



IBM Software Group

Essentials of Visual Modeling with UML

Module 3a: VM Quiz Show

Rational software



Question

Object technology is . . . ?

- A. A set of principles guiding software construction.
- B. A new theory striving to gain acceptance.
- C. A dynamic new language by Grady Booch.
- D. Based on the principles of abstraction and modularity.

Answer: A

Question

A model . . . ?

- A. Is not necessary when team members understand their job.
- B. Has to be structural AND behavioral.
- C. Is a simplification of reality.
- D. Is an excuse for building an elaborate plan.

Answer: C

Question

Why do we model?

- A. Helps to visualize a system
- B. Gives us a template for constructing a system
- C. Documents our decisions
- D. All of the above

Answer: D

Question

The best models are connected to . . . ?

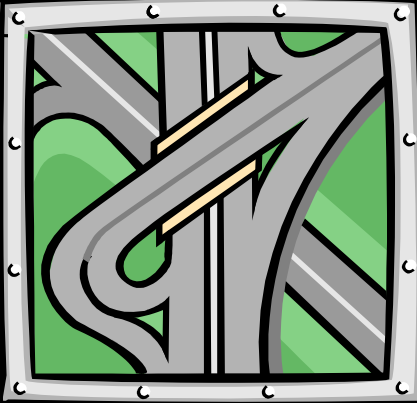
- A. Java-script code
- B. Reality
- C. C ++
- D. Issues that tie it to an object-oriented developer

Answer: B

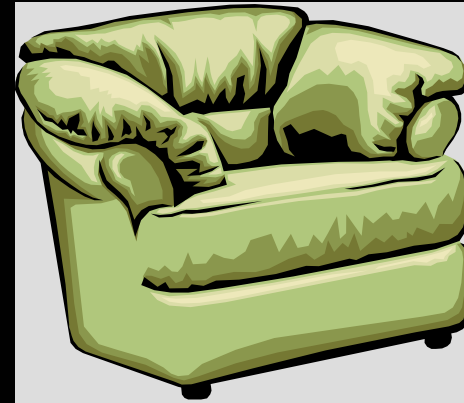
Question

Which project would be least likely to require a model?

A.



B.



C.



D.



Answer: B

Question

Which principles of modeling are correct?

- A. The model you create, influences how the problem is attacked.
- B. The best kinds of models are those that let you chose your degree of detail.
- C. The best models are connected to reality.
- D. Create models that are built and studied separately.

Answer: A, B, C and D

Question

Views are “slices” of architecture. Which view focuses on structural issues?

- A. Use-case
- B. Process
- C. Implementation
- D. Logical

Answer: D

Question

Which process characteristic is not essential to working with the UML?

- A. Iterative and incremental
- B. Use-case driven
- C. Resilient
- D. Architecture-centric

Answer: C

Question

The state of an object . . . ?

- A. Is defined by a “state” attribute or set of attributes.
- B. Does not normally change over time.
- C. Is defined by an object’s attributes and relationships.
- D. Is the only condition in which an object may exist.

Answer: C

Question

The visible behavior of an object is modeled by its . . . ?

- A. Attributes
- B. Responsibilities
- C. Operations
- D. Methods

Answer: C

Question

Encapsulation . . . ?

- A. Allows direct manipulation of things that have been encapsulated.
- B. Is often referred to as information hiding.
- C. Causes costly and extensive maintenance.
- D. Causes changes to affect clients during implementation.

Answer: B

Question

What happens when you incorporate modularity into your plan?

- A. It reduces something complex into manageable pieces.
- B. It builds modules that talk to each other.
- C. Creates systems too large to understand.
- D. Parts of your system cannot be independently developed.

Answer: A

Question

A class . . . ?

- A. Is an encapsulation of an object.
- B. Represents the hierarchy of an object.
- C. Is an instance of an object.
- D. Is an abstract definition of an object.

Answer: D

Question

Polymorphism can be described as?

- A. Hiding many different implementations behind one interface
- B. Inheritance
- C. Information placing
- D. Generalization

Answer: A

Question

What phrase best represents a generalization relationship?

- A. “Is a part of”
- B. “Is a kind of”
- C. “Is a replica of”
- D. “Is an inheritance of”

Answer: B

Question

Which of the following would you use to organize elements into groups?

- A. Package
- B. Class
- C. Encapsulation
- D. Generalization

Answer: A