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**Range**: Melee, Pass

**Effect**: None

**Contest Effects**: Tough - Steady Performance

At-Will

Physical

**AC** 2

**Scratch**  
Normal

DB 4: 1d8+6+8

At-Will

Status

**AC** 2

**Range**: Cone 2, Friendly, Social

**Effect**: All legal targets have their Defense lowered by 1 Combat Stage.

**Contest Effects**: Cool - Excitement

**Leer**  
Normal

**Range**: Burst 1, Friendly, Sonic, Social

**Effect**: Growl lowers all Legal Targets Attack 1 Combat Stage.

**Contest Effects**: Cute - Excitement

At-Will

Status

**AC** 2

**Growl**  
Normal

At-Will

Physical

**AC** 2

**Tackle**  
Normal

DB 7: 2d6+10+10

**Range**: Melee, 1 Target, Dash, Push

**Effect**: The target is pushed 2 Meters.

**Contest Effects**: Tough - Steady Performance

**Range**: 6, 1 Target, Social

**Effect**: The target becomes Confused. On miss, the target suffers a -2 penalty to Accuracy Rolls for one full round.

**Contest Effects**: Cute - Excitement

Scene x2

Status

**AC** 6

**Sweet Kiss**  
Fairy

**Klein (Chimchar)Jeffrey Alborough**

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**Bourbon (Fletchling)Jeffrey Alborough**

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**Jeffrey Alborough**