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## 1. Implement complex data structures and algorithms

- 1. Define the Problem
- he task is to develop a Student Management System that allows users to:
- Add new student records.
- Update existing student details.
- Delete student records.
- Retrieve and display specific student details.
- List all student records.

- 2. Abstract Data Type (ADT)
- 2.1 Define the ADT The ADT will include a Student class with the following attributes and operations:
- Attributes:
- int id
- String name
- int age
- String course
- double marks
- Operations: 1. Add a new student. 2. Update student details. 3. Delete a student by ID. 4. Retrieve student details by ID.

#### Operations:

- 1. Add a new student.
- 2. Update student details.
- 3. Delete a student by ID.
- 4. Retrieve student details by ID.
- 5. Display all students.

- 3. Update Student Details
- Input: Student ID and new details.
- Search for the student using ID.
- If found, update details.

```
private static void updateStudent() { 1usage
 System.out.print("Enter student name to update: ");
 String name = scanner.nextLine();
boolean found = false;
 StudentStack tempStack = new StudentStack();
 while (!studentStack.isEmpty()) {
     Student student = studentStack.pop();
     if (student.name.equalsIgnoreCase(name)) {
         System.out.print("Enter new name: ");
         student.name = scanner.nextLine();
         System.out.print("Enter new score: ");
         if (!scanner.hasNextDouble()) {
             System.out.println("Invalid score. Please enter a numeric value.");
             scanner.nextLine(); // Clear invalid input
             return;
         student.score = scanner.nextDouble();
         scanner.nextLine(); // Consume newline
         found = true;
         tempStack.push(student);
         break;
     } else {
         tempStack.push(student);
```

### 4. Implement Error Handling and Report Test Results

- 4.1. Identify Potential Errors
- 1. Duplicate student IDs when adding.
- 2. Attempt to update/delete a non-existent ID.
- 3. Invalid input types for attributes (e.g., age as a string).
- 4.2. Define Error Handling Mechanisms
- Use try-catch blocks to handle exceptions.
- Validate inputs before performing operations.

#### 5. Sorting Algorithms

- Bubble Sort:
- Used for simplicity and demonstration.
- Sorts students by name or score in ascending order.
- Suitable for smaller datasets.
- Merge Sort:
- Demonstrates a more efficient sorting approach.
- Uses a divide-and-conquer strategy for better performance on large datasets.

#### 6. Operations with Stack ADT

- 1. Add Student (Push):
- o Time Complexity: O(1)O(1)O(1) (constant time operation).
- o Space Complexity: O(1)O(1)O(1) (no additional space required).
- o Critical Analysis:
- Strengths: Fast and efficient for adding students to the stack.
- Weaknesses: None, as the operation is atomic.
- 2. Delete or Update Student:
- o Time Complexity:
- O(n)O(n)O(n) (linear traversal of the stack to find the student).
- o Space Complexity:
- • O(n)O(n)O(n) (temporary stack used to maintain order during updates or deletions).
- o Critical Analysis:
- Strengths: Straightforward approach for maintaining stack consistency.
- Weaknesses: Traversal overhead increases linearly with the size of the stack.

# 7. Practical Example: Comparing Algorithms with Different Asymptotic Complexities

- Example:
- For n = 1000:
- o Bubble Sort (O(n²)): 1,000,000 comparisons
- o Merge Sort (O(n log n)): 10,000 comparisons (log<sub>2</sub>1000  $\approx$  10)
- For n = 10,000:
- o Bubble Sort  $(O(n^2))$ : 100,000,000 comparisons
- o Merge Sort (O(n log n)): 130,000 comparisons (log<sub>2</sub>10000  $\approx$  14)