

Team Working Agreement

SkillSwapper

Sanya Murdeshwar, Shirin Rokni, Hailey Hemmingsen, Bradley Haire, Clarice Park, Chris Wylie

Source: agile-academy.com

WHO?

Team member, role, responsibilities

Hailey Hemmingsen: Developer, designing/implementing frontend

Shirin Rokni: Product Owner, Finalizing key user stories for development

Sanya Murdeshwar: Developer, designing/implementing frontend

Bradley Haire: Developer, implementing backend functionality

Clarice Park: Developer, designing/implementing frontend

Chris Wylie: Developer, implementing backend functionality

WHY?

Team mission/goal for product, KPIs (metrics of success)

Our primary goal for SkillSwapper is to provide all of the basic necessities needed to allow people within communities to connect, communicate, and swap services and skills mutually, to ultimately provide a more affordable platform for networking and productivity. We measure our progress through the story points we achieve and display graphically in our burnup chart, and success is reached when all of the user story components we hope to cover are implemented successfully and efficiently.

HOW?

Team values, accountability (and making decisions), communication

Our team values surround upholding a teamwork-surrounded development environment where all members are comfortable and encouraged to discuss their ideas and ask any questions if they are confused or struggling with an implementation. Shirin, our product owner, makes the final call for prioritizing which key features/user stories we as a team implement. The whole development team is a part of brainstorming which features would be an asset to the website ensuring an enjoyable user experience. Our main source of communication is through discord, when not meeting in person. Discord serves as a 24 hour direct source of communication for anyone to update progress statuses if any tasks are finished or if a problem arises and needs another set of eyes. We also schedule 3 in person meetings throughout the week on Tuesdays, Friday, and Saturday all at 11am at Jack's Lounge for our daily Scrum update meetings. We value active communication to keep everyone in the loop and track progress/problems as they arise; therefore, it can be addressed/resolved as soon as possible.

WHAT?

Work approach, meetings/events

We will complete our work in an organized fashion, where in our daily scrum meetings everyone will communicate work they will be working on as well as assigning any new tasks that need to be addressed. Everyone is responsible for the work they assign themselves and will attempt completing it individually and should give as accurate as possible time frames for when tasks will be done. Should any problems arise, members can ask for help from other team members and collaborate together on tasks to solve their issues. In other words, we look to collaboration for picking up tasks people may be struggling with to allow a fresh pair of eyes to help fix the problem and keep progress flowing. Our team is also split in frontend developers (Hailey, Shirin, Sanya, and Clarice) and backend developers (Bradley and Chris) where anyone is able to get help from anyone within their respective team. We then reconvene and reassess at our daily scrum meetings on Tuesdays, Fridays, and Saturdays.