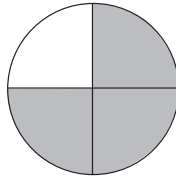


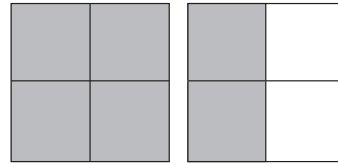
Fraction models



Write the missing numbers to show what part is shaded.



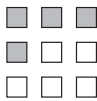
$$\frac{3 \text{ shaded parts}}{4 \text{ parts}} = \frac{3}{4}$$



$$\frac{4}{4} = 1 \text{ and } \frac{2}{4} = \frac{1}{2}$$

$$\text{So, shaded part} = 1\frac{1}{2}$$

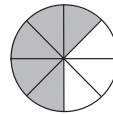
Write the missing numbers to show what part is shaded.



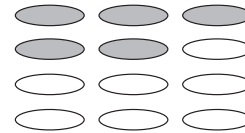
$$\frac{\quad}{9}$$



$$\frac{1}{\quad}$$

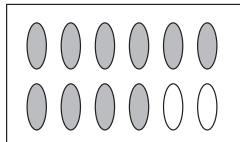


$$\frac{\quad}{\quad}$$

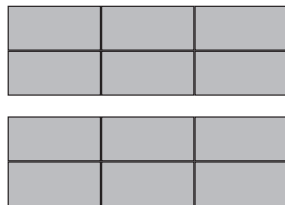


$$\frac{\quad}{\quad}$$

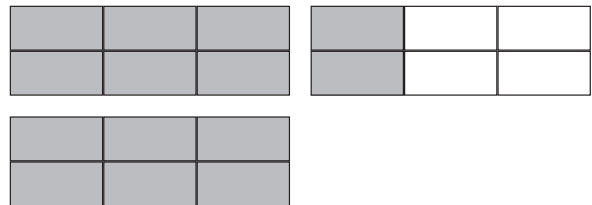
Write the fraction for the part that is shaded.



$$\frac{\quad}{\quad} \text{ or } \frac{\quad}{\quad}$$

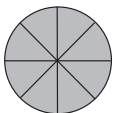


$$\frac{\quad}{\quad} \text{ or } \frac{\quad}{\quad}$$

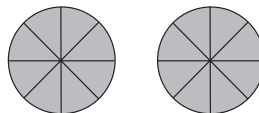


$$\frac{\quad}{\quad} \text{ or } \frac{\quad}{\quad}$$

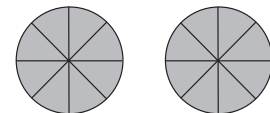
Write the fraction for the part that is shaded.



$$\frac{\quad}{\quad} \text{ or } \frac{\quad}{\quad}$$



$$\frac{\quad}{\quad} \text{ or } \frac{\quad}{\quad}$$

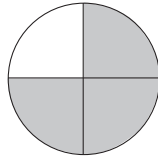


$$\frac{\quad}{\quad}$$

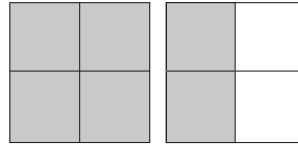
Fraction models



Write the missing numbers to show what part is shaded.



$$\frac{3 \text{ shaded parts}}{4 \text{ parts}} = \frac{3}{4}$$



$$\frac{4}{4} = 1 \text{ and } \frac{2}{4} = \frac{1}{2}$$

$$\text{So, shaded part} = 1\frac{1}{2}$$

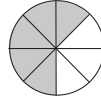
Write the missing numbers to show what part is shaded.



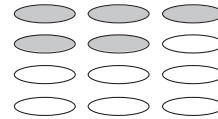
$$\frac{4}{9}$$



$$\frac{1}{3}$$

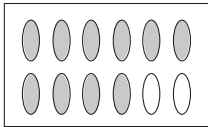


$$\frac{5}{8}$$

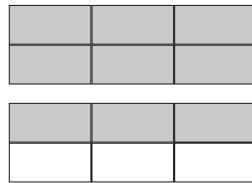


$$\frac{5}{9}$$

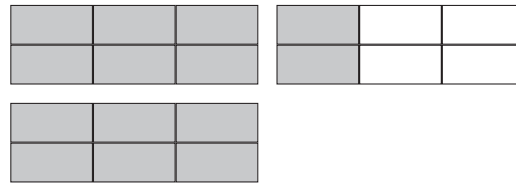
Write the fraction for the part that is shaded.



$$\frac{10}{12} \text{ or } \frac{5}{6}$$

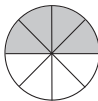
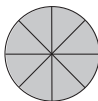


$$1\frac{3}{6} \text{ or } 1\frac{1}{2}$$

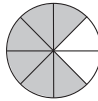
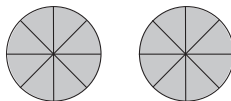


$$2\frac{2}{6} \text{ or } 2\frac{1}{3}$$

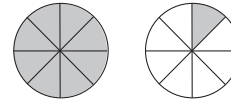
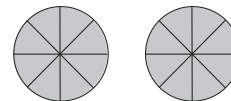
Write the fraction for the part that is shaded.



$$1\frac{4}{8} \text{ or } 1\frac{1}{2}$$



$$2\frac{6}{8} \text{ or } 2\frac{3}{4}$$



$$3\frac{1}{8}$$

Some children may need further explanation of the models of mixed numbers.

Point out that when all the parts of a model are shaded, the model shows the number 1.