

Shwetha Koushik Manchinahalli Srikanta

Curriculum Vitae

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Education

Syracuse University, Syracuse, New York

GPA 3.8

Ph.D. Computer and Information Science Engineering

Aug 2021 – May 2026

Graduate Assistant EECS Department

Relevant coursework: Artificial Neural Networks, Reinforcement learning (AI), Network Science, Ethics AI/ML, Storage systems for Big Data, Ubiquitous Computing

M.S. Computer and Information Science Engineering

May 2021

Excellence Scholar of EECS Department

Relevant coursework: Natural Language Processing, Data Science, Machine Learning, Algorithms Foundations, Deep Learning and Machine Intelligence (AI)

Amrita Vishwa Vidyapeetham, Bangalore, India

B.Tech. Computer Science Engineering

Jun 2018

University Rank Holder

GPA 9.46/10.0

Relevant coursework: Analysis and design of algorithms, Programming fundamentals

Research

Research Interest

- ☐ Social Network Analysis: Dynamics of social network for social good
- ☐ Machine learning
- ☐ Deep Learning

Published Paper

- ☐ Shwetha Koushik Manchinahalli Srikanta, Katie Pierce, Joshua Introne, Chilukuri Mohan, Sucheta Soundarajan, "Structure and dynamics of a charitable network" *IEEE/ACM International Conference on Advances in Social Networks Analysis and Mining (Accepted 2023)*
- ☐ Jalali, Zeinab S., Qilan Chen, Shwetha M. Srikanta, Weixiang Wang, Myunghwan Kim, Hema Raghavan, and Sucheta Soundarajan. "Fairness of Information Flow in Social Networks." *ACM Transactions on Knowledge Discovery from Data* (2022).

Research Projects

ECS Donor project (Jan 2023 – present)

- ☐ Analyzed donation through co-attendance network. Resulted in small subset of filtered donors that can be used for prediction.

- ☐ Predict donation amount using network properties and demographics.

Determining Network Success (Jan 2023 – present)

- ☐ Agent-based model for interactions/recommendations and for inferring scores of agents in a network

Stratification Game (May 2021 – Feb 2023)

- ☐ Designed an interactive end-end online multi-player game that simulates the phenomenon of network stratification by collecting the preference of players and matches players for subsequent rounds to gather empirical evidence for our previous theoretical framework.

Extension of Information Unfairness (May 2020 - 2021)

- ☐ Designed Epidemic based model to simulate flow of information and used existing measure to compute information unfairness.
- ☐ Designed methods for computation for normalizing matrices and weighted matrices.

Technical Skills

- ☐ **Programing Languages:** Python, C++, C, Java, bash
- ☐ **Web based Programing:** HTML, CSS, JavaScript, jQuery, Node.js,
- ☐ **Database Querying:** SQL, MySQL, MongoDB
- ☐ **Tools and Technology:** Git, Jira, Jenkins
- ☐ **Certified in CCNA** June 2015
- ☐ **IELTS Score:** 7.0/9.0

Work Experience

Software Engineer, Thermo Fisher Scientific, India (Jul 2018 – Jul 2019)

- ☐ Worked as a full stack developer for Ion Reporter
- ☐ Communicated with co-workers about requirement changes, resolved bugs and peer code review
- ☐ Organized scrum activities for the team following the Agile methodologies

R&D Intern, VMware, India (Jan 2018 – Jun 2018)

- ☐ Optimized memory usage for running applications like SAP HANA
- ☐ Used C and C++ for kernel coding

Invited guest speaker Google research RESORC, "Journey beyond 10 minutes" (May 2021)**Graduate Teaching Assistant** (Jan 2021 – May 2023)

- ☐ Conduct recitations
- ☐ Grade tests, assign homework and conduct office hours.
- ☐ Courses taught for Graduate and undergraduate: Programming fundamentals, Discrete Mathematics, Structure Programming and formal methods, Automata and Computability.