Programming Languages [Fall 2014] Test III

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| Instructions: |
| 1) This test is 8 pages in length. |
| 2) You have 2 hours to complete and turn in this test. |
| 3) This test is closed books, notes, papers, friends, neighbors, phones, etc. |
| 4) Use the backs of pages in this test packet for scratch work. If you write more than a final answer in the area next to a question, circle your final answer. |
| 5) Write and sign the following: "I pledge my Honor that I have not cheated, and will not cheat, on this test." |
| |
| Signed: |

1. Essay (graded on accuracy, thoroughness, and readability) [20 points] Type-safe PLs seem to have the momentum of a runaway freight train. Why are they so popular?

- 2. [15 points]
- a) Encode a 3-value logic into the untyped lambda calculus. The three values are: T (true), F (false), and B (both). Besides for the values themselves, provide an encoding for the expression if(e₁)then(e₂)else(e₃). This expression works like a regular "if" expression when e₁ evaluates to T or F, but when e₁ evaluates to B the following occurs: e₂ is executed; if e₂ converges to a value then e₃ is also executed; then if e₃ converges to a value v then v is the final result. Your encoding must be lazy (e.g., if e₁ \rightarrow *T then e₃ doesn't get evaluated). Assume CBV evaluation.

b) Using the call-by-value strategy and your response to Part (a), trace the evaluation of if(B)then(if(F)then(F)else(F))else(T). Show each step and underline redexes.

3. [65 points]

Consider the following syntax for type-safe language L, which has types for integers and records.

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\begin{array}{ll} types \ \tau \ ::= \ int \ | \ \{l_1{:}\tau_1 \ .. \ l_m{:}\tau_m\} \\ exprs \ e ::= x \ | \ n \ | \ \{l_1{=}e_1 \ .. \ l_m{=}e_m\} \ | \ e.l \ | \ let \ x = e_1 \ in \ e_2 \end{array}
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Notes: (1) m is always a positive integer (2) Evaluation in L is *left to right* and *call by name* (which here means that *let* expressions are evaluated lazily); otherwise L is as discussed in class.

(a) Using the following SML definitions for L:

implement an SML function sub:exp->string->exp->exp such that sub e x e' returns [e/x]e' unless a variable gets captured, in which case *captured* gets raised.

 $\begin{array}{ll} \mbox{Reminder:} \ e ::= x \mid n \mid \{l_1 = e_1 \ .. \ l_m = e_m\} \mid e.l \mid let \ x = e_1 \ in \ e_2 \\ \mbox{(b) Define } \mbox{\it alpha}\mbox{-equivalence for } L \ (\mbox{in a deductive system, not in code)}. \end{array}$

(c) Define L's static semantics.

Reminder: $e := x \mid n \mid \{l_1 = e_1 ... l_m = e_m\} \mid e.l \mid let \ x = e_1 \ in \ e_2$ (d) Define L's SOS-style dynamic semantics ($e \rightarrow e$ '), without using evaluation contexts.

(e) Redefine the small-step semantics for L, this time using evaluation contexts.

(f) Define L's big-step operational semantics ($e \psi v$).

(g) Using your rules for L, as well as the following:
$$\frac{e \rightarrow e'}{e \rightarrow e'} \quad Re \quad e \rightarrow e' \quad e' \rightarrow e'' \quad Tr$$

prove that $\forall e,v: (e \rightarrow *v) \Rightarrow (e \downarrow v)$.

[The following problem is for grad students; undergrads may do it for +5 extra credit]

4. [16 points]

Let D be diML with constructs added—as defined in class—for *binary* product and sum, unit, and recursive types. (Recall that D uses *let* expressions to eliminate product types and *case* expressions to eliminate sum types.) Implement in D a function rev that takes an arbitrary list L of integers and returns L reversed. In your response, please feel free to define and use abbreviations for types, but avoid non-D syntax (e.g., refrain from using syntactic sugar).