TASK GUIDE (B3.05)

A. Objectives.

Student will start to design the layout of list, layout of dialog, layout of match log, and layout of footer fragment.

B. Requirements.

Hardware:

- 2 GB RAM minimum, 8 GB RAM recommended
- 2 GB of available disk space minimum, 4 GB Recommended (500 MB for IDE + 1.5 GB for Android SDK and emulator system image)
- 1280 x 800 minimum screen resolution
- Intel processor with support for Intel VT-x, Intel EM64T (Intel 64), and Execute Disable (XD) Bit functionality

Software:

- Microsoft Windows 7/8/10 (32-bit or 64-bit)
- JDK 8
- Android Studio IDE (Minimum 3.2) with AndroidX library.

C. Resources.

Documents:

Guide

Test code:

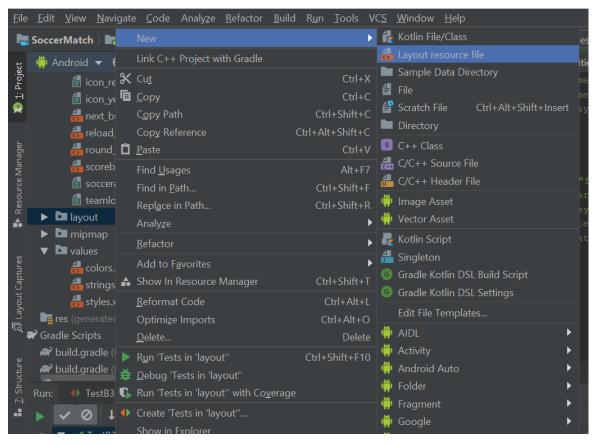
• TestB3MultiActivities051.java

D. Task Description.

Student start to create the third layout.

E. Specification.

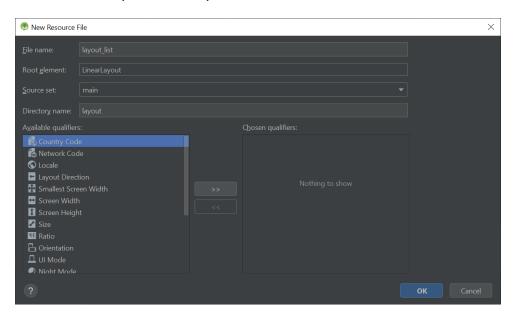
1. Make layout of list. Create a new layout resource with this way:



After a dialog opened, use this specification:

File name : layout_listRoot element : LinearLayout

Source set : mainDirectory name : layout



Then click OK.

- 2. Open "layout_list.xml" in layout resource folder and set orientation of LinearLayout "vertical".
- 3. Add a TextView with this specification:

Id : listItem
padding : 2dp
layout_width : fill_parent
layout_height : wrap_content

- text : <empty>

4. Make layout of dialog. Create a new layout resource like before with this specification:

File name : layout_dialogRoot element : LinearLayout

Source set : mainDirectory name : layout

- 5. Open "layout_dialog.xml" in layout resource folder and set orientation of LinearLayout "vertical".
- 6. Add an EditText with this specification:

Id : playerNamelayout_width : match_parentlayout_height : wrap_content

- text : <empty>

7. Make layout of log. Create a new layout resource like before with this specification:

File name : layout_logRoot element : LinearLayout

Source set : mainDirectory name : layout

- 8. Open "layout_log.xml" in layout resource folder and change LinearLayout to CardView layout with id = logItemRoot. Set the attributes of CardView by yourself, you can can check the sample attributes in task 2 and task 3.
- 9. In this CardView layout, add these widgets:

| Type | Id | Additional value | Function |
|-----------|-----------|---|---|
| ImageView | eventicon | scaleType: fitCenteradjustViewBounds: true | To show the image represent to the event showed |
| TextView | txtName | - Text: <empty></empty> | To show the time of event |
| TextView | txtTime | - Text: <empty></empty> | To show the event name |
| TextView | txtPlayer | - Text: <empty></empty> | To show the player name |

You can modify the style and the layout arrangement by yourself to improve the UI design. Example of layout arrangement:

| event | txtName | txtTime |
|-------|-----------|---------|
| Icon | txtPlayer | |

10. Make layout of fragment footer. Create a new layout resource like before with this specification:

File name : fragment_footerRoot element : LinearLayout

Source set : mainDirectory name : layout

- 11.Open "fragment_footer.xml" in layout resource folder set the LinearLayout orientation to "vertical" and set id = footerLayout.
- 12.Add a CardView in the "footerlayout" and set CardView id = playCard. Set the attributes of CardView by yourself, you can can check the sample attributes in task 2 and task 3.
- 13.In this CardView layout, add these widgets:

| Type | Id | Additional value | Function |
|-----------|-----------|--|------------------------------|
| ImageView | playImg | - src: drawable/socceranim - layout_margin: 8dp | To show the socceranim image |
| TextView | footerTxt | - Text: "Soccer Last News:" - Textsize: 7pt | To show a text |
| TextView | newsTxt | - Text: <empty> - singleLine: false</empty> | To show last news |

You can modify the style and the layout arrangement by yourself to improve the UI design. Example of layout arrangement:

| playImg | footerTxt |
|---------|-----------|
| | newsTxt |
| | Hewstat |

F. Testing.

1. Copy "TestB3MultiActivities051.java" file to "org.aplas.soccermatch (test)" folder.

- 2. Right click on the "TestB3MultiActivities051.java" file then choose Run. It may take long time to execute.
- 3. Get the result of your task. If passed you will get green check like below. If the test failed, you will get orange check get the messages and you must check your work again.

```
  ✓ TestB3MultiActivities051 (org.aplas.s 16 s 509ms
  "C:\Program Files\Android\Android Studio\jre\bin\java.exe" ...

  ✓ check_01_Layout_List
  13 s 863 ms
  [Robolectric] org.aplas.soccermatch.TestB3MultiActivities051.check_01

  ✓ check_02_Layout_Dialog
  1 s 16 ms
  Called loadFromPath(/system/framework/framework-res.apk, true); mode=

  ✓ check_03_Fragment_Footer
  791 ms
  [Robolectric] org.aplas.soccermatch.TestB3MultiActivities051.check_02

  ✓ check_03_Layout_Log
  839 ms
  [Robolectric] org.aplas.soccermatch.TestB3MultiActivities051.check_03

  (Robolectric] org.aplas.soccermatch.TestB3MultiActivities051.check_03

  (Robolectric] org.aplas.soccermatch.TestB3MultiActivities051.check_03

  (Robolectric] org.aplas.soccermatch.TestB3MultiActivities051.check_03

  (Robolectric] org.aplas.soccermatch.TestB3MultiActivities051.check_03
```

You have to try until get all green checkes and continue to the next task.