

## Activity No. 2.2

### Hands-on Activity 2.2: Control Structures

**Course Code:** CPE 007

**Program:** Computer Engineering

**Course Title:** Programming Logic and Design

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#### 6. Output

The screenshot shows a C++ code editor on Programiz. The code is a simple program that takes a grade as input and outputs a letter grade. It uses if-else statements to map numerical grades to letter grades A, B, and C. The output window shows the program was run successfully with an input of 90 resulting in an output of 'A'.

```
main.cpp
1 #include<iostream>
2
3 using namespace std;
4
5 int main()
6 {
7     int grade;
8
9     cout<<"Enter grade:<\n";
10
11    cin>>grade;
12
13    if(grade >= 90)
14    {
15        cout<<"A<\n";
16    }
17    else if (grade >= 80)
18    {
19        cout<<"B<\n";
20    }
21    else if (grade >= 70)
22    {
23        cout<<"C<\n";
24    }
25 }
```

The screenshot shows a C++ code editor on Programiz. The code is a program that calculates the factorial of a number using a while loop. The output window shows the program was run successfully with an input of 1024 resulting in an output of 1024.

```
main.cpp
1 #include<iostream>
2
3 using namespace std;
4
5 int main(void)
6 {
7     int product = 2;
8
9     while (product <= 1000)
10    {
11        product = 2 * product;
12
13        cout<<product;
14
15    }
16 }
```

The screenshot shows a C++ online compiler interface. On the left, there's a sidebar with icons for various file types: CPP, C, C++, JS, TS, and HTML. The main area has tabs for 'main.cpp' and 'Output'. The code in 'main.cpp' is:

```
1 #include <iostream>
2 using namespace std;
3
4 int main(void) {
5     int product = 2;
6
7     while (product <= 1000) {
8         product = 2 * product;
9         cout << product << endl;
10    }
11
12    return 0;
13 }
```

The 'Output' tab shows the results of running the code:

```
4
8
16
32
64
128
256
512
1024
==== Code Execution Successful ===
```

## 7. Supplementary Activity

**Exercise 1: Counter- Controlled Repetition.** A class of ten students took a quiz. The grades (integers in the range of 0 to 100) for this quiz are available to you. Determine the class average on the quiz. Put your answer in the output section of the activity template. Ensure that the screen shot of the code and the output are readable.

Using the following pseudocode the program can be as follows:

*Set total to zero*

*Set grade counter to one*

*While grade counter is less than or equal to ten*

*Input the next grade*

*Add the grade into the total*

*Add one to the grade counter*

*Set the class average to the total divided by ten*

*Print the class average*

The screenshot shows a code editor interface with a toolbar at the top. On the left, there is a file navigation sidebar with icons for various file types: Python, C/C++, C++, C, C, JS, TS, and HTML. The main area contains the following C++ code:

```
main.cpp
1 #include <iostream>
2 using namespace std;
3
4+ int main() {
5     int total = 0;
6     int grade;
7     int gradeCounter = 1;
8
9+     while (gradeCounter <= 10) {
10         cout << "Enter grade " << gradeCounter << ": ";
11         cin >> grade;
12         total += grade;
13         gradeCounter++;
14     }
15
16     double average = static_cast<double>(total) / 10;
17
18     cout << "Class average is: " << average << endl;
19
20     return 0;
21 }
22
```

The 'Run' button is highlighted in blue. To the right, the 'Output' window displays the execution results:

```
Enter grade 1: 77
Enter grade 2: 78
Enter grade 3: 79
Enter grade 4: 80
Enter grade 5: 78
Enter grade 6: 89
Enter grade 7: 80
Enter grade 8: 90
Enter grade 9: 89
Enter grade 10: 78
Class average is: 81.8
== Code Execution Successful ==
```

1. Using conditional statements (if-else statements), write a program that asks a user for a number and prints out if it is an even or an odd number.

The screenshot shows a code editor interface with a toolbar at the top. On the left, there is a file navigation sidebar with icons for various file types: Python, C/C++, C++, C, C, JS, TS, and HTML. The main area contains the following C++ code:

```
main.cpp
1 #include <iostream>
2 using namespace std;
3
4+ int main() {
5     int number;
6
7     cout << "Enter a number: ";
8     cin >> number;
9
10+    if (number % 2 == 0) {
11        cout << "The number " << number << " is even." << endl;
12    } else {
13        cout << "The number " << number << " is odd." << endl;
14    }
15
16    return 0;
17 }
18
```

The 'Run' button is highlighted in blue. To the right, the 'Output' window displays the execution results:

```
Enter a number: 6
The number 6 is even.
== Code Execution Successful ==
```

2. Using conditional statements, write a program that computes for 10 percent fare discount of a senior citizen and 8 percent fare discount of a student. There will be no discount if not a senior citizen and not a student. The user will be asked to enter age. The minimum fare is 9 pesos.

The screenshot shows a code editor interface with a toolbar at the top featuring icons for file operations, run, share, and a refresh button. The left sidebar lists file types: C/C++, C, C++, JS, TS, and others. The main code area contains the following C++ code:

```
1 #include <iostream>
2 using namespace std;
3
4 int main() {
5     int age;
6     double fare = 10.0; // Base fare
7
8     cout << "Enter your age: ";
9     cin >> age;
10
11    if (age >= 60) {
12        fare -= fare * 0.10;
13    } else if (age >= 0 && age <= 21) {
14        fare -= fare * 0.08;
15    }
16
17    if (fare < 9.0) {
18        fare = 9.0;
19    }
20
21    cout << "Your fare is: " << fare << " pesos." << endl;
22
23    return 0;
24 }
```

Output

```
Enter your age: 60
Your fare is: 9 pesos.

== Code Execution Successful ==
```

3. **Case Study: Sentinel Controlled Repetition.** Given the following pseudocode, create a program that will implement a sentinel controlled repetition. For example, you can use (-1) as the sentinel value. You can use Problem 1 as your reference.

**Pseudocode:**

**Initialize total to zero**

**Initialize counter to zero**

**Input the first grade**

**While the user has not as yet entered the sentinel**

**Add this grade into the running total**

**Add one to the grade counter**

**Input the next grade (possibly the sentinel)**

**If the counter is not equal to zero**

**Set the average to the total divided by the counter**

**Print the average**

**else**

**Print "No grades were entered"**

**/\*Class average program with counter-controlled repetition \*/**

```
#include<iostream>
using namespace std;
int main()
{
    int counter, grade, total, average;
    /* initialization phase */
    total = 0;
    counter = 1;

    /* processing phase */
    while (counter <=10){
        cout<<"Enter the grade: ";
        cin>>grade;
        total = total + grade;
        counter = counter + 1;
    }
    /* termination phase */
    average = total / 10;
    cout<<"Class average is" <<average;

    return 0; /* program ends */
}
```

The screenshot shows a C++ code editor interface with the following details:

- File:** main.cpp
- Tools:** Share, Run, Clear
- Code:**

```
1 #include<iostream>
2 using namespace std;
3
4 int main() {
5     int grade, total = 0, counter = 0;
6
7     cout << "Enter a grade (or -1 to stop): ";
8     cin >> grade;
9
10    while (grade != -1) {
11        total += grade;
12        counter++;
13
14        cout << "Enter the next grade (or -1 to stop): ";
15        cin >> grade;
16    }
17
18    if (counter != 0) {
19        double average = static_cast<double>(total) / counter;
20        cout << "The class average is: " << average << endl;
21    } else {
22        cout << "No grades were entered." << endl;
23    }
24
25    return 0;
26 }
```
- Output:**

```
Enter a grade (or -1 to stop): 90
Enter the next grade (or -1 to stop): 89
Enter the next grade (or -1 to stop): 77
Enter the next grade (or -1 to stop): 81
Enter the next grade (or -1 to stop): -1
The class average is: 84.25

==== Code Execution Successful ===
```

## 8. Conclusion

I have learned more about if-else statement, also learned about basic looping and is learning more to adapt about coding and this subject.

## **9. Assessment Rubric**