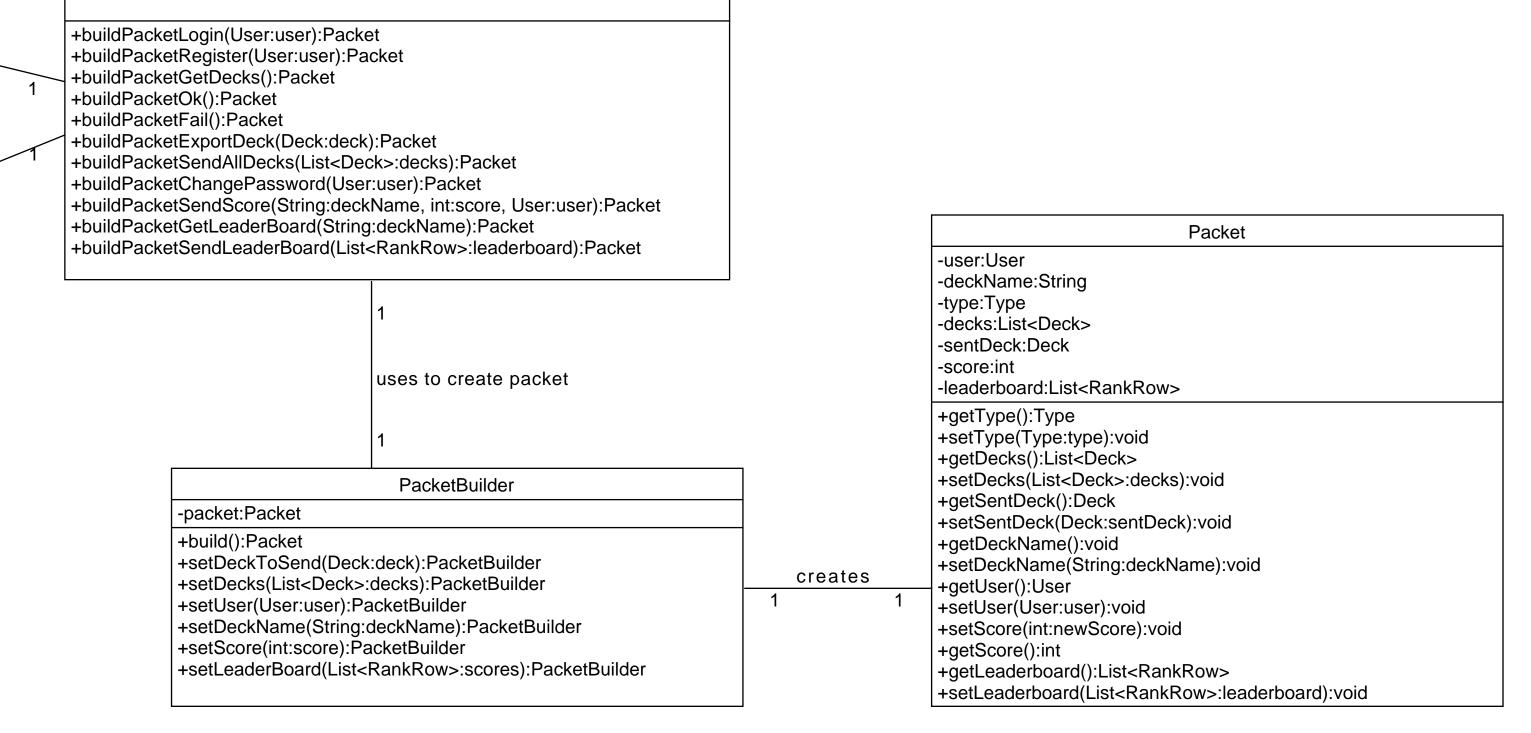
Comven	7	ClientHandler			
Server +PORT :int +main(String[]:args):void		+clients:List <clienthandler> +bufferedReader:BufferedReader +bufferedWriter:BufferedWriter +socketClient:Socket -sendMessage(String:message):void -sendPacket(Packet:packet):void +packetToJson(Packet:packet):String +run():void -onGetRankingEvent(Packet:packet):void -onChangePasswordEvent(Packet:packet):void -onExportDeckEvent(Packet:packet):void -onLoginEvent(Packet:packet):void -onScoreEvent(Packet:packet):void -onGetDecksEvent(Packet:packet):void -onRegisterEvent(Packet:packet):void -onRegisterEvent(Packet:packet):void -terminate():void</clienthandler>		Reader	
	uses to handle clients 1 0n			et:packet):void et:packet):void et:packet:packet):void et:packet):void ket):void eket):void :packet):void	1 uses to send packet
				1	
				communicates 1	
				Client	uses to send packet
		+PORT:int -client:Socket -bufferedReader:BufferedReader -bufferedWriter:BufferedWriter -onEventListener:OnEventListener -listen():void +sendMessage(String:message):void +sendPacket(Packet:packet):void +sendScore(String:deckName,int:score,User:user):void +getLeaderBoard(String:deckName):void +getAllDecks():void +login(User:user):void +register(User:user):void +exportDeck(Deck:deck):void +changePassword(User:user):void			1
		+terminate():voi	<u>a</u>	1	
				has the listener	
				1	
				«Interface» OnEventListener	



PacketDirector