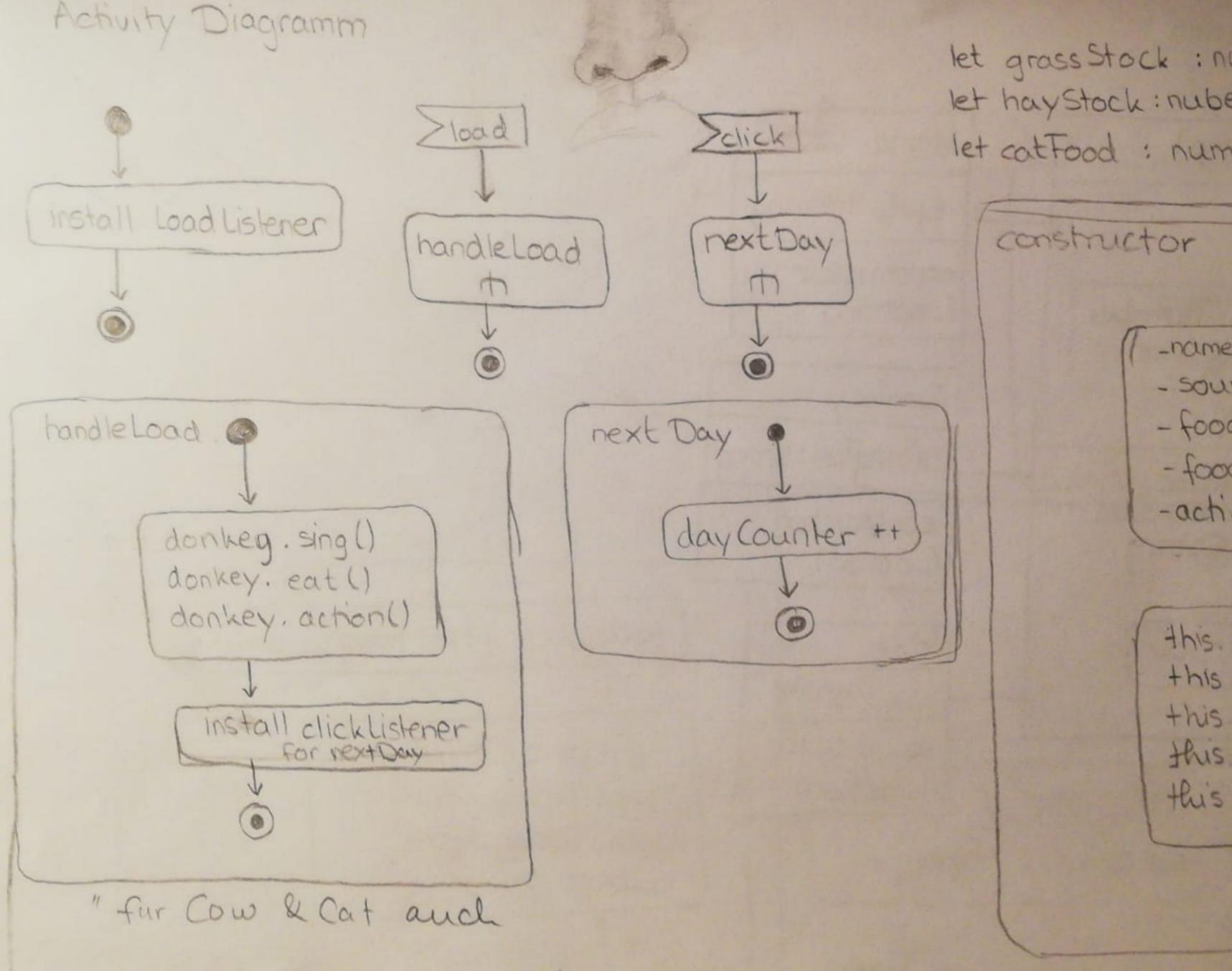
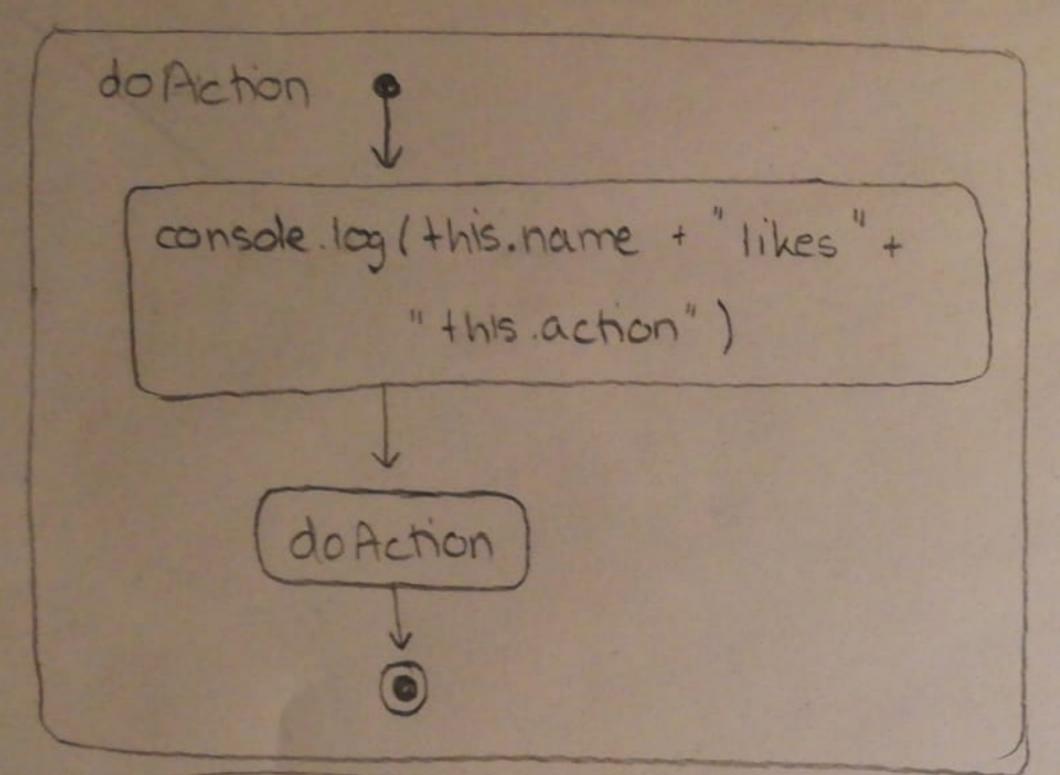
aass - Diagramm

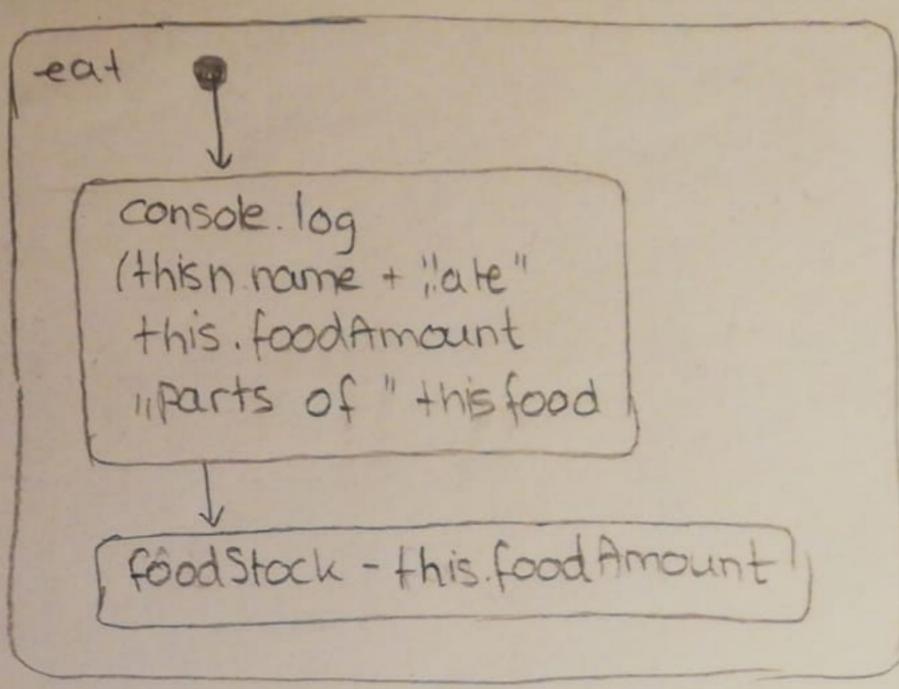
Animal	Llama
name: String	spits: string
food string	constnictor
food Amount: number	constructor (-oction)
sound : etning	
action: String	Donkey
-corstructor (_name: sting,	swingTail: smma
-food/string, foodlameunt: number, sound: string, -action: string	constructor
- action: string	(Laction)
sound()	
eat ()	Cat
do Action ()	hiss: stmng
	constructor
	(action)



let grass Stock: number = 70 let hay Stock: nuber = 25 let catFood: number = 40

> -name: string - sound : string -food: string - food Amount : number -action: string this name = name; + his . sound = - sound ; this food = - food; this food mount = " this action = - action;





Sing 9 Create span Element fill with sound