

CL-1002
Programming
Fundamentals

LAB - 12
Filing in C

NATIONAL UNIVERSITY OF COMPUTER AND EMERGING
SCIENCES
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LAB 12

Files and Stream

C views each file simply as a sequential stream of bytes. Each file ends either with an [end-of-file](#) marker or at a specific byte number recorded in a system-maintained, administrative data structure. When a file is opened, a [stream](#) is associated with the file. Three files and their associated streams are automatically opened when program execution begins—the [standard input](#), the [standard output](#) and the [standard error](#). Streams provide communication channels between files and programs. For example, the standard input stream enables a program to read data from the keyboard. The standard output stream enables a program to print data on the screen. Opening a file, returns a pointer to a FILE structure (defined in <stdio.h>) that contains information used to process the file. This structure includes a [file descriptor](#), i.e., an index into an operating system array called the [open file table](#). Each array element contains a [file control block](#) (FCB) that the operating system uses to administer a particular file. The standard input, standard output and standard error are manipulated using file pointers [stdin](#), [stdout](#) and [stderr](#).

File Handling Modes in C

Mode	Description
r	Opens a file for reading. The file must exist.
w	Creates an empty file for writing. If a file with the same name already exists, its content is erased and the file is considered as a new empty file.
a	Appends to a file. Writing operations, append data at the end of the file. The file is created if it does not exist.
r+	Opens a file to update both reading and writing. The file must exist.
w+	Creates an empty file for both reading and writing.
a+	Opens a file for reading and appending.

Example for Writing File

```
#include <stdio.h>
int main( void )
{
    int account; /* account number*/
    char name[ 30 ]; /* account name */
    double balance; /* account balance */
    /* fopen opens file. Exit program if unable to create file */
    FILE *cfPtr;
    cfPtr=fopen("text.txt","w");

    if ( cfPtr == NULL ) {

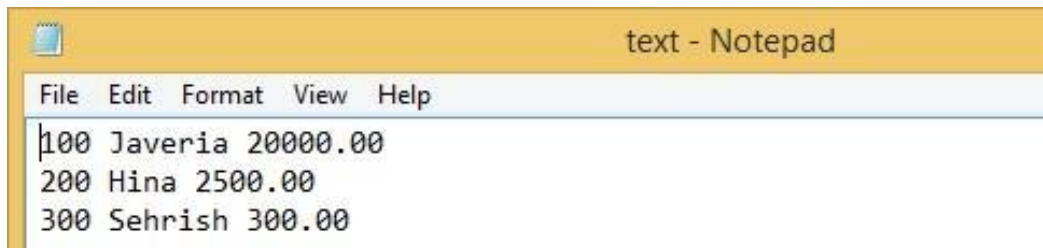
        printf( "File could not be opened\n" );

    } /* end if */
    else {
        printf( "Enter the account, name, and balance.\n" );
        printf( "Enter EOF to end input.\n" );
        printf( "? " );
        scanf( "%d%s%lf", &account, name, &balance );
        /* write account, name and balance into file with fprintf */

        while (!feof(stdin))

            {
                fprintf(cfPtr,"%d %s %.2f\n",account,name,balance);
                printf( "? " );
                scanf( "%d%s%lf", &account, name, &balance );
            }
    } /* end while */ /* end else */
```

```
Enter the account, name, and balance.
Enter EOF to end input.
? 100 Javeria 20000.00
? 200 Hina 2500.00
? 300 Sehrish 300.00
? ^Z
```



Example of Reading Data

```
#include <stdio.h>
int main( void )
{
    int account; /* account number */ char name[ 30 ]; /* account name */ double balance; /*
account balance */
    /* fopen opens file; exits program if file cannot be opened */ FILE *cfPtr;
    cfPtr=fopen("text.txt","r");
    if ( cfPtr == NULL )
    {
        printf( "File could not be opened\n" );

    } /* end if */
    else
    {
        /* read account, name and balance from file */

        printf( "%-10s%-13s%s\n", "Account", "Name", "Balance" );

        fscanf( cfPtr, "%d%s%lf", &account, name, &balance );

        /* while not end of file */
        while ( !feof(cfPtr) )
        {
            printf( "%-10d%-13s%7.2f\n", account, name, balance );
            fscanf(cfPtr, "%d%s%lf",&account,name,&balance);
        } /* end while */
    } /* end else */
    return 0; /* indicates successful termination */
}
```

Account	Name	Balance
100	Javeria	20000.00
200	Hina	2500.00
300	Sehrish	300.00