

TRANSKRIP AKADEMIK PROGRAM D4

ACADEMIC TRANSCRIPT FOR D4 PROGRAM

Nomor : 066/PCR-AKA/55301-10/23

Nama Mahasiswa/ Name of Student : Muhammad Hafis Tami
No. Induk Registrasi Mahasiswa/ Registration Number : 1955301066
Tempat, Tanggal Lahir/ Place, Date of Birth : Pematang Ibul, 25 September 2001
Jurusan/ Department : Teknologi Informasi
Program Studi/ Study Program : D4 Teknik Informatika
Tahun Masuk/ Year of Entry : 2019
Tanggal Lulus/ Date of Graduation : 30 Agustus 2023

No. Ijazah/ Certificate Number : PCR01955301065
Jumlah Satuan Kredit Semester (SKS)/ Total Number of Credit (SCU) : 149
Indeks Prestasi (IP)/ Grade Point Average (GPA) : 3.32
Predikat/ Predicate : Sangat Memuaskan
Judul Proyek Akhir/ Final Project Title : Aplikasi Chatbox Helpdesk Layanan Bantuan Hukum Pidana dengan Pendekatan Learning Agent

Daftar Mata Kuliah dan Nilai/ List of Courses and Grades:

No Nu	Matakuliah Courses Titles	Kredit Credit	Nilai Grade	No Nu	Matakuliah Courses Titles	Kredit Credit	Nilai Grade
1	Konsep Teknologi Informasi/ Information Technology Concept	2	C	36	Praktikum Jaringan Komputer Lanjut/ Advanced Computer Network Practice	2	B
2	Matematika/ Mathematics	2	C	37	Bengkel Aplikasi Desktop/ Desktop Application Workshop	2	AB
3	Basis Data Dasar/ Database Basic	4	C	38	Bengkel Digital Video Editing/ Digital Video Editing Workshop	1	A
4	Bahasa Inggris 1/ English 1	2	C	39	Enabling Skill (Soft Skill)/ Enabling Skill (Soft Skill)	2	A
5	Organisasi dan Arsitektur Komputer/ Organization and Computer Architecture	2	C	40	Praktikum Manajemen Proyek/ Project Management Practices	1	AB
6	Algoritma dan Pemrograman/ Algorithm and Programming	4	C	41	Bengkel Pemrograman Framework/ Framework Programming Workshop	1	A
7	Agama/ Religion	2	A	42	Animasi Komputer 1/ Computer Animation 1	2	AB
8	Praktikum Algoritma dan Pemrograman/ Algorithm and Programming Practice	2	C	43	Bahasa Inggris 4/ English 4	2	B
9	Bengkel Pengembangan Web Dasar/ Basic Web Development Workshop	2	B	44	Administrasi dan Keamanan Jaringan Komputer/ Computer Network Administration and Security	2	A
10	Praktikum Basis Data Dasar/ Database Basic Practice	2	B	45	Pembelajaran Mesin/ Machine Learning	2	B
11	Ajalar Matriks/ Matrix Algebra	2	B	46	Praktikum Administrasi dan Keamanan Jaringan Komputer/ Computer Network Administration and Security Practice	2	A
12	Praktikum Pemrograman Berorientasi Obyek/ Object Oriented Programming Practice	2	B	47	Kapita Selekta/ Selected Topic	2	A
13	Bahasa Inggris 2/ English 2	2	B	48	Bengkel Pemrograman Web 2/ Web Programming Workshop 2	2	AB
14	Basis Data Lanjut/ Advanced Database	2	AB	49	Pemrograman Mobile/ Mobile Programming	2	B
15	Pemrograman Berorientasi Obyek / Object Oriented Programming	4	B	50	Probabilitas dan Statistika/ Probability and Statistics	2	B
16	Sistem Operasi Dasar/ Basic Operating System	2	A	51	Animasi Komputer 2/ Animation Computer 2	2	AB
17	Interaksi Manusia dan Komputer/ Human Computer Interaction	2	A	52	Praktikum Pengolahan Citra Digital/ Digital Image Processing Practice	2	B
18	Praktikum Sistem Operasi Dasar/ Basic Operating System Practice	2	B	53	Bengkel Sistem Informasi Geografis/ Geographic Information System Workshop	2	A
19	Bengkel Pengembangan Web Lanjut/ Advanced Web Development Workshop	2	A	54	Pengolahan Citra Digital/ Digital Image Processing	2	A
20	Praktikum Basis Data Lanjut/ Advanced Database Practice	2	A	55	Kerja Praktek/ Internship	6	A
21	Bahasa Inggris 3 / English 3	2	C	56	Etika Profesi/ Profession Ethique	2	C
22	Pancasila/ Pancasila	2	A	57	Tugas Pendahuluan Proyek Akhir/ Preliminary Research	2	A
23	Sistem Operasi Lanjut/ Advanced Operating System	2	B	58	Bahasa Indonesia (TTKI)/ Bahasa Indonesia	2	A
24	Jaringan Komputer Dasar/ Basic Computer Network Concept	2	AB	59	Perencanaan Strategis Teknologi Informasi/ IT Strategic Planning	2	B
25	Rekayasa Perangkat Lunak/ Software Engineering	2	A	60	Komputasi Awan/ Cloud Computing	2	B
26	Struktur Data/ Data Structures	2	AB	61	Pengembangan Permainan/ Game Development	2	A
27	Bengkel Data Warehouse/ Warehouse Data Workshop	2	A	62	Keamanan Data/ Data Security	2	B
28	Praktikum Jaringan Komputer Dasar/ Basic Computer Network Practice	2	B	63	Kualitas dan Pengujian Perangkat Lunak/ Quality and Software Testing	2	A
29	Bengkel Pemrograman Web 1/ Web Programming Workshop 1	2	B	64	Praktikum Jaringan Multimedia/ Multimedia Network Practices	2	A
30	Matematika Diskrit/ Discrete Mathematic	2	B	65	Jaringan Multimedia/ Multimedia Network	2	AB
31	Praktikum Rekayasa Perangkat Lunak/ Software Engineering Practice	2	A	66	Kewarganegaraan / Civics	2	B
32	Praktikum Struktur Data/ Data Structures Practice	2	A	67	Perancangan dan Optimasi Jaringan Komputer/ Network Design and Optimization	2	AB
33	Jaringan Komputer Lanjut/ Advanced Computer Network Concept	2	AB	68	Kewirausahaan/ Entrepreneurship	2	AB
34	Manajemen Proyek/ Project Management	2	AB	69	Proyek Akhir/ Final Project	6	A
35	Kecerdasan Buatan/ Artificial Intelligence	2	B				

Penilaian dan Predikat/Grading and Passing Categories:

Nilai Grade	Mutu Weight	Arti Meaning
A	4	Istimewa/Excellent
AB	3.5	Amat Baik/Very Good
B	3	Baik/Good
BC	2.5	Cukup Baik/Good Enough
C	2	Cukup/Fair
F	0	Tidak Lulus/Fail

