Haisen Zhao

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Research Interests: Computer Graphics, Intelligent Manufacturing



Experience

2022.10—now Professor, Shandong University

School of Computer Science and Technology

2021.09—2022.09 Postdoctoral researcher, working with Prof. Bernd Bickel, IST Austria

2019.03—2021.08 Postdoctoral research associate, working with Prof. Adriana Schulz

Paul G. Allen School of Computer Science & Engineering at the University of Washington

2019.01—2019.02 Research Intern, advisor: Prof. Baoquan Chen

Center on Frontiers of Computing Studies, Peking University

2014.09—2018.12 PhD candidate, Interdisciplinary Research Center (IRC), advisor: Prof. Baoquan Chen Computer Science and Technology, Shandong University

2011.09—2014.07 Master candidate, Research Center of HCI&VR,

Computer Software and Theory, Shandong University

2007.09—2011.07 Bachelor candidate, Digital Media Technology,

Software College (GPA: 86/100), Shandong University

Publications

- Zhong, Fanchao, Yonglai Xu, Haisen Zhao, and Lin Lu. As-Continuous-As-Possible Ceramics Printing for Shell Models, Provisionally Accepted to ACM Transactions on Graphics (TOG), 2022.
- Ben Jones, Yuxuan Mei, Taylor Gotfrid, Haisen Zhao, Jennifer Mankoff, Adriana Schulz, "Computational Design of Knit Templates", ACM Transactions on Graphics (TOG), 2022.
- Haisen Zhao, Max Willsey, Amy Zhu, Chandrakana Nandi, Zachary Tatlock, Justin Solomon, Adriana Schulz, Co-Optimization of Design and Fabrication Plans for Carpentry, Accepted to ACM Transactions on Graphics (TOG), 2022 (ArXiv: 2107.12265, 2107.14745).
- Molly Carton, Chandrakana Nandi, Adam Anderson, Haisen Zhao, Eva Darulova, Dan Grossman, Jeffrey Lipton, Adriana Schulz, Zachary Tatlock, Roadmap Towards Parallel Printing for Desktop 3D Printers, SFF Symp 2021
- Haisen Zhao, Yash Talwekar, Wenging Lan, Chetan Sharma, Daniela Rus, Adriana Schulz, Jeffrey Lipton, Robotic Jigsaws: Path Planning for Non-Holonomic Cutting Robots, 2021 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS 2021).
- James Noeckel, Haisen Zhao, Brian Curless, Adriana Schulz, Fabrication-Aware Reverse Engineering for Carpentry, Computer Graphics Forum (SGP 2021), Vol. 40-Issue 5.
- Yu Xing, Yu Zhou, Xin Yan, Haisen Zhao, Wenqiang Liu, Jingbo Jiang, Lin Lu, Shell Thickening for Extrusion-Based Ceramics Printing, Computers & Graphics, Volume 97, June 2021, Pages 160-169.
- Ali Mahdavi-Amiri, Fenggen Yu, Haisen Zhao*, Adriana Schulz, and Hao Zhang, "VDAC: Volume Decompose-and-Carve for Subtractive Manufacturing", ACM Transactions on Graphics 2020 (Proceedings of ACM SIGGRAPH Asia 2020)

- Chenming Wu, Haisen Zhao, Chandrakana Nandi, Jeffrey Lipton, Zachary Tatlock, Adriana Schulz,
 Carpentry Compiler, ACM Transactions on Graphics 2019 (Proceedings of ACM SIGGRAPH Asia 2019)
- Xin Yan, Cong Rao, Lin Lu, Andrei Sharf, Haisen Zhao, Baoquan Chen, Strong 3D Printing by TPMS
 Injection, IEEE transactions on visualization and computer graphics (2019) (Presenting on GMP 2019)
- Haisen Zhao, Hao Zhang, Shiqing Xin, Yuanmin Deng, Changhe Tu, Wenping Wang, Daniel Cohen-Or,
 Baoquan Chen, DSCarver: Decompose-and-Spiral-Carve for Subtractive Manufacturing, ACM Transactions on Graphics 2018 (Proceedings of ACM SIGGRAPH 2018)
- Haisen Zhao, Fanglin Gu, Qixing Huang, J. A. Garcia Galicia, Yong Chen, Changhe Tu, Bedrich Benes,
 Hao Zhang, Daniel Cohen-Or, Baoquan Chen, Connected Fermat Spirals for Layered Fabrication, ACM
 Transactions on Graphics 2016 (Proceedings of ACM SIGGRAPH 2016)
- Haisen Zhao, Lin Lu, Yuan Wei, Dani Lischinski, Andrei Sharf, Daniel Cohen-Or, Baoquan Chen, Printed Perforated Lampshades for Continuous Projective Images, ACM Transactions on Graphics 2016 (Presenting on ACM SIGGRAPH 2016)
- Haisen Zhao, Lin Lu, Zhitao Bo, Variational Circular Treemaps for Hierarchical Data, Journal of Software (Proceedings of IEEE Pacific Visualization 2015)
- Lin Lu, Andrei Sharf, Haisen Zhao, Yuan Wei, Qingnan Fan, Xuelin Chen, Yann Savoye, Changhe
 Tu, Daniel Cohen-Or, Baoquan Chen, Build-to-Last: Strength to Weight 3D Printed Objects, ACM
 Transactions on Graphics (Proceedings of ACM SIGGRAPH 2014)
- Haisen Zhao, Chenglei Yang, Lin Lu, Xiaoting Wang, Yi-Jun Yang & Xiangxu Meng, An algorithm for visibility computation of points based on Voronoi diagrams[C]//CAD/CG 2012. Beijing: Tsinghua University Press, 2012:438-441 (Best Student Paper)

Academic Activities

2021.10.28 Invited talk at University of California, Merced, host: Prof. Ahmed Sabbir Arif

2021.10.19 Invited talk at Chinese Academy of Sciences (CASIA), host: Prof. Xiaohong Jia

2021.08.20 Invited talk at Chinese Academy of Sciences University, host: Prof. Liyong Shen

2021.08.16 Invited talk at Beijing Language and Culture University, host: Prof. Liner Yang

2021.07.17 Invited talk on USTC Summer School 2021, "Advances in Computer Graphics"

2021.07.12 Invited talk on Visual Computing Summer School of Shandong University

2020.11.05 Attended ACM SCF 2020 online

2020.08.17 Attended ACM SIGGRAPH 2020 online

2020.07.19 Invited talk on Visual Computing Summer School of Shandong University

2019.11.29 Given a talk on ACM SIGGRAPH Asia 219 at Brisbane, Australia

2019.10.18 Invited talk on Forth Qilu Youth Forum of Shandong University

2018.08.16 Given a talk on ACM SIGGRAPH 2018 at Vancouver, Canada

2018.06.21 Invited talk on GAMEs Web Seminar

2018.05.05 Invited talk on GAMEs 2018 at Hefei, China

2017.07.30 Attended ACM SIGGRAPH 2017 at Los Angeles, USA

2016.11.04 Invited talk on China CAD&CG 2016 at Hangzhou, China

2016.12.05 Attended ACM SIGGRAPH Asia 2016 at Macao, China

2016.07.24 Given two talks on ACM SIGGRAPH 2016 at Anaheim, USA

2015.07.17 Given a talk on ChinaVis 2015 at Tianjin, China

2015.04.14 Given a talk on IEEE Pacific Visualization 2015 at Hangzhou, China

2014.12.03 Attended ACM SIGGRAPH Asia 2014 at Shenzhen, China

Academic Services

ACM SIGGRAPH/Asia reviewer ACM Transactions on Graphics reviewer
Eurographics reviewer

Computer-Aided Design reviewer Computers & Graphics reviewer The Visual Computer (TVCJ)

IEEE Computer Graphics and Applications reviewer 3D Printing and Additive Manufacturing reviewer

IEEE Transactions on Automation Science and Engineering (T-ASE) reviewer

Frontiers of Information Technology & Electronic Engineering reviewer

Patents and Software Copyright

- Method for planning 3d printing path based on fermat's spiral. US patent, US10639850B2
- Baoquan Chen, Daniel Cohen-Or, Hao Zhang, Haisen Zhao
- A printed perforated lampshades generation method for halftone projecting. Invention patents.
 - AN:201410420912.4, Lin Lu, Baoquan Chen, Yuan Wei, Haisen Zhao
- An improved printed perforated lampshades generation method for halftone projecting. Invention patents.
 - AN:201610150875.9, Lin Lu, Haisen Zhao, Baoquan Chen, Yuan Wei
- A customized 3D printing method for hollowing out the surface of the model. Invention patents.
 - AN: 201510656994.7, Lin Lu, Zhitao Bo, Haisen Zhao, Baoquan Chen
- A 3D printing tool path planning method based on Fermat spirals. Invention patents.
 - AN:201610242579.1, Baoquan Chen, Daniel Cohen-Or, Hao Zhang, Haisen Zhao
- An inner structure optimization method for 3D printing. Invention patents.
 - AN: 201410230442.5, Lin Lu, Changhe Tu, Baoquan Chen, Xuelin Chen, Haisen Zhao, Yuan Wei, Qingnan Fan
- Interactive system and method of 3D museum based on smartphone. Invention patents.
 - AN: 201210057586.6, Li Liu, Chenglei Yang, **Haisen Zhao**, Bing Sun, Xiangxu Meng
- SDUsoft Virtual museum design system based on multi-touch technology V1.0.

Software Copyright Number: 2013SR007412

Major Achievements

- 2020 First prize of Shandong Natural Science Award
- 2019 Doctoral Dissertation Award, CCF
- 2018 Innovation Capacity Improvement Scholarship, Shandong University
- 2017 Excellent Graduate Student Scholarship, Shandong University
- 2016 President Scholarship, Shandong University
- 2016 National Scholarship, Chinese Education Department
- 2016 Excellent Doctor's Dissertation Proposal, Shandong University
- 2015 Excellent Graduate Student Scholarship, Shandong University
- 2014 First Academic Scholarship, Shandong University
- 2012 Guanghua Scholarship, Shandong University
- 2012 CAD/CG 2012 Best Student Paper
- 2011 Excellent Graduates, Shandong University
- 2011 Outstanding Undergraduate Graduation thesis, Shandong University
- 2010 Dean Scholarship Award nomination, Software College, Shandong University

Coding

C/C++ skilled; OpenGL skilled; Good at CGAL, Geometric Tools, OpenCascade, FreeCAD, JS, Webgl; Pyhon; Good at Adobe Photoshop, Autodesk Maya, Ulead Video Studio Pro, Adobe Premiere;