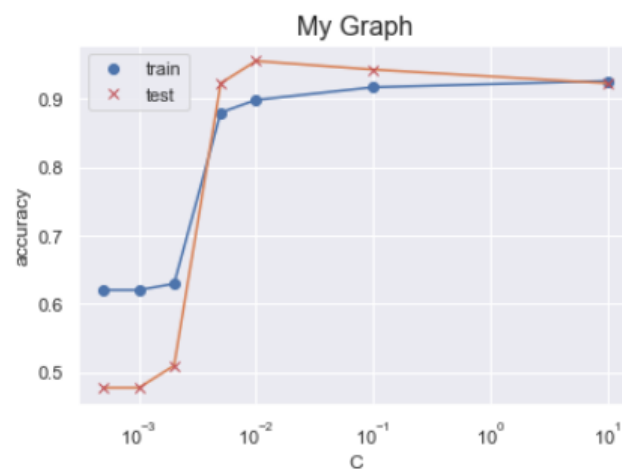
When you are finished, take a screenshot of your achieved graph and paste it into your submission PDF along with your responses to the theoretical questions. DO NOT submit your code.

Array of C values

Add at least 5 values to the list in the cell below.

```
In [5]: # add at least 5 values to this list to achieve the desired accuracy graph at the bottom of the notebook

Cs = [0.0005, 0.001, 0.002, 0.005, 0.010, 0.1, 10]
```



Desired accuracy graph

Below is the graph you want to immitate.

```
[8]: from IPython.display import Image
Image(filename='desired_graph.png', width=400, height = 200)
```

Out[8]:

