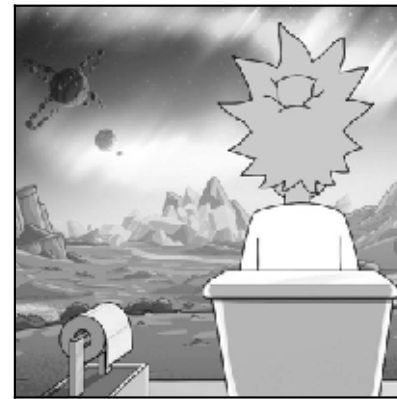
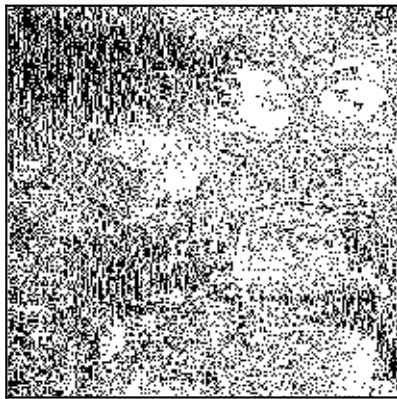
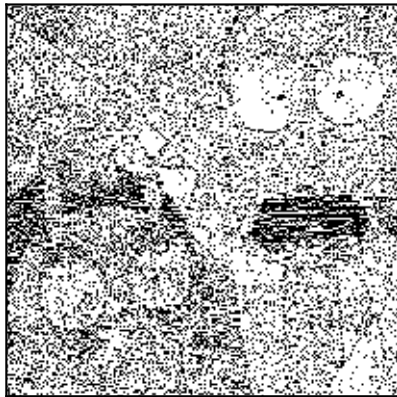


+x



+y



-x



heightfield

