

Hye Lee Kim

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Education -----

Bachelor of Art & Technology, with emphasis on Interactive Art, Sogang University, South Korea,
Honor Scholarship 4 year (2013-)

School of Creative Media , City University of Hong Kong, Hong Kong, **Exchange**
Liberal , City University of Hong Kong, Hong Kong, **Exchange Program (2016)**

Liberal Arts and Sciences , Vrije Universiteit Amsterdam, Netherlands
Exchange Program (2014)

Seoul Global High School, Seoul, South Korea (2010-2012)

Language Skill -----

- Korean : native
- English : Fluent. TOEFL score 117 out of 120
- Spanish : basic

International Experience -----

Aug – Dec 16	Study Abroad, Exchange Program	Vrije Universiteit Amsterdam
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Aug – Dec 16	Study Abroad, Exchange Program	City University of Hong Kong
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Jan 13	VIP protocol and interpretation	PyeongChang Special Olympics
	Volunteered as VIP guest escort, interpreter, and person in charge of protocol with former president of Bulgaria, Petar Stoyanov	

Feb 16	Volunteer	Bagacay Elementary School, Bohol, Philippines
	Volunteered as Art teacher at elementary school, with emphasis on art and music	

Experience -----

Aug 16	Artist, Global Digital City – Interactive Documentary	MediaCityUK
	<ul style="list-style-type: none">- Participated in “Global Digital City” Workshop organized by Media City UK, Manchester to explore the new genre ‘Interactive Documentary’- Represented “Seoul” Team Wrist Device with convertibility: Image prototype and design mockup- Exhibited at University of Salford, Media City UK	

May 15 – Nov 15	Creative Director, Art&Technology Conference 2015 (ATC2015) Sogang University
	- Directed and curated the annual exhibition of New Media Art
May 15 – Dec 15	3D Modeler, Designer, Research Assistant LG Electronics
	- Participated as intern in industrial-educational cooperation
	- Researched New Concept Wearable Device as a designer, 3d modeler, and research assistant
	- Wrist Device with convertibility: Image prototype and design mockup
	- HMD (Head Mounted Device) Design with portability : 3d printing mockup production
Sep 15 – Oct 15	Planner, UI/UX Designer Sogang University, Seoul
	- Launched Mobile Application providing automatic wallpaper updates service based on user's selected illustration subscription
March 14 – Jun 14	Planner, Developer Sogang University, Seoul
	- Produced IoT product ("PetPlant") prototype using Arduino and pressure, light sensors.
	- IoT pot with automatic humidity check ability and reactivity toward petting
March 14 – Jun 14	Manager Sogang University, Seoul
	- Creative Performance & Visual Composition based on max msp jitter on music works by Alvin Lucier, Bruce Nauman, John Cage, Lamont Young
March 13 – Oct 13	Artist, Art &Technology Conference 2013 Sogang University, Seoul
	- Exhibited Interactive Media Art "Breath", interaction based on Arduino and sensors controlling the brightness of the work reacting to the strength of the viewer's breath
	- Won "Creativity Award" on Art&Technology Conference 2013
March 13 – Oct 13	Administration staff Sogang University, Seoul
	- Managed budget and expenditure of Art & technology Conference 2013
March 13 – Jun 13	Assistant Director and Performer Sogang University, Seoul
	- Introduction to Creative Arts: Experimental Performance "Freud -Trauma"
	- Assistant Director of a contemporary performance held in Mary Hall
May 13 – Dec 13	Intern Journalist Mu-um, Korean Online Art Archive
	- Monthly reviewed and wrote articles on exhibitions held in Seoul

Media Tool -----

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| - Maya | - Max msp jitter |
| - Rhino | - VVVV |
| - Max 2D | - Unreal Engine |

Programming Language -----

- Java
- C
- C++
- Python
- HTML
- CSS
- Arduino

Courses Taken -----

<Media Art>

- Contemporary & New Media Art
- Intro to Creative arts
- Intro to Entertainment Technology
- Art & Design
- Digital Media Art Workshop
- Game Programming
- 3d Modeling & Texturing
- Intro to Storytelling
- Korean Culture and History
- Art Criticism

<Computer Science>

- Computer Graphics
- Web Studio
- Mobile Studio
- C Language Programming
- Introduction to Java Language
- Introduction to Algorithm
- Introduction to Operating System
- Programming Language
- Computer Science