

Haisen Zhao

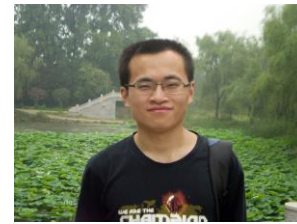
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Marital status: married

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Research Interests: Computer Graphics, Intelligent Manufacturing



Experience

2019.03—now Postdoctoral research associate, working with Prof. Adriana Schulz

Paul G. Allen School of Computer Science & Engineering at the University of Washington

2014.09—2018.12 Interdisciplinary Research Center (IRC),

Computer Science and Technology, Shandong University;

2011.09—2014.07 Research Center of HCI&VR, Computer Software and Theory, Shandong University;

2007.09—2011.07 Digital Media Technology, Software College (GPA: 86/100), Shandong University;

Publications

- Ben Jones, Yuxuan Mei, Taylor Gotfrid, **Haisen Zhao**, Jennifer Mankoff, Adriana Schulz, "Computational Design of Knit Templates", Provisionally Accepted to ACM Transactions on Graphics (TOG), 2020.
 - Ali Mahdavi-Amiri, Fenggen Yu, **Haisen Zhao**, Adriana Schulz, and Hao Zhang, "VDAC: Volume Decompose-and-Carve for Subtractive Manufacturing", ACM Transactions on Graphics 2020 (Proceedings of ACM SIGGRAPH Asia 2020)
 - Chenming Wu, **Haisen Zhao**, Chandrakana Nandi, Jeffrey Lipton, Zachary Tatlock, Adriana Schulz, Carpentry Compiler, ACM Transactions on Graphics 2019 (Proceedings of ACM SIGGRAPH Asia 2019)
 - Xin Yan, Cong Rao, Lin Lu, Andrei Sharf, **Haisen Zhao**, Baoquan Chen, Strong 3D Printing by TPMS Injection, IEEE transactions on visualization and computer graphics (2019) (Presenting on GMP 2019)
 - **Haisen Zhao**, Hao Zhang, Shiqing Xin, Yuanmin Deng, Changhe Tu, Wenping Wang, Daniel Cohen-Or, Baoquan Chen, DSCarver: Decompose-and-Spiral-Carve for Subtractive Manufacturing, ACM Transactions on Graphics 2018 (Proceedings of ACM SIGGRAPH 2018)
 - **Haisen Zhao**, Fanglin Gu, Qixing Huang, J. A. Garcia Galicia, Yong Chen, Changhe Tu, Bedrich Benes, Hao Zhang, Daniel Cohen-Or, Baoquan Chen, Connected Fermat Spirals for Layered Fabrication, ACM Transactions on Graphics 2016 (Proceedings of ACM SIGGRAPH 2016)
 - **Haisen Zhao**, Lin Lu, Yuan Wei, Dani Lischinski, Andrei Sharf, Daniel Cohen-Or, Baoquan Chen, Printed Perforated Lampshades for Continuous Projective Images, ACM Transactions on Graphics 2016 (Presenting on ACM SIGGRAPH 2016)
 - **Haisen Zhao**, Lin Lu, Zhitao Bo, Variational Circular Treemaps for Hierarchical Data, Journal of Software (Proceedings of IEEE Pacific Visualization 2015)
 - Lin Lu, Andrei Sharf, **Haisen Zhao**, Yuan Wei, Qingnan Fan, Xuelin Chen, Yann Savoye, Changhe Tu, Daniel Cohen-Or, Baoquan Chen, Build-to-Last: Strength to Weight 3D Printed Objects, ACM Transactions on Graphics (Proceedings of ACM SIGGRAPH 2014)
 - **Haisen Zhao**, Chenglei Yang, Lin Lu, Xiaoting Wang, Yi-Jun Yang & Xiangxu Meng, An algorithm for visibility computation of points based on Voronoi diagrams[C]//CAD/CG 2012. Beijing: Tsinghua University Press, 2012:438-441 (Best Student Paper)
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Academic Activities

2020.11.05 Attended ACM SCF 2020 online
2020.08.17 Attended ACM SIGGRAPH 2020 online
2020.07.19 Invited talk on Visual Computing Summer School of Shandong University
2019.11.29 Given a talk on ACM SIGGRAPH Asia 219 at Brisbane, Australia
2019.10.18 Invited talk on Forth Qilu Youth Forum of Shandong University
2018.08.16 Given a talk on ACM SIGGRAPH 2018 at Vancouver, Canada
2018.06.21 Invited talk on GAMES Web Seminar
2018.05.05 Invited talk on GAMES 2018 at Hefei, China
2017.07.30 Attended ACM SIGGRAPH 2017 at Los Angeles, USA
2016.11.04 Invited talk on China CAD&CG 2016 at Hangzhou, China
2016.12.05 Attended ACM SIGGRAPH Asia 2016 at Macao, China
2016.07.24 Given two talks on ACM SIGGRAPH 2016 at Anaheim, USA
2015.07.17 Given a talk on ChinaVis 2015 at Tianjin, China
2015.04.14 Given a talk on IEEE Pacific Visualization 2015 at Hangzhou, China
2014.12.03 Attended ACM SIGGRAPH Asia 2014 at Shenzhen, China
2012.07.08 Given a talk on CAD/CG 2012 at Qingdao, China

Academic Services

ACM SIGGRAPH/Asia reviewer ACM Transactions on Graphics reviewer Eurographics reviewer
Computer-Aided Design reviewer Computers & Graphics reviewer The Visual Computer (TVCI)
IEEE Computer Graphics and Applications reviewer 3D Printing and Additive Manufacturing reviewer
IEEE Transactions on Automation Science and Engineering (T-ASE) reviewer
Frontiers of Information Technology & Electronic Engineering reviewer

Patents and Software Copyright

- Method for planning 3d printing path based on fermat's spiral. US patent, US10639850B2
 - Baoquan Chen, Daniel Cohen-Or, Hao Zhang, **Haisen Zhao**
 - A printed perforated lampshades generation method for halftone projecting. Invention patents.
AN:201410420912.4, Lin Lu, Baoquan Chen, Yuan Wei, **Haisen Zhao**
 - An improved printed perforated lampshades generation method for halftone projecting. Invention patents.
AN:201610150875.9, Lin Lu, **Haisen Zhao**, Baoquan Chen, Yuan Wei
 - A customized 3D printing method for hollowing out the surface of the model. Invention patents.
AN: 201510656994.7, Lin Lu, Zhitao Bo, **Haisen Zhao**, Baoquan Chen
 - A 3D printing tool path planning method based on Fermat spirals. Invention patents.
AN:201610242579.1, Baoquan Chen, Daniel Cohen-Or, Hao Zhang, **Haisen Zhao**
 - An inner structure optimization method for 3D printing. Invention patents.
AN: 201410230442.5, Lin Lu, Changhe Tu, Baoquan Chen, Xuelin Chen, **Haisen Zhao**, Yuan Wei, Qingnan Fan
 - Interactive system and method of 3D museum based on smartphone. Invention patents.
AN: 201210057586.6, Li Liu, Chenglei Yang, **Haisen Zhao**, Bing Sun, Xiangxu Meng
 - SDUsoft Virtual museum design system based on multi-touch technology V1.0.
Software Copyright Number: 2013SR007412
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Major Achievements

2020 First prize of Shandong Natural Science Award
2019 Doctoral Dissertation Award, CCF
2018 Innovation Capacity Improvement Scholarship, Shandong University
2017 Excellent Graduate Student Scholarship, Shandong University
2016 President Scholarship, Shandong University
2016 National Scholarship, Chinese Education Department
2016 Excellent Doctor's Dissertation Proposal, Shandong University
2015 Excellent Graduate Student Scholarship, Shandong University
2014 First Academic Scholarship, Shandong University
2012 Guanghai Scholarship, Shandong University
2012 CAD/CG 2012 Best Student Paper
2011 Excellent Graduates, Shandong University
2011 Outstanding Undergraduate Graduation thesis, Shandong University
2010 Dean Scholarship Award nomination, Software College, Shandong University

Coding

C/C++ skilled; OpenGL skilled; Good at CGAL, Geometric Tools, OpenCascade, FreeCAD, JS, WebGL; Python;
Good at Adobe Photoshop, Autodesk Maya, Ulead Video Studio Pro, Adobe Premiere;