GPS Tracker Communication Protocol Copyright

CONTENT

I.	COMMUI	NICATION PROTOCOL	5
II.	TERMS, D	DEFINITIONS	5
III.	BASIC RU	ILES	6
IV.	DATA PA	CKET FORMAT	8
		BIT	
		LENGTH	
		OL NUMBER	
		IATION CONTENTS	
	4.5.Inform	IATION SERIAL NUMBER	8
4	4.6.ERROR (Снеск	8
4	4.7.Ѕ тор Ві	т	9
v.		about Data Packet sent by Server to Terminal	
!		Message Packet	
!	5.1.1. Te	erminal Sending Data Packet to Server	
	5.1.1.1.	Start Bit	
	5.1.1.2.	Packet Length	
	5.1.1.3.	Protocol Number	
	5.1.1.4.	Terminal ID	. 10
	5.1.1.5.	Information Serial Number	. 10
	5.1.1.6.	Error Check	. 10
	5.1.1.7.	Stop Bit	. 10
\!	5.1.2. Se	erver Responds the Data Packet	.10
	5.1.2.1.	Start Bit	. 11
	5.1.2.2.	Packet Length	. 11
	5.1.2.3.	Protocol Number	. 11
	5.1.2.4.	Information Serial Number	. 11
	5.1.2.5.	Error Check	. 11
	5.1.2.6.	Stop Bit	. 11
	5.1.3.	Examples	. 11
!	5.2.LOCATIO	ON DATA PACKET (COMBINED INFORMATION PACKAGE OF GPS AND LBS)	.12
!	5.2.1. Te	erminal Sending Location Data Packet to Server	.12
	5.2.1.1.	Start Bit	. 12
	5.2.1.2.	Packet Length	. 12
	5.2.1.3.	Protocol Number	. 12
	5.2.1.4.	Date Time	. 12
	5.2.1.5.	Length of GPS information, quantity of positioning satellites	. 13
	5.2.1.6.	Latitude	. 13
	5.2.1.7.	Longitude	. 13
	5.2.1.8.	Speed	. 13

5	.2.1.9.	Course Status	14
5	.2.1.10.	MCC	14
5	.2.1.11.	MNC	15
5.	.2.1.12.	LAC	15
5	.2.1.13.	Cell ID	15
5	.2.1.14.	Information Serial Number	15
5.	.2.1.15.	Error Check	15
5.	.2.1.16.	Stop Bit	15
5.2.	2. Ex	camples of Packet Sent from Terminal to Server	15
5.3	B.ALARM I	PACKET (GPS, LBS, COMBINED STATUS INFORMATION PACKET)	16
5.3	3.1. Se	erver Sending Alarm Data Packet to Server	16
5.	.3.1.1.	Start Bit	16
5.	.3.1.2.	Packet Length	16
5.	.3.1.3.	Protocol Number	16
5.	.3.1.4.	Date Time	16
5.	.3.1.5.	Length of GPS information, quantity of positioning satellites	16
5.	.3.1.6.	Latitude	16
5.	.3.1.7.	Longitude	16
5.	.3.1.8.	Speed	16
5.	.3.1.9.	Status and Course	17
5.	.3.1.10.	MCC	
5.	.3.1.11.	MNC	
	.3.1.12.	LAC	
	.3.1.13.	Cell ID	
	3.1.14.	Terminal Information	
	.3.1.15.	Voltage Level	
	.3.1.16.	GSM Signal Strength Levels	
	.3.1.17.	Alarm/Language	
	.3.1.17.	Information Serial Number	
	.3.1.19.	Error Check	
	.3.1.20.	Stop Bit	
	.3.2.	Examples	
	_	EXAMPLES EAT PACKET (STATUS INFORMATION PACKET)	
		erminal Sending Heartbeat Packet to Server	
	.1. ie .4.1.1.	Start Bit	
		Packet Length	
	.4.1.2.	-	
	.4.1.3.	Protocol Number	
	.4.1.4.	Terminal Information	
	.4.1.5.	Voltage Level	
	.4.1.6.	GSM Signal Strength Levels	
	.4.1.7.	Alarm/Language	
	.4.1.8.	Information Serial Number	
	.4.1.9.	Error Check	
5.	.4.1.10.	Stop Bit	21

5.4.2.	Server Responds the Data Packet	21
5.4.2.1.	Start Bit	22
5.4.2.2.	Packet Length	22
5.4.2.3.	Protocol Number	22
5.4.2.4.	Information Serial Number	22
5.4.2.5.	Error Check	22
5.4.2.6.	Stop Bit	22
5.4.3.	Examples	22
VI. DATA P	ACKET SENT FROM SERVER TO TERMINAL	23
6.1.Раск	ET SENT BY SERVER	23
6.1.1.	Start Bit	23
6.1.2.	Packet Length	23
6.1.3.	Protocol Number	23
6.1.4.	Length of Command	23
6.1.5.	Server Flag Bit	23
6.1.6.	Command Content	23
6.1.7.	Language	
6.1.8.	Information Serial Number	
6.1.9.	Error Check	24
6.1.10.	Stop Bit	2 4
6.2. Раскі	ET REPLIED BY TERMINAL	24
6.2.1.	Start Bit	
6.2.2.	Packet Length	24
6.2.3.	Protocol Number	24
6.2.4.	Length of Command	2 4
6.2.5.	Server Flag Bit	2 4
6.2.6.	Command Content	2 4
6.2.7.	Language	24
6.2.8.	Information Serial Number	24
6.2.9.	Error Check	25
6.2.10.	Stop Bit	25
6.3.	Looking Up Location Information	26
6.4.	Cutting Oil and Electricity	26
6.5.	Connecting Oil and Electricity	26
6.6.	Address Querying Information Sent by the Server	26
6.7.GPS,	Phone Number Querying Address Information Package (0X1A)	28
6.7.1.	Information from Terminal to Server	28
6.7.1.1.	Start Bit	28
6.7.1.2.	Packet Length	28
6.7.1.3.	Protocol Number	28
6.7.1.4.	Date Time	28
6.7.1.5.	Length of GPS information, quantity of positioning satellites	28
6.7.1.6.	Latitude	28
6.7.1 7	Longitude	25

6.7.1.	.8.	Speed	29
6.7.1.	9.	Course	29
6.7.1.	10.	Phone Number	29
6.7.1.	11.	Language	29
6.7.1.	12.	Information Serial Number	29
6.7.1.	13.	Error Check	29
6.7.1.	14.	Stop Bit	29
6.7.2.		Response of Server	29
6.7.2.	1.	Response package in Chinese	29
6.7.2.	2.	Response package in English	30
VII.	APP	ENDIX A: CODE FRAGMENT OF THE CRC-ITU LOOKUP TABLE ALGORITHM	
IMPLEM	ENT	ED BASED ON C LANGUAGE	32
VIII.	APP	ENDIX B: A FRAGMENT OF EXAMPLE OF DATA PACKET OF COMMUNICATION	
PROTOC	OL		33
IX. APPE	NDI	X C: COMPLETE FORMAT OF THE INFORMATION PACKAGE	36

i. Communication Protocol

Introduction

This document defines instructions about interface protocol on application layer of vehicles GPS tracker and location-based service platform. Related interface protocol only applies in the interaction between the platform and the position terminal.

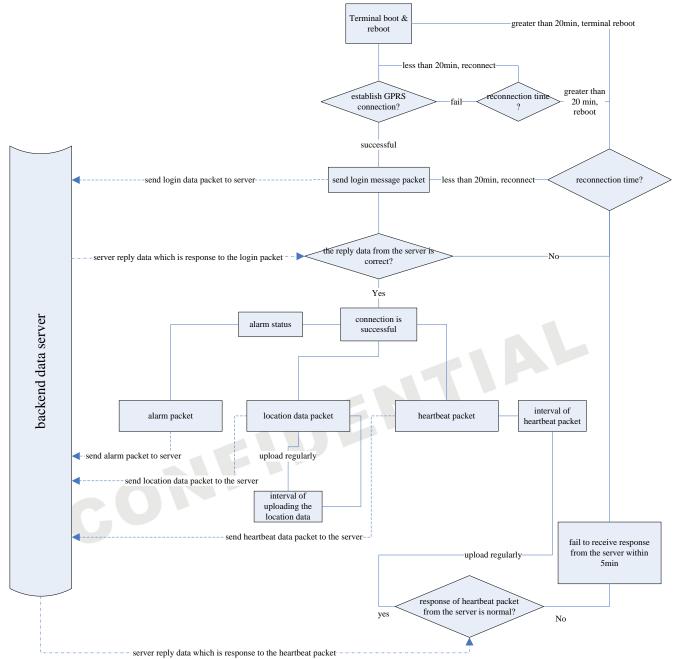
ii. Terms, Definitions

thina Mobile Peer to Peer Hobal Positioning System	中国移动点对点协议
	全球卫星定位系统
Blobal System for Mobile Communication	全球移动通信系统
eneral Packet Radio Service	通用无线分组业务
ransport Control Protocol	传输控制协议
ocation Based Services	辅助定位服务
nternational Mobile Equipment Identity	国际移动设备识别码
Nobile Country Code	移动用户所属国家代号
Nobile Network Code	移动网号码
ocation Area Code	位置区码
ell Tower ID	移动基站
ser Datagram Protocol	用户数据报协议
ave Our Ship/Save Our Souls	遇难求救信号
yclic Redundancy Check	循环冗余校验
NITZ Network Identity and Time Zone,	
Geographic Information System	地理信息系统
1 1 1	ransport Control Protocol ocation Based Services ternational Mobile Equipment Identity tobile Country Code tobile Network Code ocation Area Code ell Tower ID ser Datagram Protocol ave Our Ship/Save Our Souls yclic Redundancy Check etwork Identity and Time Zone,

iii. Basic Rules

- 1. If a GPRS connection is established successfully, the terminal will send a first login message packet to the server and, within five seconds, if the terminal receives a data packet responded by the server, the connection is considered to be a normal connection. The terminal will begin to send location information (i.e., GPS, LBS information package). A status information package will be sent by the terminal after three minutes to regularly confirm the connection.
- 2. If the GPRS connection is established unsuccessfully, the terminal will not be able to send the login message packet. The terminal will start schedule reboot in twenty minutes if the GPRS connection is failed three times. Within twenty minutes, if the terminal successfully connects to the server and receives the data packet from the server as the server's response to the login message packet sent by the terminal, the schedule reboot will be off and the terminal will not be rebooted; otherwise, the terminal will be rebooted automatically in twenty minutes.
- 3. After receiving the login message packet, the server will return a response data packet. If the terminal doesn't receive packet from the server within five seconds after sending the login message packet or the status information package, the current connection is regarded as an abnormal connection. The terminal will start a retransmission function for GPS tracking data, which will cause the terminal to disconnect the current GPRS connection, rebuild a new GPRS connection and send a login message packet again.
- 4. If the connection is regarded to be abnormal, and the data packet as a response from the server is failed to be received three times after a connection is established and a login message packet or status information package is sent, the terminal will start schedule reboot and the scheduled time is ten minutes. Within ten minutes, if the terminal successfully connects to the server and receives the data packet responded by the server, the schedule reboot will be off and the terminal will not be rebooted; otherwise, the terminal will be rebooted automatically in ten minutes.
- 5. In case of the normal connection, the terminal will send a combined information package of GPS and LBS to the server after the GPS information is changed; and the server may set a default protocol for transmission by using commands.
- 6. To ensure the effectiveness of the connection, the terminal will send status information to the server at regular intervals, and the server will return response data packets to confirm the connection.
- 7. For the terminal which doesn't register an IMEI number, the server will reply the terminal with a login request response and heartbeat packet response, rather than directly disconnect the connection. (If the connection is directly disconnected or the server doesn't reply to the terminal, it will lead to a continuous reconnected by the terminal and the GPRS traffic will be consumed heavily.

Data Flow Diagram



iv. Data Packet Format

The communication is transferred asynchronously in bytes.

The total length of packets is (10+N) Bytes.

Format	Length(Byte)	
Start Bit	2	
Packet Length	1	
Protocol Number	1	
Information Content	N	
Information Serial	2	
Number	2	
Error Check	2	
Stop Bit	2	

4.1. Start Bit

Fixed value in HEX 0x78 0x78.

4.2. Packet Length

Length = Protocol Number + Information Content + Information Serial Number + Error Check, totally (5+N)Bytes, because the Information Content is a variable length field.

4.3. Protocol Number

Туре	Value	
Login Message	0x01	
Location Data	0x12	
Status information	0x13	
String information	0x15	
Alarm data	0x16	
GPS, query address information by	0x1A	
phone number		
Command information sent by the	0x80	
server to the terminal	UXOU	

4.4. Information Contents

The specific contents are determined by the protocol numbers corresponding to different applications.

4.5. Information Serial Number

The serial number of the first GPRS data (including status packet and data packet such as GPS, LBS) sent after booting is '1', and the serial number of data sent later at each time will be automatically added '1'.

4.6. Error Check

A check code may be used by the terminal or the server to distinguish whether the received information is error or not. To prevent errors occur during data transmission, error check is added to against data misoperation, so as to increase the security and efficiency of the system. The check code is generated by the CRC-ITU checking method.

The check codes of data in the structure of the protocol, from the Packet Length to the

Information Serial Number (including "Packet Length" and "Information Serial Number") , are values of CRC-ITU.

CRC error occur when the received information is calculated, the receiver will ignore and discard the data packet.

4.7. Stop Bit

Fixed value in HEX 0x0D 0x0A.

v. Details about Data Packet sent by Server to Terminal

The commonly used information packages sent by the terminal and those sent by the server will be interpreted separately.

5.1. Login Message Packet

5.1.1. Terminal Sending Data Packet to Server

The login message packet is used to be sent to the server with the terminal ID so as to confirm the established connection is normal or not.

	Description	Bits	Example
	Start Bit	2	<u>0x78 0x78</u>
	Packet	1	00D
	Length	1	<u>0x0D</u>
	Protocol	1	001
Login Message	Number	1	<u>0x01</u>
Packet(18	Terminal ID	8	<u>0x01 0x23 0x45 0x67 0x89 0x01 0x23 0x45</u>
Byte)	Information		
	Serial	2	<u>0x00 0x01</u>
	Number		
	Error Check	2	<u>0x8C 0xDD</u>
	Stop Bit	2	<u>0x0D 0x0</u>

5.1.1.1. Start Bit

For details see Data Packet Format section 4.1.

5.1.1.2. Packet Length

For details see Data Packet Format section 4.2.

5.1.1.3. Protocol Number

For details see Data Packet Format section 4.3.

5.1.1.4. Terminal ID

The terminal ID applies IMEI number of 15 bits.

Example: if the IMEI is 123456789012345,

the terminal ID is 0x01 0x23 0x45 0x67 0x89 0x01 0x23 0x45.

5.1.1.5. Information Serial Number

For details see Data Packet Format section 4.5.

5.1.1.6. Error Check

For details see Data Packet Format section 4.6.

5.1.1.7. Stop Bit

For details see Data Packet Format section 4.7.

5.1.2. Server Responds the Data Packet

	Description	Bits	Example
Login	Start Bit	2	<u>0x78 0x78</u>
Message	Packet Length	1	<u>0x05</u>
Packet (18			0.01
	Protocol	1	<u>0x01</u>

Byte)	Number		
	Information		
	Serial	2	<u>0x00 0x01</u>
	Number		
	Error Check	2	0xD9 0xDC
	Stop Bit	2	<u>0x0D 0x0A</u>

The response packet from the server to the terminal: the protocol number in the response packet is identical to the protocol number in the data packet sent by the terminal.

5.1.2.1. Start Bit

For details see Data Packet Format section 4.1.

5.1.2.2. Packet Length

For details see Data Packet Format section 4.2.

5.1.2.3. Protocol Number

For details see Data Packet Format section 4.3.

5.1.2.4. Information Serial Number

For details see Data Packet Format section 4.5.

5.1.2.5. Error Check

For details see Data Packet Format section 4.6.

5.1.2.6. Stop Bit

For details see Data Packet Format section 4.7.

5.1.3. Examples

Examples of the login message packet sent by the terminal to the server and the response packet sent by the server to the terminal are as follows: (in the examples the terminal ID is 123456789012345.

Example of data packet sent by the terminal 78 780 0D 01 01 23 45 67 89 01 23 45 00 01 8C DD 0D 0A									
Explain									
0x78 0x78	<u>0x0D</u>	<u>0x01</u>							
Start Bit	Length	Protocol No.	Terminal ID	Terminal ID			Stop Bit		
Example of	response p	acket retur	ned by the server						
78 78 05 01 0	00 01 D9 I	OC 0D 0A							
Explain	Explain								
<u>0x78 0x78</u>	<u>0x05</u>	<u>0x01</u>	<u>0x00 0x01</u>	0xD9 0xDC	<u>0x01</u>	O 0x0A			
Start Bit	Length	Protocol No.	Serial No.	Error Check	Sta	nrt Bit			

5.2. Location Data Packet (combined information package of GPS and LBS)

5.2.1. Terminal Sending Location Data Packet to Server

Format			Length(Byte)	Example
	Start Bit		2	0x78 0x78
	Packet Length		1	0x1F
	Protocol Number		1	0x12
		Date Time	6	0x0B 0x08 0x1D 0x11 0x2E 0x10
	GPS Information	Quantity of GPS information satellites	1	0xCF
		Latitude	4	0x02 0x7A 0xC7 0xEB
Information		Longitude	4	0x0C 0x46 0x58 0x49
Content		Speed	1	0x00
		Course, Status	2	0x14 0x8F
	LBS	MCC	2	0x01 0xCC
		MNC	1	0x00
	Information	LAC	2	0x28 0x7D
		Cell ID	3	0x00 0x1F 0xB8
	Serial Number		2	0x00 0x03
	Error Check		2	0x80 0x81
	Stop Bit		2	0x0D 0x0A

5.2.1.1. Start Bit

For details see Data Packet Format section 4.1.

5.2.1.2. Packet Length

For details see Data Packet Format section 4.2.

5.2.1.3. Protocol Number

For details see Data Packet Format section 4.3.

5.2.1.4. Date Time

Format	Length(Byte)	Example
Year	1	0x0A
Month	1	0x03
Day	1	0x17
Hour	1	0x0F
Minute	1	0x32
Second	1	0x17

Example: 2010-03-23 15:30:23

Calculated as follows: 10(Decimal)=0A(Hexadecimal)
3 (Decimal)=03(Hexadecimal)
23(Decimal)=17(Hexadecimal)
15(Decimal)=0F(Hexadecimal)

50(Decimal)=32(Hexadecimal) 23(Decimal)=17(Hexadecimal)

Then the value is: 0x0A 0x03 0x17 0x0F 0x32 0x17

5.2.1.5. Length of GPS information, quantity of positioning satellites

The field is 1 Byte displayed by two hex digits, wherein the first one is for the length of GPS information and the second one for the number of the satellites join in positioning.

Example: if the value is 0xCB, it means the length of GPS information is 12 and the number of the positioning satellites is 11.

(C = 12Bit Lenght, B = 11 satellites)

5.2.1.6. Latitude

Four bytes are consumed, defining the latitude value of location data. The range of the value is 0-162000000, indicating a range of $0^{\circ}-90^{\circ}$. The conversion method thereof is as follow:

converting the value of latitude and longitude output by GPS module into a decimal based on minute; multiplying the converted decimal by 30000; and converting the multiplied result into hexadecimal.

Example: 22°32.7658'=(22X60+32.7658)X3000=40582974, then converted into a hexadecimal number

40582974(Decimal)= 26B3F3E(Hexadecimal) at last the value is 0x02 0x6B 0x3F 0x3E.

5.2.1.7. Longitude

Four bytes are consumed, defining the longitude value of location data. The range of the value is 0-324000000, indicating a range of $0^{\circ}-180^{\circ}$.

The conversion method herein is same to the method mentioned in Latitude (see section 5.2.1.6).

5.2.1.8. Speed

One byte is consumed, defining the running Speed of GPS. The value ranges from 0x00 to 0xFF indicating a range from 0 to 225km/h.

e.g. 0x00 represents 0 km/h.

0x10 represents 16km/h.

0xFF represents 255 km/h.

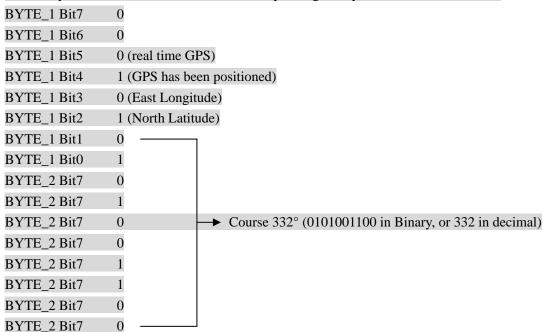
5.2.1.9. Course Status

Two bytes are consumed, defining the running direction of GPS. The value ranges from 0° to 360° measured clockwise from north of 0° .

	Bit7	0
	Bit6	0
BYTE_1	Bit5	GPS real-time/differential positioning
	Bit4	GPS having been positioning or not
DITE_I	Bit3	East Longitude, West Longitude
	Bit2	South Latitude, North Latitude
	Bit1	
	Bit0	
	Bit7	
	Bit6	
	Bit5	Course
BYTE_2	Bit4	Course
DITE_2	Bit3	
	Bit2	
	Bit1	
	Bit0	

Note: The status information in the data packet is the status corresponding to the time bit recorded in the data packet.

For example: the value is 0x15 0x4C, the corresponding binary is 00010101 01001100,



which means GPS tracking is on, real time GPS, location at north latitude, east longitude and the course is 332°.

5.2.1.10. MCC

The country code to which a mobile user belongs, i.e., Mobile Country Code(MCC).

Example: Chinese MCC is 460 in decimal, or 0x01 0xCC in Hex (that is, a decimal value of 460 converting into a hexadecimal value, and 0 is added at the left side because the converted hexadecimal value is less than four digits).

Herein the range is $0x0000 \sim 0x03E7$.

5.2.1.11. MNC

Mobile Network Code(MNC) Example: Chinese MNC is 0x00.

5.2.1.12. LAC

Location Area Code (LAC) included in LAI consists of two bytes and is encoded in hexadecimal. The available range is 0x0001-0xFFFE, and the code group 0x0000 and 0xFFFF cannot be used. (see GSM specification 03.03, 04.08 and 11.11).

5.2.1.13. Cell ID

Cell Tower ID (Cell ID), which value ranges from 0x000000 to 0xFFFFFF.

5.2.1.14. Information Serial Number

For details see Data Packet Format section 4.5.

5.2.1.15. Error Check

For details see Data Packet Format section 4.6.

5.2.1.16. Stop Bit

For details see Data Packet Format section 4.7.

5.2.2. Examples of Packet Sent from Terminal to Server

Example of sending by the terminal								
78 78 1F 12 0B 08 1D 11 2E 10 CC 02 7A C7 EB 0C 46 58 49 00 14 8F 01 CC 00 28 7D 00 1F B8 00 03 80 81 0D 0A								
Explain								
<u>0x78 0x78</u>	<u>0x1F</u>	<u>0x12</u>	<u>0x0B 0x</u>	08 0x1D 0x11 0x	2E 0x10	<u>0xCC</u>	0x02 0x7A	OxC7 OxEB
	Doolsot	Protocol				Quantity of GP	S	
Start Bit				Date Time		information Latitude		ude
	Length	No.				satellites		
0x0C 0x46 0x	x58 0x49	<u>0x00</u>	<u>0x14 0x8F</u>	<u>0x01 0xCC</u>	<u>0x00</u>	0x28 0x7D	0x00 0x1F 0xB8	<u>0x00 0x03</u>
Lanain	vdo.	Smood	Course	MCC	MNC	LAC	Cell ID	Serial No.
Longitude		Speed	Status	MCC	MCC MNC		Cell ID	Seriai No.
0x80 0x81	0x0D 0x0)A						
Error Check	Stop Bit	t						

5.3. Alarm Packet (GPS, LBS, combined status information packet)

5.3.1. Server Sending Alarm Data Packet to Server

	Length (Byte)				
		2			
		Packet Length	1		
		Protocol Number	1		
		Date Time	6		
		Quantity of GPS information satellites	1		
	GPS	Latitude	4		
	Information	Longitude	4		
	information	Speed	1		
		Course, Status	2		
Information	LBS Information	LBS Length	1		
Content		MCC	2		
Content		MNC	1		
		LAC	2		
		Cell ID	3		
		Terminal Information Content	1		
	status	Voltage Level	1		
	Information	GSM Signal Strength	1		
		Alarm/Language			
		Serial Number			
		Error Check	2		
		2			

Alarm packet is consisted by adding status information to location packet, so does the encoding format of the protocol.

5.3.1.1. Start Bit

For details see Data Packet Format section 4.1.

5.3.1.2. Packet Length

For details see Data Packet Format section 4.2.

5.3.1.3. Protocol Number

For details see Data Packet Format section 4.3.

5.3.1.4. Date Time

For details see Location Data Packet Format section 5.2.1.4.

5.3.1.5. Length of GPS information, quantity of positioning satellites

For details see Location Data Packet Format section 5.2.1.5.

5.3.1.6. Latitude

For details see Location Data Packet Format section 5.2.1.6.

5.3.1.7. Longitude

For details see Location Data Packet Format section 5.2.1.7.

5.3.1.8. Speed

For details see Location Data Packet Format section 5.2.1.8.

5.3.1.9. Status and Course

For details see Location Data Packet Format section 5.2.1.9.

5.3.1.10. MCC

For details see Location Data Packet Format section 5.2.1.10.

5.3.1.11. MNC

For details see Location Data Packet Format section 5.2.1.11.

5.3.1.12. LAC

For details see Location Data Packet Format section 5.2.1.12.

5.3.1.13. Cell ID

For details see Location Data Packet Format section 5.2.1.13.

5.3.1.14. Terminal Information

One byte is consumed, defining various status information of the mobile phone.

В	it	Code Meaning
	Bit7	1: oil and electricity disconnected
	DII.7	0: gas oil and electricity connected
	Bit6	1: GPS tracking is on
	Ditto	0: GPS tracking is off
		100: SOS
	Bit3∼	011: Low Battery Alarm
	Bit5 Bit2	010: Power Cut Alarm
BYTE		001: Shock Alarm
		000: Normal
		1: Charge On
		0: Charge Off
		1: ACC high
	DILI	0: ACC Low
	Bit0	1: Activated
	DIW	0: Deactivated

Example: 0x44, corresponding binary value is 01000100,

indicates that the status of the terminal is: oil and electricity connected, GPS tracking is on, normal without any alarm, charge on, ACC is low, and deactivated.

5.3.1.15. Voltage Level

The arrange is 0~6 defining the voltage is from low to high.

- 0: No Power (shutdown)
- 1: Extremely Low Battery (not enough for calling or sending text messages, etc.)
- 2: Very Low Battery (Low Battery Alarm)
- 3: Low Battery (can be used normally)
- 4: Medium
- 5: High
- 6: Very High

Example: 0x02 indicates very low battery and a Low Battery Alarm is sending.

5.3.1.16. GSM Signal Strength Levels

0x00: no signal;

0x01: extremely weak signal;

0x02: very weak signal;

0x03: good signal; 0x04: strong signal.

Example: 0x03 indicates the GSM signal is good.

5.3.1.17. Alarm/Language

0x00 (former bit) 0x01 (latter bit)

former bit: terminal alarm status (suitable for alarm packet and electronic fence project)

latter bit: the current language used in the terminal

	0x00: normal			
	0x01: SOS			
former bit	0x02: Power Cut Alarm			
Tormer bit	0x03: Shock Alarm			
	0x04: Fence In Alarm			
	0x05: Fence Out Alarm			
latter bit	0x01: Chinese			
	0x02: English			

Examples:

No Alarm and Language is Chinese: 0x00 0x01 No Alarm and Language is English: 0x00 0x02

To increase the reliability of alarm information, labeling the alarm information repeatedly; in most cases, the alarm information keeps consistent with information of former terminal, while the inconsistencies are as follows:

- A. Low Battery Alarm occurred in the information of the terminal
- B. Fence in and out Alarm in the Alarm/Language information

5.3.1.18. Information Serial Number

For details see Data Packet Format section 4.5.

5.3.1.19. Error Check

For details see Data Packet Format section 4.6.

5.3.1.20. Stop Bit

For details see Data Packet Format section 4.7.

5.3.2. Examples

Examples of terminal transmission

 $78\ 78\ 25\ 16\ 0B\ 0B\ 0F\ 0E\ 24\ 1D\ CF\ 02\ 7A\ C8\ 87\ 0C\ 46\ 57\ E6\ 00\ 14\ 02\ 09\ 01\ CC\ 00\ 28\ 7D\ 00\ 1F\ 72\ 65\ 06\ 04\ 01\ 01\ 00\ 36\ 56\ A4\ 0D\ 0A$

Explain

0x78 0x78	<u>0x25</u>	<u>0x16</u>	0x0B 0x0B 0x0F 0x0E 0x24 x01D			0xC	<u>F_</u>	0x02 0x7A 0xC8 0x87	
Start Bit	Length	Protocol No.	Date Time		Quantity of GPS information satellites			Latitude	
0x0C 0x46 0x57	7 0xE6	<u>0x00</u>	0x14 0x02	<u>0x09</u>	_0x	01 0xCC_	<u>0x00</u>	<u>0x28 0x7D</u>	0x00 0x1F 0x72
Longitude	;	Speed	Course Status	LBS Length		MCC	MNC	LAC	Cell ID
<u>0x65</u>	0)x06_	<u>0x04</u>	<u>0x01 0x</u>	<u> </u>	0x00 0x30	<u>0x56</u>	6 0xA4_	<u>0x0D 0x0A</u>
Terminal Information Content	Volta	ge Level	GSM Signal Strength	Alarm/Lan	guage	Serial No	. Erroi	Check	Stop Bit

Note: The status information in the data packet is the status corresponding to the time bit recorded in the data packet.

5.4. Heartbeat Packet (status information packet)

Heartbeat packet is a data packet to maintain the connection between the terminal and the server.

5.4.1. Terminal Sending Heartbeat Packet to Server

	Length (Byte)			
		2		
	Pa	cket Length	1	
	Prot	ocol Number	1	
		Terminal Information	1	
Information	Status Information	Content	1	
Content		Voltage Level	1	
Content		GSM Signal Strength	1	
		Alarm/Language	2	
	Se	2		
	Е	2		
		Stop Bit	2	

5.4.1.1. Start Bit

For details see Data Packet Format section 4.1.

5.4.1.2. Packet Length

For details see Data Packet Format section 4.2.

5.4.1.3. Protocol Number

For details see Data Packet Format section 4.3.

5.4.1.4. Terminal Information

One byte is consumed defining for various status information of the mobile phone.

Bit		Code Meaning		
	Bit7	1: oil and electricity disconnected		
	DIL/	0: gas oil and electricity		
	Bit6	1: GPS tracking is on		
	DIO	0: GPS tracking is off		
		100: SOS		
	Bit3∼	011: Low Battery Alarm		
	Bit5 Bit2 Bit1	010: Power Cut Alarm		
BYTE		001: Shock Alarm		
		000: Normal		
		1: Charge On		
		0: Charge Off		
		1: ACC high		
		0: ACC Low		
	Rit()	1: Activated		
	Bit0	0: Deactivated		

Example: 0x44, corresponding binary value is 01000100,

indicates that the status of the terminal is: oil and electricity connected, GPS tracking is on,

normal without any alarm, charge on, ACC is low, and deactivated.

5.4.1.5. Voltage Level

The arrange is $0\sim6$ defining the voltage is from low to high.

- 0: No Power (shutdown)
- 1: Extremely Low Battery (not enough for calling or sending text messages, etc.)
- 2: Very Low Battery (Low Battery Alarm)
- 3: Low Battery (can be used normally)
- 4: Medium
- 5: High
- 6: Very High

Example: 0x02 indicates very low battery and a Low Battery Alarm is sending.

5.4.1.6. GSM Signal Strength Levels

0x00: no signal;

0x01: extremely weak signal;

0x02: very weak signal;

0x03: good signal;

0x04: strong signal.

Example: 0x03 indicates the GSM signal is good.

5.4.1.7. Alarm/Language

0x00 (former bit) 0x01 (latter bit)

former bit: terminal alarm status (suitable for alarm packet and electronic fence project)

latter bit: the current language of the terminal

former bit	0x00: normal	
	0x01: SOS	
	0x02: Power Cut Alarm	
	0x03: Shock Alarm	
	0x04: Fence In Alarm	
	0x05: Fence Out Alarm	
latter bit	0x01: Chinese	
latter bit	0x02: English	

Examples:

No Alarm and Language is Chinese: 0x00 0x01 No Alarm and Language is English: 0x00 0x02

5.4.1.8. Information Serial Number

For details see Data Packet Format section 4.5.

5.4.1.9. Error Check

For details see Data Packet Format section 4.6.

5.4.1.10. Stop Bit

For details see Data Packet Format section 4.7.

5.4.2. Server Responds the Data Packet

	Description	Bits	Example
	Start Bit	2	<u>0x78 0x78</u>
Login	Packet Length	1	<u>0x05</u>
Message	Protocol Number	1	<u>0x01</u>
Packet (18	Information Serial Number	2	<u>0x00 0x01</u>
Byte)	Error Check	2	<u>0xD9 0xDC</u>
	Stop Bit	2	<u>0x0D 0x0A</u>

The response packet from the server to the terminal: the protocol number in the response packet is identical to the protocol number in the data packet sent by the terminal.

5.4.2.1. Start Bit

For details see Data Packet Format section 4.1.

5.4.2.2. Packet Length

For details see Data Packet Format section 4.2.

5.4.2.3. Protocol Number

For details see Data Packet Format section 4.3.

5.4.2.4. Information Serial Number

For details see Data Packet Format section 4.5.

5.4.2.5. Error Check

For details see Data Packet Format section 4.6.

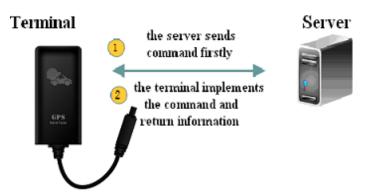
5.4.2.6. Stop Bit

For details see Data Packet Format section 4.7.

5.4.3. Examples

Example of data	Example of data packet sent by the terminal								
78 78 0A 13 4B	78 78 0A 13 4B 04 03 00 01 00 11 06 1F 0D 0A								
Explain									
<u>0x78 0x78</u>	<u>0x0A</u>	<u>0x13</u>	<u>0x4B 0x04 0x03</u>	<u>0x00 0x01</u>	<u>0x00 0x11</u>	<u>0x06 0x1F</u>	<u>0x0D 0x0A</u>		
Start Bit	Protocol art Bit Length Information Content No.		Reserved bit (Language)	Serial No.	Error Check	Stop Bit			
Example of resp	onse packe	et returned by	the server						
78 78 05 13 00	11 F9 70 0I	D 0A							
Explain	Explain								
<u>0x78 0x78</u>									
Start Bit	Leng	th	Protocol No.	Serial No.	Error Check	Stop	Bit		

vi. Data Packet Sent From Server to Terminal



6.1. Packet Sent by Server

	•										
	Format	Length (Byte)									
	Start Bit										
Pa	1										
Prot	Protocol Number										
	Length of Command	1									
Information	Server Flag Bit	4									
Content	Command Content	M									
	Language	2									
Informat	ion Serial Number	2									
Е	2										
	Stop Bit	2									

6.1.1. Start Bit

For details see Data Packet Format section 4.1.

6.1.2. Packet Length

For details see Data Packet Format section 4.2.

6.1.3. Protocol Number

The Protocol Number of terminal transmission is 0x80.

6.1.4. Length of Command

Server Flag Bit + Length of Command Content

Example: measured in bytes, 0x0A means the content of command occupied ten bytes.

6.1.5. Server Flag Bit

It is reserved to the identification of the server. The binary data received by the terminal is returned without change.

6.1.6. Command Content

It is represented in ASC II of string, and the command content is compatible with text message command.

6.1.7. Language

A bit indicates the current language used in the terminal.

Chinese: 0x00 0x01 English: 0x00 0x02

6.1.8. Information Serial Number

For details see Data Packet Format section 4.5.

6.1.9. Error Check

For details see Data Packet Format section 4.6.

6.1.10. Stop Bit

For details see Data Packet Format section 4.7.

6.2. Packet Replied by Terminal

•	Format	Length							
	romat	(Byte)							
	Start Bit	2							
Pa	Packet Length								
Prot	Protocol Number								
	Length of Command	1							
Information	Server Flag Bit	4							
Content	Command Content	M							
	Language	2							
Informat	ion Serial Number	2							
Е	2								
	Stop Bit	2							

6.2.1. Start Bit

For details see Data Packet Format section 4.1.

6.2.2. Packet Length

For details see Data Packet Format section 4.2.

6.2.3. Protocol Number

The terminal responds to the command sent by the server. The format of data packet is consistent with "the command sent by the server to the terminal", but the Protocol Number herein is different and is 0x15.

6.2.4. Length of Command

Server Flag Bit + Length of Command Content

Example: measured in bytes, 0x0A means the content of command occupied ten bytes.

6.2.5. Server Flag Bit

It is reserved to the identification of the server. The binary data received by the terminal is returned without change.

6.2.6. Command Content

It is represented in ASC II of string, and the command content is compatible with text message command.

6.2.7. Language

A bit indicates the current language used in the terminal.

Chinese: 0x00 0x01 English: 0x00 0x02

6.2.8. Information Serial Number

For details see Data Packet Format section 4.5.

6.2.9. Error Check

For details see Data Packet Format section 4.6.

6.2.10. Stop Bit

For details see Data Packet Format section 4.7.

6.3. Looking Up Location Information

Function Description: Obtain the command of tracking information. A mobile phone user or a short message server may obtain the tracking information by this command.

In an example, the transmitting and returning strings are converted into ASCII to generate command contents.

Sending by the server

DWXX#

Returned by the terminal

if successful, return

DWXX=Lat:<North/South Latitude>,Lon:<East/West Longitude>,Course:<angle>,Speed:<speed>,DateTime:<time>

if failed, return

DWXX=Command Error!

if tracking unsuccessful, return

DWXX=Lat:,Lon:, Course:,Speed:,DateTime:-:

Example:

DWXX=Lat:N23d5.1708m,Lon: E114d23.6212m,Course:120,Speed:53.02;DateTime:08-09-12 14:52:36

Explain: which means: N23d5.1708m, E114d23.6212m, Course: 120, Speed: 53.02km/h, Date Time: 08-09-12 14:52:36.

6.4. Cutting Oil and Electricity

Function Description: cutting off the vehicle oil-electric control circuit

In an example, the transmitting and returning strings are converted into ASCII to generate command contents.

Sending by the server

DYD#

Returned by the terminal

if successful, return

DYD=Success!

if failed, return

DYD=Unvalued Fix 或 DYD=Speed Limit, Speed 40km/h

Explain: the oil and electricity are not allowed to be disconnect when the GPS tracking is off or the running speed is higher than 20KM/H

6.5. Connecting Oil and Electricity

Function Description: connecting the vehicle oil-electric control circuit

In an example, the transmitting and returning strings are converted into ASCII to generate command contents.

Sending by the server

HFYD#

Returned by the terminal

if successful, return

HFYD=Success!

if failed, return

HFYD=Fail!

6.6. Address Querying Information Sent by the Server

In an example, the transmitting and returning strings are converted into ASCII to generate

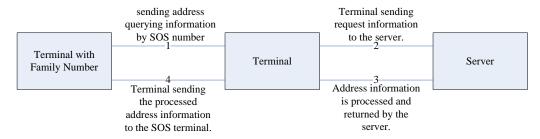
command contents.

In an example, the transmitting and returning strings are converted into ASCII to generate command contents.

ADDRESS, Address Content, Phone Number

Note: The address content in Chinese is sent in UNICODE.

6.7. GPS, Phone Number Querying Address Information Package (0X1A)



6.7.1. Information from Terminal to Server

The information is received by the terminal.

The format is basically same to the format mentioned as GPS information content, and the different is that phone number for querying address is added here.

	-	Format	Length (Byte)								
	Start Bit										
	Start Bit										
	Packet Length										
	Protocol Number										
		Date Time	6								
	Length of GPS information, quantity of positioning satellites										
Information	GPS	Latitude	4								
Content	Information	Longitude	4								
Content		Speed	1								
		Course, Status	2								
		Phone Number	21								
		Language	2								
	Information Serial Number										
	Error Check										
		Stop Bit	2								

6.7.1.1. Start Bit

For details see Data Packet Format section 4.1.

6.7.1.2. Packet Length

For details see Data Packet Format section 4.2.

Example: measured in bytes, 0x2E means the content of command occupied 46 bytes.

6.7.1.3. Protocol Number

0x1A is utilized.

6.7.1.4. Date Time

For details see Location Data Packet Format section 5.2.1.4.

6.7.1.5. Length of GPS information, quantity of positioning satellites

For details see Location Data Packet Format section 5.2.1.5.

6.7.1.6. Latitude

For details see Location Data Packet Format section 5.2.1.6.

6.7.1.7. Longitude

For details see Location Data Packet Format section 5.2.1.7.

6.7.1.8. Speed

For details see Location Data Packet Format section 5.2.1.8.

6.7.1.9. Course

For details see Location Data Packet Format section 5.2.1.9.

6.7.1.10. Phone Number

The SOS phone number used for requesting address query, which is converted by ASCII and 0 is added at the right side if less than 21 bits.

6.7.1.11. Language

A bit indicates the current language used in the terminal.

Chinese: 0x00 0x01 English: 0x00 0x02

6.7.1.12. Information Serial Number

For details see Data Packet Format section 4.5.

6.7.1.13. Error Check

For details see Data Packet Format section 4.6.

6.7.1.14. Stop Bit

For details see Data Packet Format section 4.7.

6.7.2. Response of Server

The server replies Chinese address or English address based on the extended command, and the response data packet is inconsistent

6.7.2.1. Response package in Chinese

The response data packet in Chinese is as follow:

		Start Bit		2
	1	Length of data	bit	1
		Protocol Numb	per	1
		Length o	f Command	1
		Serve	r Flag Bit	4
Command			ADDRESS	7
packet sent			&&	2
from the	Information Content		Address	
server to the terminal		Command	Content	М
(15+M+N		Content	&&	2
Byte)			Phone	21
Byte)			Number	21
			##	2
	Infor	mation Serial I	Number	2
		Check Bit		2
		Stop Bit		2

The Protocol Number of request Chinese address response is 0X17.

Command Content: ADDRESS&&Address Content&&Phone Number## (ADDRESS, &&, ##

are fixed strings)

Chinese address content is sent in UNICODE.

Example of Chinese address response information:

_	-
7878	//Start Bit
84	//Data Length
17	//Response Protocol Number
7E	//Length of Command, i.e., length of the information of the transmi
content	
00000001	//Server Flag Bit
41444452455353	//ADDRESS
2626	//&& Separator
624059044F4D7F6E0028	//Chinese address is sent in UNICODE
004C004200530029003A	
5E7F4E1C77015E7F5DDE	
5E0282B190FD533AFF17	
FF15FF144E6190530028	
004E00320033002E0033	
00390035002C00450031	
00310032002E00390038	
0038002996448FD1	
2626	//&&Separator
31333731303831393133350	0000000000000000000 //Phone Number
2323	//## terminator of content
0106	//Serial No.
3825	//Check Bit
0D0A	//Stop Bit

6.7.2.2. Response package in English

Considering the address or other foreign address in English is generally longer than that in Chinese, one data bit is not enough, so the data bit is occupied in 2 bytes. Note: only the length of data bit corresponding to the protocol number of response address information is changed into two bytes.

Command		Start Bit		2
packet sent	1	Length of data	bit	2
from the		Protocol Numb	oer	1
server to the	Information	Length o	of Command	2
terminal	Content	Serve	r Flag Bit	4
(15+M+N		Command	ADDRESS	7
Byte)		Content	&&	2
			Address	M

		Content	
		&&	2
		Phone	21
		Number	21
		##	2
Infor	mation Serial l	Number	2
	Check Bit		2
	Stop Bit		2

The Protocol Number of request Chinese address response is 0X97.

Command Content: ADDRESS&&Address Content&&Phone Number##(ADDRESS, &&, ## are fixed strings)

Example of English address response information: 7878 //Start Bit 00D1 //Data Length 97 //Response Protocol Number 00CA //Length of Command, i.e., length of the information of the transmitted content 00000001 //Server Flag Bit 41444452455353 //ADDRESS 2626 //&& Separator 0053004F00530028004C //English address is sent in UNICODE 0029003A005300680069 006D0069006E00200046 0061006900720079006C 0061006E006400200057 00650073007400200052 0064002C004800750069 006300680065006E0067 002C004800750069007A 0068006F0075002C0047 00750061006E00670064 006F006E00670028004E 00320033002E00310031 0031002C004500310031 0034002E003400310031 0029004E006500610072 00620079 2626 //&& Separator 313235323031333739303737343035310000000000 //Phone Number 2323 //## terminator of content 0007 // Serial No.

72b5

0D0A

//Check Bit

//Stop Bit

vii. Appendix A: code fragment of the CRC-ITU lookup table algorithm implemented based on C language

Code fragment of the CRC-ITU lookup table algorithm implemented based on C language is as follow:

```
static const U16 crctab16[] =
    0X0000, 0X1189, 0X2312, 0X329B, 0X4624, 0X57AD, 0X6536, 0X74BF,
    0X8C48, 0X9DC1, 0XAF5A, 0XBED3, 0XCA6C, 0XDBE5, 0XE97E, 0XF8F7,
    0X1081, 0X0108, 0X3393, 0X221A, 0X56A5, 0X472C, 0X75B7, 0X643E,
    0X9CC9, 0X8D40, 0XBFDB, 0XAE52, 0XDAED, 0XCB64, 0XF9FF, 0XE876,
    0X2102, 0X308B, 0X0210, 0X1399, 0X6726, 0X76AF, 0X4434, 0X55BD,
    0XAD4A, 0XBCC3, 0X8E58, 0X9FD1, 0XEB6E, 0XFAE7, 0XC87C, 0XD9F5,
    0X3183, 0X200A, 0X1291, 0X0318, 0X77A7, 0X662E, 0X54B5, 0X453C,
    0XBDCB, 0XAC42, 0X9ED9, 0X8F50, 0XFBEF, 0XEA66, 0XD8FD, 0XC974,
    0X4204, 0X538D, 0X6116, 0X709F, 0X0420, 0X15A9, 0X2732, 0X36BB,
    0XCE4C, 0XDFC5, 0XED5E, 0XFCD7, 0X8868, 0X99E1, 0XAB7A, 0XBAF3,
    0X5285, 0X430C, 0X7197, 0X601E, 0X14A1, 0X0528, 0X37B3, 0X263A,
    0XDECD, 0XCF44, 0XFDDF, 0XEC56, 0X98E9, 0X8960, 0XBBFB, 0XAA72,
    0X6306, 0X728F, 0X4014, 0X519D, 0X2522, 0X34AB, 0X0630, 0X17B9,
    0XEF4E, 0XFEC7, 0XCC5C, 0XDDD5, 0XA96A, 0XB8E3, 0X8A78, 0X9BF1,
    0X7387, 0X620E, 0X5095, 0X411C, 0X35A3, 0X242A, 0X16B1, 0X0738,
    0XFFCF, 0XEE46, 0XDCDD, 0XCD54, 0XB9EB, 0XA862, 0X9AF9, 0X8B70,
    0X8408, 0X9581, 0XA71A, 0XB693, 0XC22C, 0XD3A5, 0XE13E, 0XF0B7,
    0X0840, 0X19C9, 0X2B52, 0X3ADB, 0X4E64, 0X5FED, 0X6D76, 0X7CFF,
    0X9489, 0X8500, 0XB79B, 0XA612, 0XD2AD, 0XC324, 0XF1BF, 0XE036,
    0X18C1, 0X0948, 0X3BD3, 0X2A5A, 0X5EE5, 0X4F6C, 0X7DF7, 0X6C7E,
    0XA50A, 0XB483, 0X8618, 0X9791, 0XE32E, 0XF2A7, 0XC03C, 0XD1B5,
    0X2942, 0X38CB, 0X0A50, 0X1BD9, 0X6F66, 0X7EEF, 0X4C74, 0X5DFD,
    0XB58B, 0XA402, 0X9699, 0X8710, 0XF3AF, 0XE226, 0XD0BD, 0XC134,
    0X39C3, 0X284A, 0X1AD1, 0X0B58, 0X7FE7, 0X6E6E, 0X5CF5, 0X4D7C,
    0XC60C, 0XD785, 0XE51E, 0XF497, 0X8028, 0X91A1, 0XA33A, 0XB2B3,
    0X4A44, 0X5BCD, 0X6956, 0X78DF, 0X0C60, 0X1DE9, 0X2F72, 0X3EFB,
    0XD68D, 0XC704, 0XF59F, 0XE416, 0X90A9, 0X8120, 0XB3BB, 0XA232,
    0X5AC5, 0X4B4C, 0X79D7, 0X685E, 0X1CE1, 0X0D68, 0X3FF3, 0X2E7A,
    0XE70E, 0XF687, 0XC41C, 0XD595, 0XA12A, 0XB0A3, 0X8238, 0X93B1,
    0X6B46, 0X7ACF, 0X4854, 0X59DD, 0X2D62, 0X3CEB, 0X0E70, 0X1FF9,
    0XF78F, 0XE606, 0XD49D, 0XC514, 0XB1AB, 0XA022, 0X92B9, 0X8330,
    0X7BC7, 0X6A4E, 0X58D5, 0X495C, 0X3DE3, 0X2C6A, 0X1EF1, 0X0F78,
};
   calculate the 16-bit CRC of data with predetermined length.
U16 GetCrc16(const U8* pData, int nLength)
    U16 fcs = 0xffff;
                                // initialization
    while(nLength>0){
        fcs = (fcs >> 8) \land crctab16[(fcs \land *pData) & 0xff];
        nLength--;
        pData++;
    return ~fcs;
                        // negated
}
```

viii. Appendix B: a fragment of example of data packet of communication protocol

The following data displayed in hexadecimal are intercepted from the communication between a terminal and a server, wherein transmission means sending by the terminal and reception means returned from the server:

Login packet:

transmission: 78 78 0D 01 03 53 41 35 32 15 03 62 00 02 2D 06 0D 0A

reception: 78 78 05 01 00 02 EB 47 0D 0A

GPS data packet (06 means adopting combined information package of GPS and LBS):

transmission: 78 78 1F 12 0B 08 1D 11 2E 10 CF 02 7A C7 EB 0C 46 58 49 00 14 8F 01 CC 00 28

7D 00 1F B8 00 03 80 81 0D 0A

Status packet:

transmission: 78 78 0A 13 44 01 04 00 01 00 05 08 45 0D 0A

reception: 78 78 05 13 00 05 AF D5 0D 0A

disconnect oil and electricity online:

reception: 78 78 15 80 0F 00 01 A9 58 44 59 44 2C 30 30 30 30 30 30 23 00 A0 DC F1 0D 0A

transmission: 78 78 18 15 10 00 01 A9 58 44 59 44 3D 53 75 63 63 65 73 73 21 00 02 00 18 91 77 0D 0A

the server sending DYD,000000#

reply: DYD=Success!

Command sent during disconnection of oil and electricity:

reception: 78 78 15 80 0F 00 01 A9 61 44 59 44 2C 30 30 30 30 30 30 23 00 A0 3E 10 0D 0A

transmission: 78 78 53 15 4B 00 01 A9 61 41 6C 72 65 61 64 79 20 69 6E 20 74 68 65 20 73 74 61 74 65 20 6F 66 20 66 75 65 6C 20 73 75 70 70 6C 79 20 63 75 74 20 6F 66 62 C 74 68 65 20 63 6F 6D 6D 61

6E 64 20 69 73 20 6E 6F 74 20 72 75 6E 6E 69 6E 67 21 00 02 00 1C F3 0D 0D 0A

the server sending DYD,000000#

reply: Already in the state of fuel supply cut off, the command is not running!

Connect oil and electricity online:

reception: 78 78 16 80 10 00 01 A9 63 48 46 59 44 2C 30 30 30 30 30 30 23 00 A0 7B DC 0D 0A

 $transmission: 78\ 78\ 19\ 15\ 11\ 00\ 01\ A9\ 63\ 48\ 46\ 59\ 44\ 3D\ 53\ 75\ 63\ 63\ 65\ 73\ 73\ 21\ 00\ 02\ 00\ 1E\ F8\ 93\ 0D$

0A

the server sending: HFYD,000000#

reply: HFYD=Success!

Command sent during connection of oil and electricity:

reception: 78 78 16 80 10 00 01 A9 64 48 46 59 44 2C 30 30 30 30 30 30 23 00 A0 8B 1B 0D 0A

transmission: 78 78 55 15 4D 00 01 A9 64 41 6C 72 65 61 64 79 20 69 6E 20 74 68 65 20 73 74 61 74 65 20 6F 66 20 66 75 65 6C 20 73 75 70 70 6C 79 20 74 6F 20 72 65 73 75 6D 65 2C 74 68 65 20 63 6F 6D

6D 61 6E 64 20 69 73 20 6E 6F 74 20 72 75 6E 6E 69 6E 67 21 00 02 00 1F DB BF 0D 0A

the server sending: HFYD,000000#

reply: Already in the state of fuel supply to resume, the command is not running!

Querying address information online:

reception: 78 78 16 80 10 00 01 A9 67 44 57 58 58 2C 30 30 30 30 30 30 23 00 A0 06 2D 0D 0A

transmission: 78 78 64 15 5C 00 01 A9 67 44 57 58 58 3D 4C 61 74 3A 4E 32 33 2E 31 31 31 36 38 32 2C 4C 6F 6E 3A 45 31 31 34 2E 34 30 39 32 31 37 2C 43 6F 75 72 73 65 3A 30 2E 30 30 2C 53 70 65 65 64 3A 30 2E 33 35 31 38 2C 44 61 74 65 54 69 6D 65 3A 31 31 2D 31 31 2D 31 35 20 20 31 31 3A 35 33

3A 34 33 00 02 00 23 07 AE 0D 0A

content sent by the terminal:

DWXX=Lat:N23.111682,Lon:E114.409217,Course:0.00,Speed:0.3518,DateTime:11-11-15 11:53:43

the terminal obtains address information from the server:

Chinese:

The content sent by the server is: Locating: Wenhua Rd. 1, Huizhou, Guangdong, about 32 meters from Huizhou Anzhong Accounting Firm, about 32 meters from Huizhou Foreign Investment Service Center.

Mobile Phone Number is 66366.

English:

The content sent by the server is: Precisely Locating:10 号 Yunshan West Rd,Huicheng,Huizhou,Guangdong,516003(N23.11177,E114.40922)

Mobile Phone Number is 66366.

Process of Alarm packet:

Short message in Chinese:

transmission: 78 78 25 16 0B 0B 0F 0E 24 1D CF 02 7A C8 87 0C 46 57 E6 00 14 02 09 01 CC 00 28 7D 00 1F 72 65 06 04 01 01 00 36 56 A4 0D 0A

reception: 78 78 05 16 00 36 95 70 0D 0A

Content of Short message is: Emergency Call: Wenhua Rd. 1, Huizhou, Guangdong, about 31 meters away from ATM machine of Bank of China, about 31 meters away from Jiangbei branch of GBank

of China, 11-11-15 14:36:29.

The specific meanings of the above commands can be looked up in the protocol document.



ix. Appendix C: Complete Format of the Information Package

A. data packet sent by the terminal to the server

		Logii	n Message Packe	et (18 Byte)		
Start Bit	Packet length	Protocol Number	Terminal ID	Information Serial Number	Check Bit	Stop Bit
2	1	1	8	2	2	2

				GPS Informat	ion Pacl	kage (2	6+N By	rte)							
		P													
		r		GP:	S Inforn	nation									
		О													
S		t													
t	l	О													
a	Pack	с				_			Reserv	Inform	١.				
r	et	0	D . T'	Length of GPS	Lat	Lo			ed	ation	chec	stop			
t B	lengt h	I N	Date Time	information, quantity	itu	ngi	Spe	Course,	extende	serial number	k bit	bit			
i	11			of positioning satellites	de	tud	ed	Status	d bit	number					
t		u m		satemies		e									
'		b													
		e													
		r													
2	1	1	6	1	4	4	1	2	N	2	2	2			

				LE	S information pac	kage (23+N Byte)					
					Information	Content			In		
					LBS Info	rmation			fo		
S t a r t B i t	Pa ck et le ng th	Pr ot oc ol N u m be	Dat e Tim e	МСС	MNC	LAC	Cell ID	R es er ve d ex te nd ed bit	r m at io n se ri al n u m b er	ch ec k bit	st op bi t
2	1	1	6	2	1	2	3	N	2	2	2

	IDG LLCC C L (40 ND L)																							
	LBS complete information package (42+N Byte)																							
Sta	Pac	Pro		Information Content															Inf	che	sto			
rt	ket	toc	Dat	LBS Information Res														Res	or	ck	p			
Bit	len	ol	e	M	M	L	M	M	N	N	N	N	N	N	N	N	N	N	N	N	erv	mat	bit	bit
	gth	Nu	Ti	C	N	Α	C	C	С	C	C	C	C	C	C	C	C	C	C	C	ed	ion		
		mb	me	C	C	C	I	I	I	I	I	I	I	I	I	I	I	I	I	I	ext	seri		
		er						S	1	S	2	S	3	S	4	S	5	S	6	S	end	al		
								S		S		S		S		S		S		S	ed	nu		
										1		2		3		4		5		6	bit	mb		
																						er		
2	1	1	6	2	1	2	2	1	2	1	2	1	2	1	2	1	2	1	2	1	N	2	2	2

					G	PS、LBS	inform	ation pac	ckage (34	+M+N	Byte)						
							Infor	mation (Content								
					(GPS Infort	nation			Ll	BS Info	rmatio	n				
St art Bi t	Pac ket len gth	Prot ocol Num ber	Da te Ti me	Length of GPS inform ation, quantit y of positio ning satellit es	Latit ude	Longi tude	Sp eed	Cou rse, Stat us	Rese rved exten ded bit	M CC	M N C	L A C	C ell I D	Rese rved and exten ded	Inform ation serial numbe r	che ck bit	st op bi t
2	1	1	6	1	4	4	1	2	M	2	1	2	3	M	2	2	2

				Status Pac	cket(13+N Byte)				
S		Proto		Information	Content	Informatio			
t	Packet	col	Torminal Information	Voltago	GSM Signal	Reserved	n Serial	Check	Stop
a	Length	Num	Terminal Information	Voltage	U	and	Number	Bit	Bit
r		ber	Content	Level	Strength Level	Extended			

t B i						Bit (language)			
t									
2	1	1	1	1	1	2	2	2	2

	SNR information of satellite (11+M+N Byte)												
			Info	rmation Content									
Start Bit	Packet Length	Protocol Number	Quantity of positioning satellites	SNR of Satellite	Reserved and Extended Bit	Information Serial Number	Check Bit	Stop Bit					
2	1	1	1	M	N	2	2	2					

	terminal responds to the command sent by server (15+M+N Byte)											
Start Bit	Packet Length	Protocol Number	Length of Command	Server Flag Bit	Command Content	Reserved and Extended Bit (language)	Information Serial Number	Chec k Bit	Stop Bit			
2	1	1	1	4	M	2	2	2	2			

						GPS	S, LE	S, Sta	atus Inf	orma	tion Pa	ckage	(40+M	I+N+L	Byte)							
				Information Content Re								Res										
				(GPS	Infor	matio	on			I	BS Inf	formati	ion			Statu forma		erve d	Info rmat		
Start Bit	Pac ket Len gth	Prot ocol Nu mbe r	e Tim e	Length of GPS informatio n, quantity of positionin g satellites	itu de	nai	Spe ed		Reser ved and Exten ded Bit	LB S Len gth	мсс	MNC	LAC	Cell ID	d and	min al Info	Volt age Lev el	GSM Signa 1 Stren gth Level	and Exte nde d Bit (lan gua ge)	ion Seri al Nu	Che ck Bit	Stop Bit
2	1	1	6	1	4	4	1	2	M	1	2	1	2	3	N	1	1	1	2	2	2	2

B. Data Packet Sent by Server to Terminal

	Response of Server after receiving Status Packet from Terminal (10 Bytes)											
Start Bit	Packet Length	Protocol Number	Information Serial Number	Check Bit	Stop Bit							
2	1	1	2	2	2							

Command Packet Sent by Server to Terminal (15+M+N Byte)										
Start	Packet	Protocol		Informat	tion Content		Information	Check	Stop	
Bit	Length	Number	Length of	Server	Command	Reserved	Serial Number	Bit	Bit	
Bit	Lengui	Nullibei	Command	Flag Bit	Content	extended bit	Scriai Number	Dit	Dit	
2	1	1	1	4	M	N	2	2	2	