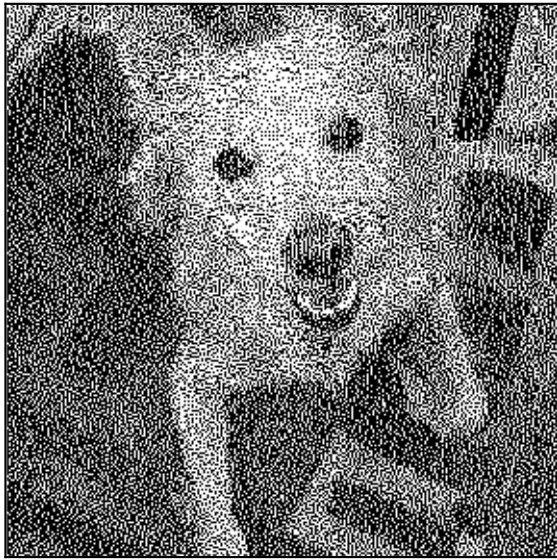
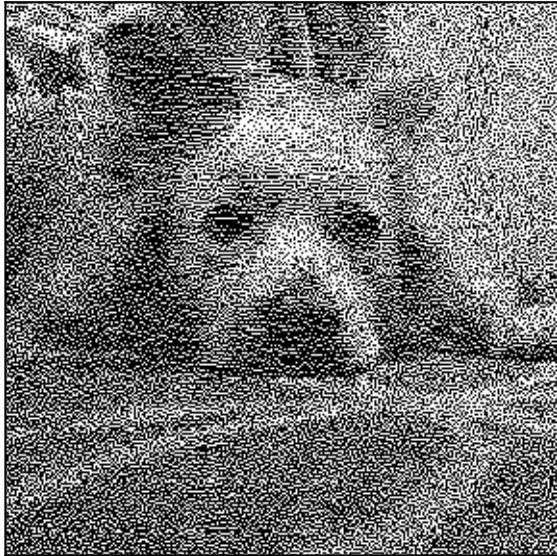


+x



+y



heightfield

