LSTM Architecture:

> 3 gates + cell state.

*Intermediate cell state * cell state

Each gate vas got their weights.

Forget cate:

> rep as fi

> comparted through sigmoid (weight of forgot at ex old state + weight-forget + input)

-> f+= o (wy # S++ + W+ x x+)

Why Forget Gate:

The 1st sigmoid activation fun in the new 8 forget gate

JAS The name says this gate shall decide, which info has to be retained or diopped.

op arrives. It's blw 0 to 1.

> so, closed the vale to 0, it is to be forgother, closed it to one, it is to be remain besed.

I noved Grate;

This is send sigmoid from 4 15th tenh activation fromtion.

-> This decides which information should be saved to the cell state & which sould, be dropped.

-> rop as P, -> 1, - or (w; * s+1 +w; * x+) output crate: =>2+ highlights which into should be goint to The 10xt hidden state > 0+ = 0 (wo * 4-1 + wo * * t) Indetmediate cell state: Ct' = tanh (We & Sty + We + Xt) cell state => C+ = (19+* C+') + (F+ + C+-1) New state = 0, * tanh(c,) cell state. mput. LISTM are unsupervised learning methods but rectracally they are trained using a supervised learning mothod called salf-montrosting Why do LSTM Use Tash? Tarn for adjusts the output of newal no so tat the value stays blow-1 and whom can see how the same value from above remains blue the boundaries allowed by the tanh fun.

How are ustry trained?

To train an estre neural new to generate, text, you need to do following:

i) Processing the test data, so tout it can so used on the network.

In this case, the newal new taxes the vector as input, so we need a way to convert the toot to a vector

LSTM Cycle:

-> pivided into 4 steps:

* using forget gate. into to be forgotten is identified from a prior time step

\$. Using input gate & tanh, new infor & sought

* The Ento from the 2 gates above 18 used to update the cell state.

* The output gate & the squashing operation provide useful information.