

1 Warm up: Linear Classifiers and Boolean Functions

1. It is linearly separable. The linear threshold unit could be:

$$y = \begin{cases} 1 & \text{if } x_1 + x_3 - x_2 \geq 0 \\ 0 & \text{otherwise} \end{cases} \quad (1)$$

2. It is linearly separable. The linear threshold unit could be:

$$y = \begin{cases} 1 & \text{if } x_1 + x_3 + 2x_2 \geq 2 \\ 0 & \text{otherwise} \end{cases} \quad (2)$$

3. It is not linearly separable.

4. It is not linearly separable.

5. It is linearly separable. The linear threshold unit could be:

$$y = \begin{cases} 1 & \text{if } -x_1 + x_2 - x_3 \geq 1 \\ 0 & \text{otherwise} \end{cases} \quad (3)$$

2 Mistake Bound Model of Learning

1. (a) There are only 80 possible values for l . And each l corresponds to a unique function in the concept class. So we can see that

$$|C| = 80 \quad (4)$$

- (b) Define a function

$$g(x_1, x_2) = f_l(x_1, x_2) - y^t \quad (5)$$

if $g()$ equals zero, no mistake is made here. Otherwise, it makes a mistake.

- (c) i. If $g(x_1, x_2)$ is greater than zero, showing that function f thinks it is positive but the true label isn't. In this case, the range of f is bigger than we want. So remove all the functions with length no smaller than l .
- ii. If $g(x_1, x_2)$ is smaller than zero, showing that function f thinks that it is negative but the true label is positive. In this case, the range of l is smaller than what we want. So remove all the functions whose length is no bigger than l in the concept class.

Algorithm 1 Mistake-driven Learning Algorithm

(d) 1: Initialize $C_0 = C$.
2:
3: **for** sample (x_1^i, x_2^i) **do**
4: Find function f_k whose length k is the middle number among the length of all the functions in current concept class C_i .
5: Check if the function f_k made a mistake.
6:
7: **if** f_k doesn't make a mistake **then**
8: Assign $C_{i+1} = C_i$
9: Continue to the next sample
10: **else**
11: Calculate $g = f_k(x_1^i, x_2^i) - y^i$
12: **if** $g > 0$ **then**
13: Remove all the functions in C_i with length $\geq k$.
14: **else**
15: Remove all the functions in C_i with length $\leq k$.
16: **end if**
17: **end if**
18: **if** $|C_i| = 1$ **then**
19: Break the loop.
20: **end if**
21: Assign $C_{i+1} = C_i$
22: **end for**
23: **return** the only remaining function.

2. *Proof.* For the Halving algorithm, the algorithm will stop when only M functions in the concept class. Because the remaining M functions are all perfect experts since they will never be removed from the concept class. Suppose the algorithm made k mistakes before it stops. Then we have:

$$M \times 2^k = N \tag{6}$$

So we know that $k = \log \frac{N}{M}$. It means that the mistakes the algorithm will make is no bigger than $\log \frac{N}{M}$. That is, the mistake bound of it is $O(\log \frac{N}{M})$. \square

3 The perceptron Algorithm and its Variants