

Dining Philosophers Problem

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- In this homework, you need to write a program to simulate the famous dining philosophers problem.
- This problem will require implementing a solution using **Pthreads mutex locks** and **condition variables**.

Implemetaion

- Begin by creating five philosophers, each identified by a number 0, 1, 2, 3 and 4. Each philosopher will run as **a separate thread**.
- Philosophers alternate between three states which is **thinking**, **hungry** and **eating**. To simulate thinking and eating, have the thread **sleep for a random period** from one to three seconds.
- Each philosopher should think for a while and then become hungry.

- The thread of each philosopher will be created and joined in order.
- Use a philosophers function as the input of pthread_create() to control the philosophers' actions.

```
45 void philosophers(int n)
46 {
47     //thinking
48
49     // become hungry
50
51
52     //start eating
53
54     //end eating
55     return ;
56 }
```

- Invoke the function named pickup_forks as below when a philosopher **finishes thinking**. where philosopher number indicates which philosopher calls this function.

```
pickup_forks(int philosopher_number)
```

- Invoke the function named test as below when a philosopher **tries to eat**.

```
test(int philosopher_number)
```

- Invoke the function named return_forks as below when a philosopher **finishes eating**.

```
return_forks(int philosopher_number)
```

- Since Pthreads is typically used in C programs—and since **C does not have a monitor**— we accomplish locking by **associating a condition variable with a mutex lock**.
- Condition variables in Pthreads use the data type `pthread_cond_t` and are initialized using the `pthread_cond_init()` function.
- E.g.

```
pthread_mutex_t mutex;  
pthread_cond_t cond_var;  
  
pthread_mutex_init(&mutex, NULL);  
pthread_cond_init(&cond_var, NULL);
```

- You should print these lines out in the correct situations:
 - Philosopher %d is now THINKING for %d seconds.
 - Philosopher %d is now HUNGRY and trying to pick up forks.
 - Philosopher %d can't pick up forks and start waiting.
 - Philosopher %d is now EATING.
 - Philosopher %d returns forks and then starts TESTING %d and %d.

- E.g.

```
rohan@rohan-VirtualBox:~/Desktop$ ./hw3.out
Philosopher 0 is now THINKING for 2 seconds
Philosopher 1 is now THINKING for 2 seconds
Philosopher 2 is now THINKING for 1 seconds
Philosopher 3 is now THINKING for 2 seconds
Philosopher 4 is now THINKING for 3 seconds
Philosopher 2 is now HUNGRY and trying to pick up forks.
Philosopher 2 IS NOW EATING.
Philosopher 0 is now HUNGRY and trying to pick up forks.
Philosopher 0 IS NOW EATING.
Philosopher 1 is now HUNGRY and trying to pick up forks.
Philosopher 1 fails to pick up forks and then starts waiting.
Philosopher 3 is now HUNGRY and trying to pick up forks.
Philosopher 3 fails to pick up forks and then starts waiting.
Philosopher 4 is now HUNGRY and trying to pick up forks.
Philosopher 4 fails to pick up forks and then starts waiting.
Philosopher 2 returns forks and then starts TESTING 1 and 3.
Philosopher 3 IS NOW EATING.
Philosopher 0 returns forks and then starts TESTING 4 and 1.
Philosopher 1 IS NOW EATING.
Philosopher 3 returns forks and then starts TESTING 2 and 4.
Philosopher 4 IS NOW EATING.
Philosopher 1 returns forks and then starts TESTING 0 and 2.
Philosopher 4 returns forks and then starts TESTING 3 and 0.
rohan@rohan-VirtualBox:~/Desktop$
```


File format

- Hw4_{studentID}.zip
 - Hw4.c(90%)
 - Hw4_report.pdf(10%)

Tell us how you implement your homework and show us your results.

Cautions

- Hand in your homework in right format, or deduction will be applied to your grade.
- **0 will be given to cheaters**, so don't copy & paste your friend's code directly.
- **Deadline: 6/9(Tue.)**
- we will pick $\frac{1}{4}$ of students to demo in person.