Lecture 5: Network Security in Practice

-COMP 6712 Advanced Security and Privacy

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Network Security in Practice

Elliptic curve-based encryption and signature

Recall AKE, PKI, and CA

• SSL/TLS

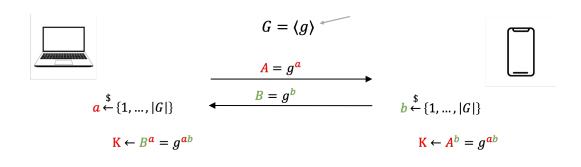
HTTPS

Last about 1 hour for tutorial

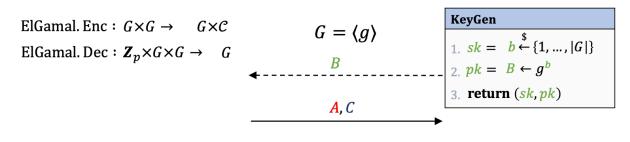
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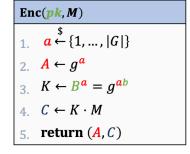
Elliptic Curve Group

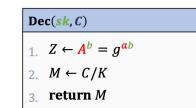
- Let $p = 2 \cdot q + 1$, where p, q are primes
- \boldsymbol{Z}_p^* has a subgroup $G = \langle g \rangle$ of order q
- Ex. $Z_{11}^* = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ has a subgroup $\langle 3 \rangle = \langle 4 \rangle = \langle 5 \rangle = \langle 9 \rangle = \{1, 3, 4, 5, 9\}$ of order 5



• We can build Diffie-Hellman and ElGamal encryption based on the group $G = \langle g \rangle$





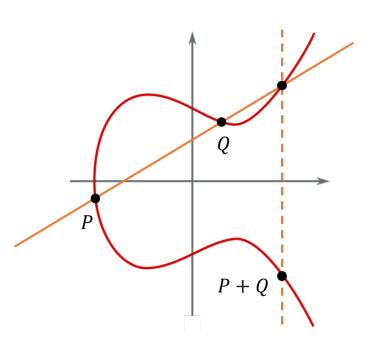


Elliptic curves

$$y^{2} = ax^{3} + bx + c$$

$$a, b, c, x, y$$

$$\in \mathbf{Z}_{p}$$



- There is elliptic curve defined over $oldsymbol{Z}_p$
- Such that the points on an elliptic curve (+ a infinite point) form a group of order $\sim p^2$
- Denoted by $(E(\mathbf{Z}_p), +)$

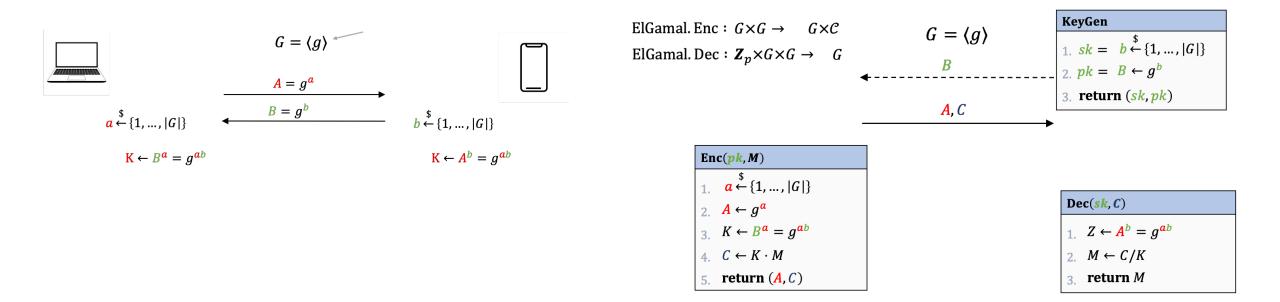
Elliptic curve-based group

- Let $p = 2 \cdot q + 1$, where p, q are primes
- \boldsymbol{Z}_p^* has a subgroup $G = \langle g \rangle$ of order q
- Ex. $Z_{11}^* = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ has a subgroup $\langle 3 \rangle = \langle 4 \rangle = \langle 5 \rangle = \langle 9 \rangle = \{1, 3, 4, 5, 9\}$ of order 5

- ullet elliptic curve defined over $oldsymbol{Z}_p$
- $y^2 = x^3 + ax + b$, where $a, b, x, y \in \mathbf{Z}_p$
- Solutions of the form (x, y) can generates a group of order $q \sim p^2$
- Ex. Secp256k1, where $p = 2^{256} 2^{32} 977$, a = 0, b = 7, q = 115792089237316195423570985008687907852837564279074904382605163141518161494337

$$G = \langle g \rangle, g \coloneqq (g_x, g_y)$$

Elliptic curve-based DH and ElGamal Encryption



We can also define the Diffie-Hellman and ElGamal encryption The only difference is the underline group.

Understand the algorithm via code

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Hash-then sign paradigm of RSA digital signature

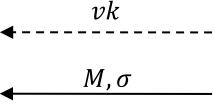
RSA. Sign:
$$\mathbf{Z}^+ \times \mathbf{Z}_{\phi(n)}^* \times \{0,1\}^* \to \mathbf{Z}_n^*$$

RSA. Vrfy:
$$\mathbf{Z}^+ \times \mathbf{Z}_{\phi(n)}^* \times \{0,1\}^* \times \mathbf{Z}_n^* \to \{1,0\}$$

$\mathbf{Vrfy}(vk = (n, e), M \in \mathbf{Z}_n^*, \sigma)$

- 1. **if** $\sigma^e = H(M) \mod n$ **then**
- 2. return 1
- 3. else
- 4. return 0





$$H: \{0,1\}^* \to \mathbf{Z}_n^*$$

KeyGen

- 1. $p, q \leftarrow \text{two random prime numbers}$
- 2. $n \leftarrow p \cdot q$
- 3. $\phi(n) = (p-1)(q-1)$
- 4. **choose** e such that $gcd(e, \phi(n)) = 1$
- 5. $d \leftarrow e^{-1} \mod \phi(n)$
- 6. $sk \leftarrow (n, d)$ $vk \leftarrow (n, e)$
- 7. **return** (sk, vk)

$\mathbf{Sign}(sk = (n, d), M \in \mathbf{Z}_n^*)$

- 1. $\sigma \leftarrow H(M)^d \mod n$
- 2. return σ

Elliptic curve-based Digital Signature (ECDSA)

Public parameters: $G = \langle P \rangle$ with prime order q,

H is the hash function

Secret signing key: $d \leftarrow Z_q$

Public key: $Q = d \cdot P$

Signature Algorithm

- $ightharpoonup R = k \cdot P$ where $k \leftarrow Z_q$
- $ightharpoonup r = r_x$ where $R = (r_x, r_y)$
- $ightharpoonup s = k^{-1}(H(m) + d \cdot r) \mod q$
- ightharpoonup Output (r,s)

Verification Algorithm

- $ightharpoonup R \coloneqq s^{-1}H(m) \cdot P + s^{-1}r \cdot Q$
- $r' = r_x$ where $R = (r_x, r_y)$
- Output [r = r']

Network Security in Practice

• Elliptic curve-based encryption and signature

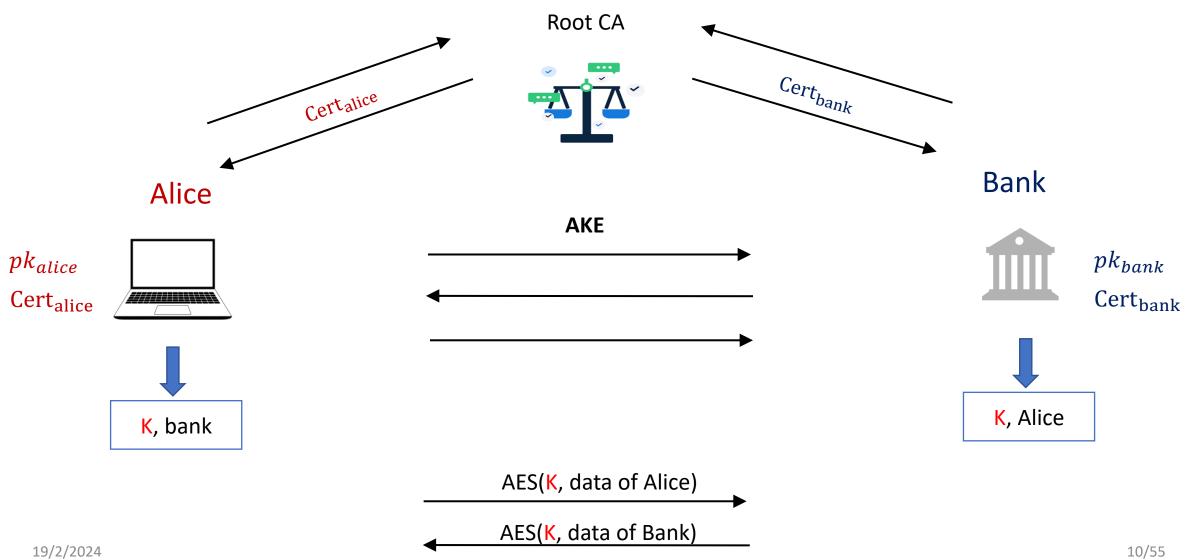
Recall AKE, PKI, and CA

• SSL/TLS

• HTTPS

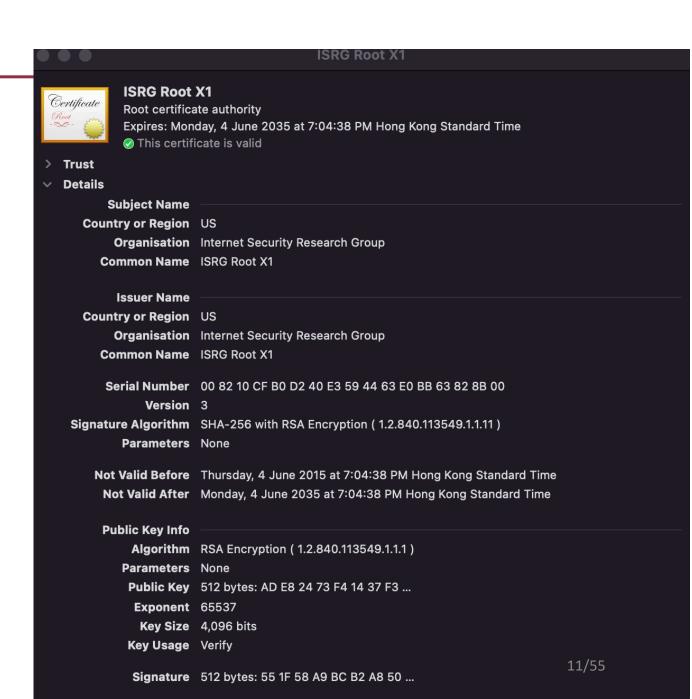
Last about 0.5-1 hour for tutorial

AKE-syntax



Certification Authorities

- Subject Name
 - Who's CA
- Issuer Name
 - Who gives this CA
 - Sign name
 - Valid
- PK information
 - pk
 - What is the pk is used
 - Key size

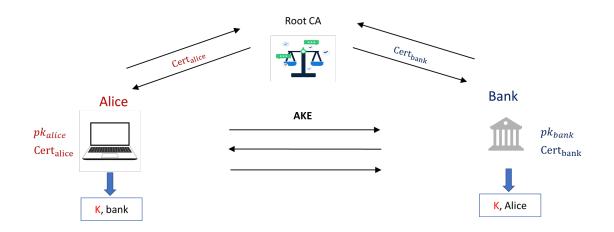


Problem: public key infrastructure (PKI)

A single Root CA

- Single point of failure
 - What if Root CA is corrupted?

 How should we deploy the trust of certification?



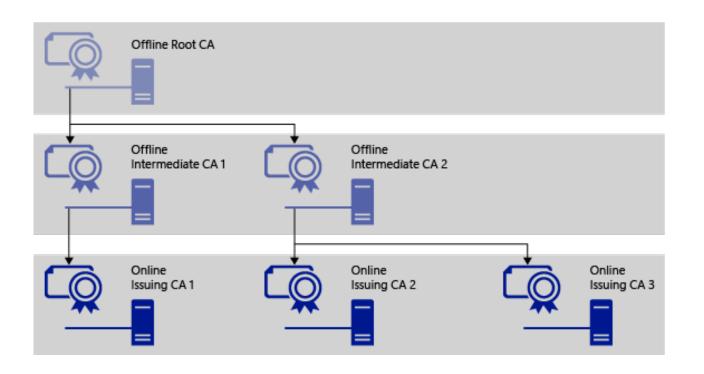
Authentication Chain

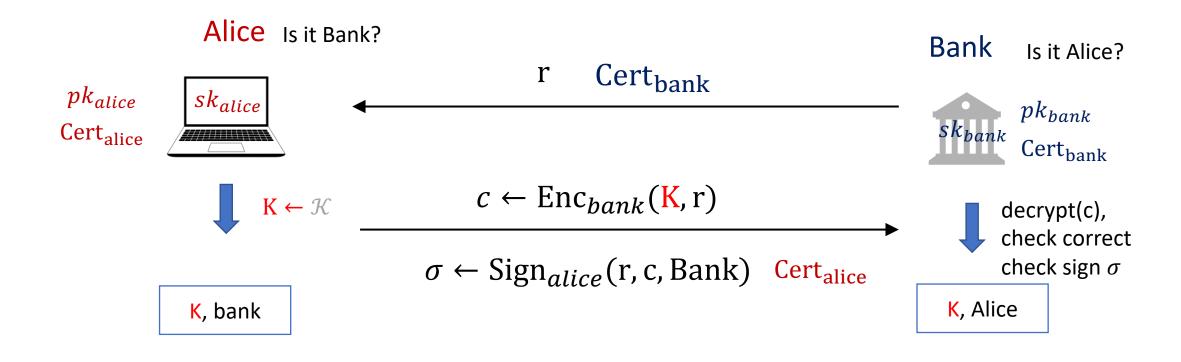
Root CAs ≈ 60

• 53 in windows

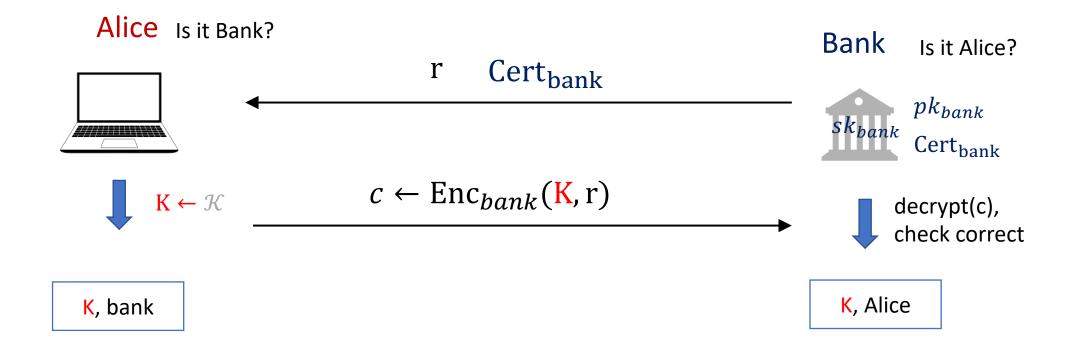
Intermediate CAs ≈ 1200

Many and many CAs

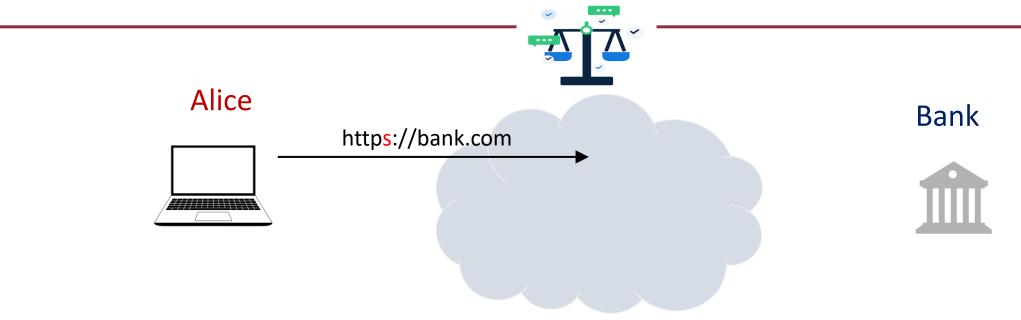




- Theorem: Protocol #1 is a statically secure AKE
- Informally: if Alice and Bank are not corrupt then we have
 (1) secrecy for Alice\Bank and (2) authenticity for Alice\Bank



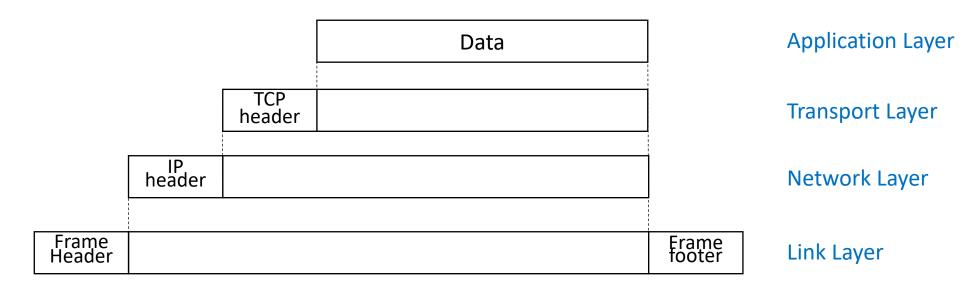
In practice



Transport Layer Security (TLS) and Secure Socket Layer (SSL)

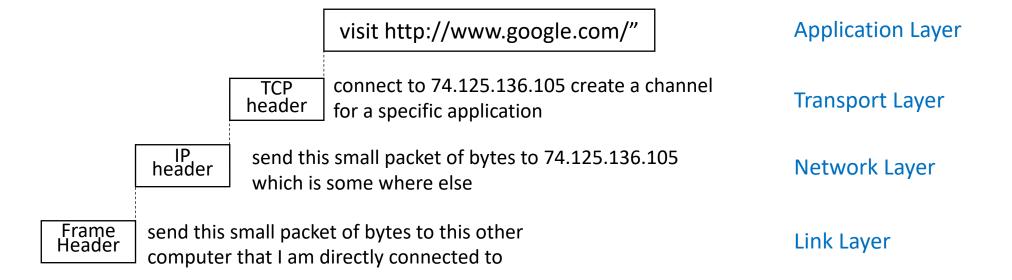
TCP/IP

- TCP/IP (Transmission Control Protocol/Internet Protocol)
- introduced in the mid-1970s
- This protocol consists of four layers (other separations exist)

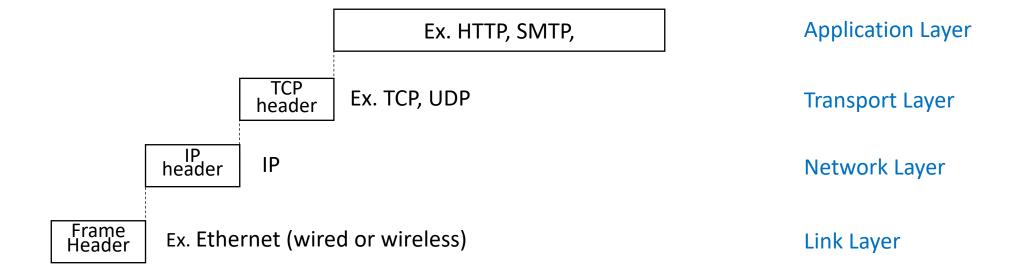


Headers of higher layer becomes lower data in the package

Basic Network Layers



Basic Network Layers



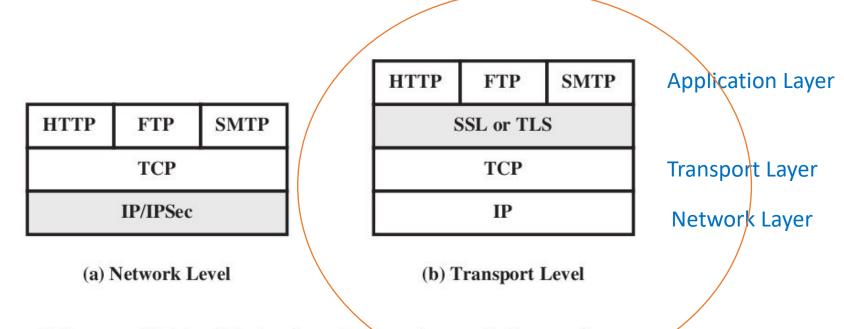


Figure 17.1 Relative Location of Security Facilities in the TCP/IP Protocol Stack

- Advantage of (a): Can protect all traffic (TCP, UDP, ...)
 - Particularly good for VPNs
- Advantage of (b): Understands "connections"
 - Particularly good for protecting connections to specific application

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TLS/SSL

- Transport Layer Security (TLS)/Secure Socket Layer(SSL)protocol
- are the protocols used by your browser any time you connect to a website using https rather than http

- It consists of two parts:
 - a handshake protocol that performs authenticated key exchange to establish the shared keys,
 - and a record-layer protocol that uses those shared keys to encrypt/authenticate the parties' communication.

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SSL/TLS History

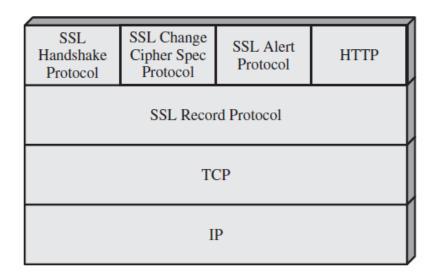
- SSL "Secure Sockets Layer"
 - Invented by Netscape to enable secure web browsing/e-commerce
 - Fundamental to Netscape's business model
 - First release version was "Version 2.0" released in 1995
 - Quickly followed by security-fixes in version 3.0 (1996)
- TLS "Transport Layer Security": IETF standardization
 - TLS 1.0 is SSL 3.1 (released 1999)
 - TLS 1.2 in 2008
 - TLS 1.3 in use since 2018

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SSL Architecture

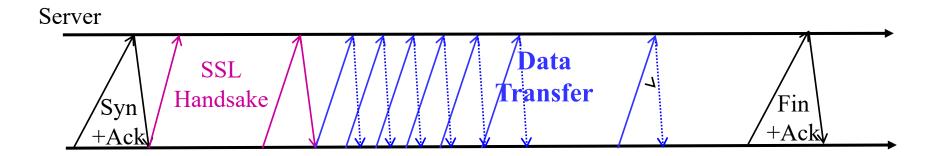
 handshake protocol: server[+client] authenticated key exchange, cipher suite negotiation, etc. to establish a shared key

 a record protocol: secure communication between client and server using exchanged session keys

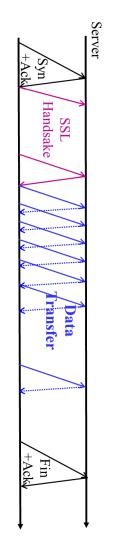


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- TCP Connection setup (Syn+Ack)
- Handshake (key establishment)
 - Negotiate (agree on) algorithms, methods
 - Authenticate server and optionally client, establish keys
- Data transfer
- TCP connection closure (Fin+Ack)



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Handshake Layer



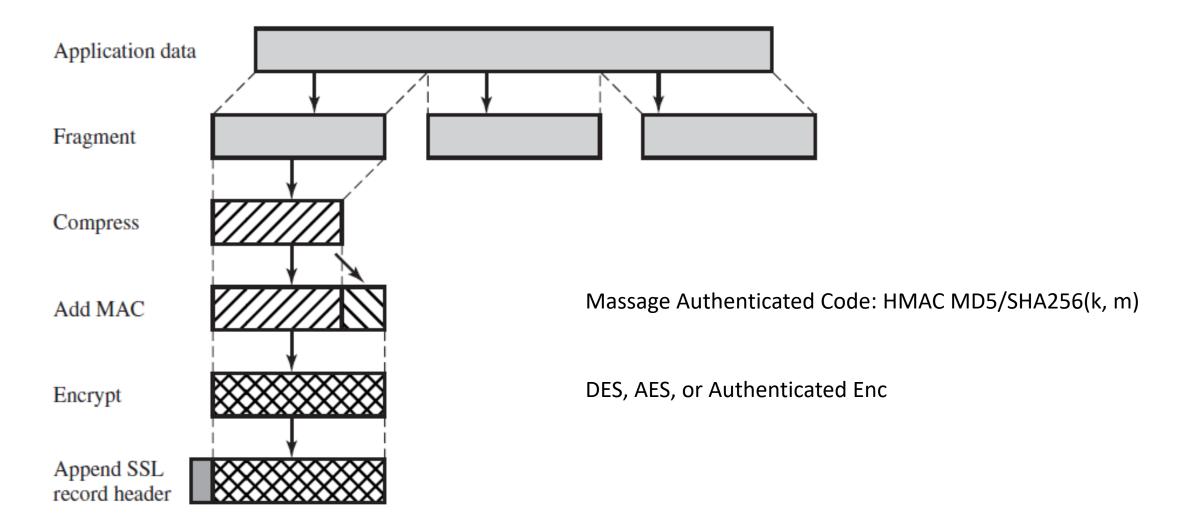
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The record-layer protocol

- Assume underlying reliable communication (TCP)
- Assume a session key is established by Handshake
- Four services (in order):
 - Fragment: break TCP stream into fragments (<16KB)
 - Compress (lossless) each fragment
 - Reduce processing, communication time
 - Ciphertext cannot be compressed must compress before
 - Authenticate: [seq#||type||version||length||comp_fragment]
 - Encrypt
 - After padding (if necessary)

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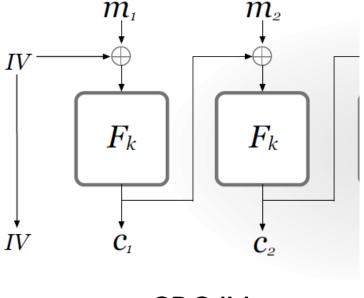
Record Protocol



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Record Layer Vulnerabilities

- Surprisingly many found, exploited!
- > SSL, TLS1.0: vulnerable record protocol
 - Examples...
 - Attacks on RC4 → to be avoided
 - CBC IV reuse in session (BEAST)
 - `MAC-then-Encrypt': padding attacks

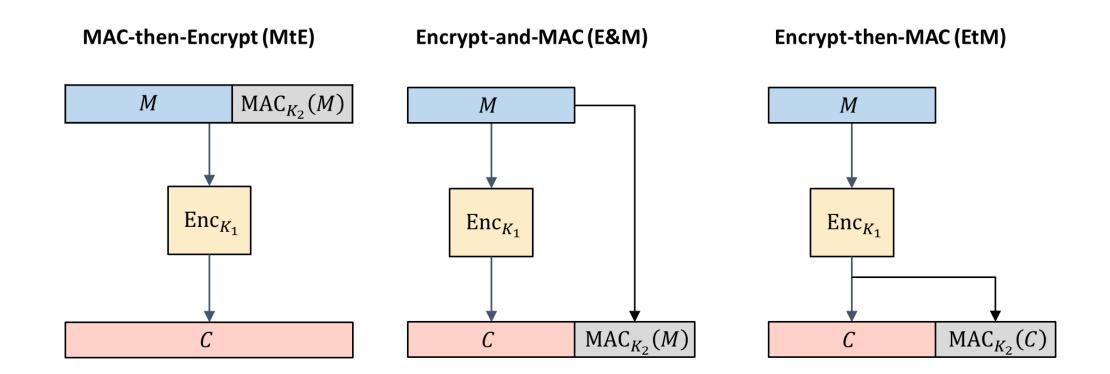


CBC IV

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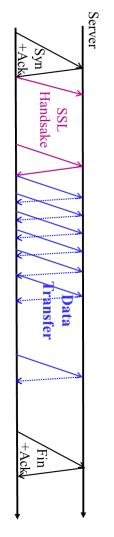
Record Layer Vulnerabilities

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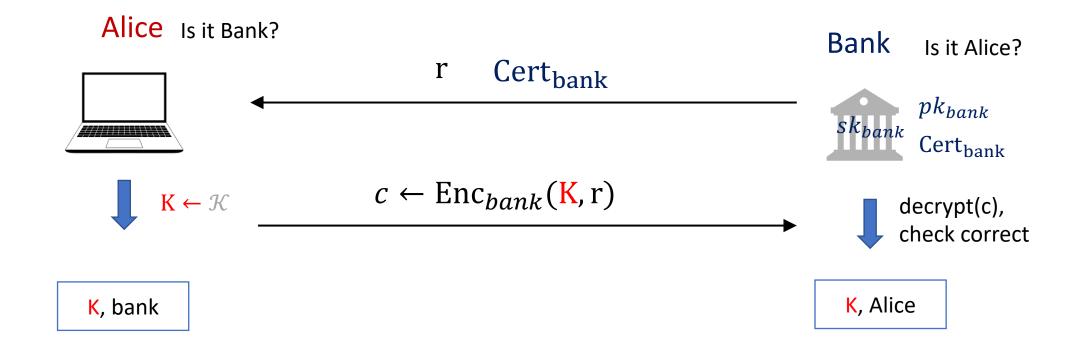
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Handshake Layer

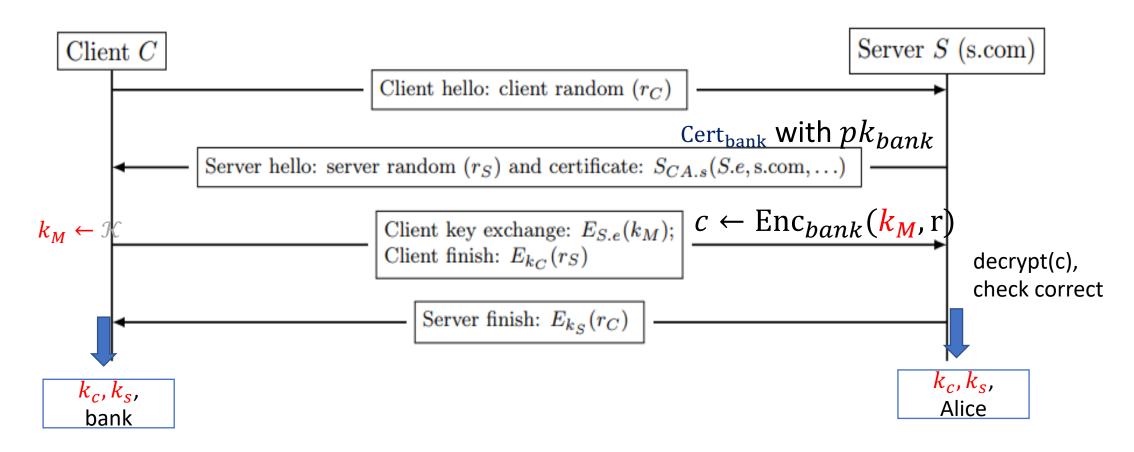


Handshake Layer





Simplified SSLv2 Handshake



- Key derivation in SSLv2:
 - Client randomly selects k_M and sends to server
 - Client and server derive encryption keys: $K_c = K_S = KDF(k_M)$

Important concepts

- Key Derivation function, from master key K, two <u>separate</u> keys:
 - k_C , for protecting traffic from client to server
 - k_S , for protecting traffic from server to client
- Why we need a Key Derivation function here?

- DH over Z_p^* ? $K \in Z_p^*$
 - To encrypt a message Z_p^* by $K \cdot M \ mod \ p$
 - To encrypt a message using AES, the key should be bits? $K_c = Hash(K)$ etc
 - It is not secure to utilize K $from\ Z_p^*$ as a bit string; NOT EVERY bits is random

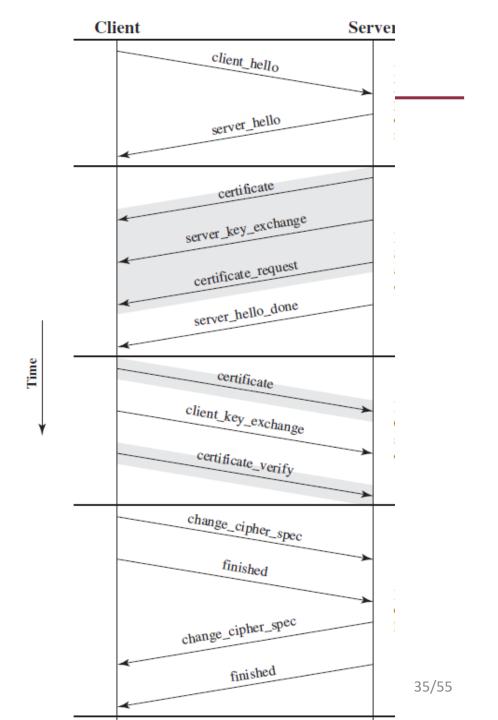
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More detail about handshake:

Phase 1: Establish security capabilities, including session ID, cipher suite, compression method, and initial random numbers.

Phase 2: Server may send certificate, key exchange, and request certificate

Phase 3: Client sends certificate if requested. Client sends key exchange. Client may send certificate verification.



TLS 1.2 in 2008

• MD5/SHA-1---> SHA256

- Addition of support for Authenticated Encryption
 - authenticated encryption with additional data (AEAD)

Added HMAC-SHA256 cipher suites

Removed IDEA and DES cipher suites.

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Message flow of TLS 1.2-RFC 5246

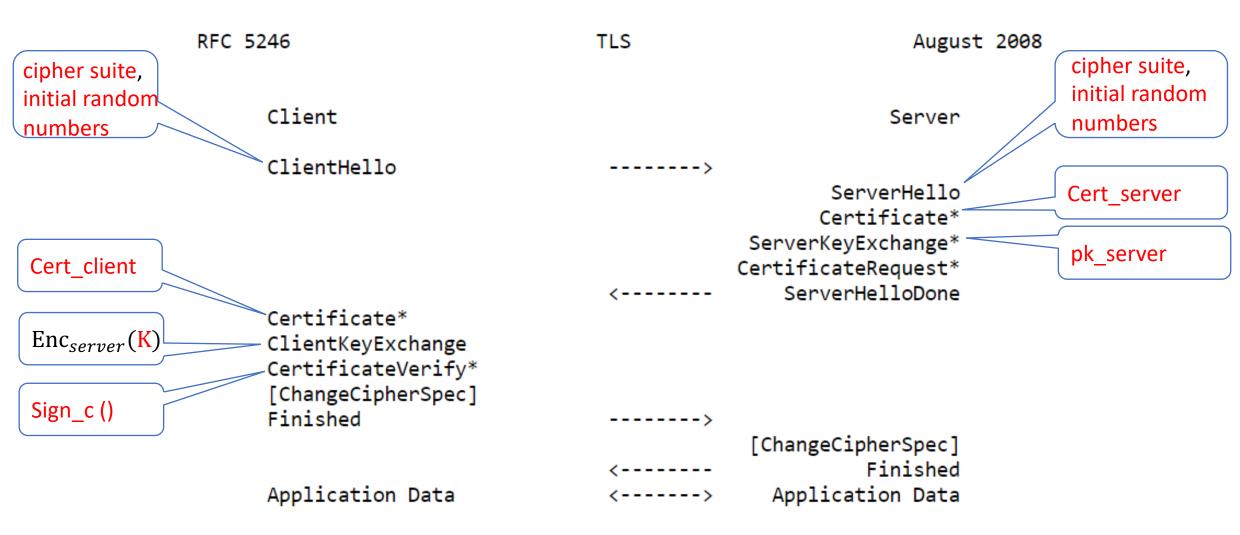


Figure 1. Message flow for a full handshake

TLS 1.2

- RSA encryption
 - We have talked before. It need to fix a public key
 - Diffie-Hellman Key exchange is better and provides forward security
- CBC model encryption
 - BEAST and Lucky 13 attack
- RC4 encryption: insecure

• SHA1: insecure

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TLS 1.3-2018- RFC 8446

Authenticated Encryption with Associated Data (AEAD)

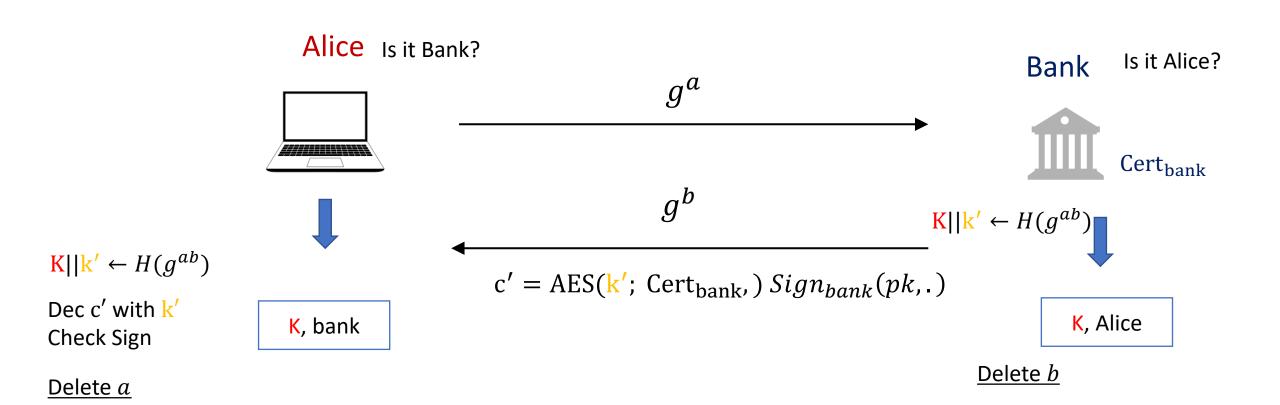
Static RSA and Diffie-Hellman (Enc) cipher suites have been removed

All handshake messages is encrypted/after key is established

Key derivation function is HMAC

• Etc.

Protocol #4 one side-use Diffie-Hellman instead of PKE



[variant of TLS 1.3]

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TLS 1.3

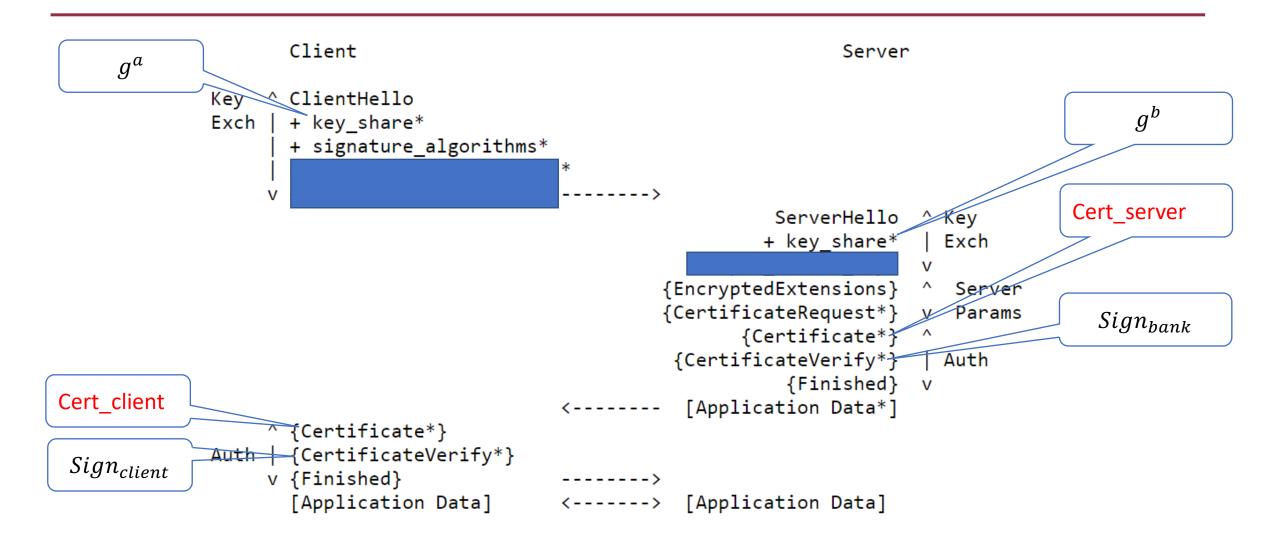
Another important feature is

The supporting of "zero round-trip time" (0-RTT)

- If there is a pre-shared keys (PSK),
- then may be used to establish a new connection ("session resumption" or "resuming" with a PSK)

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Message flow of TLS 1.3



Message flow of TLS 1.3

```
Client
                                                              Server
g^a
        Key ClientHello
                                                                                       g^b
        Exch | + key share*
              + signature_algorithms*
             + psk_key_exchange_modes*
            v + pre shared key*
                                                        ServerHello ^Kev
                                                       + key share* | Exch
                                                  + pre_shared_key*
                                              {EncryptedExtensions} ^ Server
                                              {CertificateRequest*} v Params
                                                     {Certificate*}
                                               {CertificateVerify*} | Auth
                                                         {Finished} v
                                                [Application Data*]
            ^ {Certificate*}
       Auth | {CertificateVerify*}
            v {Finished}
              [Application Data] <----> [Application Data]
```

Message flow of TLS 1.3-RFC 8446

```
Client
                                                                    Server
             ClientHello
g^a
             + early data
             key_share*
             + psk_key_exchange_modes
             + pre_shared_key
             (Application Data*)
                                                              ServerHello
                                                         + pre_shared_key
                                                             + key share*
                                                    {EncryptedExtensions}
                                                            + early_data*
                                                               {Finished}
                                                      [Application Data*]
             (EndOfEarlyData)
             {Finished}
             [Application Data]
                                                       [Application Data]
                                      <---->
```

Find more about SSL

- Defined in RFC 2246, http://www.ietf.org/rfc/rfc2246.txt
- Open-source implementation at http://www.openssl.org/

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Find more about TLS

• TLS is defined as a Proposed Internet Standard

- TLS v1.2 RFC 5246
- TLS v1.3 RFC 8446

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HTTPS

Put it all together

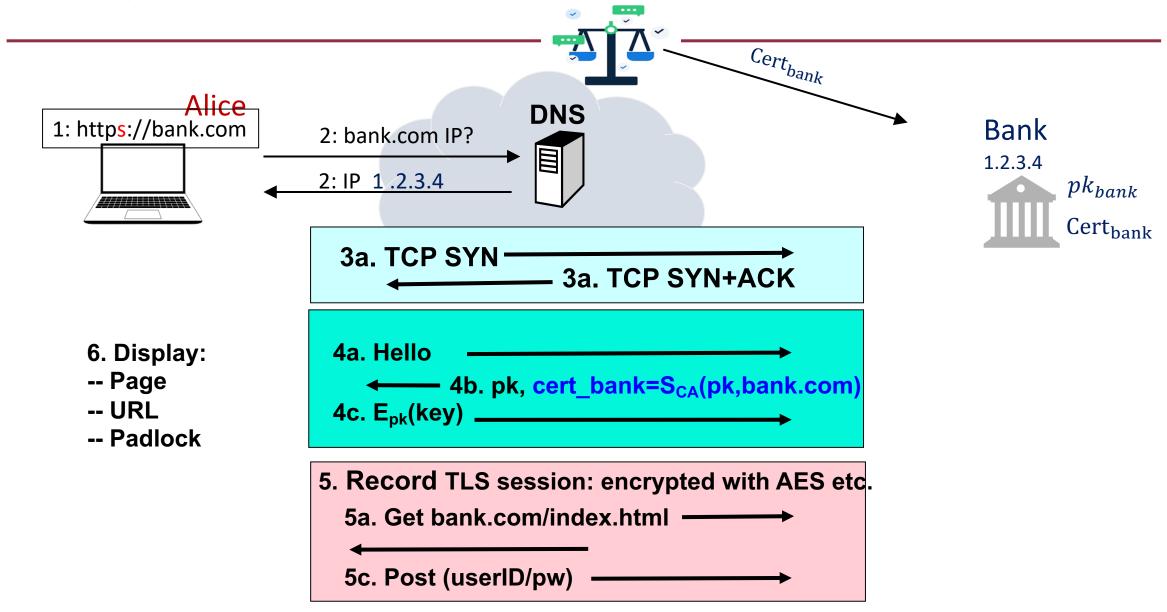
HTTPS

 HTTPS (HTTP over SSL) refers to the combination of HTTP and SSL to implement secure communication

- The principal difference seen by a user is that URL addresses begin with https:// rather than http://.
 - A normal HTTP connection uses port 80.
 - If HTTPS is specified, port 443 is used, which invokes TLS/SSL.

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HTTPS



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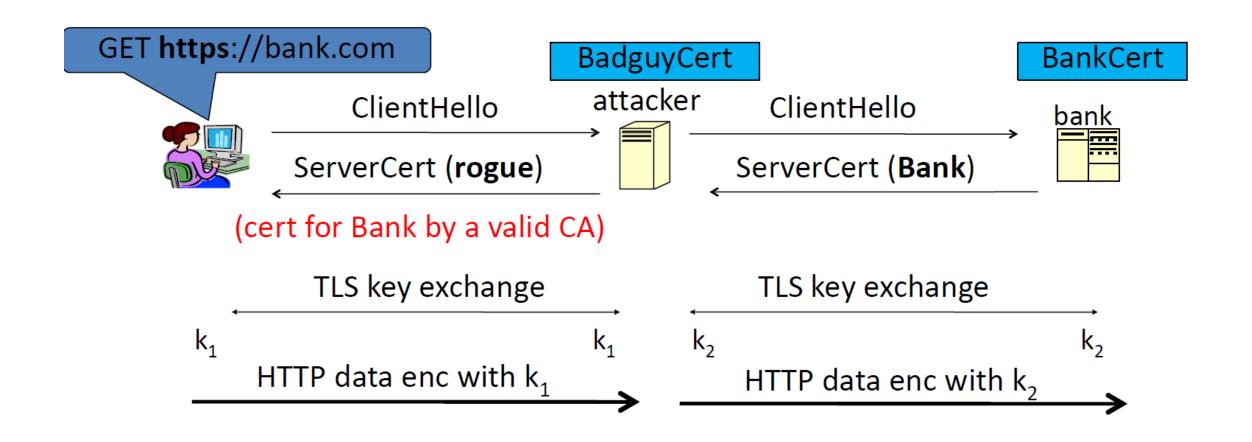
HTTPS:Certificates: wrong issuance

 We know that all the security is based on that Cert_{bank} is correct and safe

- 2011: Comodo and DigiNotar CAs hacked, issue certs for Gmail, Yahoo!
 Mail, ...
- 2013: TurkTrust issued cert. for gmail.com
- 2016: **WoSign** (沃通) issues cert for GitHub domain (among other issues) Result: WoSign certs no longer trusted by Chrome, Firefox, and Apple

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Man in the middle attack using rogue cert



Attacker knows data between user and bank. Sees all traffic and can modify data at will.

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Summary

Recall AKE, PKI, and CA

- TLS/SSL
- HTTPS

- For your lecture notes, please refer to
- [Sta] Section 16
 [KPS] Section 13
 RFC 2246, 5246, 8446

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Assignment 1 (Deadline 10 March)

- Implement the ElGamal Enc algorithm in Sage
 - submit the code
 - Provide "known answer-test" (KAT) values (i.e., example of pk, sk, m and c)
- Implement the Textbook RSA signature in Sage
 - submit the code
 - And show the attack that if $\sigma_1=M_1^d$, $\sigma_2=M_2^d$, then σ_1 σ_2 is the Textbook RSA signature of M_1 M_2
 - run the attack to Hash-then-sign of RSA and show it does not work for Hash-then-sign of RSA
 - Provide "known answer-test" (KAT) values (i.e., example of vk=(n, e), sk=d, m and σ)
- Write a report about the algorithms and implementation
- Assignment 1 will be available on the blackboard

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Tutorial

- If you have any questions, I will be here
 - Assignment
 - Lecture notes
 - Previous lectures
 - Symmetric key cryptography
 - Public key cryptography
 - Etc.

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Thank you