

NP-hardness of ℓ_0 minimization problems: revision and extension to the non-negative setting

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ℓ_0 minimization problems

- In compressed sensing, we are interested in solving the following problem:

$$\min_{\mathbf{x} \text{ s.t. } \mathbf{y} = A\mathbf{x}} \|\mathbf{x}\|_0 \quad (\ell_0 LC)$$

- However, when the data contains noise, we are interested in the following problems:

$$\min_{\mathbf{x} \text{ s.t. } \|\mathbf{y} - A\mathbf{x}\|_2 \leq \epsilon} \|\mathbf{x}\|_0 \quad (\ell_0 C)$$

$$\min_{\mathbf{x} \text{ s.t. } \|\mathbf{x}\|_0 \leq K} \|\mathbf{y} - A\mathbf{x}\|_2^2 \quad (\ell_0 C')$$

- Penalized version:

$$\min_{\mathbf{x}} \|\mathbf{y} - A\mathbf{x}\|_2^2 + \lambda \|\mathbf{x}\|_0 \quad (\ell_0 P)$$

Complexity of ℓ_0 minimization problems

- This work aims to study the complexities of these problems.
- A naive approach could have a complexity of:

$$\sum_{i=1}^S \binom{n}{i} \geq \sum_{i=1}^S \left(\frac{n}{i}\right)^i \geq \left(\frac{n}{S}\right)^S \quad (1)$$

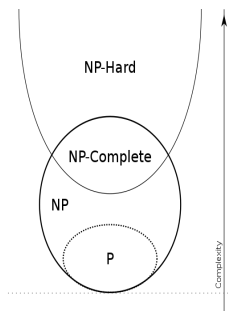
which is exponential in S .

- Indeed, all the aforementioned problems are NP-hard.

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Notions of complexity analysis



- **P**: Exist an algorithm that solves in polynomial time.
- **NP**: Exist an algorithm that **verifies** the solution in polynomial time.
 - **NP-complete**: Harder than any problem in NP.
- **NP-hard**: Harder than any problem in NP, but not necessarily in NP.
- Y is **harder** than X, or X is reduced to Y: Each instance of X can be transformed to an instance of Y in polynomial time, and solving Y also solves X.

Previous complexity analyses

- $(\ell_0 LC)$, $(\ell_0 C)$ and $(\ell_0 C')$ are NP-hard
 - Reduced from the X3C problem, which is known to be NP-complete.
- $(\ell_0 P)$ was claimed to be NP-hard: particular case of general analyses, however, they contain some defects:
 - Show that the class of problems:

$$\min_{\mathbf{x}} \|\mathbf{y} - A\mathbf{x}\|_q^q + \lambda \|\mathbf{x}\|_p^p \quad (\ell_q\text{-}\ell_p)$$

are NP-hard using transformation from the case $\lambda = 1/2$. But this is not true for $p = 0$.

- Show that the problem

$$\min_{\mathbf{x}} \|\mathbf{y} - A\mathbf{x}\|_2^2 + \lambda \sum_{i=1}^n \phi(|x_i|) \quad (\text{PLS})$$

is NP-hard for ϕ satisfying some conditions. But these conditions are not satisfied for ℓ_0 function.

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$\ell_0 P$ First Theorem

Theorem

The problem $(\ell_0 P)$ is NP-hard for $0 < \lambda < 3$

Proof.

- Construct $(\ell_0 P)$ instance from X3C instance: let C , a collection of triplets, be the instance for X3C, then by setting $A = (a_{i,j})_{ij}$ such that $a_{ij} = 1_{\{s_i \in c_j\}}$, and $y = 1 - vector$, we get the wanted result.
- Solution of $(\ell_0 P)$ from X3C : absurdity argument
- Treat cases with X3C admitting a solution : $\|\bar{x}\|_0 \neq \frac{m}{3}$ (1),
 $\|\bar{x}\|_0 = \frac{m}{3}, y \neq A\bar{x}$ (2) and $\|\bar{x}\|_0 = \frac{m}{3}, y = A\bar{x}$ (3). Conclude by absurdity argument.



Third Theorem : non-negative ℓ_0 minimization problems

- The non-negative versions of $(\ell_0 C)$, $(\ell_0 C')$ and $(\ell_0 P)$:

$$\min_{\mathbf{x} \geq 0 \text{ s.t. } \|\mathbf{y} - A\mathbf{x}\|_2 \leq \epsilon} \|\mathbf{x}\|_0 \quad (\ell_0 C+)$$

$$\min_{\mathbf{x} \geq 0 \text{ s.t. } \|\mathbf{x}\|_0 \leq K} \|\mathbf{y} - A\mathbf{x}\|_2^2 \quad (\ell_0 C'+)$$

$$\min_{\mathbf{x} \geq 0} \|\mathbf{y} - A\mathbf{x}\|_2^2 + \lambda \|\mathbf{x}\|_0 \quad (\ell_0 P+)$$

Third Theorem : non-negative ℓ_0 minimization problems

Theorem

$(\ell_0 C+), (\ell_0 C'+)$ are NP-hard. $(\ell_0 P+)$ is NP-hard for $0 < \lambda < 3$.

Proof.

Transform $(\ell_0 P+)$ into an $(\ell_0 P)$ problem by setting :

$$\tilde{\mathbf{y}} = \mathbf{y}, \quad \tilde{A} = [A, -A], \quad \tilde{\mathbf{x}} = \begin{bmatrix} \mathbf{x}^+ \\ \mathbf{x}^- \end{bmatrix}.$$

Similar for other problems. □

Second and fourth Theorems : First Generalisation

- Generalizes to ℓ_p norm:

$$\begin{aligned} \min_{\mathbf{x}} \|\mathbf{y} - A\mathbf{x}\|_p^p + \lambda \|\mathbf{x}\|_0 & \quad (\ell_p\text{-}\ell_0 P) \\ \min_{\mathbf{x} \geq 0} \|\mathbf{y} - A\mathbf{x}\|_p^p + \lambda \|\mathbf{x}\|_0 & \quad (\ell_p\text{-}\ell_0 P+) \end{aligned}$$

Theorem

The problem $(\ell_p\text{-}\ell_0 P)$ is NP-hard for $p \geq 1$ and $0 < \lambda < 3$.

Theorem

The problem $(\ell_p\text{-}\ell_0 P+)$ is NP-hard for $p \geq 1$ and $0 < \lambda < 3$.

Proof.

Comes naturally by following the same steps as in theorems 1 and 3. □

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Extending to all $\lambda > 0$

- If we can show that the exact cover by k -set (XkC) is NP-complete, then $(\ell_0 P)$ is NP-hard for all $0 < \lambda < k$.
- Thus, if the XkC problem is NP-complete for certain $k = k_1, k_2, \dots$ s.t. $k_n \rightarrow +\infty$, then $(\ell_0 P)$ is NP-hard $\forall \lambda > 0$.

Extending to all $\lambda > 0$

Lemma

The exact cover by k -set (XkC) problem is NP-complete $\forall k = 3^n, n \in \mathbb{N}$.

Proof.

Proof by induction. If XkC is NP-complete, reduce it to the same problem with additional constraint that $|X|$ is divisible by $3k$, then reduce this problem to $X(3k)C$. □

Theorem

The problems (ℓ_0P) and (ℓ_0P+) are NP-hard for $\lambda > 0$. The problems $(\ell_p-\ell_0P)$ and $(\ell_p-\ell_0P+)$ are NP-hard for $p \geq 1, \lambda > 0$.

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First Analysis

- The equivalence between X3C and $(\ell_0 P)$ is shown for particular instances of $(\ell_0 P)$, that means it is at least as hard as X3C
- To have an idea of trivial lower boundaries, we should find them for X3C (But $NP = P$ not answered yet)
- A greedy algorithm with ratio decaying very slowly though tending to 0 is already known for X3C

Quantile efficient algorithm

- Choose uniformly M distinct subsets S_i of $[1, \dots, n] = [n]$, $1 \leq i \leq M$
- For i in range $[1, \dots, M]$: Solve $(\ell_0 P)$ such that $x_j = 0$ if $j \in S_i$, and $\|x\|_0 = |S_i|$, and get the solution x_i^* and its associated value $f(x_i^*)$
- Return the x_i^* with the smallest value $f(x_i^*)$

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- The $(\ell_0 P)$ is defined for every λ (very implicit in the article)
- A proof for the validity of the results for $\lambda > 0$
- Quantile efficient algorithm

- A final general result: couldn't we even extend to cases that involve duality in general
- Heuristic algorithm that optimises efficiently with respect to the problem value



Thi Thanh Nguyen, Charles Soussen, Jérôme Idier, and El-Hadi Djermoune.

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