

# Holly Park

## Contact

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## Skills

HTML5 / CSS3  
User test  
Storyboarding  
Wireframing  
Prototyping  
Data analysis  
Experimental design  
Python / C / Java

## Tools

SPSS Statistics  
Qualtrics  
Adobe XD  
Sketch  
InVision  
Processing

## Languages

Fluent English, Korean  
Intermediate Japanese

## Activities

Alpha Phi Omega  
Spring 2016 - Fall 2018  
  
Emerging Leaders  
Fall 2015

## Awards

KAGRO Scholarship  
Spring 2017

## Education

**Carnegie Mellon University** | Aug 2015 - May 2019  
Bachelors of Science in Psychology; Cognitive  
Minor in Human-Computer Interaction

## Work Experience

**SERVPRO of West Hills, Digital Marketing Rep** | July 2019 - Sept 2019

Created content for the franchise's main social media platforms.  
Reviewed analytics and assisted with blog post editing for the franchise website.

**CMU Cognitive Development lab, Research Assistant** | May 2017 - Aug 2017

Assisted Dr. Anna Fisher in conducting experimental procedures at Phipps for research on children's cognitive development.  
Carefully transcribed and coded audio for a children's voice recognition software.

## Projects

**"Adventure Run"** | Spring 2019

Conducted field visits and interviews with stakeholders leading to the design of a core-to-surface, city-scale service to bring together incoming and older residents of Regent Square.

**AHAVA Case Study** | Spring 2019

Conducted contextual observations and stakeholder interviews at the AHAVA Memory Care Residence which led to identification of issues and employee-centered solutions to benefit the resident experience.

**"Feeding Frenzy"** | Spring 2019

Designed an educational board game validated by the EDGE framework to teach students about ecology and the impact of human activities on biodiversity.

**Cognitive Psychology Research Project** | Fall 2017

Designed and conducted a research study on the effects of color and subliminal priming on creative problem solving performance using E-prime and SPSS.

## Coursework

Designing for Human-Centered Software: A  
Designing for Service: A  
Interaction Design Overview: A  
Applications of Cognitive Science: B  
Research Methods in Cognitive Psychology: A  
Fundamentals of Programming: C