

Sampling in a hierarchical model of images reproduces top-down effects in visual perception

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Introduction

- Higher-order statistics
- Gestalt effect
- CSM model



$$p(v | g) = \mathcal{N}(v; 0, \sum_{j=1}^K g_j C_j)$$

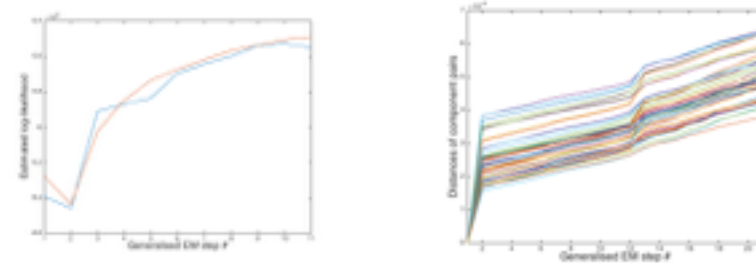
$$p(x | v, z) = \mathcal{N}(x; zAv, \sigma_x I)$$

Learning the components

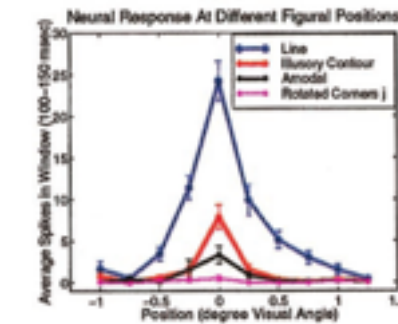
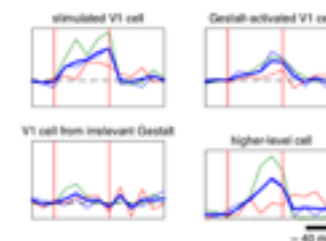
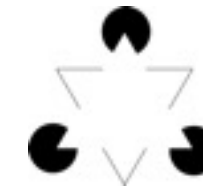
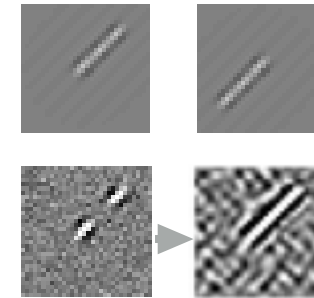
$$C_v = \sum_{k=1}^K g_k U_k^T U_k$$

$$\frac{\partial \mathcal{L}}{\partial [U_k]_{i,j}} = \sum_{l=1}^{NL} \text{Tr} \left[\frac{\partial \log p(x^l, v^l, g^l | U_{1...K})}{\partial C_v^l} \frac{\partial C_v^l}{\partial [U_k]_{i,j}} \right]$$

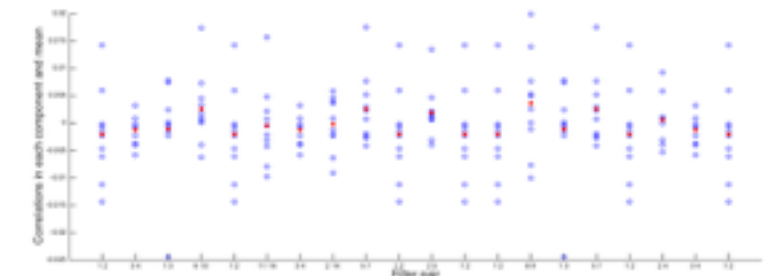
$$[U_k]_{i,j}^{new} = [U_k]_{i,j}^{old} + \epsilon \frac{\partial \mathcal{L}}{\partial [U_k]_{i,j}}$$



Predicted response to illusory contours



Relation to GSM

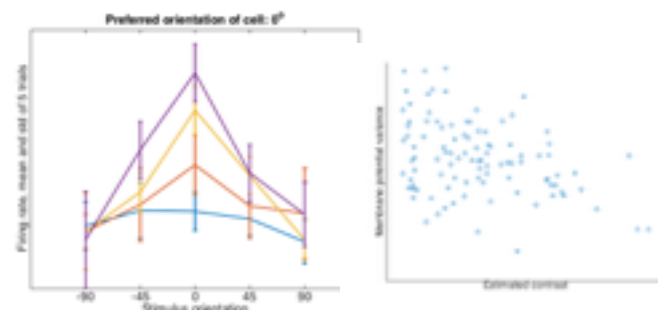


Sampling the posterior

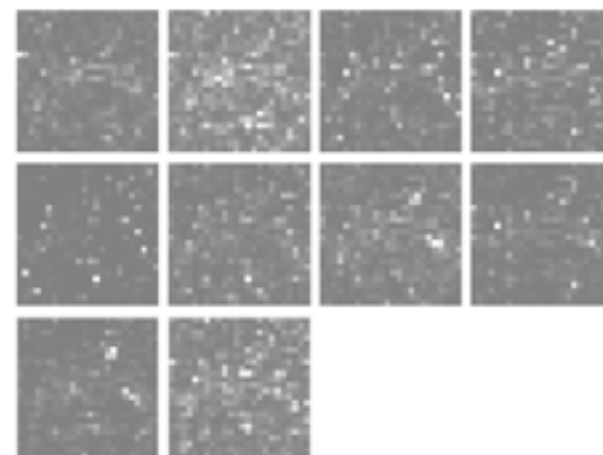
$$p(v | x, g, z) = \mathcal{N} \left(v; \frac{z}{\sigma_x} C_{v|x,g,z} A^T x, C_{v|x,g,z} \right), \quad C_{v|x,g,z} = \left(\frac{z^2}{\sigma_x} A^T A + \left(\sum_{j=1}^K g_j C_j \right)^{-1} \right)^{-1}$$

$$\log p(g | x, v, z) \sim -\frac{1}{2} \left[\log \left(\det \left(\sum_{k=1}^K g_k C_k \right) \right) + v^T \left(\sum_{k=1}^K g_k C_k \right)^{-1} v \right] + \log p(g)$$

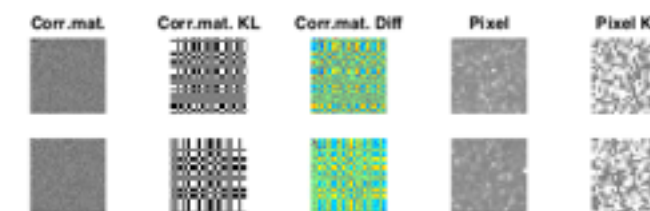
$$\log p(z | x, v, g) \sim -\frac{1}{2} \left[D_x \log(\sigma_x) + \frac{1}{\sigma_x} (x - zAv)^T (x - zAv) \right] + \log p(z)$$



Correlations implied by natural statistics



Relation to component models



Conclusions

- Higher-order statistics
- Gestalt effect