



# SERVER, API AND THE SDK

Producing an SDK while developing your own  
service APIs

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# Agenda

- What is wrong with implementing a dedicated SDK?
- The solution
- Implementation - Overview
- Implementation - Server
- Implementation - SDK
- Frontend & SDK
- Advanced topics
- Resources & Questions

# What is wrong with implementing a dedicated external SDK?

- Huge amount of repeated and error-prone code per API operation
- Duplicated interfaces, types and validation implementation
- No built-in documentation
- Stagnation of the SDK
- Requires significant maintenance to ensure SDK alignment.

It short, everything takes longer and you end up with duplicated code.

# The solution

- Write the interfaces and operation declarations on server only
- Generate API specification during server build
- Build the SDK core
- Generate SDK operations and interfaces using the specification
- Create CI/CD pipelines to generate & publish a new SDK version on specification changes

# Implementation - Overview

- Declare server operations using [TSOA](#), a framework that manages all the API aspects (routing, permissions, validations etc.)
- During build, TSOA generates an [OpenAPI](#) specification, which will be published on [SwaggerHub](#) using the [swaggerhub-cli](#)
- Fetch specification and generate SDK operations and interfaces using [OpenAPI Generator](#)
- Generate & publish the SDK on specification changes using [GitHub Actions](#).

# Implementation - Server

```
@Tags('Status')
@Route("status")
export class PingController extends Controller {
  /**
   * Send Ping request to API server.
   * @param greeting The greeting to send :)
   * @param ping The ping payload
   * @returns A Pong object
   */
  @Post()
  public async ping(@Query() greeting: string, @Body() ping?: Ping): Promise<Pong> {
    console.log(`New ping arrived from "${ping?.whois}" who greet us with "${greeting}" :)`);
    return {
      greeting,
      time: new Date().getTime(),
    };
  }
}
```

<https://github1s.com/haimkastner/node-api-spec-boilerplate>

- Example of a basic, fully implemented API operation
  - TSOA auto-generates an Express route as well as OpenAPI specification for the method
  - Method, interfaces and JSDoc is propagated into the generated OpenAPI specification

# The generated OpenAPI specification

**POST** /status

Send Ping request to API server.

Parameters Try it out

Name	Description
<b>greeting</b> * required string (query)	The greeting to send :) <input type="text" value="greeting"/>

Request body application/json

The ping payload

Example Value | Schema

```
{
  "whois": "string"
}
```

- Human-readable and a standard specification
- Hosted on SwaggerHub and can be used to call the operations directly.

<https://app.swaggerhub.com/apis/haimkastner/node-api-spec-boilerplate>

# Implementation - SDK

```
import { ServerSDK } from '@haimkastner/open-api-based-sdk-boilerplate';

async function doSomething() {
  const serverSDK = new ServerSDK();
  const res = await serverSDK.StatusApi.ping('hello', { whois: 'me' });
  console.log(res.greeting)
}
```

(method) StatusApi.ping(greeting: string, ping?: Ping | undefined, options?: any): Promise<Pong>

Send Ping request to API server.

@param greeting — The greeting to send :)

@param ping — The ping payload

@param options — Override http request option.

@throws — {RequiredError}

@memberof — StatusApi

<https://github1s.com/haimkastner/open-api-based-sdk-boilerplate>

- Example of a basic API call (that's all it takes!)
  - Easy-to-use SDK
  - Fully generated interfaces, requests, responses, validations etc.
  - Server-side JSDoc seamlessly propagates to generated interfaces/methods



# Frontend 🤝 SDK

- No more runtime API call mismatches
- No duplicated interfaces and types
- IDE hints, JSDoc and error checks during the development process
- Gets rid of decent chunk of boilerplate for each API request
- Standard, out-of-box error handling, logging, alerting etc.

# Implementation - Frontend

```
try {
  // The API call, bountiful, isn't it?
  // Pro-Tip: Move pointer over the 'ping' method to see the spec comments using JSDoc.
  const pong = await ApiFacade.StatusApi.ping(greeting, ping);
  console.log(`The pong arrived with the`);
  // Update state with the new pong
  setPong(pong);
} catch (error: any) {
  console.log(`The ping request failed wi`);
  // Update failed error due to the failu
  setFailed(error?.message || 'unknown er`);
}

// Mark sending state as finished
setSending(false);
```

(method) StatusApi.ping(greeting: string, ping?: Ping | undefined, requestOptions?: RequestOptions | undefined): Promise<Pong>

Send Ping request to API server.

@param greeting — The greeting to send :)

@param ping — The ping payload

@param options — Override http request option.

@throws — {RequiredError}

@memberof — StatusApi

<https://github1s.com/haimkastner/react-typescript-spec-facade>

- Easy-to-use API façade - zero boilerplate, call the operation ONLY.
- Fully generated interfaces, requests, responses, errors etc.
- Server-side JSDoc seamlessly propagates to generated interfaces/methods

# Check Point's Open-Source SDKs

Our Harmony Endpoint Management service API infrastructure is based on such principals as demonstrated, using it, we recently released our External API specification and SDKs for TypeScript & Python.

- External API specification on [SwaggerHub](#)
- TypeScript SDK source-code on [GitHub](#) and package on [NPM](#)
- Python SDK source-code on [GitHub](#) and package on [PyPi](#)

# Advanced topics

- Product-wide/cross-product 'job' (asynchronization) mechanisms
- Internal tools based on the standardized API, for example, generic React components utilizing useData hook.
- Serving Swagger UI on the API server itself
- Tracking requests and failure points via automatic header injections
- Automated API change log
- Automatic detection/prevention of breaking changes
- API standardizing and conformity

Go wild.

# Resources & Questions

## Materials

- OpenAPI - <https://www.openapis.org/>
- Blog's Article - Building API Server <https://blog.castnet.club/en/blog/perfect-api-server-part-a>
- Blog's Article - Setting Up Front Facade <https://blog.castnet.club/en/blog/perfect-api-server-part-b>
- Blog's Article - Long processing <https://blog.castnet.club/en/blog/perfect-api-server-part-c-jobs>
- Blog's Article – Setting Up SDK <https://blog.castnet.club/en/blog/perfect-api-server-part-d-sdk>

## Examples

- Specification – <https://app.swaggerhub.com/apis/haimkastner/node-api-spec-boilerplate>
- Server (Node.js/TypeScript) - <https://github.com/haimkastner/node-api-spec-boilerplate>
- SDK (Node.JS/TypeScript) - <https://github.com/haimkastner/open-api-based-sdk-boilerplate>
- Front (React/TypeScript) <https://github.com/haimkastner/react-typescript-spec-facade>
- SDK Library - <https://www.npmjs.com/package/@haimkastner/open-api-based-sdk-boilerplate>
- Live App - <https://react-typescript-spec-facade.castnet.club/>

## Tools

- SwaggerHub – <https://app.swaggerhub.com/>
- OpenAPI Tools - <https://github.com/OpenAPITools>
- TSOA - <https://tsoa-community.github.io/docs/>



**THANK YOU**

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