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VIỆN CÔNG NGHỆ THÔNG TIN VÀ TRUYỀN THÔNG

# Chapter 1-1.

## Introduction to Web Programming

# Content

1. The Internet and WWW
2. Uniform Resource Identifier (URI)
3. Web Application model

# Content

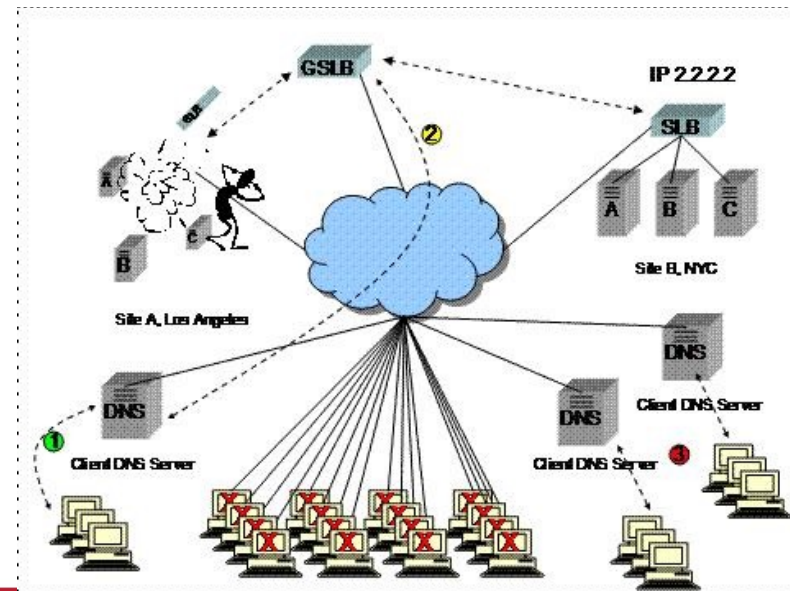
→ 1. The Internet and WWW

2. Uniform Resource Identifier (URI)

3. Web Application model

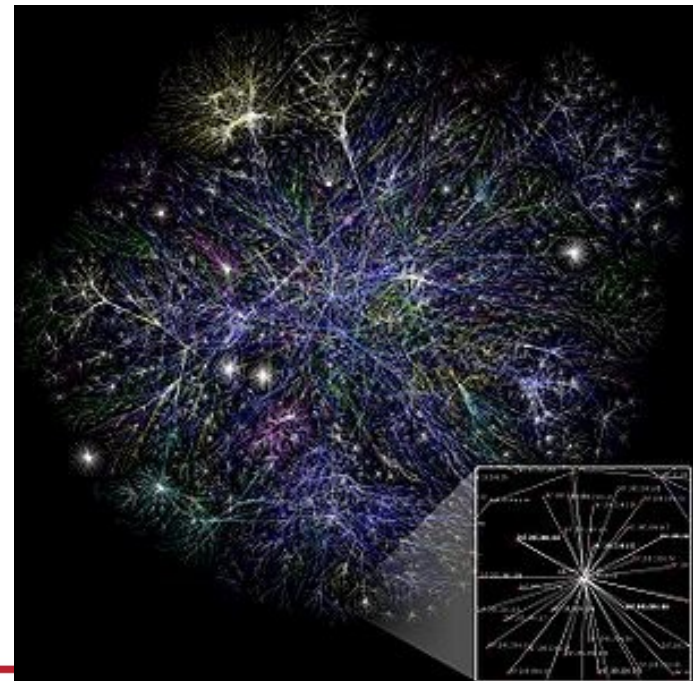
# 1.1. The Internet

- A network of networks
- Began in 1969 as ARPAnet (Advanced Research Projects Agency)
- No central authority and thus impossible to state the precise size



# 1.1. The Internet (2)

- Free access to central servers that allow machines and people to locate other machines by their **Internet address**.
  - e.g. 100.99.88.32



# 1.2. The World Wide Web

- Developed by Tim Berners-Lee at CERN in 1990
- The idea of documents that contain hyperlinks to other documents on the Internet
- W3 or Web for short



NeXT Computer  
The first Web server



# 1.2. The World Wide Web (2)



- World Wide Web
  - a system of interlinked hypertext documents accessed via the Internet
- HyperText Markup Language (HTML)
  - document layout language for all Web Documents
- HyperText Transfer Protocol (HTTP)
  - allows any machine to load a document via a hyperlink from any other machine

# 1.3. Web page or Webpage

- a Web document
  - a document or resource of information that is suitable for the WWW and can be accessed through a web browser and displayed on a computer screen
- usually in HTML or XHTML format
  - XHTML (Extensible HTML): Intersection between HTML and XML
- requested and served from web servers using HTTP.





# 1.4. Web site or Website



- a collection of related web pages, images, videos or other digital assets that are addressed with a common domain name or IP address in an Internet Protocol-based network
- hosted on at least one web server, accessible via the Internet or a private local area network.



# Content

1. The Internet and WWW

→ 2. Uniform Resource Identifier (URI)

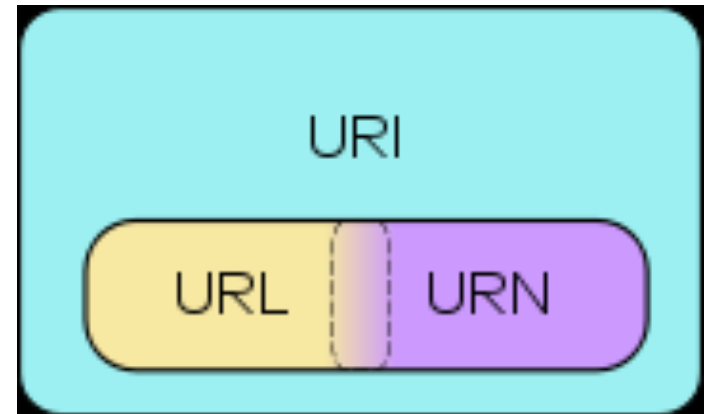
3. Web Application model

## 2.1. URI (Uniform Resource Identifier)

- A string of characters used to identify or name a resource on the Internet

- Classification

- URN: a person's name
- URL: that person's street-address
  - URN defines an item's identity
  - URL provides a method for finding it



# URI Generic Syntax

- RFC 3986
- Components
  - Scheme
  - Authority
  - Path
  - Query
  - Fragment

mailto:John.Doe@example.com

**scheme** **path**

tel:+1-816-555-1212

**scheme** **path**

urn:oasis:names:specification:docbook:dtd:xml:4.1.2

**scheme** **path**

http://www.google.com/search?q=test#prs

**scheme** **authority** **path** **query** **fragment**

## 2.2. Uniform Resource Locator (URL)

- created in 1990 by Tim Berners-Lee as part of the URI
- specifies where an identified resource is available and the mechanism for retrieving it
- separated by dots, and the file path, separated by slashes, as a coherent hierarchical path

## 2.2. Uniform Resource Locator (2)

<http://www.annex.com/southwest/museum.htm>

The diagram illustrates the components of the URL `http://www.annex.com/southwest/museum.htm` using arrows:

- An arrow from `http` points to "Means of access, HyperText Transfer Protocol".
- An arrow from `www.annex.com` points to "Internet Address (Web site)".
- An arrow from `/southwest` points to "Path (Directory or Folder)".
- An arrow from `/museum.htm` points to "Document".

## 2.3. Uniform Resource Name (URN)

- ◆ globally unique and persistent name of a resource on the Internet
- ◆ Syntax:  $\langle \text{URN} \rangle ::= \text{"urn:"} \langle \text{NID} \rangle \text{"::"} \langle \text{NSS} \rangle$ 
  - ◆  $\langle \text{NID} \rangle$  is the Namespace Identifier
  - ◆  $\langle \text{NSS} \rangle$  is the Namespace Specific String
- ◆ Example
  - ◆ urn:isbn:0451450523
    - ◆ The URN for "The Last Unicorn", identified by its book number.
  - ◆ urn:isan:0000-0000-9E59-0000-O-0000-0000-2
    - ◆ The URN for "Spider-Man (film)", identified by its audiovisual number.

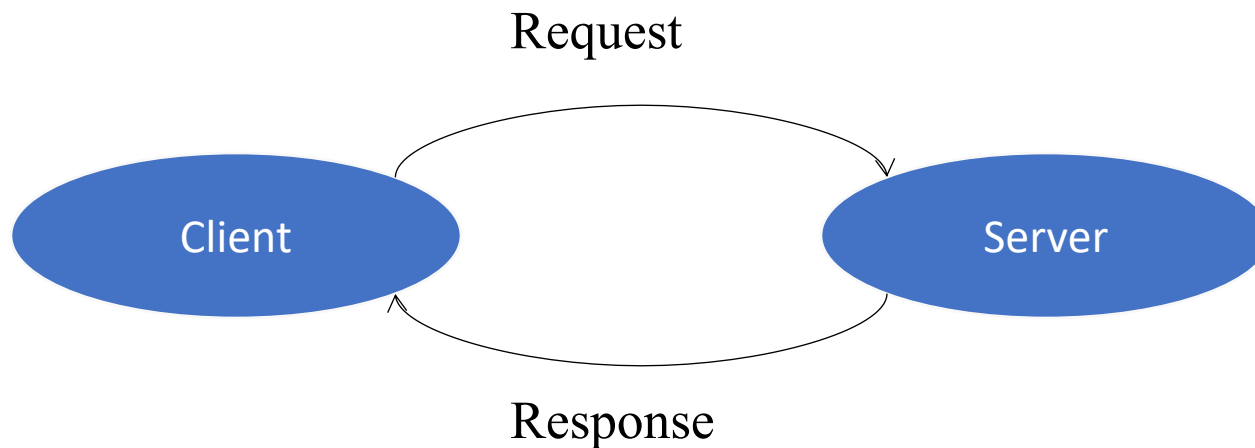
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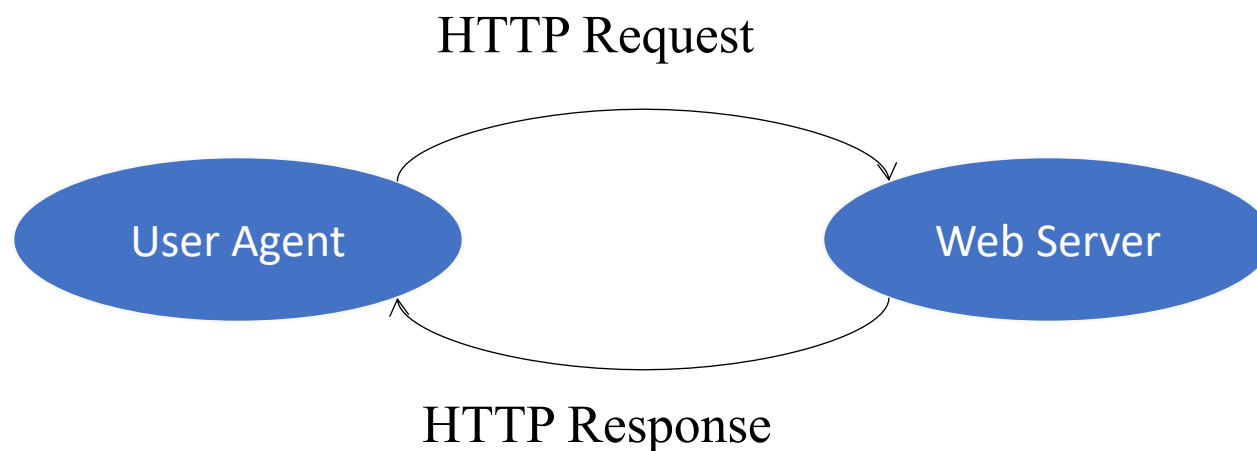
# Client Server Model

- A simple network model
- Used by various network applications

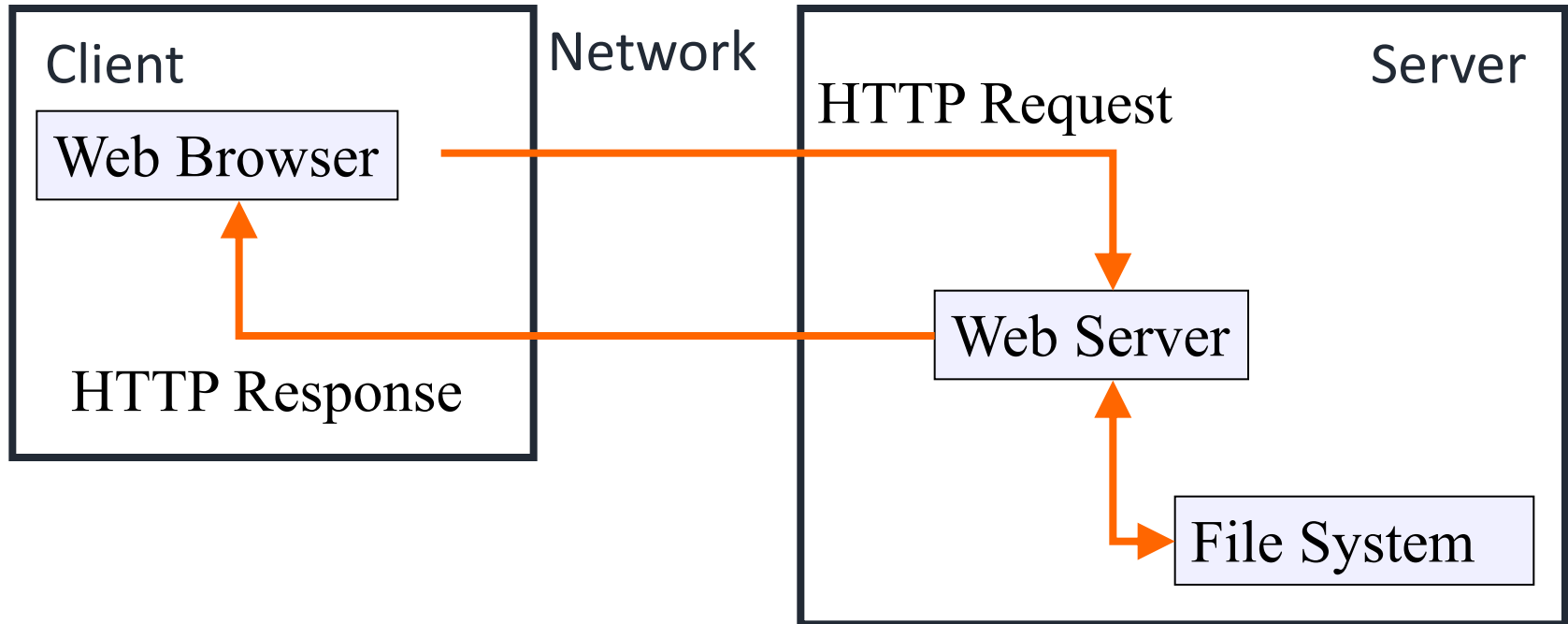


# Client Server Model (Web)

- Client: User Agent
- Server: Web server

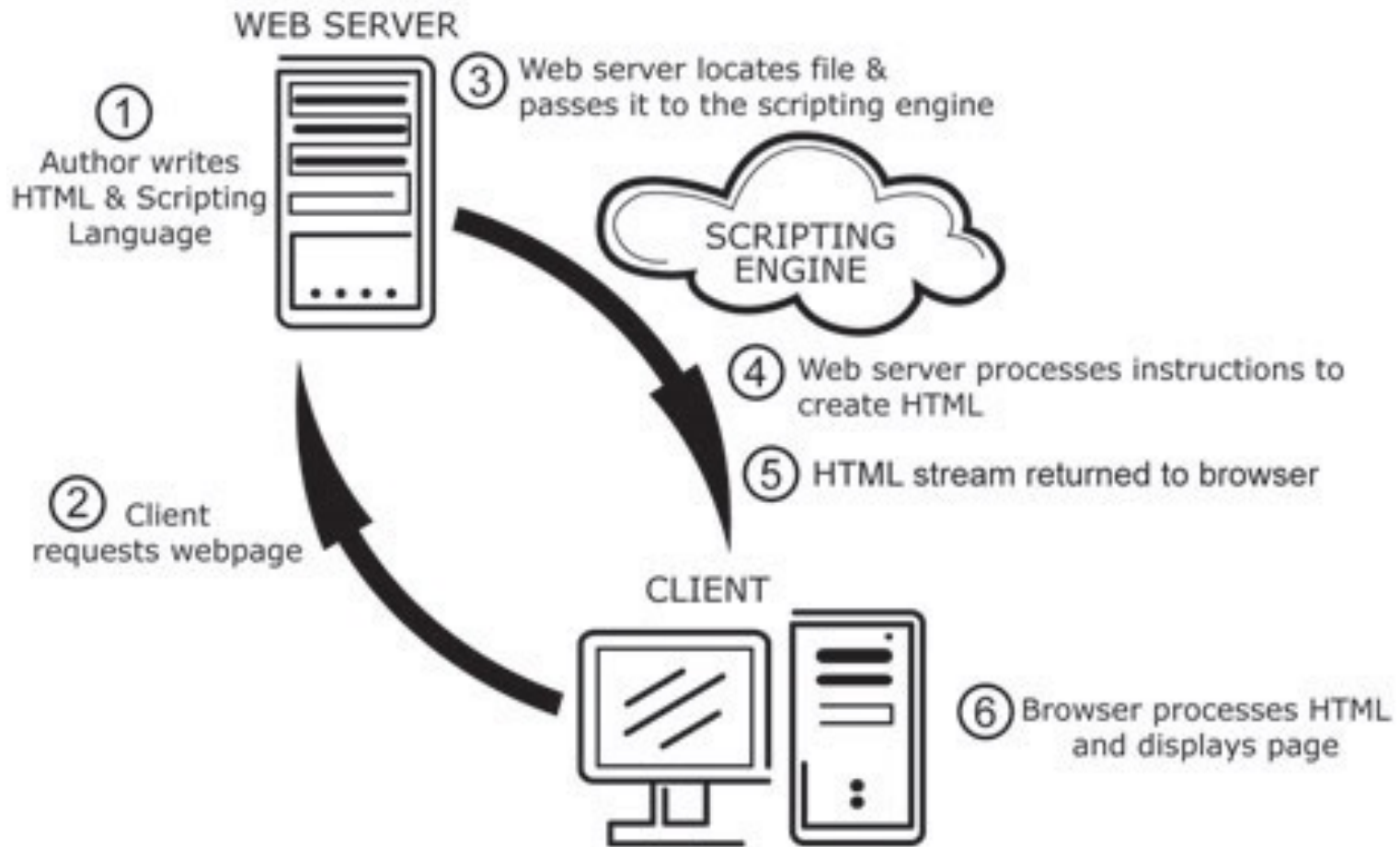


# Web Application Evolution – Static

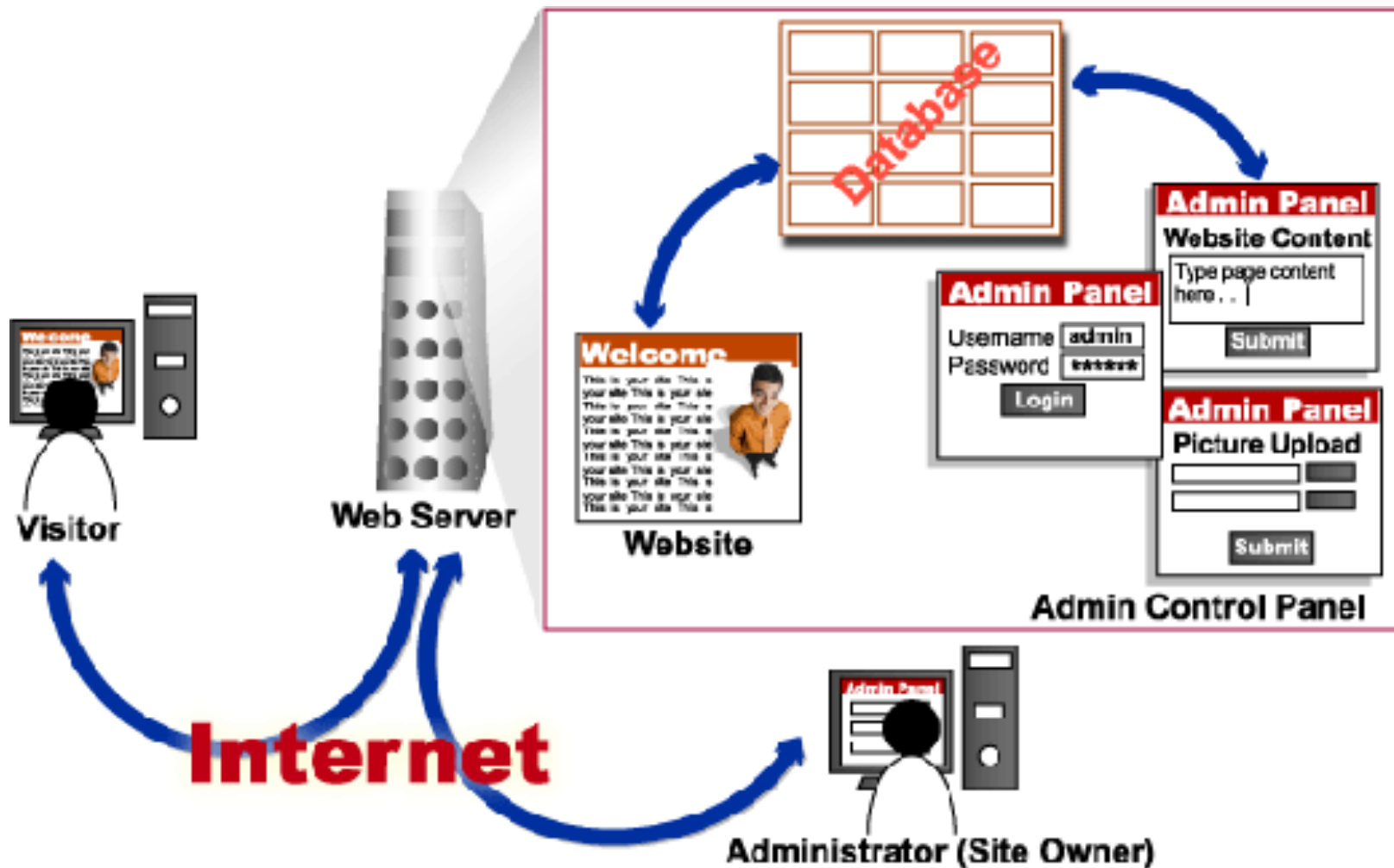


- Organizations want to make their information available to as many people in the world as possible
- This can be achieved by using the Web, delivering the information as static HTML pages

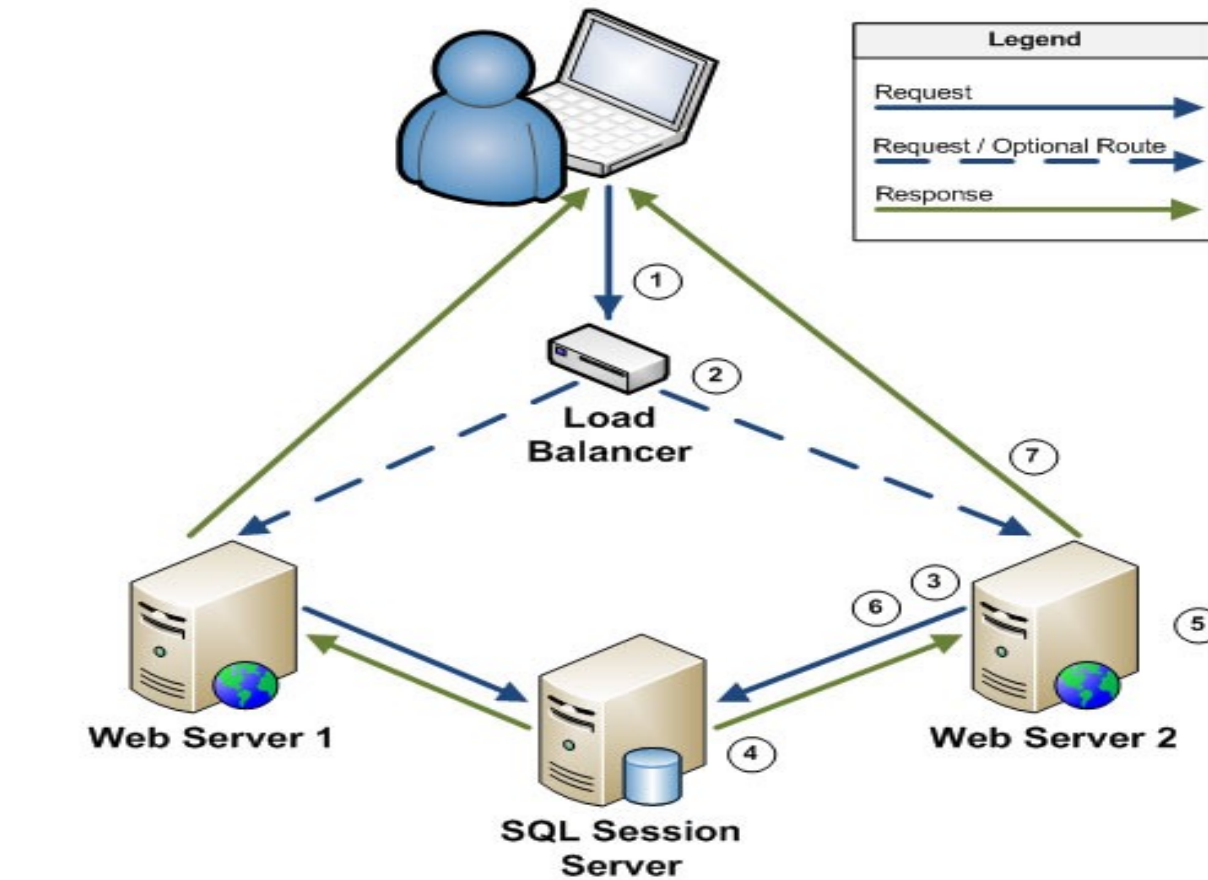
# Web Application Evolution – Dynamic



# Web Application – Dynamic



# More than one Web server?



[www.FAQFront.com/Document/Sql-Server-Session-State](http://www.FAQFront.com/Document/Sql-Server-Session-State)

# Question?

